# Conceptual Modeling

(Crow's Foot Notation)

**TEXT: CHAPTER 5** 

1/19/2022

# Agenda

#### **Entities**

Know: what they are, how do we represent them

#### Relationships

Types of relationships (binary, ternary, etc.)

#### **Conceptual Modeling**

- Chen's Entity-Relationship (E-R) Model
- Crows Foot
  - Example: Highline University (from text)

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# The Entity-Relationship (E-R) Model

- Entity-Relationship (E-R) model is a set of concepts and graphical symbols that can be used to create conceptual models (sometime called schemas).
- Versions:
- Original E-R model Peter Chen (1976) MIT
- Extended E-R model—later extensions to Chen model included is-a relationships, etc.
  - Referred to as Extended E-R model.

For this class: We will call this <u>Chen's Notation</u> (Original or extended with subclasses)

#### Important: Why study conceptual models?

- Means of communication between database designer and users.
- Represents real world application for which a database is needed before implementation.

## Entity-Relationship Model: Versions



- Original E-R model—by Peter Chen (1976)
- Extended E-R model extensions to the Chen model adding sub/super classes
- Information Engineering (IE)—by James Martin (1990); uses "crow's foot" notation, in text
- IDEF1X—a national standard developed by the National Institute of Standards and Technology [see Appendix C] [Not for this class.]
- Unified Modeling Language (UML)—by the Object Management Group; supports objectoriented methodology [see Appendix D] [Not for this class.]

For this class (2 versions):

Chen's notation

Crow's foot / Crow's feet notation

Note: Either acceptable for assignments/exams.

Avoid mixing notations

### **Entities**

- Something that can be readily identified and that users want to track:
  - Entity class—a collection of entities of a given type
  - Entity instance—the occurrence of a particular entity
     [Terminology: instance / occurrence / instantiation]
- There are usually many instances of an entity in an entity class.
  - How many? Depends on application.

Note: entity class, entity type, or just entity. For class, use "entity."

# Figure 5-1: Crow's Foot Notation CUSTOMER Entity and Two Entity Instances

#### **CUSTOMER Entity**

#### **CUSTOMER**

CustomerNumber CustomerName

Street

City

State

ZIP

ContactName

**EmailAddress** 

#### Two CUSTOMER Instances

1234

Ajax Manufacturing 123 Elm Street

Memphis

TN

32455

Peter Schwartz

Peter@ajax.com

99890

Jones Brothers

434 10th Street

Boston

MA

01234

Fritz Billingsley

Fritz@JB.com



## Attributes

**Attributes** describe an entity's characteristics.

All entity instances of a given entity class have the same attributes, but vary in values.

• E.g., all instances of the class student have an attribute, student-name, but the values will vary.

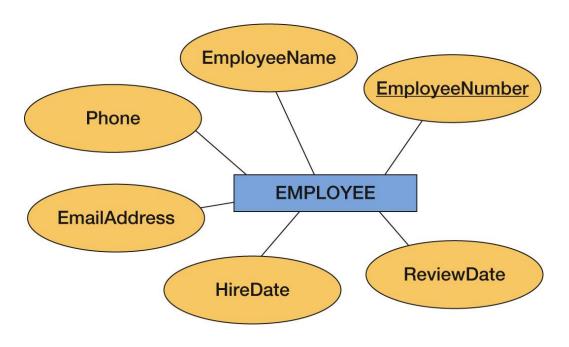
Shown in data models as ellipses.

Data modeling products today commonly show attributes in rectangular form.

- (E.g., Crow's Feet notation)
- Note: the two different representations



#### Figure 5-2 Variations of Attributes with E-R Models



**EMPLOYEE** 

**EmployeeNumber** 

**EmployeeName** 

Phone

**EmailAddress** 

**HireDate** 

**ReviewDate** 

(a) Attributes in Ellipses

(b) Attributes in Rectangle

Attributes in ellipses: Chen Model

Attributes in rectangle: Crow's feet



### Identifiers

**Identifiers** are attributes that name, or identify, entity instances.

Composite identifiers are identifiers that consist of two or more attributes.

Identifiers become keys.

- Entities have identifiers/keys.
- Relationships do not have keys.
- Tables (or relations) have keys.
- [Note: Do not get these confused. More explanation later.]

# Figure 5-3 Entity and Attributes

#### **EMPLOYEE**

**EmployeeNumber** 

**EmployeeName** 

Phone

**EmailAddress** 

**HireDate** 

ReviewDate

(a) Entity with All Attributes

**EMPLOYEE** 

**EmployeeNumber** 

**EMPLOYEE** 

- (b) Entity with Identifier Attribute Only
- (c) Entity with No Attributes

Starting to identify entities.
Conceptual models must have minimally a key attribute



# Relationships

#### Entities associated with one another in **relationships**:

- Relationship classes: associations among entity classes
- Relationship instances: associations among entity instances

A relationship class can involve two or more entity classes.

Note from the authors: In the original E-R model, relationships could have attributes, but today this is no longer done.

Note from instructor: Depends on modeling choice. Examples coming.

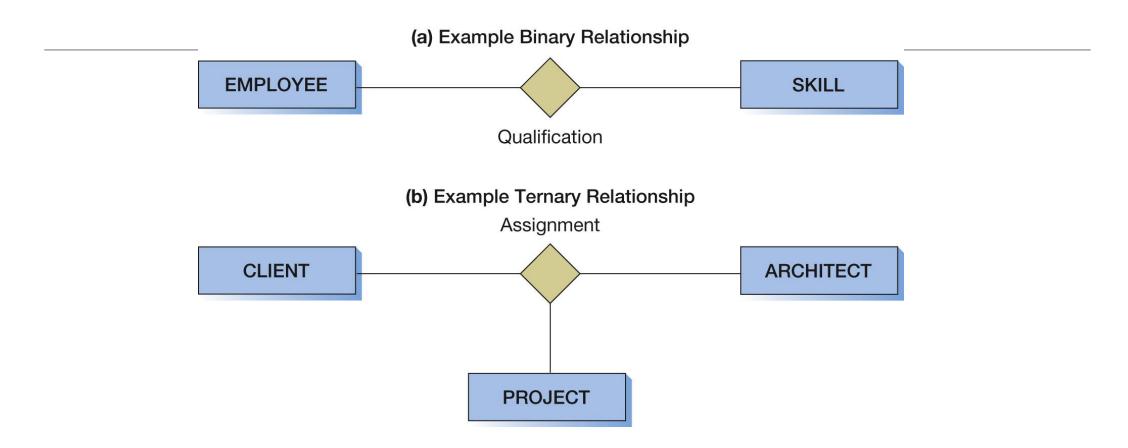
Important concept: Student takes Course and receives grade

# Degree of the Relationship

The **degree** of the relationship is the number of entity classes in the relationship:

- Two entities have a binary relationship of degree two.
- Three entities have a ternary relationship of degree three.

## Figure 5-4 Binary Versus Ternary Relationships



Interpretation?

### **Entities and Tables**

- From text: The principle difference between an **entity** and a **table** (**relation**) is that you can express a relationship between entities without using foreign keys.
  - Not exactly. An entity is a conceptual modeling construct.
  - A table (relation) occurs at the logical phase of database design. A table will represent an entity. More on this during logical design.
  - Emphasis on the conceptual modeling phase.
    - This mixes the phrases, so do not be confused.
    - More on this later.

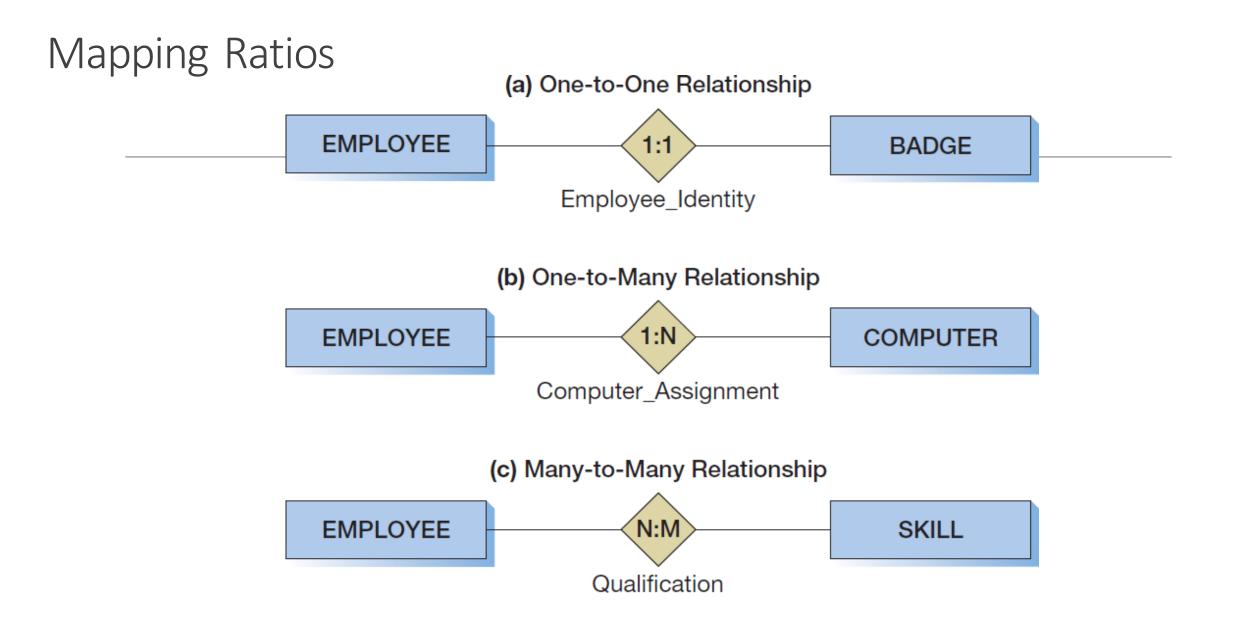
# Cardinality

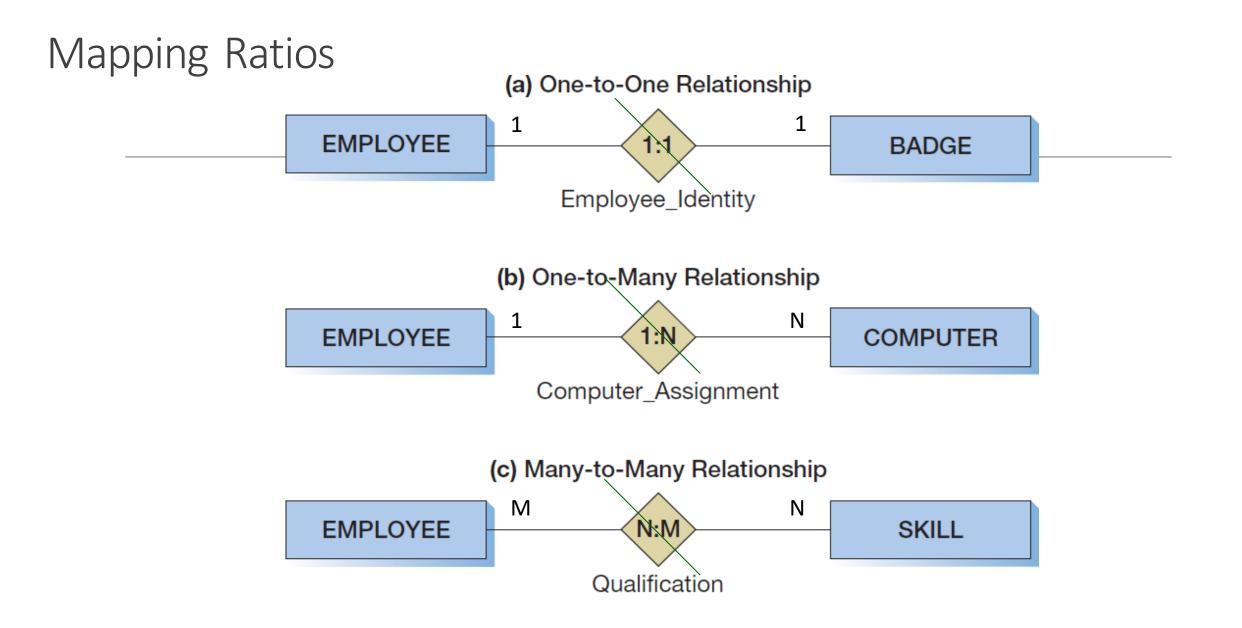
Cardinality means "count," and is expressed as a number.

Maximum cardinality is the maximum number of entity instances that can (allowed to) participate in a relationship.

Minimum cardinality is the minimum number of entity instances that *must* (*required*) participate in a relationship.

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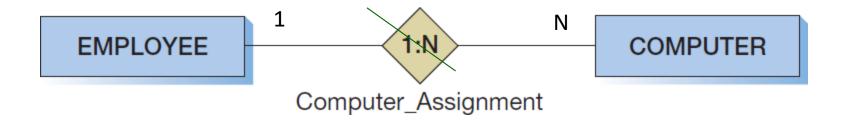
### Parent and Child Entities

In a one-to-many relationship:

- The entity on the one side of the relationship is called the parent entity or just the parent.
- The entity on the many side of the relationship is called the child entity or just the child.

Note: ok to think of it this way, but provided mapping ratios are correct, that is enough.

EMPLOYEE is the parent and COMPUTER is the child:



# Min/Max Cardinalities

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# Minimum Cardinality

Minimum cardinality is the minimum number of entity instances that *must* participate in a relationship.

Minimums are generally stated as either zero or one:

- IF zero [0] THEN participation in the relationship by the entity is optional, and no entity instance must participate in the relationship.
- IF one [1] THEN participation in the relationship by the entity is mandatory, and at least one entity instance must participate in the relationship.

[Notes: Finer level of detail coming. Optionality is an important concept.]

# Indicating Minimum Cardinality

#### Crow's Feet Notation:

- Minimum cardinality of zero [0] indicating optional participation is indicated by placing an oval next to the optional entity.
- Minimum cardinality of one [1] indicating mandatory (required) participation is indicated by placing a vertical hash mark next to the required entity.

\*\* There are multiple notations. Need to understand this for Crow's Feet.

# Reading Minimum Cardinality

Look toward the entity in question [note direction]:

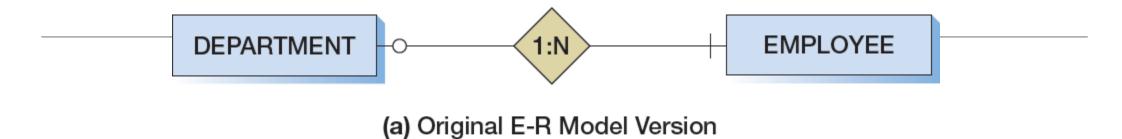
- IF you see an **oval** THEN that entity is **optional** (minimum cardinality of zero [0]).
- IF you see a vertical hash mark THEN that entity is mandatory (required) (minimum cardinality of one [ 1]).

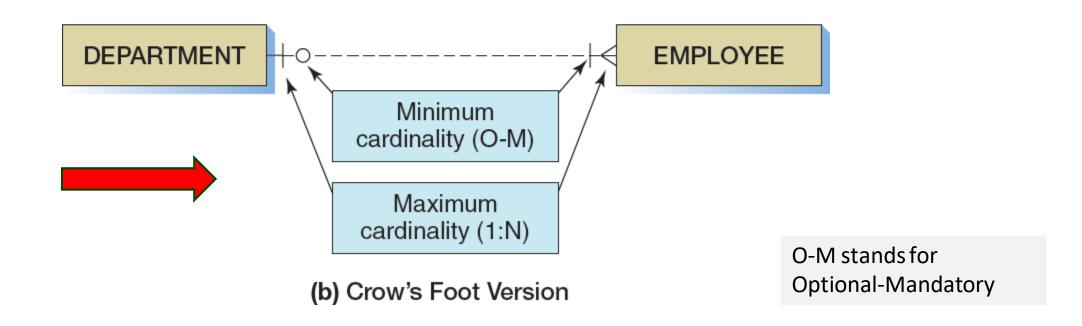
Note: Optional versus mandatory is important and has implications on the final design of a database and the enforcement of integrity.

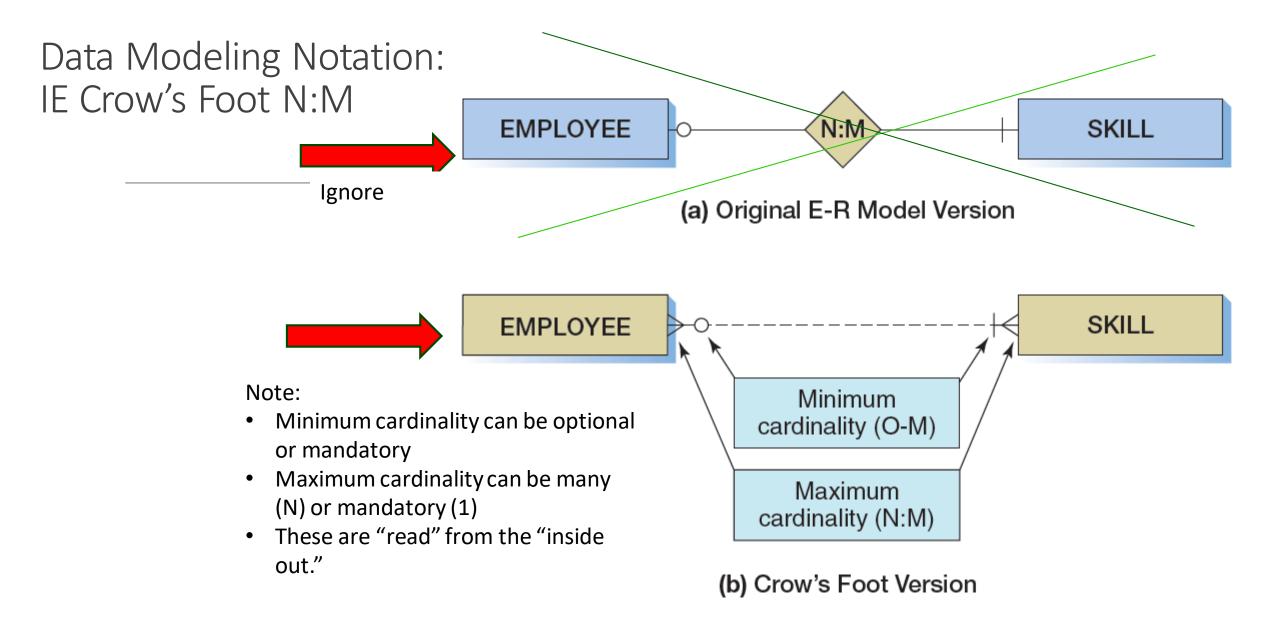
# Data Modeling Notation: IE Crow's Foot

Symbol	Meaning	Numeric Meaning		
	Mandatory—One	Exactly one		
	Mandatory—Many	One or more		
	Optional—One	Zero or one		
	Optional—Many	Zero or more		

# Data Modeling Notation: IE Crow's Foot 1:N







# ID-Dependent Entities

An ID-dependent entity is an entity (child) whose identifier includes the identifier of another entity (parent).

The ID-dependent entity is a logical extension or subunit of the parent:

BUILDING : APARTMENT

• PAINTING: PRINT

The minimum cardinality from the ID-dependent entity to the parent is *always one*.

# Strong and Weak Entities

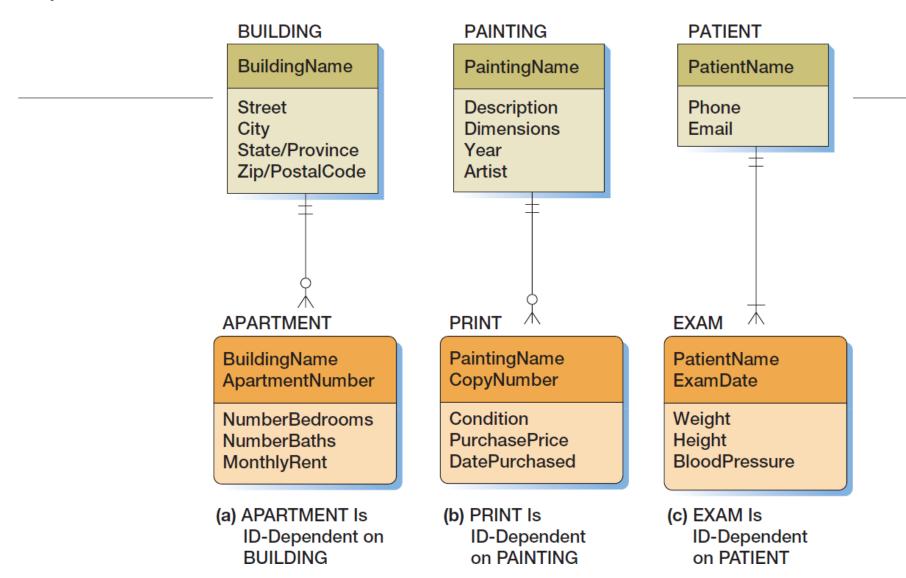
A **Strong Entity** is an entity that represents something that can exist on its own.

Examples (PERSON, AUTOMOBILE, BUILDING)

A **Weak Entity** is an entity whose existence depends on the presence of another entity.

Example (APARTMENT – depends on BUILDING)

## ID-Dependent Entities

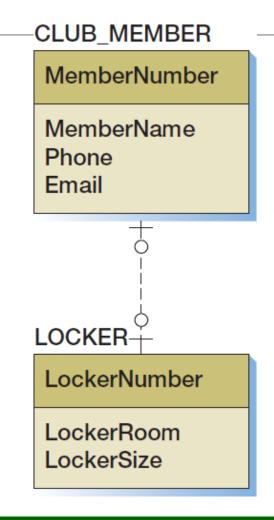


#### Strong Entity Patterns:

Note: Optional

1:1 Strong Entity Relationships

[Most important to understand the min/max cardinalities. Not required to refer to these as "strong" for the purposes of this course]



Interpretation?

Corresponding business rules?

Recall:

Symbol	Meaning	Numeric Meaning			
	Mandatory - One	Exactly one			
-+	Mandatory – Many	One or more			
	Optional—One	Zero or one			
$-\!\!\!\!-\!$	Optional—Many	Zero or more			

#### Strong Entity Patterns: 1:N Strong Entity Relationships

CLUB\_MEMBER MemberNumber **Phone** Email CLUB\_UNIFORM **UniformID** Sport

> UniformType UniformSize

UniformNumber

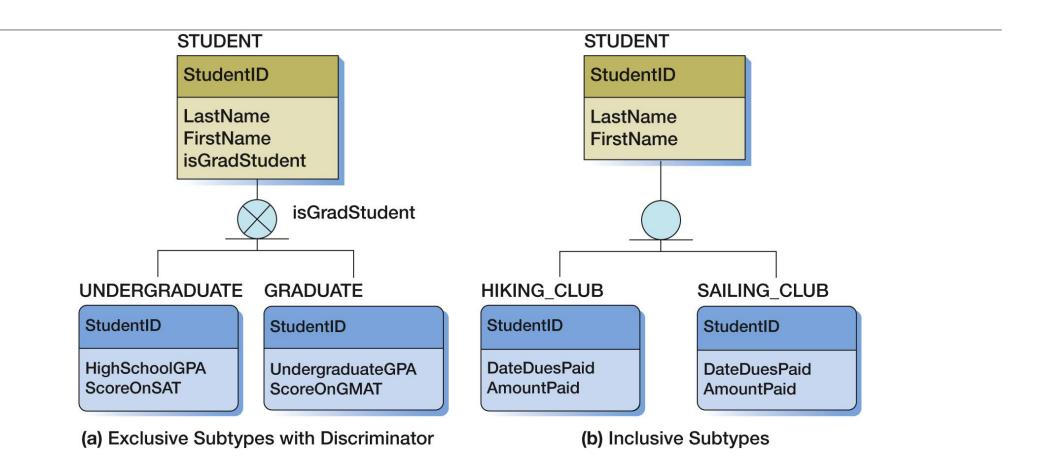
Real-world interpretation: A club member can have more than one club uniform, but a uniform can only belong to one club member.

Corresponding business rules?

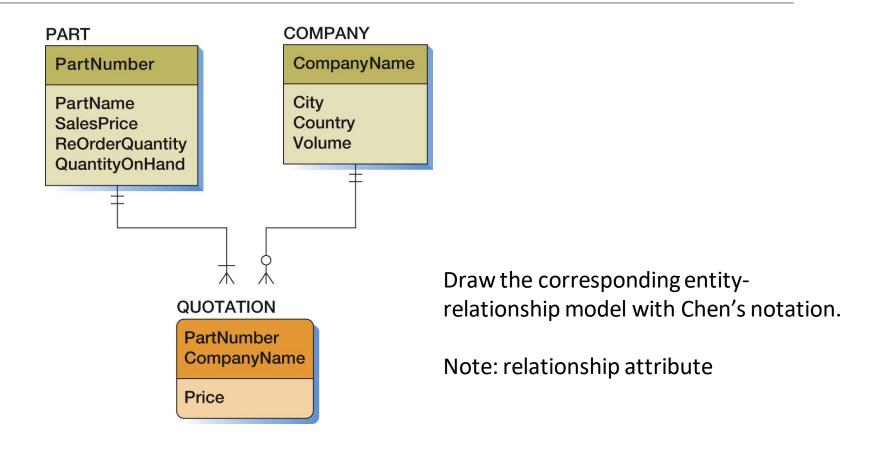
Recall:

Symbol	Meaning	Numeric Meaning		
	Mandatory — One	Exactly one One or more		
-+	Mandatory—Many			
	Optional—One	Zero or one		
	Optional—Many	Zero or more		

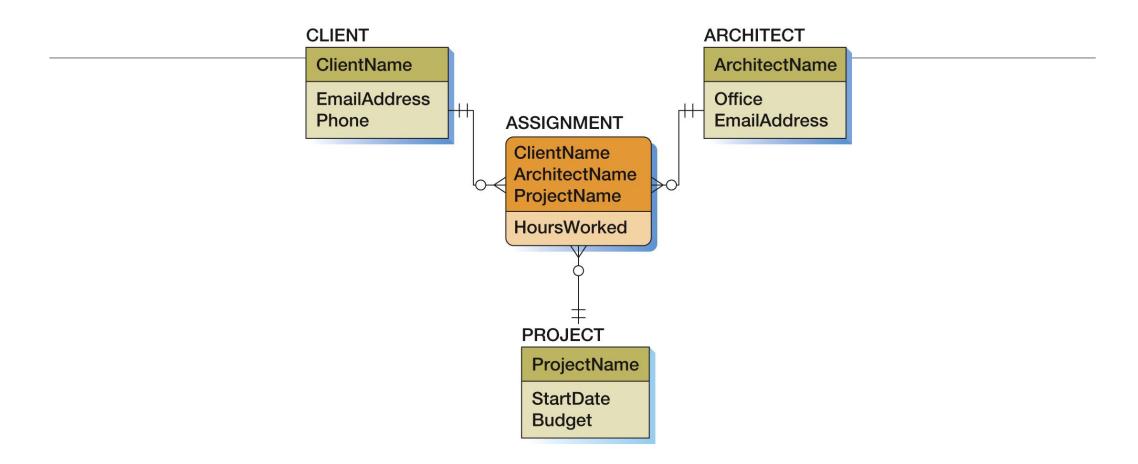
### Figure 5-13 Examples of Subtype Entities



# Figure 5-22 Association Pattern for Report in Figure 5-21 [Many to many]

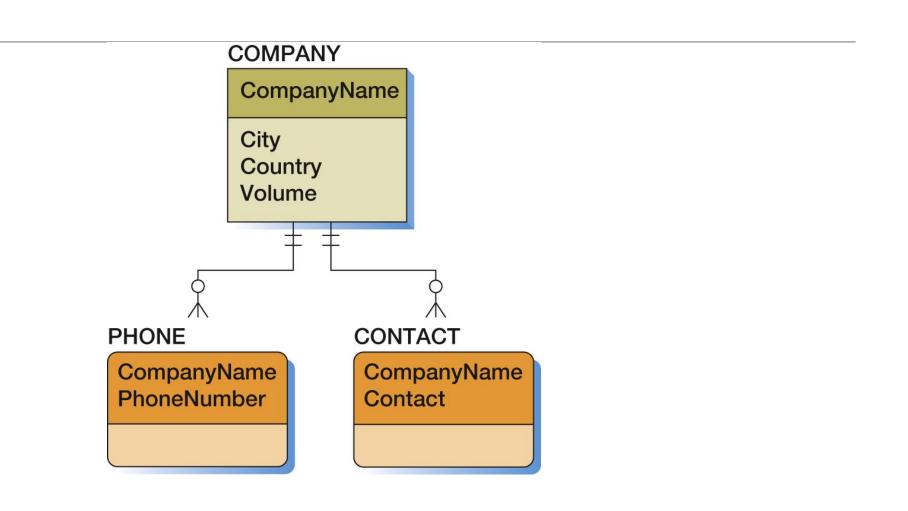


### Figure 5-23 Association Pattern for Tenary Relationship in Fig. 5-4

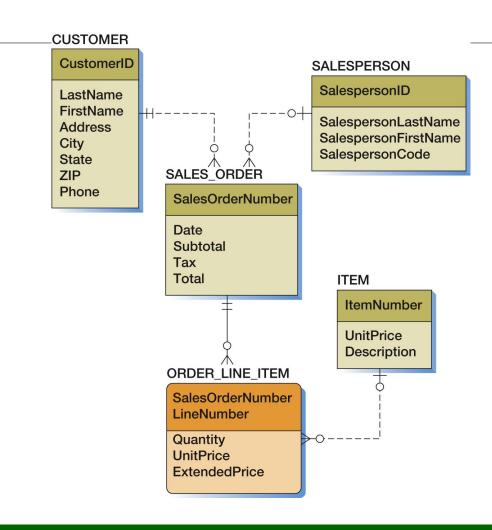




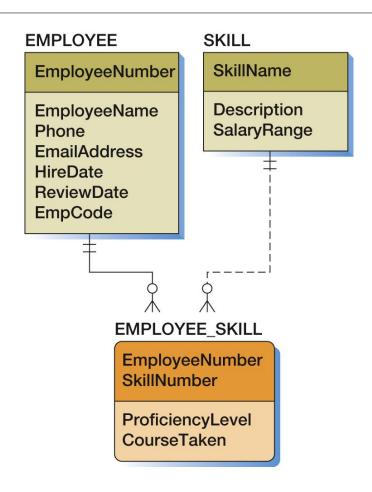
## Figure 5-27 Form with Multivalued Attributes Fig. 5-26



### Figure 5-33 Sales Order in Figure 5-32



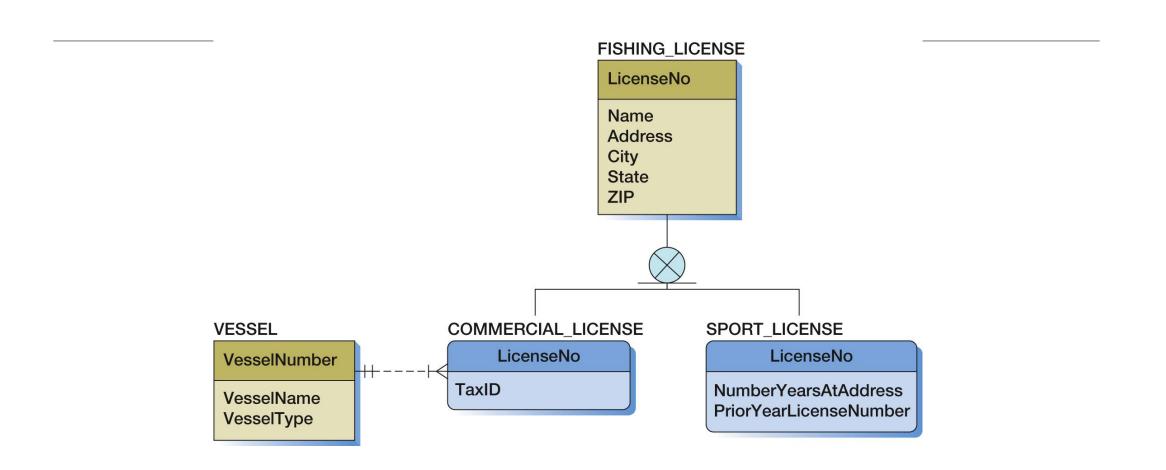
# Figure 5-35: Employee Skills



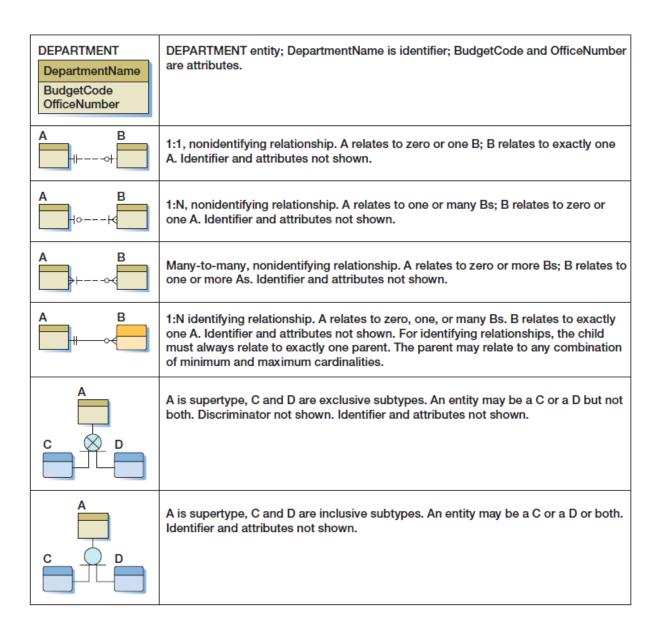
# Figure 5-36 Data Entry Form Suggesting the Need for Subtypes

Resident Fishing License 2018 Season			License No: 03-1123432				
Name:							
Street:	Street:						
City:	State:			ZIP:			
For Use by Commercial Fishers Only			For Use by Sport Fishers Only				
Vessel N	Number:			Number Years at			
				This A	ddress:		
Vessel Name:			Prior Year License				
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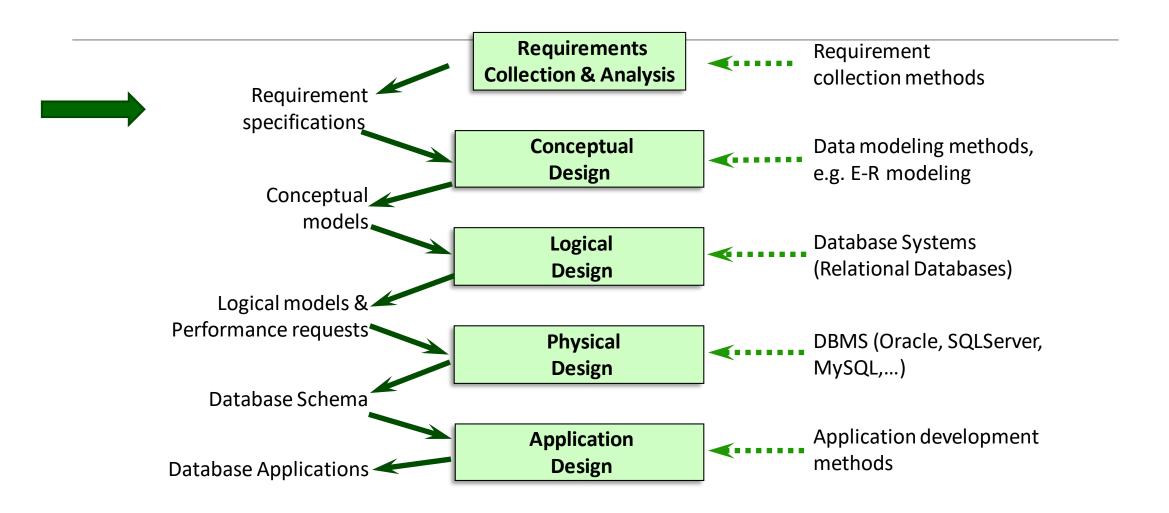
## Figure 5-37 Data Model for Form in Figure 5-36



## Crow's Feet Notation (Summary)



# Recall: database design methodology



### Conclusion

#### Data Model

- Model real world situation
  - [Potential Midterm Question: Why is this important?]
- Input from report and requirements (requirements part of database design)
- Entities (a thing of interest in the real world)
- Relationships (different types, importance of cardinality assignments)

Example: Highline University
Requirements analysis and conceptual modeling

Much to be studied and revisited. Note the similarities/differences between Chen notation and Crow's feet notation.

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