

PySpark Streaming

Processing real-time data

Stream processing

- Stream processing is the act of continuously incorporating new data to compute a result
- In stream processing, the input data is unbounded and has no predetermined beginning or end
- It simply forms a series of events that arrive at the stream processing system
 - credit card transactions
 - clicks on a website
 - sensor readings from Internet of Things [IoT] devices
- In contrast to batch processing, in which computation runs on a fixed-input dataset
- Spark's streamingAPI supports common stream processing

Stream processing

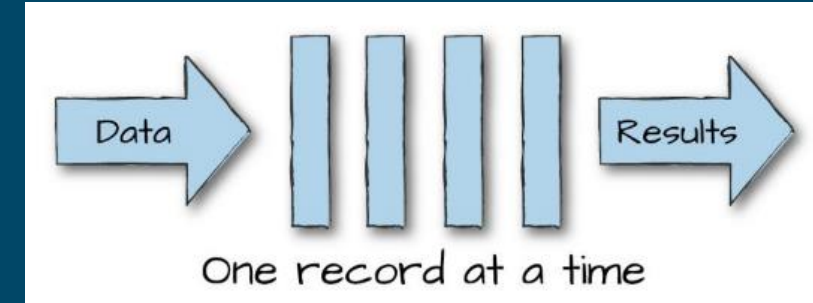
- Advantages
 - lower latency
 - when the application needs to respond quickly (on a timescale of minutes, seconds, or milliseconds)
 - Can be more efficient to update a result rather than repeated batch jobs, because computation is incremental
- Challenges
 - Processing out-of-order data based on application timestamps (also called event time)
 - Maintaining large amounts of state (event history, e.g., for event ordering)
 - Supporting high-data throughput
 - Processing each event exactly once despite machine failures
 - Responding to events at low latency
 - Determining how to update output sinks as new events arrive
 - Writing data transactionally to output systems

Event Time and Processing Time

- Event Time
 - Processing data based on timestamps inserted into each record at the source
 - Note that, records may arrive to the system out of order
- Processing Time
 - Processing data based the time when the record is received at the streaming application

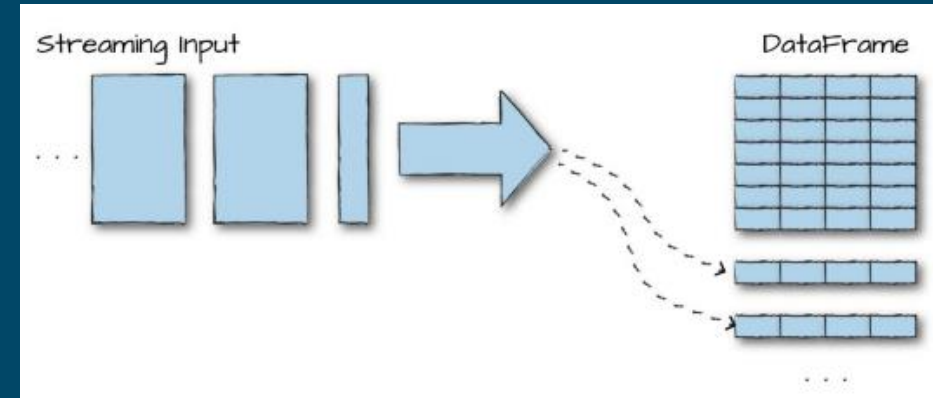
Event batch size

- Continuous processing-based systems
 - After an event is received, the event is passed onto other systems
 - Lowest latency
- Event batch (size > 1)
 - Accumulate events into a batch
 - Micro-batch (small size, in terms of # of event, or time passed)
 - Higher throughput, but lower latency



Structured Streaming

- Structured API for Spark
 - DataFrame based functions useful for stream processing
 - Reads common event sources
 - File, Socket, Kafka
 - Write to common event sinks
 - Output mode for append, update, complete
 - Triggers for when data is processed



A Streaming example

Time-stamped open/close events

- The events are in some files
 - We'll read the files to simulate the stream of events

```
1 %fs ls /databricks-datasets/structured-streaming/events/
```

path	name	size
dbfs:/databricks-datasets/structured-streaming/events/file-0.json	file-0.json	72530
dbfs:/databricks-datasets/structured-streaming/events/file-1.json	file-1.json	72961
dbfs:/databricks-datasets/structured-streaming/events/file-10.json	file-10.json	73025
dbfs:/databricks-datasets/structured-streaming/events/file-11.json	file-11.json	72999
dbfs:/databricks-datasets/structured-streaming/events/file-12.json	file-12.json	72987
dbfs:/databricks-datasets/structured-streaming/events/file-13.json	file-13.json	73006
dbfs:/databricks-datasets/structured-streaming/events/file-14.json	file-14.json	73003
dbfs:/databricks-datasets/structured-streaming/events/file-15.json	file-15.json	73007
dbfs:/databricks-datasets/structured-streaming/events/file-16.json	file-16.json	73078

time	
2016-07-28T04:19:28.000+0000	
2016-07-28T04:19:28.000+0000	Close
2016-07-28T04:19:29.000+0000	Open
2016-07-28T04:19:31.000+0000	Close
2016-07-28T04:19:31.000+0000	Open
2016-07-28T04:19:31.000+0000	Open
2016-07-28T04:19:32.000+0000	Close

Static analysis of the data

- Read the data into a DataFrame

```
inputPath = "/databricks-datasets/structured-streaming/events/"

# Since we know the data format already, let's define the schema to speed up processing (no need for Spark to infer schema)
jsonSchema = StructType([ StructField("time", TimestampType(), True), StructField("action", StringType(), True) ])

# Static DataFrame representing data in the JSON files
staticInputDF = (
  spark
    .read
    .schema(jsonSchema)
    .json(inputPath)
)
```

time	action
2016-07-28T04:19:28.000+0000	Close
2016-07-28T04:19:28.000+0000	Close
2016-07-28T04:19:29.000+0000	Open
2016-07-28T04:19:31.000+0000	Close

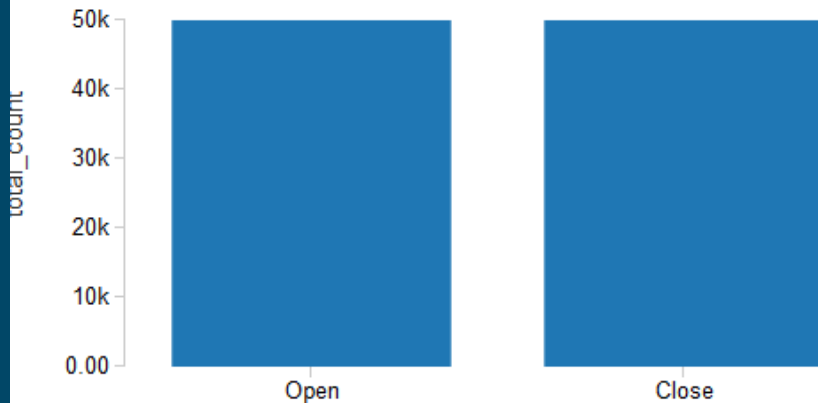
Group data by action and 1 hour window

- Window function
 - Column, Time spec
 - Aggregates data

```
1 from pyspark.sql.functions import *      # for window() function
2
3 staticCountsDF = (
4     staticInputDF
5     .groupBy(
6         staticInputDF.action,
7         window(staticInputDF.time, "1 hour"))
8     .count()
9 )
```

```
1 %sql select action, sum(count) as total_count from static_counts group by action
```

▶ (5) Spark Jobs



From static now to stream

Streaming read

- readStream instead of read
- Same query as for static query
- Run the process
 - continuous

```
3 # Similar to definition of staticInputDF
4 streamingInputDF = (
5     spark
6         .readStream
7         .schema(jsonSchema)           # S
8         .option("maxFilesPerTrigger", 1) # T
9         .json(inputPath)
10 )
```

```
# Same query as staticInputDF
streamingCountsDF = (
    streamingInputDF
        .groupBy(
            streamingInputDF.action,
            window(streamingInputDF.time, "1 hour"))
        .count()
)
```

```
3 query = (
4     streamingCountsDF
5         .writeStream
6         .format("memory")
7         .queryName("counts")
8         .outputMode("complete")
9         .start()
10 )
```

PySpark streaming API has many functions

this was a simple example

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Important to remember