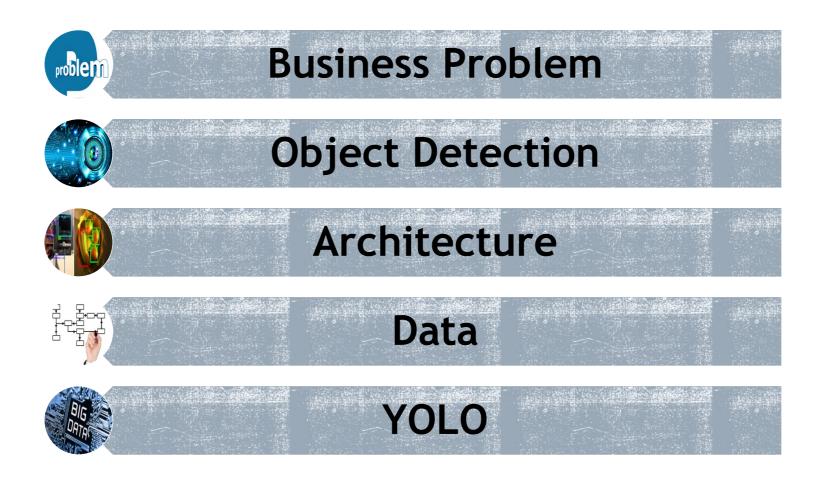


CIS-8395 - Project Proposal - Custom Object Detection

Presenters:
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Agenda







Business Problem

- To develop a system which eliminates the need of camera men for recording a sports match and automate the entire
 - broadcasting mechanism
 - Possible Sports Implementation:
 - Football Our FOCUS
 - <mark>Hockey</mark>
 - **Basketball**

Object Detection

Computer Vision (CV): Field of study that deals with techniques to help computers 'see' and understand

contents of images & videos.

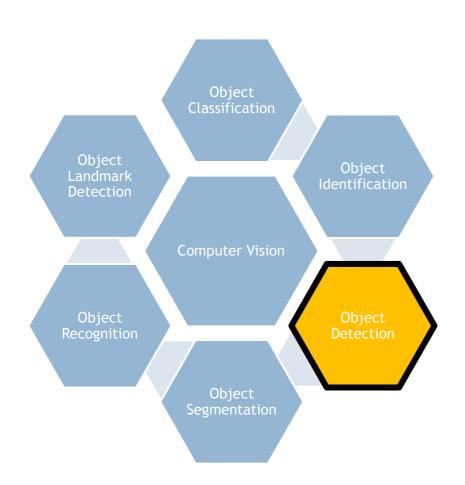


Image Classification

 Assigning a label based on the total visual content



Object Localization

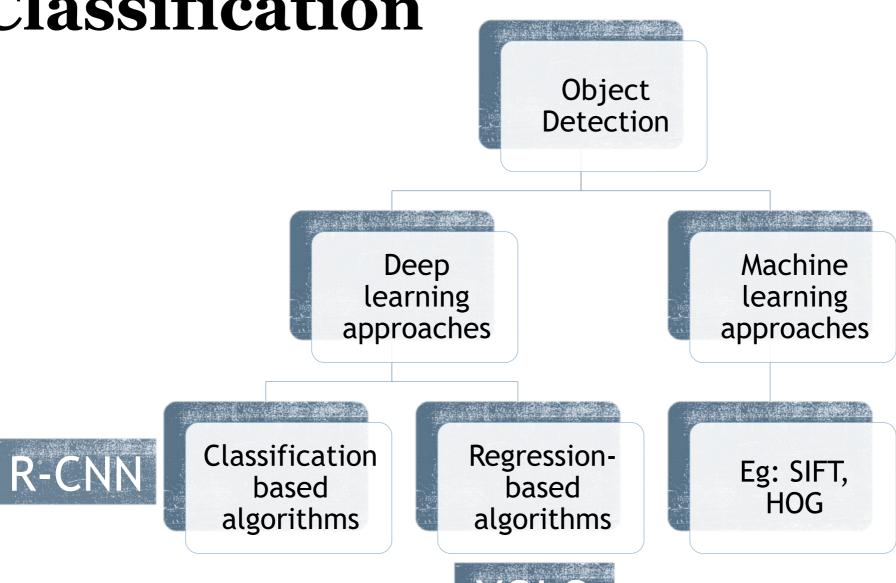
 Identifying key items of focus and draw a bounding box around them

Object Detection

 Assigning a visual label for objects based within their bounding box



Classification







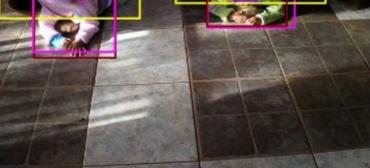
Architecture Webcam Video **Image** Google Open Google Cloud GPU **Image Dataset** Instance computation Google Cloud Platform Google Train weights Google Cloud **Database**

et V4

Tortoise

Random category Options -











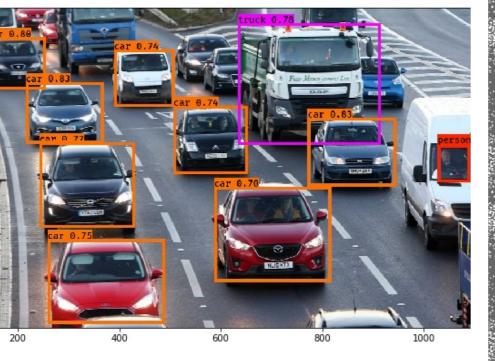




Data

Google Open Image Dataset

- 9 Millions varied images with rich annotations
- Images are diverse, contain complex scenes with several objects (8.4 per image on average)
- Image-level annotations and object bounding boxes
- Object segmentation, visual relationships and localized narratives



YOLO

- YOLO (You Only Look Ones) is a state-of-the-art, real-time object detection system based on deep-learning approach.
- It is a clever Convolutional Neural Network (CNN)
- Takes entire image in a single instance and predicts the bounding box coordinates and class probabilities of each box
- Incredible SPEED with comparable performance among its counterparts
- YOLO is a one-stage detector make the predictions for object localization and classification at the same time
- 43.5% AP (65.7% AP50) for the MS COCO dataset at a real-time speed of ~65 FPS on Tesla V100;

THANK YOU

QUESTIONS..??



References

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