

C > Assignment4" > C Q11.c > ...

```
1  /*Program to demonstrate the use of local variables*/
2
3  #include<stdio.h>
4  void add(int a,int b)
5  {
6      int c;
7      c=a+b;
8      printf("\nResult=%d",c);
9  }
10
11 void main()
12 {
13     int a=10, b=20;
14
15     add(a,b);
16 }
17
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

Result=30

C > Assignment4" > C Q12.c > ...

```
1  /*Program to demonstrate static variables*/
2
3  #include<stdio.h>
4  void display()
5  {
6      static int i=0;
7      i++;
8      printf("\ni=%d",i);
9  }
10
11 void main()
12 {
13     display();
14     display();
15     display();
16     display();
17     display();
18 }
19
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

PS G:\C\Assignment4''> cd "g:\C\Assignment4''\" ; if (\$?)

i=1

i=2

i=3

i=4

i=5

C > Assignment4" > C Q13.c > main()

```
1  /*Program to check whether the character is digit or not*/
2
3  #include<stdio.h>
4  int is_digit(int c)
5  {
6      if(c>='0' && c<='9')
7          return 1;
8      else
9          return 0;
10 }
11
12 void main()
13 {
14     char c;
15     int flag;
16
17     printf("\nEnter a character");
18     scanf("%c",&c);
19     flag=is_digit(c);
20     if(flag==1)
21         printf("\nThe character %c is digit",c);
22     else
23         printf("\nThe character %c is not a digit",c);
24 }
25
```

PROBLEMS   OUTPUT   DEBUG CONSOLE   TERMINAL

PS G:\C\Assignment4">

> cd "g:\C\Assignment4"" ; if (\$?) { gcc Q13.c -o 0

Enter a character mgh

The character   is not a digit

```
1 //Program to add two numbers using the function
2 #include<stdio.h>
3 void add();
4 void main()
5 {
6     add();
7 }
8
9 void add()
10 {
11     int a,b,sum;
12     printf("Enter the values for a and b\n");
13     scanf("%d %d",&a,&b);
14
15     sum=a+b;
16
17     printf("sum=%d",sum);
18 }
19
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Try the new cross-platform PowerShell <https://aka.ms/pscore6>

```
PS G:\C> cd "g:\C\Assignment4\" ; if ($?) { gcc Q1add_two.c -o Q1add_two } ; if ($?) {
```

```
Enter the values for a and b
```

```
1
```

```
2
```

```
sum=3
```

```
PS G:\C\Assignment4\>
```

```
1 //Program to add two numbers using the function
2 #include<stdio.h>
3 int add(int, int);
4 void main()
5 {
6     int sum;
7     add(2,4);
8     printf("%d ",add(5,10));
9     sum=add(8,14)+10;
10    printf("\tSum=%d ",sum);
11 }
12
13 int add(int a, int b)
14 {
15     printf("-%d-",a+b);
16 }
17
18
```

```
1  //Program to show the concept of pass by values
2  #include<stdio.h>
3  void swap(int, int);
4  void main()
5  {
6      int a,b;
7      a=10, b=20;
8      printf("\nBefore Swapping a=%d b=%d",a,b);
9      swap(&a,&b);
10     printf("\nAfter Swapping a=%d b=%d",a,b);
11 }
12
13 void swap(int m, int n)
14 {
15     int temp;
16     temp=m;
17     m=n;
18     n=temp;
19     printf("\nValues at swapping a=%d, b=%d",m,n);
20 }
21
```

```
1 //Program to right rotate x value by n-bit positions
2 #include<stdio.h>
3 int rotate(int, int);
4 void main()
5 {
6     int n,x,result;
7     printf("\nEnter a number");
8     scanf("%d",&x);
9     printf("\nEnter number of right rotations");
10    scanf("%d",&n);
11    result=rotate(x,n);
12    printf("\nNumber after rotation=%d",result);
13 }
14
15 int rotate(int x, int n)
16 {
17
18     x=x>>n;
19
20     return x;
21 }
22
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

After Swapping a=10 b=20

PS G:\C\Assignment4''> cd "g:\C\Assignment4''\" ; if (\$?) { gcc Q4Position.c -o Q4Position } ; if

Enter a number5

Enter number of right rotations4

Number after rotation=0

```

1  /*Program to check whether a given number is prime or not*/
2  #include<stdio.h>
3  int isprime(int);
4  void main()
5  {
6      int n;
7      printf("\nEnter a number");
8      scanf("%d",&n);
9      if(isprime(n))
10         printf("\n%d is prime number",n);
11     else
12         printf("\n%d is not prime number",n);
13 }
14
15
16 int isprime(int x)
17 {
18     int i;
19     for(i=2;i<=x/2;i++)
20     {
21         if(x%i==0)
22         {
23             return 0;
24         }
25     }
26     return 1;
27 }
28
29

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

PS G:\C\Assignment4''>

> cd "g:\C\Assignment4''\" ; if (\$?) { gcc Q5.c -o Q5 } ; if

Enter a number4

4 is not prime number



C > Assignment4" > C Q6.c > fact(int)

```
1  /*Program to print factorial of a given number*/
2  #include<stdio.h>
3  int fact(int);
4  void main()
5  {
6      int n,res;
7      printf("\nEnter a number");
8      scanf("%d",&n);
9      res=fact(n);
10     printf("\nFactorial of %d is %d",n,res);
11 }
12
13 int fact(int n)
14 {
15     int i, res=1;
16     for(i=1;i<=n;i++)
17     {
18         res*=i;
19     }
20     return res;
21 }
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

4 is not prime number

PS G:\C\Assignment4"> cd "g:\C\Assignment4"" ; if (\$?) { gcc Q6.c

Enter a number5

Factorial of 5 is 120

C > Assignment4" > C Q7.c > ...

```
1
2  /*Program to compute x to the power n*/
3  #include<stdio.h>
4  int power(int,int);
5  void main()
6  {
7      int x,n,res;
8      printf("\nEnter base and exponent");
9      scanf("%d %d",&x,&n);
10     res=power(x,n);
11     printf("\nValue of %d to the power %d is %d",x,n,res);
12 }
13
14 int power(int x,int n)
15 {
16     int i, res=1;
17     for(i=1;i<=n;i++)
18     {
19         res*=x;
20     }
21     return res;
22 }
23
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

PS G:\C\Assignment4''> cd "g:\C\Assignment4''\" ; if (\$?) { gcc Q7.c -o Q7 } ; if (\$?) { .\Q7 }

Enter base and exponent52

2

Value of 52 to the power 2 is 2704

C > Assignment4" > C Q8.c > ...

```
1  /*Program to add the series 1-2+3-4+5-6...*/
2  #include<stdio.h>
3  int add_numbers(int);
4  void main()
5  {
6      int n,sum;
7      printf("\nEnter the number of values in series");
8      scanf("%d",&n);
9      sum=add_numbers(n);
10     printf("\nSum of series is %d",sum);
11 }
12
13 int add_numbers(int n)
14 {
15     int i, sum=0;
16     for(i=1;i<=n;i++)
17     {
18         if((i%2)==1)
19             sum=sum+i;
20         else
21             sum=sum-i;
22     }
23     return sum;
24 }
25
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

PS G:\C\Assignment4"> cd "g:\C\Assignment4"" ; if (\$?) { gcc Q8.c -o Q8 } ; if (\$?) { .\Q8 }

Enter the number of values in series9

4

Sum of series is 5

```

1  /*Program to show scope of variables*/
2
3  #include<stdio.h>
4  int add(int a,int b);
5  int sub(int a,int b);
6  int f=10,g=20;                //global scope
7
8
9  void main()
10 {
11     int sum,difference;    //local scope
12     sum=add(10,20);
13     difference=substract(20,10);
14     printf("\nSum=%d",sum);
15     printf("\nDifference= %d",difference);
16 }
17
18 int add(int a,int b)
19 {
20     int d;                //local scope
21     d=a+b;
22     return d;
23 }
24 int substract(int a,int b)
25 {
26     int c;                //local scope
27     c=a-b;
28     return c;
29 }
30

```

PROBLEMS    OUTPUT    DEBUG CONSOLE    TERMINAL

Q9.c:13:16: warning: implicit declaration of function 'substract' [-Wimplicit-declaration]  
 difference=substract(20,10);  
                  ^~~~~~

Sum=30

Difference= 10

C > Assignment4" > C Q10.c > ...

```
1  /*Program to demonstrate the use of global variables*/
2
3  #include<stdio.h>
4  void add();
5  void subtract();
6  int a=10;
7  int b=20;
8  int c,d;                //global scope
9
10
11 void main()
12 {
13     add();
14
15     printf("\na=%d b=%d",a,b);
16     printf("\na+b= %d",c);
17
18     subtract();
19     printf("\na-b=%d",d);
20 }
21
22 void add()
23 {
24     int a=20;            //local scope
25     c=a+b;
26
27
28 }
29 void subtract()
30 {
31     d=a-b;
32 }
33
```

PROBLEMS    OUTPUT    DEBUG CONSOLE    TERMINAL

Difference= 10

PS G:\C\Assignment4''> cd "g:\C\Assignment4''\" ; if (\$?) { gcc Q10.c -

a=10 b=20

a+b= 40

a-b=-10

PS G:\C\Assignment4''> ; if (\$?) { gcc Q10.c -

C > Assignment4" > C Q15.c > ...

```
1  /*Program to demonstrate Functions without arguments and with
2  */
3
4  #include<stdio.h>
5  void main (){
6      int sum ();
7      int c;
8      c= sum ();
9      printf("sum = %d",c);
10     getch ();
11 }
12 int sum (){
13     int a,b,c;
14     printf("enter 2 numbers");
15     scanf ("%d%d", &a, &b);
16     c = a+b;
17     return c;
18 }
19 |
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
> cd "g:\C\Assignment4\" ; if ($?) { gcc Q15.c -o Q15.exe }
Q15.c: In function 'main':
Q15.c:10:4: warning: implicit declaration of function 'getch' [-Wimplicit-fn-decl]
    getch ();
    ^~~~~~
enter 2 numbers2
5
sum = 7
```

C > Assignment4" > C Q16.c > ...

```
1  /*Program to demonstrate Functions with arguments and without
2  */
3  #include<stdio.h>
4  void main (){
5      void sum (int, int );
6      int a,b;
7      printf("enter 2 numbers");
8      scanf("%d%d", &a,&b);
9      sum (a,b);
10 }
11 void sum ( int a, int b){
12     int c;
13     c= a+b;
14     printf ("sum=%d", c);
15 }
16
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
+ CategoryInfo          : ObjectNotFound: (d:String) [], CommandNotFoundException
+ FullyQualifiedErrorId : CommandNotFoundException
```

```
PS G:\C\Assignment4"> cd "g:\C\Assignment4\" ; if ($?) { gcc Q16.c -o
enter 2 numbers5
4
sum=9
```

C > Assignment4" > C Q17.c > ...

```
1  /*Program to demonstrate Functions with arguments
2  */
3  #include<stdio.h>
4  main (){
5      int sum ( int,int);
6      int a,b,c;
7      printf("enter 2 numbers");
8      scanf("%d%d", &a,&b);
9      c= sum (a,b);
10     printf ("sum=%d", c);
11
12 }
13 int sum ( int a, int b ){
14     int c;
15     c= a+b;
16     return c;
17 }
18
```

PROBLEMS    OUTPUT    DEBUG CONSOLE    TERMINAL

```
PS G:\C\Assignment4''> cd "g:\C\Assignment4''\" ; if ($?) { g
Q17.c:4:1: warning: return type defaults to 'int' [-Wimplicit-
main (){
  ^~~~~
enter 2 numbers8
4
sum=12
```



C > Assignment4" > C Q18.c > ...

```
1  /*Program to demonstrate Pre-defined Functions */
2
3  #include<stdio.h>
4  #include<math.h>
5  void main ( ){
6      int x,y,z,n,k,p,r,q;
7      printf ("\nenter x and n values:");
8      scanf (" %d%d", &x,&n);
9      y=cbrt(x);
10     z=exp(x); // e power x
11     k=log(x);
12     p=ceil(x);
13     q=pow(x,n);
14     printf("\ncuberoor = %d", y);
15     printf("\nexponent value = %d",z);
16     printf("\nlogarithmic value = %d", k);
17     printf("\nceil value = %d", p);
18     printf("\npower = %d", q);
19 }
20
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

PS G:\C\Assignment4''> cd "g:\C\Assignment4''\" ; if (\$?) { gcc

enter x and n values:4

5

cuberoor = 1

exponent value = 54

logarithmic value = 1

ceil value = 4

power = 1024

PS G:\C\Assignment4''> █

C > Assignment4" > C Q19.c > ...

```
1  /*Program to demonstrate Increment and Decrement */
2  #include <stdio.h>
3  void main()
4  {
5  int a = 1;
6  int b = ++a + a++ + a--;
7  //int b = ++a + a++ + a--;
8  printf("Value of b is %d", b);
9  }
10
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

PS G:\C\Assignment4''>

Value of b is 8

> cd "g:\C\Assignment4''\" ; if (\$?) { gcc Q19.

C > Assignment4" > C Q20.c > ...

```
1  /*Program to demonstrate Sizeof operator */
2  #include <stdio.h>
3  #include<conio.h>
4  void main()
5  {
6      int i;
7      float x;
8      double lf;
9      char c;
10 printf("integer: %d\n", (int)sizeof(i)) ;
11 printf(" float : %d\n", (int)sizeof(x)) ;
12 printf("double: %d\n", (int)sizeof(lf)) ;
13 printf("character: %d\n" , (int)sizeof(c)) ;
14 }
15
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

> cd "g:\C\Assignment4" ; if (\$?) { gc

integer: 4

float : 4

double: 8

character: 1

C > Assignment4" > C Q21.c > ...

```
1  /*Program to demonstrate ternary operator */
2  #include <stdio.h>
3  void main()
4  {
5  int x=1, y ;
6  y = ( x ==1 ? 2 : 0 ) ;
7  printf("x value is %d\n", x);
8  printf("y value is %d", y);
9  }
10
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

```
PS G:\C\Assignment4''> cd "g:\C\Assignment4''\" ; if ($?) { gcc Q21
x value is 1
y value is 2
```

C > Assignment4" > C Q22.c > ...

```
1  /*Program to demonstrate compound ternary operator */
2  #include<stdio.h>
3  void main()
4  {
5  int a,b,choice,result;
6  printf("Enter a,b");
7  scanf("%d %d",&a,&b);
8  printf("Enter Choice 1-Addition 2-Multiplication");
9  scanf("%d",&choice);
10 result=(choice==1)?a+b:(choice==2)?a*b:printf("Invalid input");
11 if(choice==1||choice==2)
12 printf("The result is %d",result);
13 }
14
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

```
> cd "g:\C\Assignment4" ; if ($?) { gcc Q22.c -o Q22 } ; if ($?) {
```

Enter a,b2

5

Enter Choice 1-Addition 2-Multiplication2

The result is 10