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| **Project:** | HTML5GAM |
| **Epic:** | POI |
| **Story / Feature** | IGAM-341- Pin POI |
| **Author:** | Nasir Khan |
| **Date created:** | 22/08/2014 |
| **Date last updated:** |  |
| **Date agreed:** |  |

**Purpose**

* Validates the tester’s understanding of the requirements
* Validates the rest of the project team’s understanding of the requirements

Note: Priority column contains M (Must), NTH (Nice to Have)

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| **Sno** | **Scenario** | **To Test :** | **Priority** |
| 1 | Validate single POI Pin | Verify user should be able to pin POI on the map | M |
| 2 | Validate multiple POIs | Verify an user should be able to pin multiple POIs | M |
| 3 | Validate Pin on aerial view | Verify user on aerial view should be able to Pin POI | M |
| 4 | Validate Pin POI is session based | Verify pinned POI’s remained only for the current session, user when closes the session pinned POIs will be removed | M |
| 5 | Validate any user can pin POI | Verify any user guest, registered or subscriber should be able pin POI | M |
| 6 | Validate a Pin POI in clustered POI | Verify when user pins a POI from clustered POIs it should show pinned POI from the clustered POIs | M |
| 7 | Validate User can unpin | Verify user can unpin pinned POIs | M |
| 8 | Validate Pinned POI when POI category turned off. | Pinned POIs should remain on map even when POI category and sub category turned off | M |
| 9 | Create route around pinned POI | Verify user is able create Route around Pinned POI | M |
| 10 | Validate view pinned POIs | Verify user able to view pinned POI on the map. | M |
| 11 | Validate pin all POIs from clustered POI | Verify user is able to pin all POIs from a clustered POI | M |