Pallindrome.java

//Pallindrome Program

import java.util.\*;

public class Pallindrome

{

public static void main(String args[])

{

Scanner s=new Scanner(System.in);

String s1="";

String temp="";

String s2="";

int i=0,j;

System.out.println("Enter a string : ");

s1=s.nextLine();

temp=s1;

j=temp.length()-1;

while(i!=temp.length() && j!=-1)

{

s2+=s1.charAt(j);

j--;

i++;

}

if(s2.equals(s1))

{

System.out.println("String is pallindrome");

}

else

{

System.out.println("String is not pallindrome");

}

}

}

OUTPUT:

