HW9 Calculations

December 5, 2019

1 HW9: Finite Elements (Rayleigh-Ritz) and Stability

```
[1]: from sympy import *
     import numpy as np
     import matplotlib.pyplot as plt
     from matplotlib.ticker import AutoMinorLocator
     plt.rc('text',usetex=True)
     init_printing()
     plt.rcParams['ytick.right']='True'
     plt.rcParams['ytick.direction']='in'
     plt.rcParams['ytick.labelsize']=22
     plt.rcParams['xtick.labelsize']=22
     plt.rcParams['xtick.minor.visible']=True
     plt.rcParams['ytick.minor.visible']=True
     plt.rcParams['xtick.major.size']=6
     plt.rcParams['xtick.minor.size']=3
     plt.rcParams['ytick.major.size']=6
     plt.rcParams['ytick.minor.size']=3
     plt.rcParams['lines.markersize']=np.sqrt(36)
```

1.1 Initialize the degrees of freedom

```
[2]: alph = zeros(6,1)
for i in range(len(alph)):
    alph[i] = Symbol('alpha_{\}'.format(i+1),real=True)

[3]: alph

[3]:
```

 $\begin{bmatrix} \alpha_3 \\ \alpha_4 \\ \alpha_5 \\ \alpha_6 \end{bmatrix}$

 α_2

```
[4]: x = Symbol('x',real=True)
y = Symbol('y',real=True)
a1 = Symbol('a_1',real=True)
a2 = Symbol('a_2',real=True)
a3 = Symbol('a_3',real=True)

1 = Symbol('l',real=True)
w = Symbol('w',real=True)
h = Symbol('h',real=True)

N1_1 = a1 + a2*x + a3 *y #shape function for node 1 subscript (elem: no.)
N3_1 = a1 + a2*x + a3 *y
N1_2 = a1 + a2*x + a3 *y
N1_3 = a1 + a2*x + a3 *y
N1_3 = a1 + a2*x + a3 *y
N3_3 = a1 + a2*x + a3 *y
```

1.2 Determine the shape functions

```
[6]: # Triangle 1
N1_1 = N1_1.subs(sys1_1)
N3_1 = N3_1.subs(sys2_1)

# Triangle 2
N1_2 = N1_2.subs(sys1_2)

# Triangle 3
N1_3 = N1_3.subs(sys1_3)
N3_3 = N3_3.subs(sys2_3)
```

1.2.1 Look for the displacement field u and v

[7]: N3_1

```
[7]:
                                                 2.0x
                                                   w
 [8]: # Triangle 1
      u1_1 = N1_1*alph[0] + N3_1*alph[2]
      v1_1 = N1_1*alph[1] + N3_1*alph[3]
      # Triangle 2
      u1_2 = N1_2*alph[2]
      v1_2 = N1_2*alph[3]
      # Triangle 3
      u1_3 = N1_3*alph[2] + N3_3*alph[-2]
      v1_3 = N1_3 * alph[3] + N3_3*alph[-1]
 [9]: eps_1 = Matrix([[u1_1.diff(x), 0.5*(u1_1.diff(y) + v1_1.diff(x))], [0.5*(u1_1.diff(x))]
       \rightarrowdiff(y) + v1_1.diff(x)), v1_1.diff(y)]])
      eps_2 = Matrix([[u1_2.diff(x), 0.5*(u1_2.diff(y) + v1_2.diff(x))], [0.5*(u1_2.diff(x))]
       \rightarrowdiff(y) + v1_2.diff(x)), v1_2.diff(y)]])
      eps_3 = Matrix([[u1_3.diff(x), 0.5*(u1_3.diff(y) + v1_3.diff(x))], [0.5*(u1_3.diff(x))]
       \rightarrowdiff(y) + v1_3.diff(x)), v1_3.diff(y)]])
      1.2.2 Material properties
\lceil 10 \rceil : mu = 1.e7
      nu = 0.
      lmbda = 0.
      P = 10.
      \# l = w = 1
```

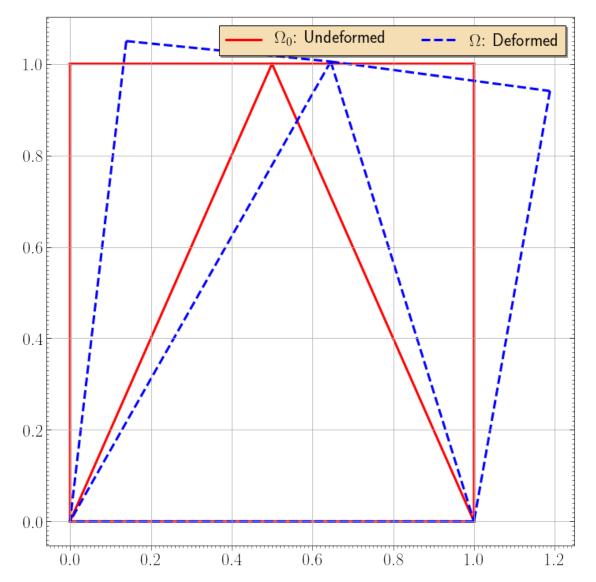
for i in range(len(alph)):

eqns.append(U.diff(alph[i]))

```
[12]: soln = solve(eqns,alph)
[13]: alph = alph.subs(soln)
[14]:
       alph
Γ14]:
                                       4.0\cdot10^{-6}l^3(256.0l^6+192.0l^4w^2+24.0l^2w^4-w^6)
                                     hw(512.0l^8+640.0l^6w^2+176.0l^4w^4+24.0l^2w^6+w^8)
                                               3.2 \cdot 10^{-5} l^6 (16.0 l^2 + 5.0 w^2)
                                      h(512.0l^8+640.0l^6w^2+176.0l^4w^4+24.0l^2w^6+w^8)
                                                 1.6 \cdot 10^{-5} l^3 (2.0 l^2 + w^2)
                                               hw(16.0l^4+16.0l^2w^2+w^4)
                                                \frac{2.0 \cdot 10^{-6} l^2 w^2}{h(32.0 l^4 + 8.0 l^2 w^2 + w^4)}
                                  4.0\cdot10^{-6}l(256.0l^8+256.0l^6w^2+104.0l^4w^4+19.0l^2w^6+w^8)
                                     hw(512.0l^8+640.0l^6w^2+176.0l^4w^4+24.0l^2w^6+w^8)
                                        4.0\cdot10^{-6}l^2(128.0l^6+56.0l^4w^2+16.0l^2w^4+w^6)
                                       h(512.0l^8+640.0l^6w^2+176.0l^4w^4+24.0l^2w^6+w^8)
[15]: subs_list = [(1,1), (w,1), (h,0.01)]
[16]: alph = alph.subs(subs_list)
       alph
[16]:
                                              0.000139246119733925
                                             4.96674057649667 \cdot 10^{-5}
                                              0.00014545454545454545
                                              4.8780487804878 \cdot 10^{-6}
                                              0.000188026607538803
                                              -5.94235033259423 \cdot 10^{-5}
[17]: import matplotlib.tri as tri
[18]: u = np.array([alph],float).flatten()
       u_def = u * 1.e3
[19]: xnodes = np.array([0., 1., 1., 0.5, 0.])
       ynodes = np.array([0., 0., 1., 1, 1])
       conn = [[0,3,4], [0,1,3], [1,2,3]]
       triangles = tri.Triangulation(xnodes, ynodes, triangles = conn)
[20]: | xnodes def = np.array([0.,1.,1+u_def[-2],0.5+u_def[-4],u_def[0]])
       ynodes_def = np.array([0.,0.,1+u_def[-1],1+u_def[-3],1+u_def[1]])
       triangles def = tri.Triangulation(xnodes_def, ynodes_def, triangles = conn)
[21]: fig,ax = plt.subplots(1,1,figsize=(10,10))
       ax.triplot(triangles,'r-',lw=3,label=r'$\Omega_0$: Undeformed')
       ax.triplot(triangles_def,'b--',lw=3,label=r'$\Omega$: Deformed')
```

The PostScript backend does not support transparency; partially transparent artists will be rendered opaque.

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