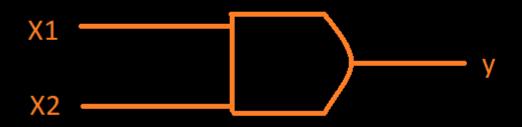
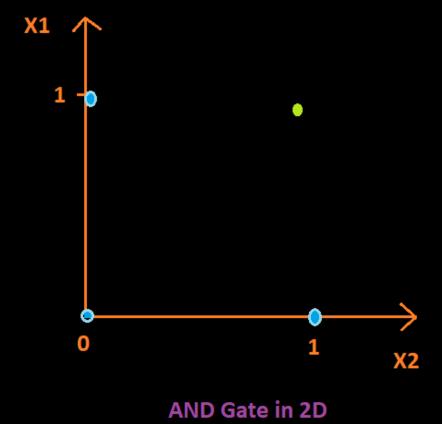
# Classification by Perceptron

## **AND Gate Implementation**



$X_1$	$X_2$	y
0	0	0
0	1	0
1	0	0
1	1	1

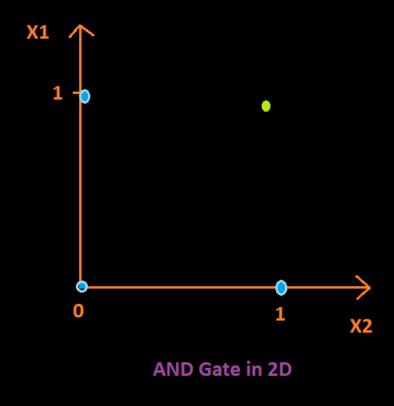
**Truth Table** 

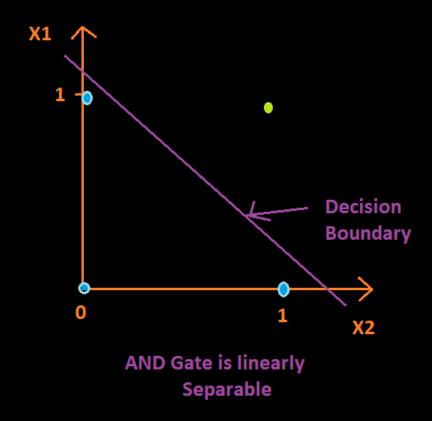


$X_1$	$X_2$	y
0	0	0
0	1	0
1	0	0
1	1	1

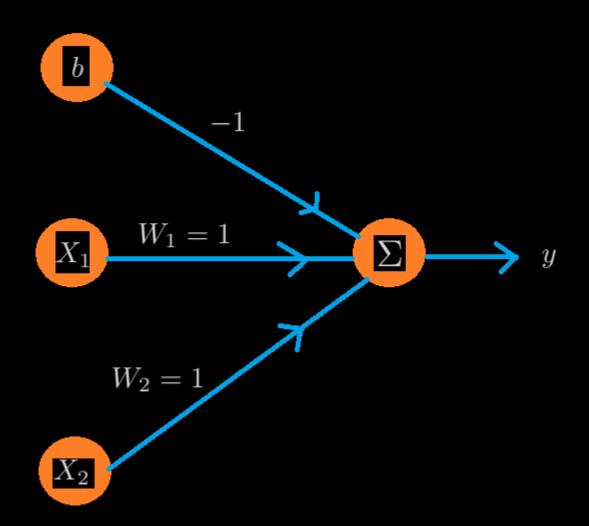
Truth Table

#### AND Gate is Linearly separable





#### Implementation



$$y = W_1 X_1 + W_2 X_2 + b$$

The conditions for classification are

$$y = 1$$
 if  $W_1 X_1 + W_2 X_2 + b > 0$ 

$$y = 0 \text{ if } W_1 X_1 + W_2 X_2 + b \le 0$$

#### Implementation

Case 1: When the input is [0,0]

$$y = 0 + 0 - 1 = -1 < 0 = 0$$

Case 2: When the input is [0,1]

$$y = 0 + 1 - 1 = 0$$

Case 3: When the input is [1,0]

$$y = 1 + 0 - 1 = 0$$

Case 4: When the input is [1,1]

$$y = 1 + 1 - 1 = 1 > 0 = 1$$

$X_1$	$X_2$	$\overline{y}$
0	0	0
0	1	0
1	0	0
1	1	1

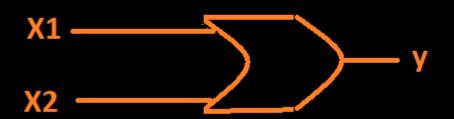
$$y = W_1 X_1 + W_2 X_2 + b$$

The conditions for classification are

$$y = 1$$
 if  $W_1X_1 + W_2X_2 + b > 0$ 

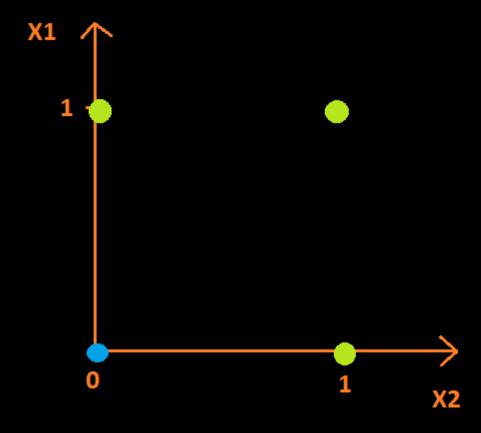
$$y = 0 \text{ if } W_1 X_1 + W_2 X_2 + b \le 0$$

#### **OR** Gate Implementation



$X_2$	y
0	0
1	1
0	1
1	1
	0 1 0

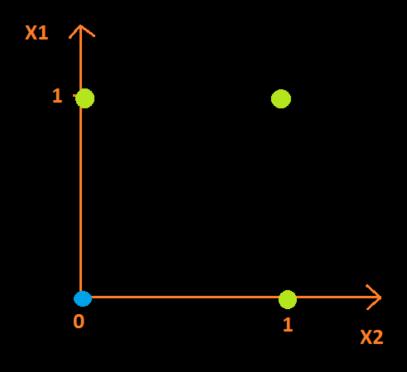
**Truth Table** 

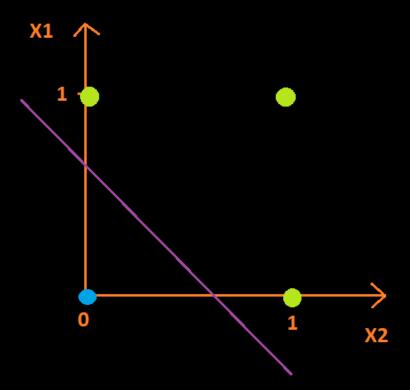


$X_1$	$X_2$	y
0	0	0
0	1	1
1	0	1
1	1	1

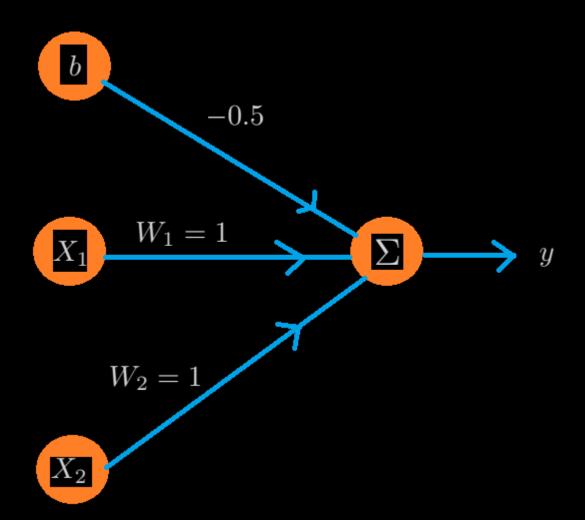
**Truth Table** 

## OR Gate is Linearly separable





#### Implementation



$$y = W_1 X_1 + W_2 X_2 + b$$

The conditions for classification are

$$y = 1$$
 if  $W_1 X_1 + W_2 X_2 + b > 0$ 

$$y = 0 \text{ if } W_1 X_1 + W_2 X_2 + b \le 0$$

#### Implementation

#### Case 1: When the input is [0,0]

$$y = 0 + 0 - 0.5 = -0.5 < 0 = 0$$

Case 2: When the input is [0,1]

$$y = 0 + 1 - 0.5 = 0.5 > 0 = 1$$

Case 3: When the input is [1,0]

$$y = 1 + 0 - 0.5 = 0.5 > 0 = 1$$

Case 4: When the input is [1,1]

$$y = 1 + 1 - 0.5 = 1.5 > 0 = 1$$

$\overline{X_1}$	$X_2$	$\overline{y}$
0	0	0
0	1	1
1	0	1
1	1	1

$$y = W_1 X_1 + W_2 X_2 + b$$

The conditions for classification are

$$y = 1$$
 if  $W_1 X_1 + W_2 X_2 + b > 0$ 

$$y = 0 \text{ if } W_1 X_1 + W_2 X_2 + b \le 0$$

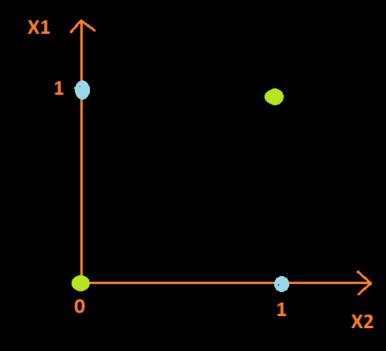
## XOR Gate



$\overline{X_1}$	$X_2$	21
$\frac{\Lambda_1}{}$	$\frac{\Lambda_2}{}$	y
0	0	0
0	1	1
1	0	1
1	1	0

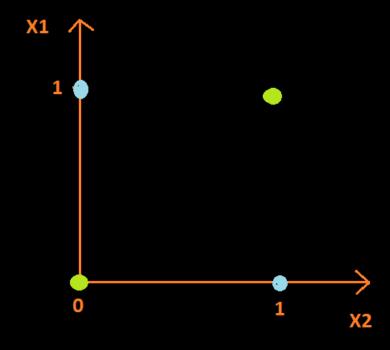
XOR Truth Table

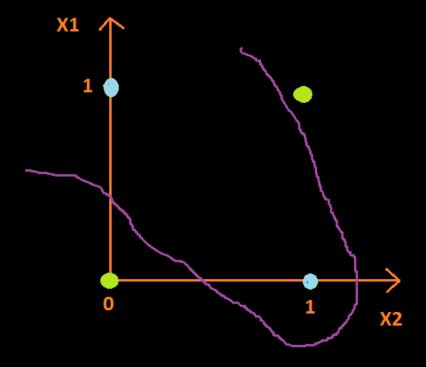
## XOR Gate



$X_1$	$X_2$	$\overline{y}$
0	0	0
0	1	1
1	0	1
1	1	0

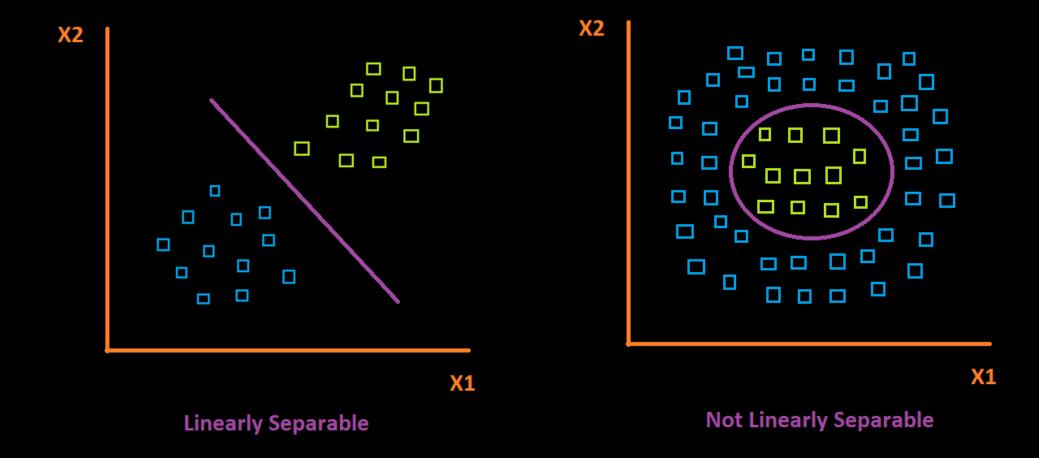
## XOR Gate

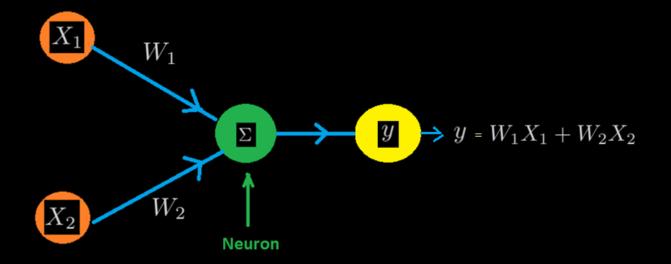




XOR Gate is not linearly Separable

- Our real world data is non-linear and is therefore linearly unseparable.
- We use activation functions to make our neural network to learn the nonlinearity and complexity of data.

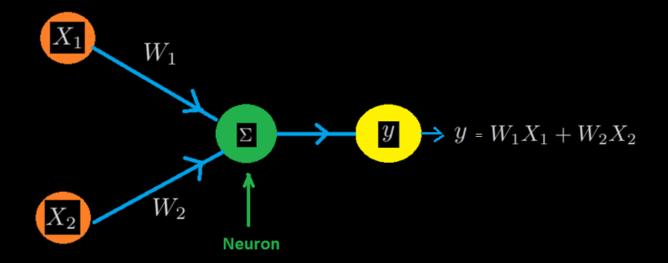


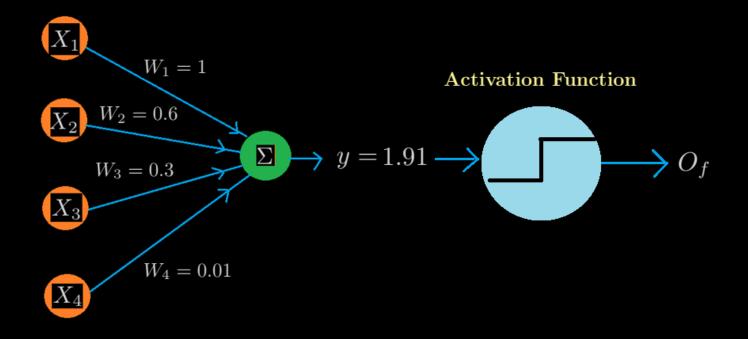


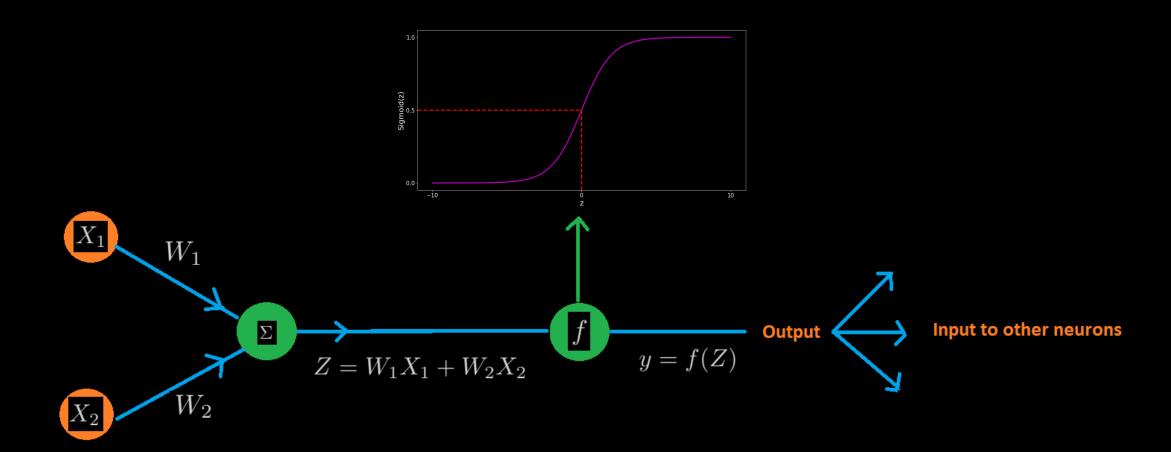
#### Multiple Linear Regression

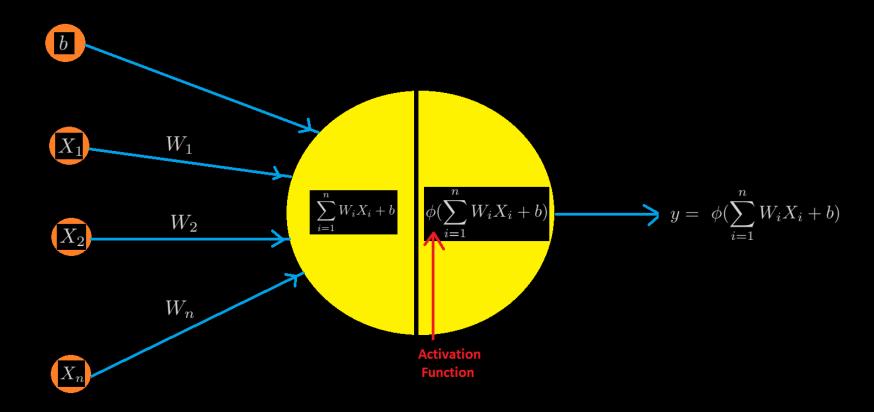
$$y = w_0 + w_1 X_1 + w_2 X_2$$

# Adding Activation Functions to Neural Network



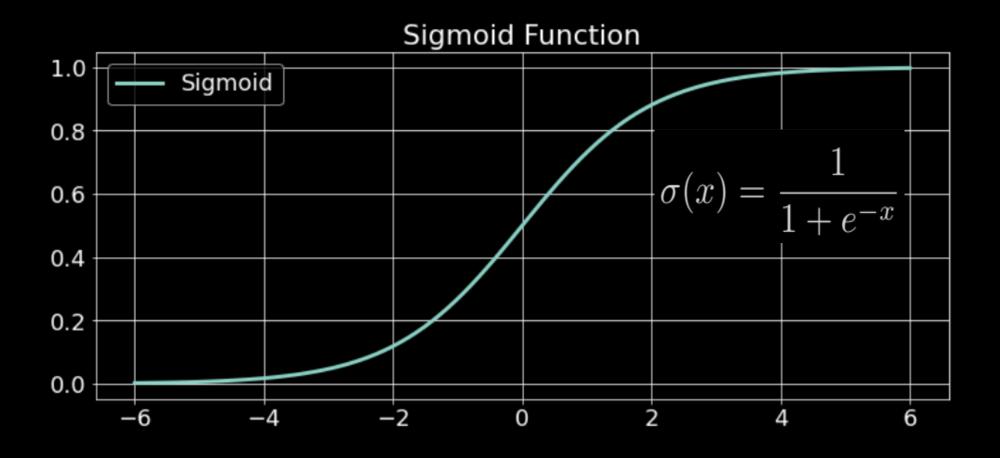






# Sigmoid Function

## Sigmoid Function



## Maths of Sigmoid function

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

for 
$$x = 0$$

$$\sigma(0) = \frac{1}{1 + e^0}$$

$$\sigma(0) = \frac{1}{1+1}$$

$$\sigma(0) = \frac{1}{2}$$

$$\sigma(0) = 0.5$$

for 
$$x = -\infty$$

$$\sigma(-\infty) = \frac{1}{1 + e^{\infty}}$$

$$\sigma(-\infty) = \frac{1}{1+\infty}$$

$$\sigma(-\infty) = \frac{1}{\infty}$$

$$\sigma(-\infty) = 0$$

for 
$$x = \infty$$

$$\sigma(\infty) = \frac{1}{1 + e^{-\infty}}$$

$$\sigma(\infty) = \frac{1}{1 + \frac{1}{e^{\infty}}}$$

$$\sigma(\infty) = \frac{1}{1 + \frac{1}{\infty}}$$

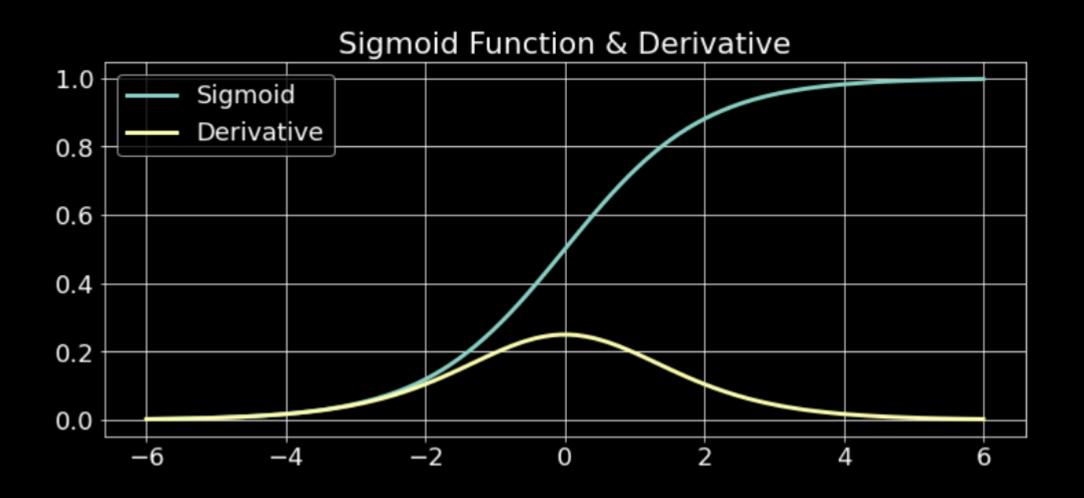
$$\sigma(\infty) = \frac{1}{1+0}$$

$$\sigma(\infty) = 1$$

## Properties of Sigmoid function

- It is not good for hidden layers especially when the there are more than two layers in a neural network.
- Its minimum value is zero and maximum value is 1, therefore, it is good for classification layer. it gives us the classification probabilities of classes.
- Sigmoid has the biased average. This means that the average of its input is zero but the average of its output is 0.5

## Sigmoid and Its Derivative



## Problem With Sigmoid Function

- The magnitude of the derivative of sigmoid is very small.
- Small magnitude can cause vanishing gradient problem in neural networks because of continuous multiplication of gradient terms during learning.

Example

$$0.25 \times 0.25 \times 0.25 = 0.016$$

#### Exploding Gradient

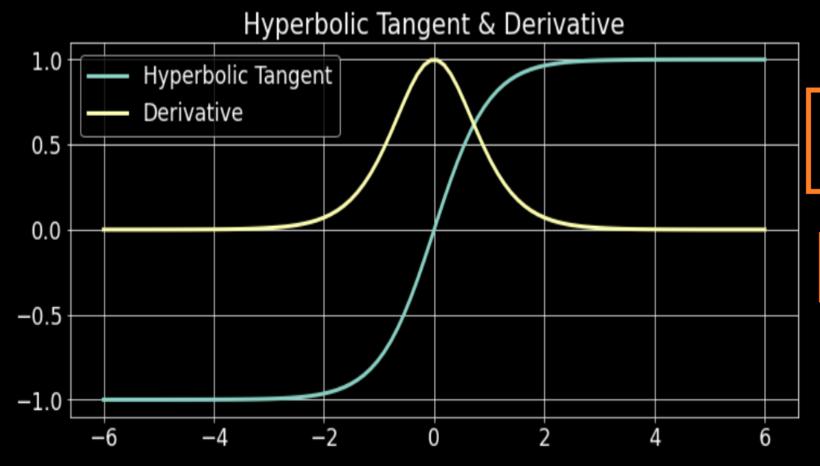
On the otherhand, there are cases when the gradient keep on getting larger and larger during backpropagating from output to input layers. As a result, gradient descent diverges and the values of updated weights become very large. This problem is called the exploding gradient problem.

#### Example

$$1.4 \times 1.4 \times 1.4 = 2.74$$

## Hyperbolic Tangent Function

#### Hyperbolic Tangent Function



$$\tanh(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$

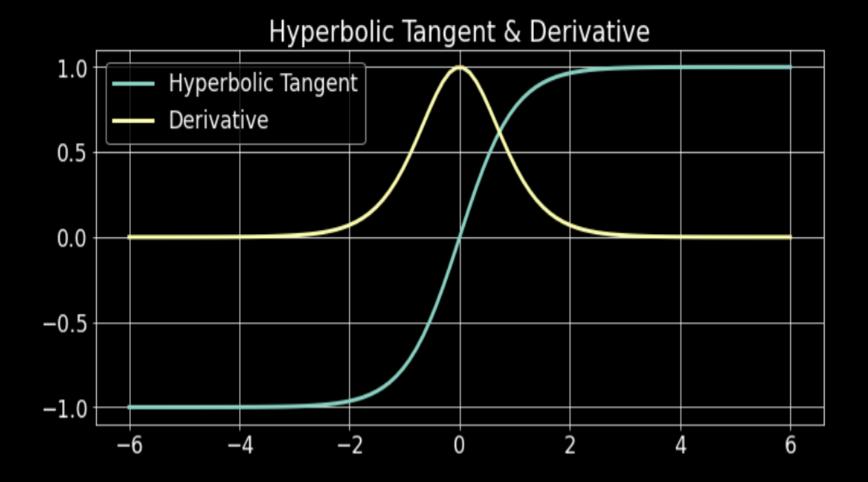
$$\tanh'(x) = 1 - \tanh(x)^2$$

## Properties of Hyberbolic Tangent Function

- It is somehow okay for hidden layers.
- Its minimum value is -1 and maximum value is 1.
- It doesn't have the biased average. This means that the average of its input and output is zero.
- The advantage of having unbiased average or mean is that when this activation is used with the hidden layers, the mean for the hidden layer comes out be 0 or very close to 0, hence tanh functions helps in centering the data by bringing mean close to 0 which makes learning for the next layer much easier and thus the training of Neural Network becomes faster.

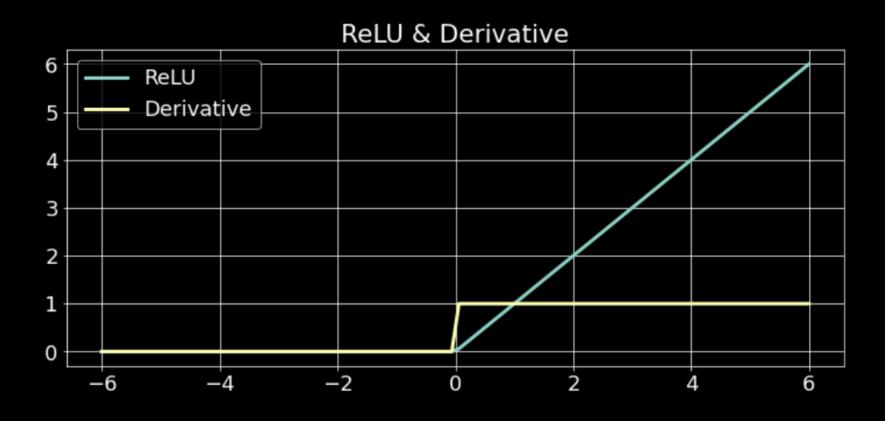
#### Problem With Hyperbolic Tangent

• Gradient at the tails of -1 and 1 are almost zero.



## ReLU and Leaky ReLU

#### Rectified Linear Unit (ReLU) Function



$$ReLU(x) = max(0, x)$$

0.77	-0.11	0.11	0.33	0.55	-0.11	0.33		0.77	0	0.11	0.33	0.55	0	0.33
-0.11	1.00	-0.11	0.33	-0.11	0.11	-0.11		0	1.00	0	0.33	0	0.11	0
0.11	-0.11	1.00	-0.33	0.11	-0.11	0.55		0.11	0	1.00	0	0.11	0	0.55
0.33	0.33	-0.33	0.55	-0.33	0.33	0.33		0.33	0.33	0	0.55	0	0.33	0.33
0.55	-0.11	0.11	-0.33	1.00	-0.11	0.11	Relu Function	0.55	0	0.11	0	1.00	0	0.11
-0.11	0.11	-0.11	0.33	-0.11	1.00	-0.11	Relu Function	0	0.11	0	0.33	0	1.00	0
0.33	-0.11	0.55	0.33	0.11	-0.11	0.77		0.33	0	0.55	0.33	0.11	0	0.77

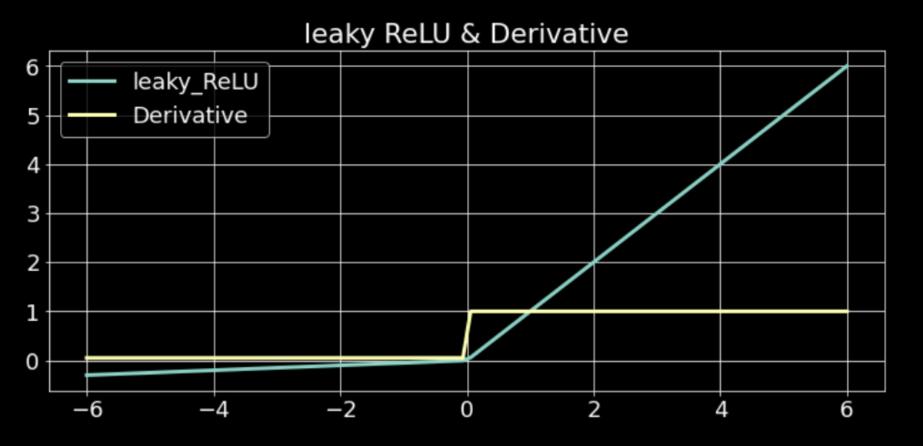
$$ReLU(x) = \begin{cases} x & \text{for } x \ge 0\\ 0 & \text{elsewhere} \end{cases}$$

$$ReLU'(x) = \begin{cases} 1 & \text{for } x \ge 0 \\ 0 & \text{elsewhere} \end{cases}$$

#### Properties of ReLU Function

- It is a piece wise linear function. However, the discontinuity at x = 0 makes it Non linear.
- It preserves the positive input and transform negative input to zero.
- It has a linear slope of magnitude one after x = 0
- The derivative of the ReLU is 1 in the positive part, and 0 in the negative part.

#### Leaky ReLU Function



$$ReLU(x) = max(\alpha x, x)$$

where 
$$\alpha = 0.01$$

$$ReLU(x) = \begin{cases} x & \text{for } x \ge 0\\ \alpha x & \text{for } x < 0 \end{cases}$$

$$ReLU'(x) = \begin{cases} 1 & \text{for } x \ge 0\\ \alpha & \text{for } x < 0 \end{cases}$$

#### Properties of Leaky ReLU Function

- It is a piece wise linear function. However, the discontinuity at x = 0 makes it Non linear.
- It preserves the positive input and transform negative input to a very small fraction.
- It has a linear slope of magnitude one after x = 0
- The derivative of the Leaky ReLU is 1 in the positive part, and is a small fraction in the negative part.

# Thank you!

## Thank you!