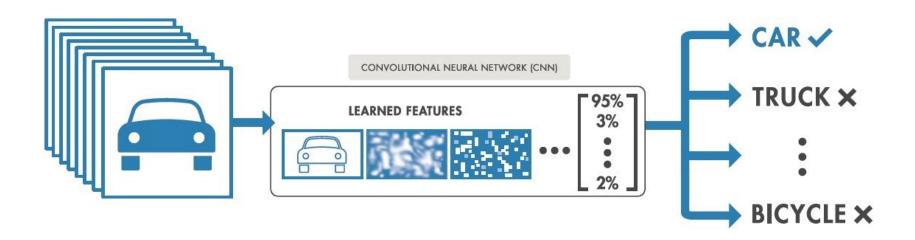
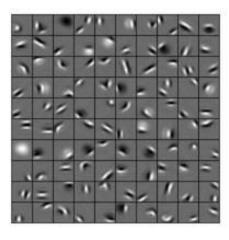
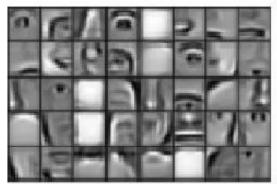
# Convolutional Neural Network (CNN) and Recursive Neural Networks (RNN)

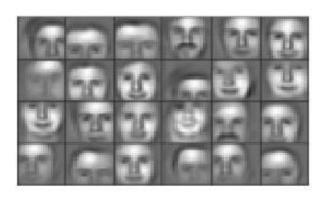
## Image Classification



# Hierarchical Features of Images





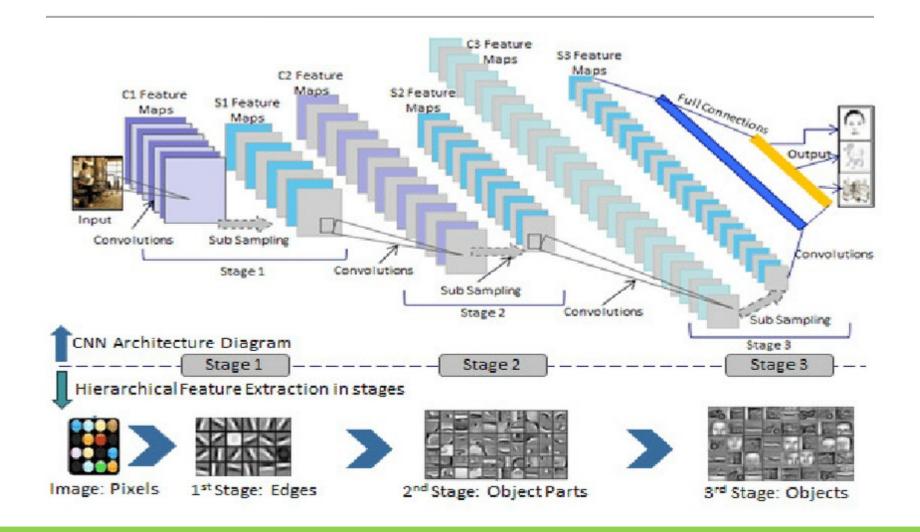


Low Level (Edges, dark spots)

Mid Level (Eyes, ears, etc.)

**High Level** (Facial structure)

### Feature Detection for Classification



## CNN: Keywords

#### Convolutional layer

- Feature matching
- Convolutional block/filter

#### Pooling layer:

- Dimension reduction
- Max-pooling

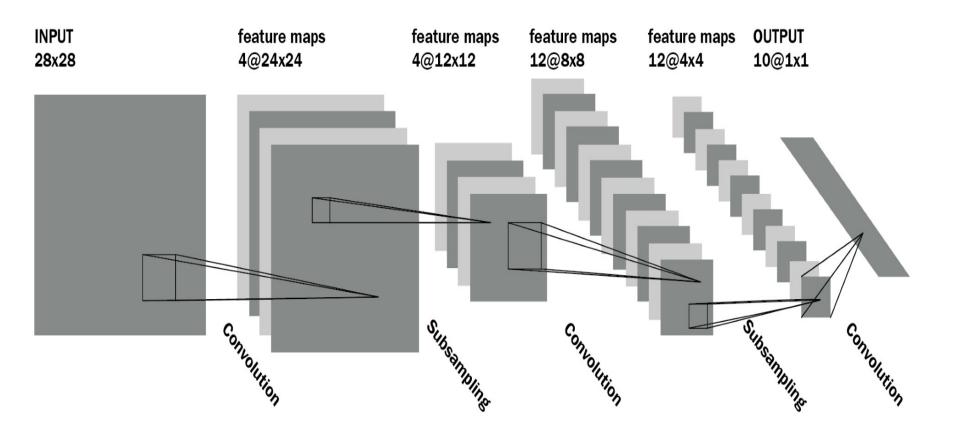
#### Dropout:

- Address the overfitting issue
- Removing nodes randomly from a network temporarily during training to prevent one of a small number of nodes from getting largest weights and dominating the outputs

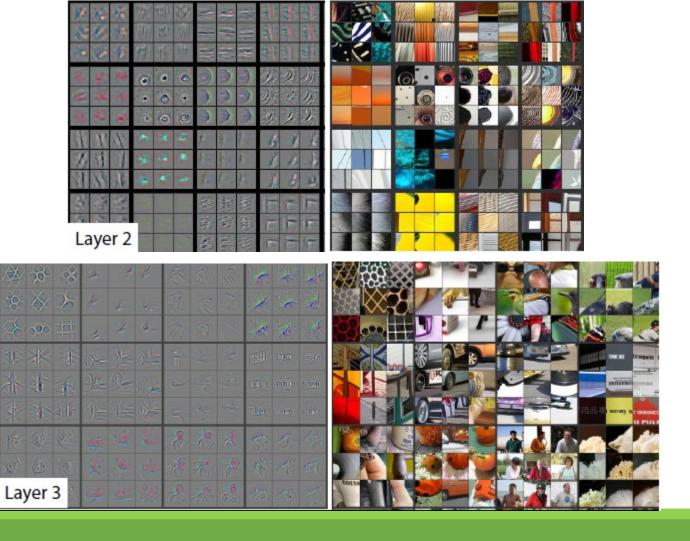
#### Flatten layer

- Reshape the data to the shape of the required output
- Sigmoid function and softmax function

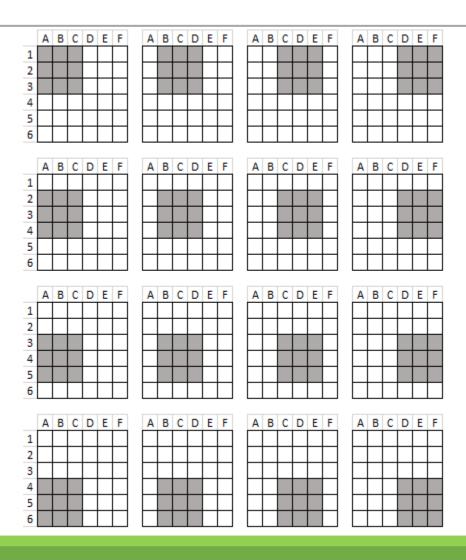
# CNN: The **LeNet** architecture



### **CNN:** Convolution



### **CNN:** Convolution



### **CNN:** Convolution

Input Layer

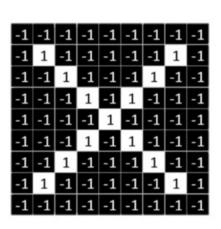
	Α	В	С	D	E	F
1	0.5	0.3	0.1			
2	0.2	0.6	0.1			
3	0.1	0.1	0.7			
4				0.5	0.6	0.7
5				0.2	0.1	0.1
6				0.1	0.1	0.0

Conv. Block

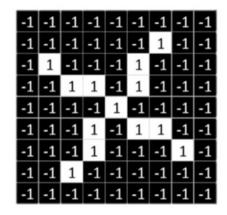
3	1	1
1	м	1
1	1	м

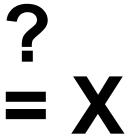
Output Layer

6.3	XX	XX	XX
XX	XX	XX	XX
XX	XX	XX	XX
XX	XX	XX	3.6

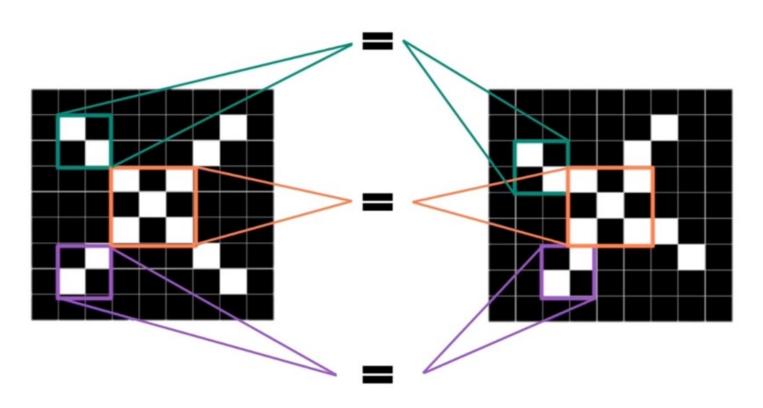




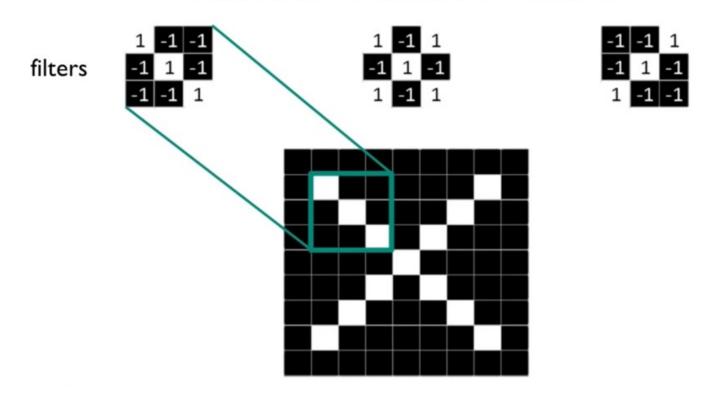




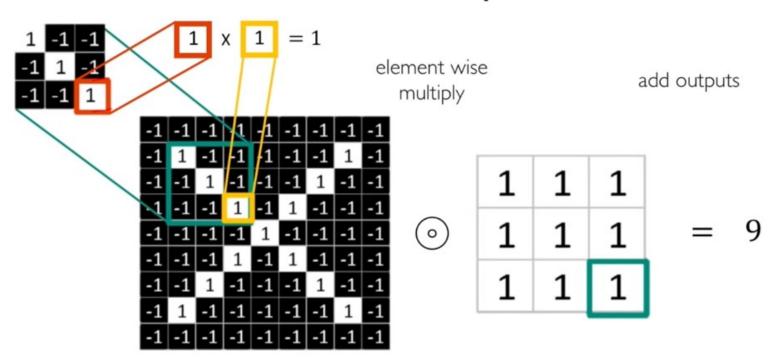
#### Features of X



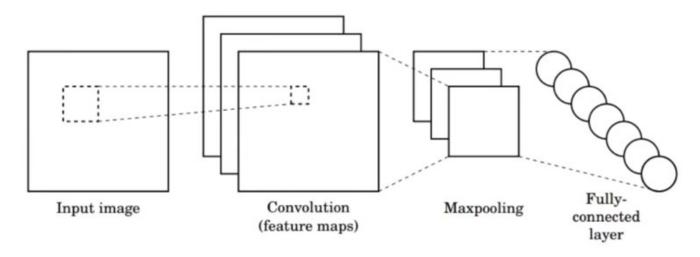
#### Filters to Detect X Features



### The Convolution Operation



# CNN: Architecture of Operation

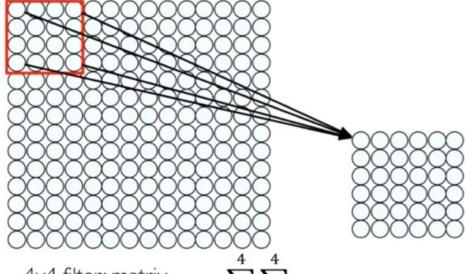


- 1. Convolution: Apply filters with learned weights to generate feature maps.
- 2. Non-linearity: Often ReLU.
- 3. Pooling: Downsampling operation on each feature map.

Train model with image data.

Learn weights of filters in convolutional layers.

# CNN: Architecture of Operation



4x4 filter: matrix of weights  $w_{ij}$ 

$$\sum_{i=1}^{4} \sum_{j=1}^{4} w_{ij} x_{i+p,j+q} + b$$

for neuron (p,q) in hidden layer

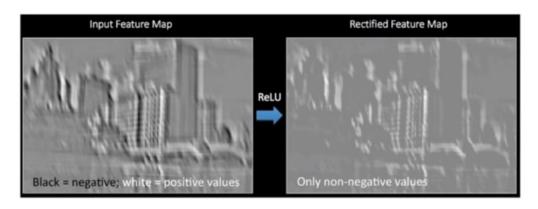
#### For a neuron in hidden layer:

- Take inputs from patch
- Compute weighted sum
- Apply bias

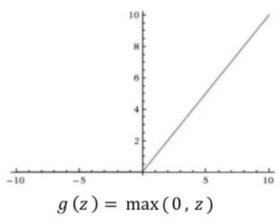
- 1) applying a window of weights
- 2) computing linear combinations
- 3) activating with non-linear function

### **CNN: Non-Linearity**

- Apply after every convolution operation (i.e., after convolutional layers)
- ReLU: pixel-by-pixel operation that replaces all negative values by zero. **Non-linear operation!**



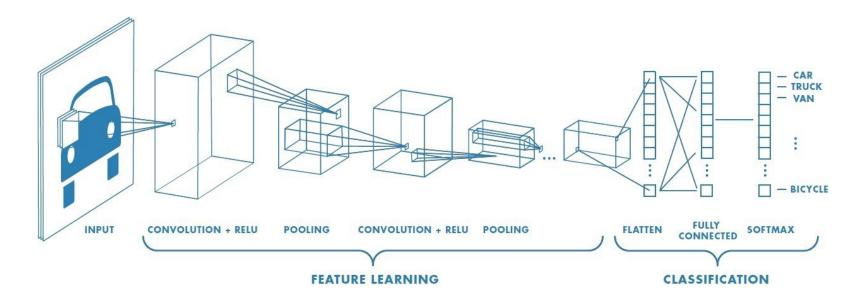
#### Rectified Linear Unit (ReLU)



## CNN: Max-Pooling

-	Α	В	С	D	E	F
1	7	0	8	6	2	1
2	6	6	0	8	4	2
3	2	2	1	2	3	6
4	5	0	2	2	2	5
5	4	2	2	1	9	7
6	7	2	0	5	2	4

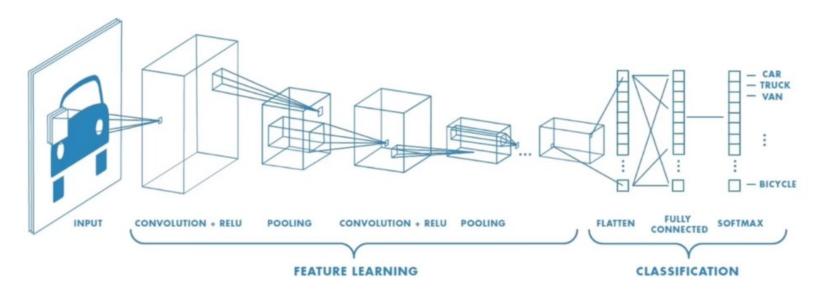
# CNN: Architecture of Operation



- CONV and POOL layers output high-level features of input
- Fully connected layer uses these features for classifying input image
- Express output as **probability** of image belonging to a particular class

$$softmax(y_i) = \frac{e^{y_i}}{\sum_j e^{y_j}}$$

# CNN: Backward Propagation for Training

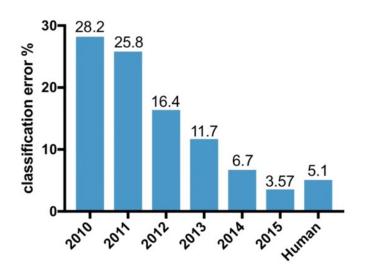


Learn weights for convolutional filters and fully connected layers Backpropagation: cross-entropy loss

$$J(\boldsymbol{\theta}) = \sum_{i} y^{(i)} \log(\hat{y}^{(i)})$$

### ImageNet Challenge: Classification





#### 2012: AlexNet. First CNN to win.

- 8 layers, 61 million parameters

#### 2013: ZFNet

- 8 layers, more filters

#### 2014:VGG

- 19 layers

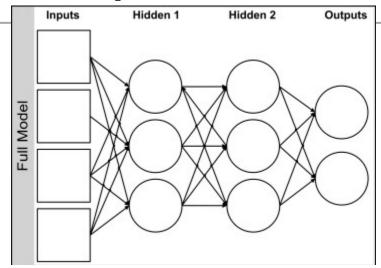
#### 2014: GoogLeNet

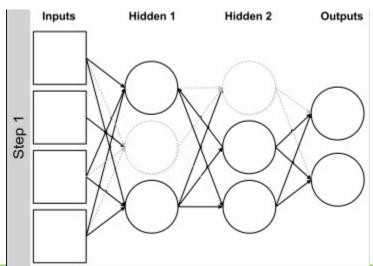
- "Inception" modules
- 22 layers, 5million parameters

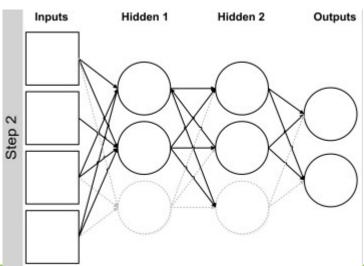
#### 2015: ResNet

- 152 layers

# **CNN:** Dropout







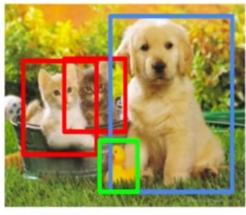
### CNN: Beyond Classification

#### Semantic Segmentation



CAT

**Object Detection** 



CAT, DOG, DUCK

Image Captioning



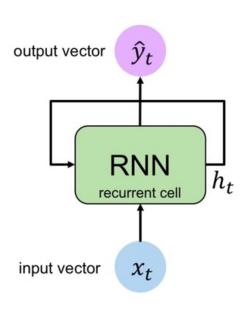
The cat is in the grass.

### Recurrent Neural Network

#### Memory

- Your understanding of something is based on your understanding of previous things
- RNN: can be thought of as multiple copies of the same network, each passing a message to a successor

### Recurrent Neural Network



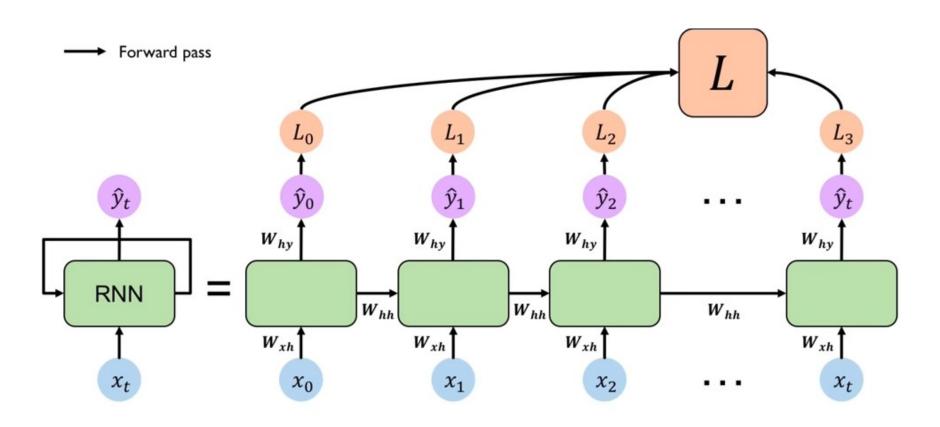
Apply a **recurrence relation** at every time step to process a sequence:

$$h_t = f_W(h_{t-1}, x_t)$$
cell state function old state parameterized by W

Update Hidden State

$$h_t = \tanh(\boldsymbol{W_{hh}} h_{t-1} + \boldsymbol{W_{xh}} x_t)$$

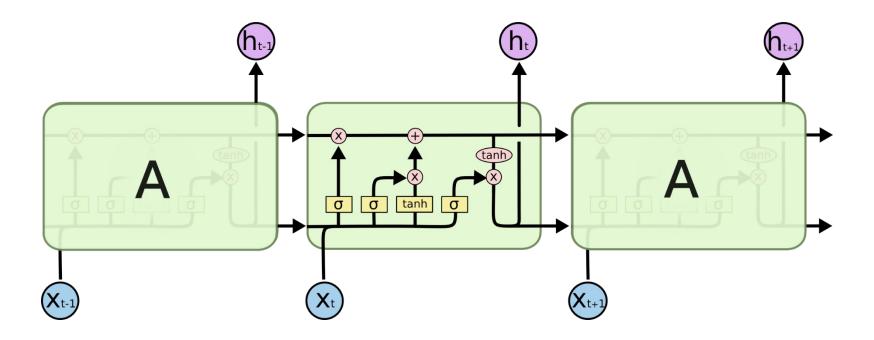
### Recurrent Neural Network



# LSTM: Long Short Term Memory

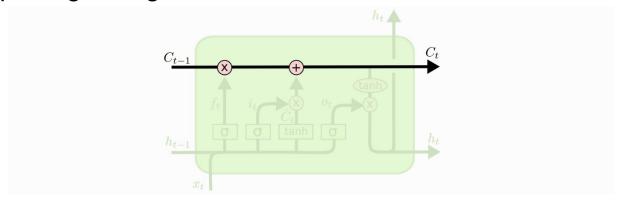
A specific case of RNN that remember information for long periods of time.

"I grew up in France, ... and I speak fluent \_\_\_\_."



#### Cell State

The information passing through

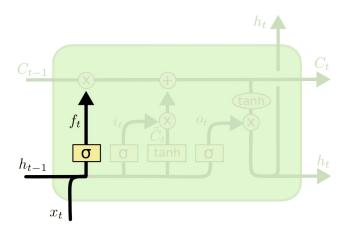


#### Gate

 To protect or filter information, control the information to pass through (sigmoid layer and pointwise multiplication)

#### Step 1: Forget

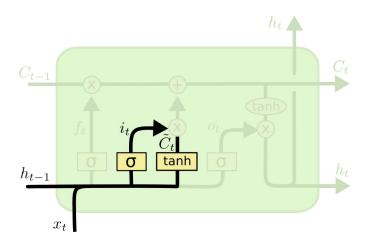
- A forget gate layer decides what information we're going to throw away from the cell state, usually a sigmoid layer that outputs a value between 0 and 1
- Sigmoid: outputs between 0 completely forget vs. 1- completely keep



$$f_t = \sigma\left(W_f \cdot [h_{t-1}, x_t] + b_f\right)$$

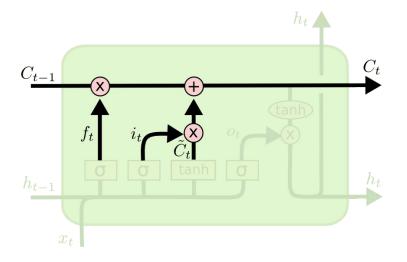
#### Step 2: Update

- Decide what information we're going to store in the cell state
- First, a sigmoid layer called the "input gate layer" decides which values we'll update.
- Next, a tanh layer creates a vector of new candidate values that could be added to the state.



$$i_t = \sigma(W_i \cdot [h_{t-1}, x_t] + b_i)$$
$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

#### Step 2: Update

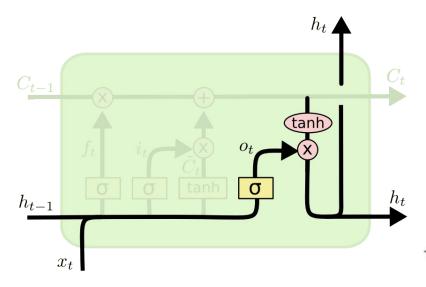


$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

- Apply forget operation to previous internal cell state:  $f_t * C_{t-1}$
- Add new candidate values, scaled by how much we decided to update:  $i_t * \tilde{C}_t$

#### Step 3: Output

- Decide what we're going to output
- Tanh: to push the values to be between -1 and 1

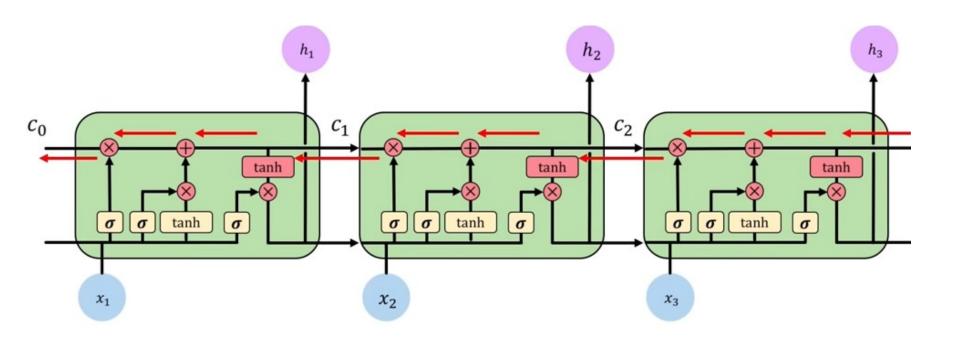


- Sigmoid layer: decide what parts of state to output

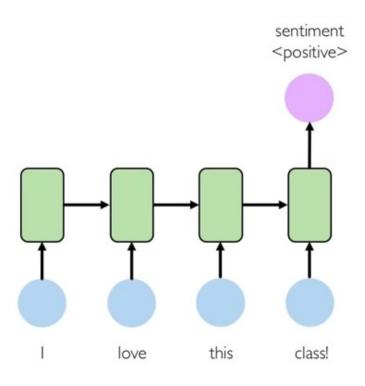
$$o_t = \sigma (W_o [h_{t-1}, x_t] + b_o)$$
$$h_t = o_t * \tanh (C_t)$$

- Tanh layer: squash values between -1 and 1
- o<sub>t</sub> \* tanh(C<sub>t</sub>): output filtered version of cell state

# LSTM: Training



### RNN: Sentiment Analysis

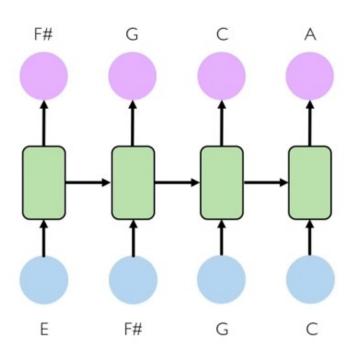


**Input:** sequence of words

**Output:** probability of having positive sentiment

```
foss = tf.nn.softmax_cross_entropy_with_logits(
    labels=model.y, logits=model.pred
)
```

### RNN: Music Generation



**Input:** sheet music

Output: next character in sheet music



### RNN: Machine Translation

