

Chapter 17 Sorting



Objectives

- ◆ To study and analyze time efficiency of various sorting algorithms (§§17.2–17.7).
- ◆ To design, implement, and analyze insertion sort (§17.2).
- ◆ To design, implement, and analyze bubble sort (§17.3).
- ◆ To design, implement, and analyze merge sort (§17.4).
- ◆ To design, implement, and analyze quick sort (§17.5).
- ◆ To design and implement a heap (§17.6).
- ◆ To design, implement, and analyze heap sort (§17.6).
- ◆ To design, implement, and analyze bucket sort and radix sort (§17.7).



why study sorting?

Sorting is a classic subject in computer science. There are three reasons for studying sorting algorithms.

- First, sorting algorithms illustrate many creative approaches to problem solving and these approaches can be applied to solve other problems.
- Second, sorting algorithms are good for practicing fundamental programming techniques using selection statements, loops, methods, and arrays.
- Third, sorting algorithms are excellent examples to demonstrate algorithm performance.



what data to sort?

The data to be sorted might be integers, doubles, characters, or objects. For simplicity, this chapter assumes:

- ◆ data to be sorted are integers,
- ◆ data are stored in a list, and
- ◆ data are sorted in ascending order



Insertion Sort

myList = [2, 9, 5, 4, 8, 1, 6] # Unsorted

The insertion sort algorithm sorts a list of values by repeatedly inserting an unsorted element into a sorted sublist until the whole list is sorted.

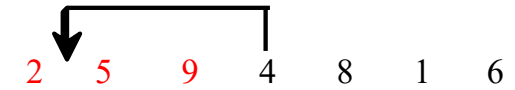
Step 1: Initially, the sorted sublist contains the first element in the list. Insert 9 into the sublist.



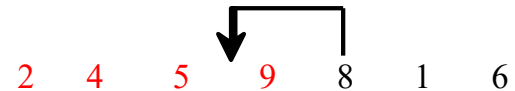
Step 2: The sorted sublist is [2, 9]. Insert 5 into the sublist.



Step 3: The sorted sublist is [2, 5, 9]. Insert 4 into the sublist.



Step 4: The sorted sublist is [2, 4, 5, 9]. Insert 8 into the sublist.



Step 5: The sorted sublist is [2, 4, 5, 8, 9]. Insert 1 into the sublist.



Step 6: The sorted sublist is [1, 2, 4, 5, 8, 9]. Insert 6 into the sublist.



Step 7: The entire list is now sorted



Insertion Sort Animation

<https://liveexample.pearsoncmg.com/dsanimation/InsertionSortNeweBook.html>



Insertion Sort

myList = [2, 9, 5, 4, 8, 1, 6] # Unsorted

2	9	5	4	8	1	6
---	---	---	---	---	---	---

2	9	5	4	8	1	6
---	---	---	---	---	---	---

2	5	9	4	8	1	6
---	---	---	---	---	---	---

2	4	5	9	8	1	6
---	---	---	---	---	---	---

2	4	5	8	9	1	6
---	---	---	---	---	---	---

1	2	4	5	8	9	6
---	---	---	---	---	---	---

1	2	4	5	6	8	9
---	---	---	---	---	---	---

How to Insert?

The insertion sort algorithm sorts a list of values by repeatedly inserting an unsorted element into a sorted sublist until the whole list is sorted.

list

[0]	[1]	[2]	[3]	[4]	[5]	[6]
2	5	9	4			

Step 1: Save 4 to a temporary variable `currentElement`

list

[0]	[1]	[2]	[3]	[4]	[5]	[6]
2	5		9			

Step 2: Move `list[2]` to `list[3]`

list

[0]	[1]	[2]	[3]	[4]	[5]	[6]
2		5	9			

Step 3: Move `list[1]` to `list[2]`

list

[0]	[1]	[2]	[3]	[4]	[5]	[6]
2	4	5	9			

Step 4: Assign `currentElement` to `list[1]`



From Idea to Solution

```
for i in range(1, len(lst)):  
    insert lst[i] into a sorted sublist lst[0..i-1] so that  
    lst[0..i] is sorted.
```

lst[0]

lst[0] lst[1]

lst[0] lst[1] lst[2]

lst[0] lst[1] lst[2] lst[3]

lst[0] lst[1] lst[2] lst[3] ...



From Idea to Solution

```
for i in range(1, len(lst)):  
    insert lst[i] into a sorted sublist lst[0..i-1] so that  
    lst[0..i] is sorted.
```

Expand

```
k = i - 1  
while k >= 0 and lst[k] > currentElement:  
    lst[k + 1] = lst[k]  
    k -= 1  
# Insert the current element into lst[k + 1]  
lst[k + 1] = currentElement
```

InsertionSort



Bubble Sort

2 9 5 4 8 1	2 5 4 8 1 9	2 4 5 1 8 9	2 4 1 5 8 9	1 2 4 5 8 9
2 5 9 4 8 1	2 4 5 8 1 9	2 4 5 1 8 9	2 1 4 5 8 9	
2 5 4 9 8 1	2 4 5 8 1 9	2 4 1 5 8 9		
2 5 4 8 9 1	2 4 5 1 8 9			
2 5 4 8 1 9				
(a) 1st pass	(b) 2nd pass	(c) 3rd pass	(d) 4th pass	(e) 5th pass

Bubble sort time: $O(n^2)$

$$(n-1) + (n-2) + \dots + 2 + 1 = \frac{n^2}{2} - \frac{n}{2}$$

BubbleSort

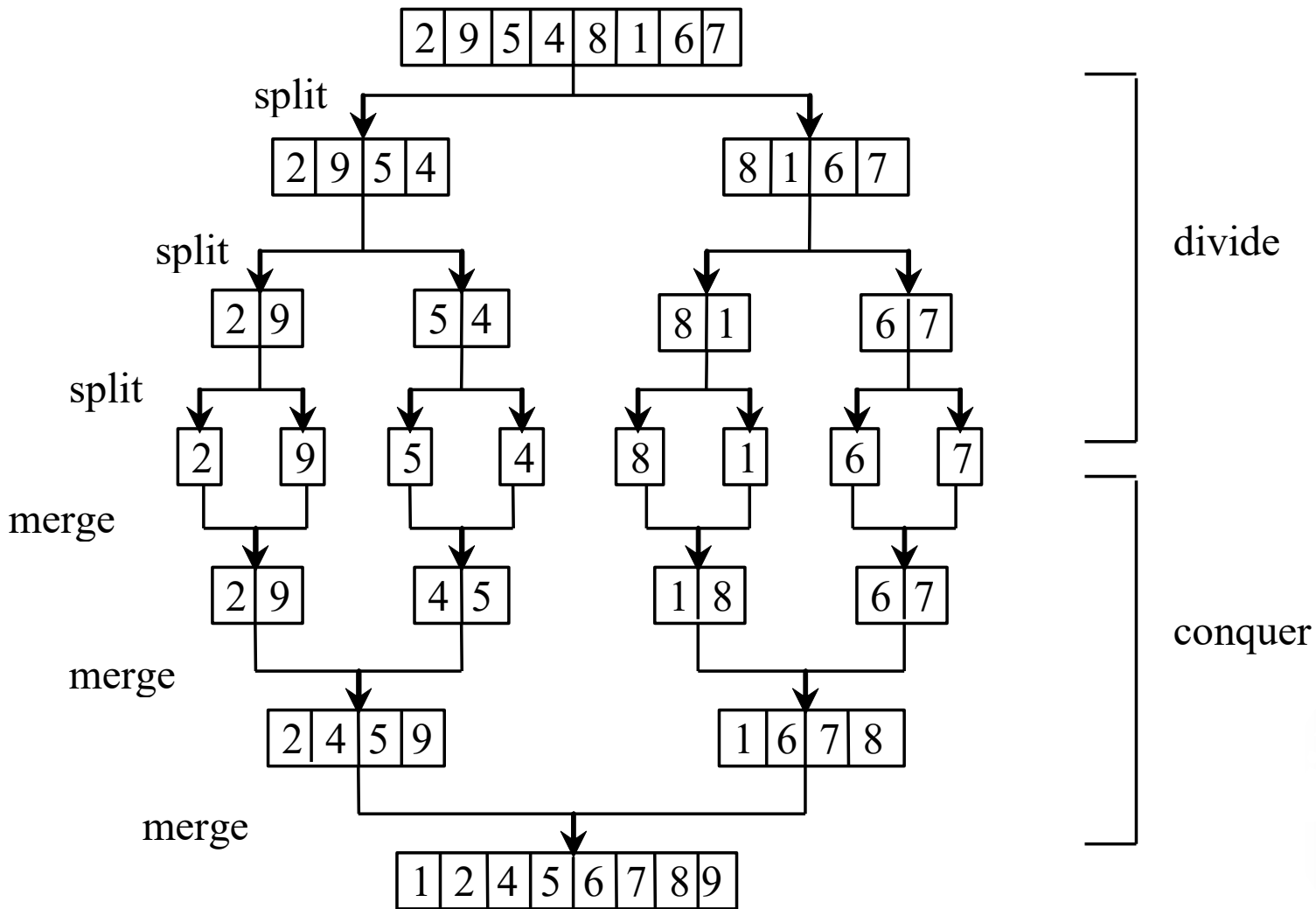


Bubble Sort Animation

<https://liveexample.pearsoncmg.com/dsanimation/BubbleSortNeweBook.html>



Merge Sort



Merge Sort

```
mergeSort(list):
```

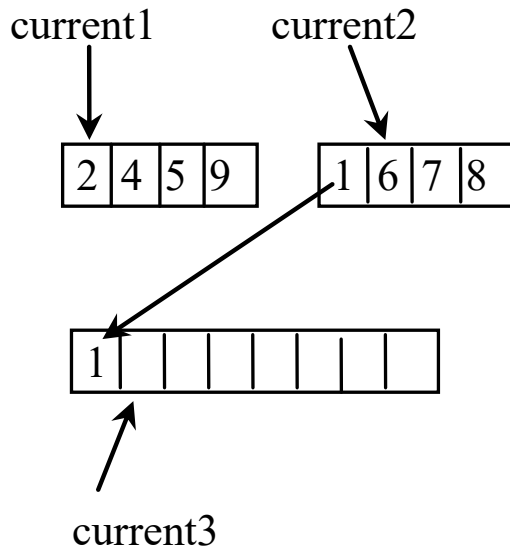
```
    firstHalf = mergeSort(firstHalf);
```

```
    secondHalf = mergeSort(secondHalf);
```

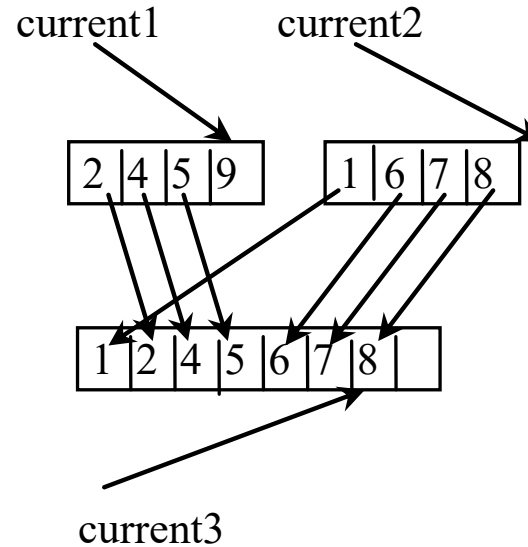
```
    list = merge(firstHalf, secondHalf);
```



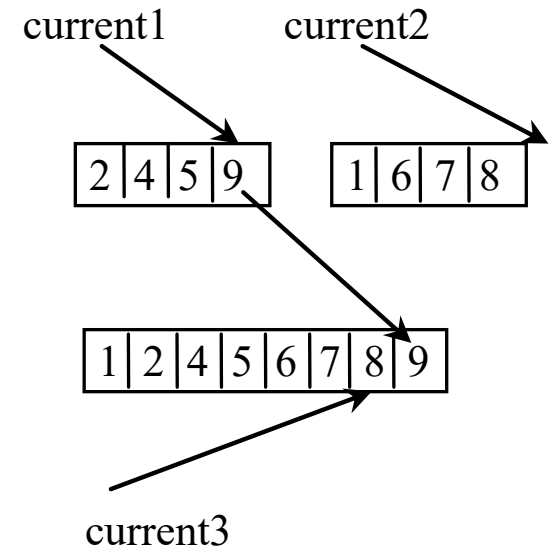
Merge Two Sorted Lists



(a) After moving 1 to temp



(b) After moving all the elements in list2 to temp



(c) After moving 9 to temp



Animation for Merging Two Sorted Lists

Merge Sort Time

Let $T(n)$ denote the time required for sorting an array of n elements using merge sort. Without loss of generality, assume n is a power of 2. The merge sort algorithm splits the array into two subarrays, sorts the subarrays using the same algorithm recursively, and then merges the subarrays. So,

$$T(n) = T\left(\frac{n}{2}\right) + T\left(\frac{n}{2}\right) + \textit{mergetime}$$



Merge Sort Time

The first $T(n/2)$ is the time for sorting the first half of the array and the second $T(n/2)$ is the time for sorting the second half. To merge two subarrays, it takes at most $n-1$ comparisons to compare the elements from the two subarrays and n moves to move elements to the temporary array. So, the total time is $2n-1$. Therefore,

$$\begin{aligned} T(n) &= 2T\left(\frac{n}{2}\right) + 2n - 1 = 2\left(2T\left(\frac{n}{4}\right) + 2\frac{n}{2} - 1\right) + 2n - 1 = 2^2 T\left(\frac{n}{2^2}\right) + 2n - 2 + 2n - 1 \\ &= 2^k T\left(\frac{n}{2^k}\right) + 2n - 2^{k-1} + \dots + 2n - 2 + 2n - 1 \\ &= 2^{\log n} T\left(\frac{n}{2^{\log n}}\right) + 2n - 2^{\log n - 1} + \dots + 2n - 2 + 2n - 1 \\ &= n + 2n \log n - 2^{\log n} + 1 = 2n \log n + 1 = O(n \log n) \end{aligned}$$

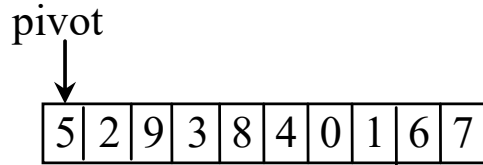


Quick Sort

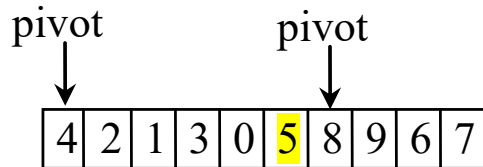
Quick sort, developed by C. A. R. Hoare (1962), works as follows: The algorithm selects an element, called the *pivot*, in the array. Divide the array into two parts such that all the elements in the first part are less than or equal to the pivot and all the elements in the second part are greater than the pivot. Recursively apply the quick sort algorithm to the first part and then the second part.



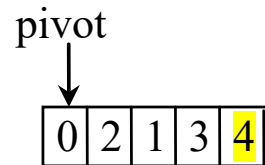
Quick Sort



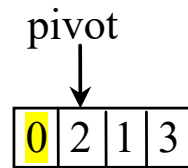
(a) The original array



(b) The original array is partitioned



(c) The partial array (4 2 1 3 0) is partitioned



(d) The partial array (0 2 1 3) is partitioned



(e) The partial array (2 1 3) is partitioned

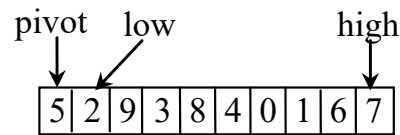


Partition

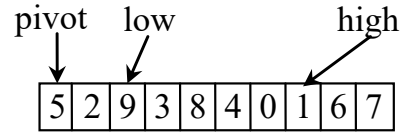


Animation for
partition

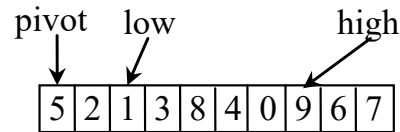
QuickSort



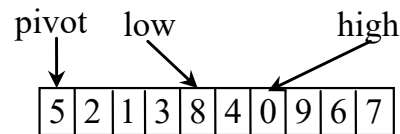
(a) Initialize pivot, low, and high



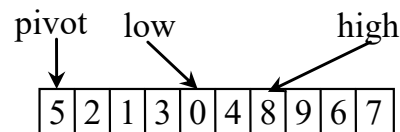
(b) Search forward and backward



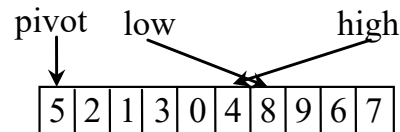
(c) 9 is swapped with 1



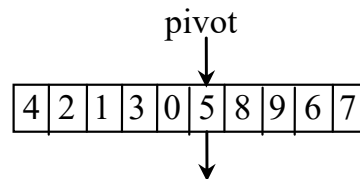
(d) Continue search



(e) 8 is swapped with 0



(f) when $high < low$, search is over



(g) pivot is in the right place

The index of the pivot is returned

Quick Sort Time

To partition an array of n elements, it takes $n-1$ comparisons and n moves in the worst case. So, the time required for partition is $O(n)$.



Worst-Case Time

In the worst case, each time the pivot divides the array into one big subarray with the other empty. The size of the big subarray is one less than the one before divided. The algorithm requires $O(n^2)$ time:

$$(n-1) + (n-2) + \dots + 2 + 1 = O(n^2)$$



Best-Case Time

In the best case, each time the pivot divides the array into two parts of about the same size. Let $T(n)$ denote the time required for sorting an array of n elements using quick sort. So,

$$T(n) = T\left(\frac{n}{2}\right) + T\left(\frac{n}{2}\right) + n = O(n \log n)$$



Average-Case Time

On the average, each time the pivot will not divide the array into two parts of the same size nor one empty part. Statistically, the sizes of the two parts are very close. So the average time is $O(n \log n)$. The exact average-case analysis is beyond the scope of this book.



Heap

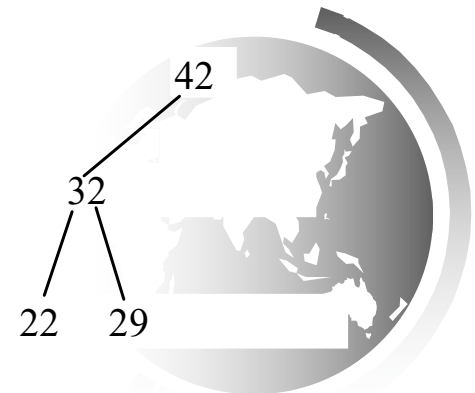
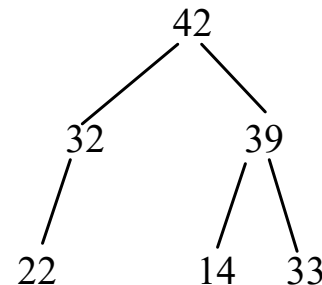
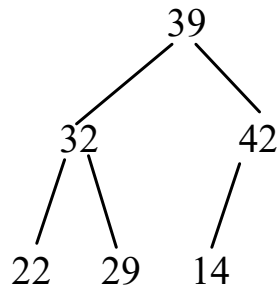
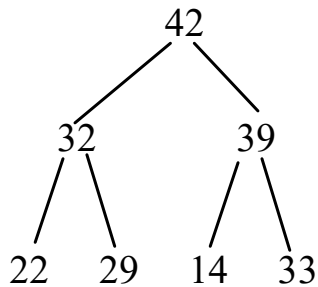
Heap is a useful data structure for designing efficient sorting algorithms and priority queues. A *heap* is a binary tree with the following properties:

- ♦ It is a complete binary tree.
- ♦ Each node is greater than or equal to any of its children.



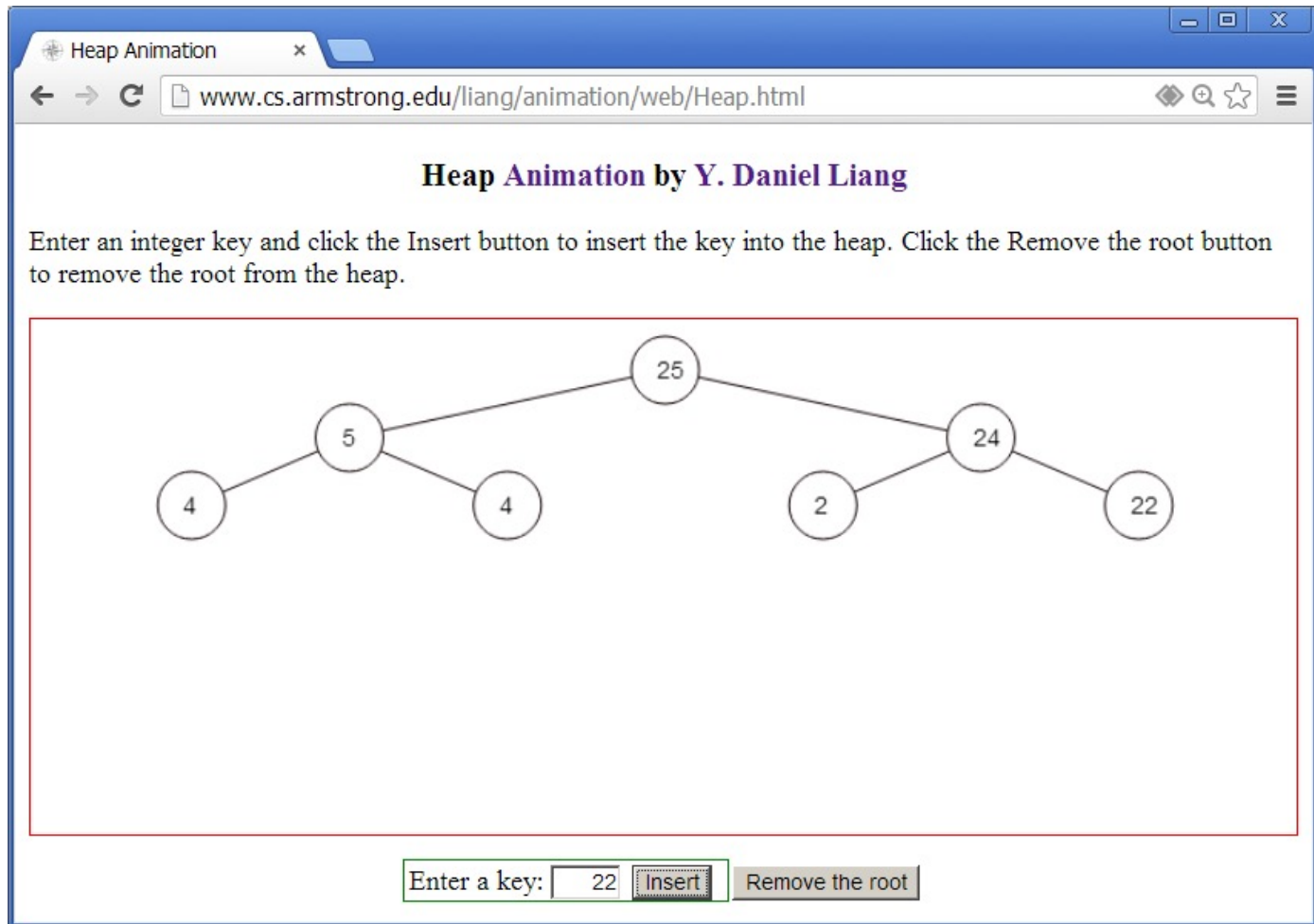
Complete Binary Tree

A binary tree is *complete* if every level of the tree is full except that the last level may not be full and all the leaves on the last level are placed left-most. For example, in the following figure, the binary trees in (a) and (b) are complete, but the binary trees in (c) and (d) are not complete. Further, the binary tree in (a) is a heap, but the binary tree in (b) is not a heap, because the root (39) is less than its right child (42).



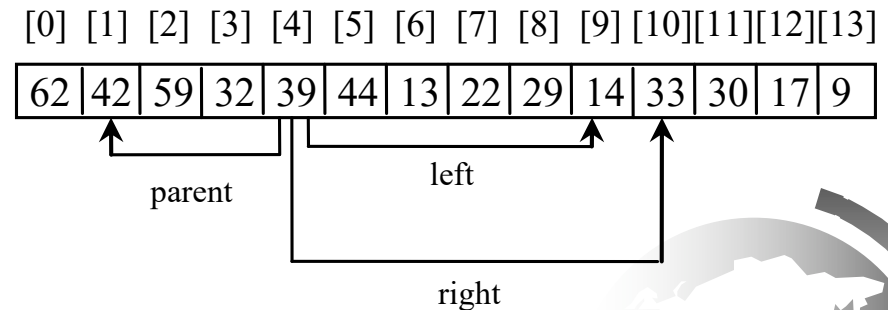
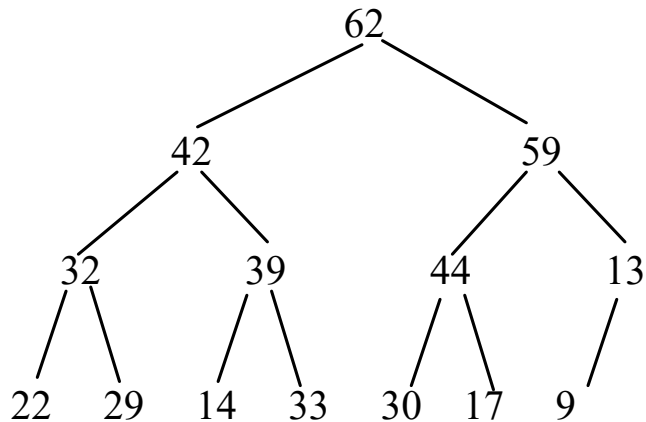
See How a Heap Works

<https://liveexample.pearsoncmg.com/dsanimation/HeapeBook.html>



Representing a Heap

For a node at position i , its left child is at position $2i+1$ and its right child is at position $2i+2$, and its parent is $(i-1)/2$.
For example, the node for element 39 is at position 4, so its left child (element 14) is at 9 ($2*4+1$), its right child (element 33) is at 10 ($2*4+2$), and its parent (element 42) is at 1 ($(4-1)/2$).

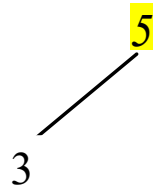


Adding Elements to the Heap

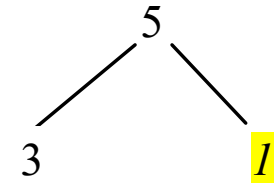
Adding 3, 5, 1, 19, 11, and 22 to a heap, initially empty

3

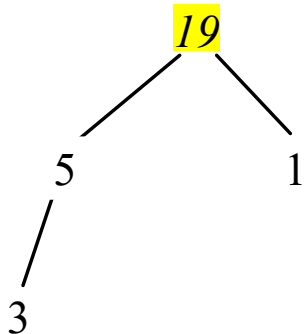
(a) After adding 3



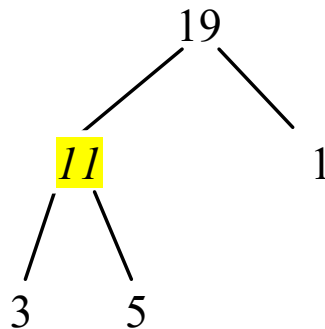
(b) After adding 5



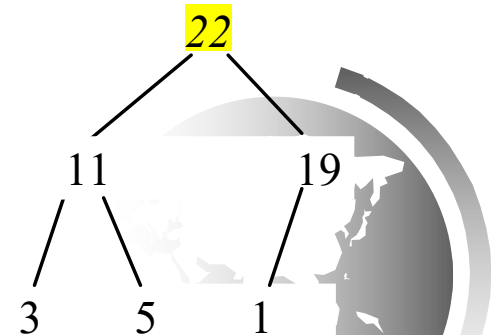
(c) After adding 1



(d) After adding 19



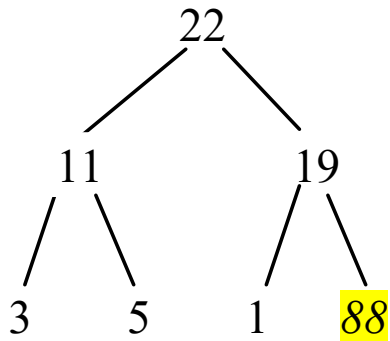
(e) After adding 11



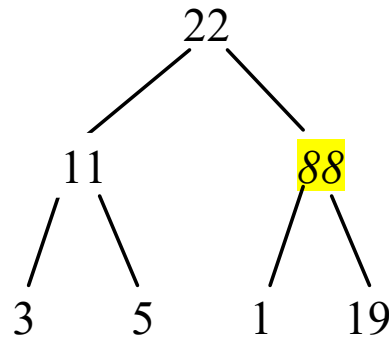
(f) After adding 22

Rebuild the heap after adding a new node

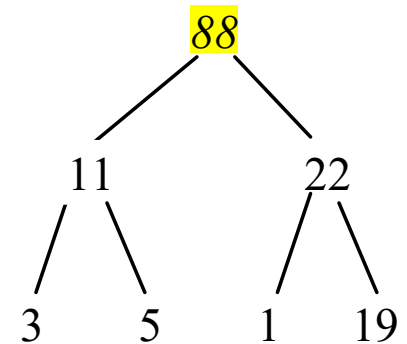
Adding 88 to the heap



(a) Add 88 to a heap



(b) After swapping 88 with 19

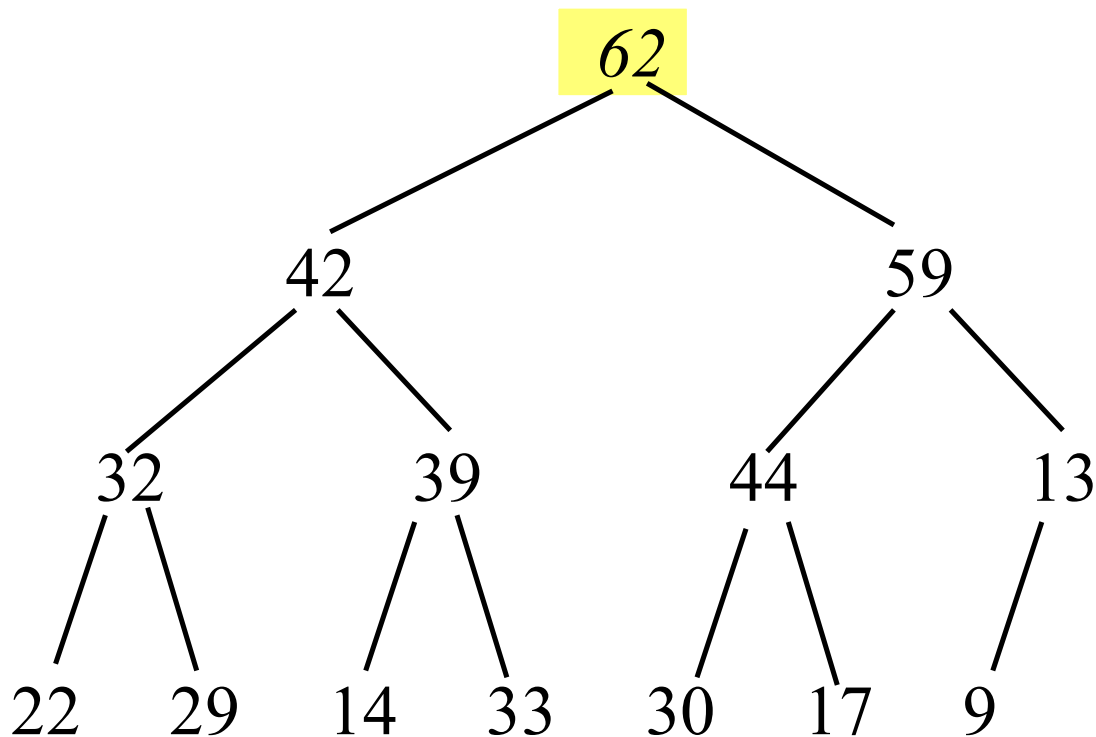


(b) After swapping 88 with 22



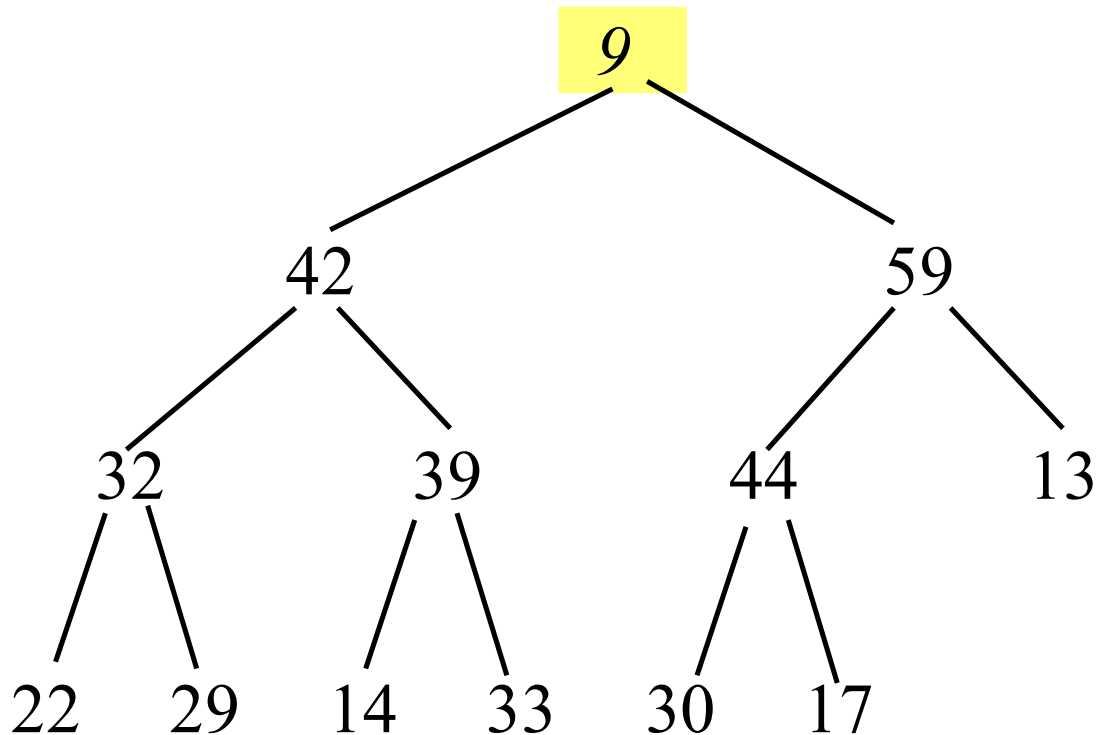
Removing the Root and Rebuild the Tree

Removing root 62 from the heap



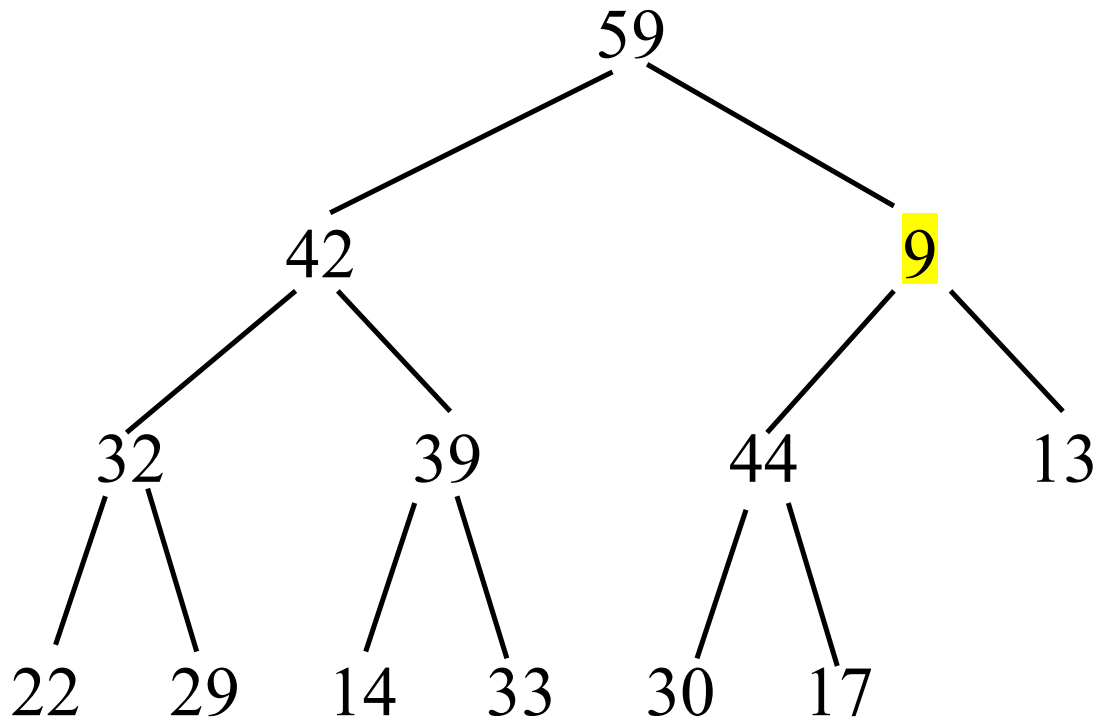
Removing the Root and Rebuild the Tree

Move 9 to root



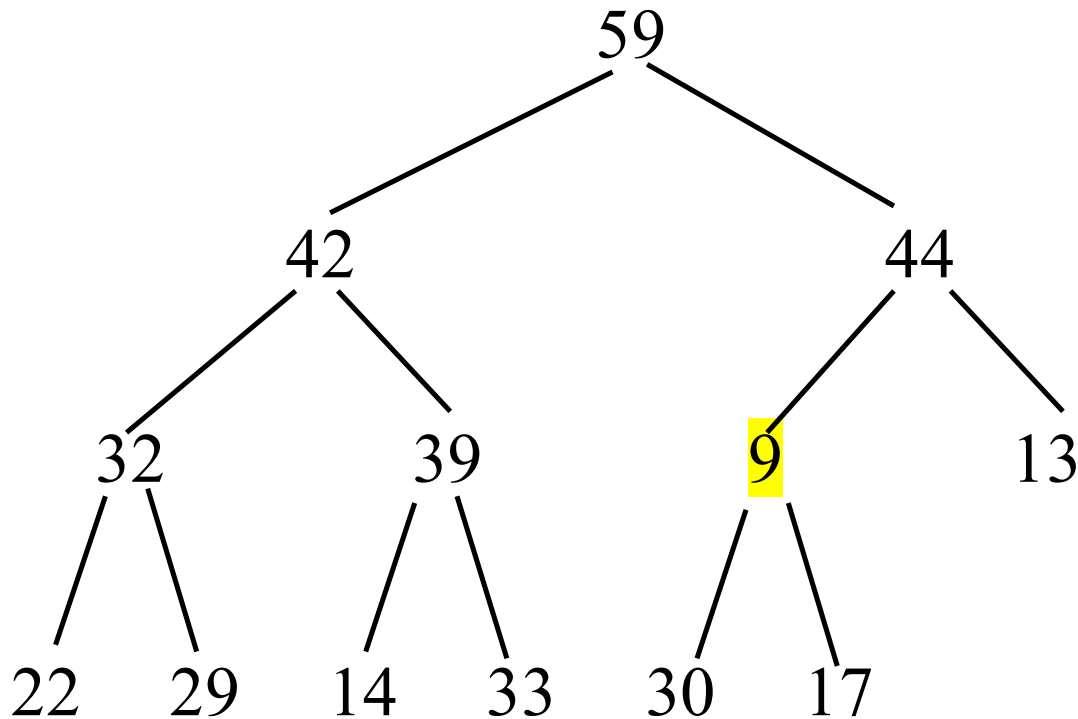
Removing the Root and Rebuild the Tree

Swap 9 with 59



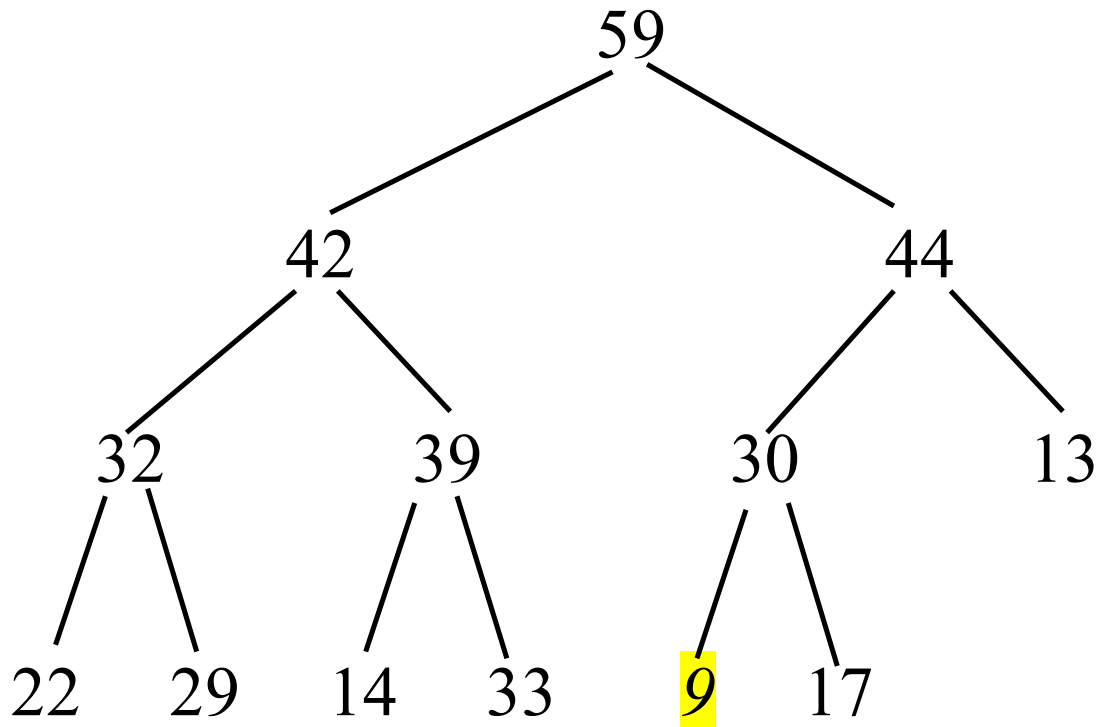
Removing the Root and Rebuild the Tree

Swap 9 with 44



Removing the Root and Rebuild the Tree

Swap 9 with 30



The Heap Class

Heap
-lst: list
Heap() add(e: object): None remove(): object getSize(): int isEmpty(): bool peek(): object getLst(): list

Values are stored in a list internally.

Creates an empty heap.

Adds a new element to the heap.

Removes the root from the heap and returns it.

Returns the size of the heap.

Returns True if the list is empty.

Returns the largest element in the heap without removing it.

Returns the list for the heap.

Heap



Heap Sort

HeapSort



Heap Sort Time

Let h denote the height for a heap of n elements. Since a heap is a complete binary tree, the first level has 1 node, the second level has 2 nodes, the k th level has $2^{(k-1)}$ nodes, the $(h-1)$ th level has $2^{(h-2)}$ nodes, and the h th level has at least one node and at most $2^{(h-1)}$ nodes. Therefore,

$$1 + 2 + \dots + 2^{h-2} < n \leq 1 + 2 + \dots + 2^{h-2} + 2^{h-1}$$

$$2^{h-1} - 1 < n \leq 2^h - 1 \quad 2^{h-1} < n + 1 \leq 2^h \quad \log 2^{h-1} < \log(n + 1) \leq \log 2^h$$

$$h - 1 < \log(n + 1) \leq h \quad \log(n + 1) \leq h < \log(n + 1) + 1$$

Bucket Sort and Radix Sort

All sort algorithms discussed so far are general sorting algorithms that work for any types of keys (e.g., integers, strings, and any comparable objects). These algorithms sort the elements by comparing their keys. The lower bound for general sorting algorithms is $O(n \log n)$. So, no sorting algorithms based on comparisons can perform better than $O(n \log n)$. However, if the keys are small integers, you can use bucket sort without having to compare the keys.



Bucket Sort

The bucket sort algorithm works as follows. Assume the keys are in the range from 0 to $N-1$. We need N buckets labeled 0, 1, ..., and $N-1$. If an element's key is i , the element is put into the bucket i . Each bucket holds the elements with the same key value. You can use an ArrayList to implement a bucket.

Elements
with key 0
buckets[0]

Elements
with key 1
buckets[1]

Elements
with key 2
buckets[2]

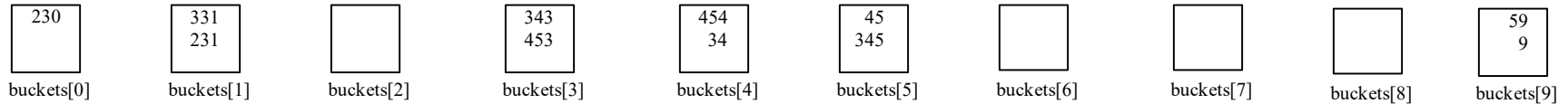
...

Elements
with key $N-1$
buckets[$N-1$]

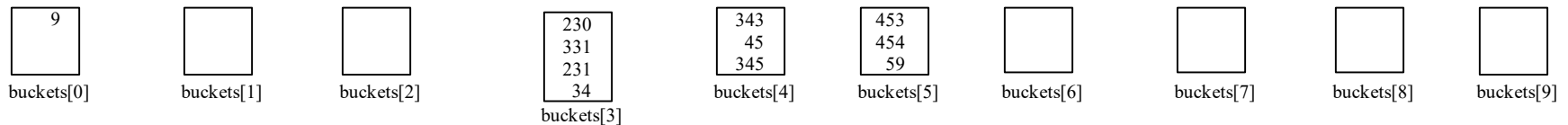


Radix Sort

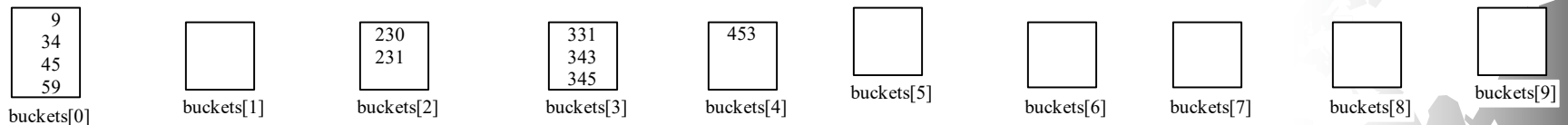
Sort 331, 454, 230, 34, 343, 45, 59, 453, 345, 231, 9



230, 331, 231, 343, 453, 454, 34, 45, 345, 59, 9



9, 230, 331, 231, 34, 343, 45, 345, 453, 454, 59



9, 34, 45, 59, 230, 231, 331, 343, 345, 453

Radix Sort Animation

<https://liveexample.pearsoncmg.com/dsanimation/RadixSorteBook.html>



www.cs.armstrong.edu x

www.cs.armstrong.edu/liang/animation/RadixSortAnimation.html

Radix Sort Animation by [Y. Daniel Liang](#)

Perform radix sort for a list of 20 random three-digit integers from 0 to 999. Click the Step button to move a number to a bucket. Click the Reset button to start over with a new random list.

935	110	684	384	691	901	904	581	181	314	343	795	445	759	271	518	277	761	355	248
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----

110	691 901 581 181 271		343	684 384 904 314	935 795 445					759
-----	---------------------------------	--	-----	--------------------------	-------------------	--	--	--	--	-----

buckets[0] buckets[1] buckets[2] buckets[3] buckets[4] buckets[5] buckets[6] buckets[7] buckets[8] buckets[9]