Constraint Satisfaction Problem

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Code:

```
#include <bits/stdc++.h>
using namespace std;
int const N = 9;
int const n = 3;
// printing board
void printBoard(vector<vector<int>> board)
   cout << "++++++++++++++++++++++++" << endl;</pre>
   for (int i = 0; i < N; i++)
   {
       for (int j = 0; j < N; j++)
       {
           cout << board[i][j] << " ";
       cout << endl;</pre>
  cout << "++++++++++++++ << endl;
// check row
bool checkRow(vector<vector<int>> board)
   for (int i = 0; i < N; i++)
   {
       int arr[N];
       for (int j = 0; j < N; j++)
           arr[j] = board[i][j];
       sort(arr, arr + N);
       for (int j = 1; j < N; j++)
           if (arr[j] == 0)
```

```
continue;
                                                  if (arr[j] == arr[j - 1])
                                                                     return false;
                                }
              }
              return true;
 // check col
bool checkCol(vector<vector<int>> board)
              for (int i = 0; i < N; i++)
              {
                                int arr[N];
                                for (int j = 0; j < N; j++)
                                                   arr[j] = board[j][i];
                                sort(arr, arr + N);
                                for (int j = 1; j < N; j++)
                                {
                                                   if (arr[j] == 0)
                                                                     continue;
                                                  if (arr[j] == arr[j - 1])
                                                                     return false;
                                }
              return true;
 // check box
bool checkBox(vector<vector<int>> board)
              for (int i = 0; i < N; i++)
              {
                                // create array
                                int arr[N];
                                for (int j = 0; j < N; j++)
                                                   arr[j] = board[((i / n) * n) + (j / n)][((i % n) * n) + (j % n)][((i % n) * n) + (j % n)][((i % n) * n)][((i 
n)];
                                // evaluating array
```

```
sort(arr, arr + N);
       for (int j = 1; j < N; j++)
       {
           if (arr[j] == 0)
               continue;
           if (arr[j] == arr[j - 1])
               return false;
       }
   }
  return true;
// check Board condition
bool checkBoard(vector<vector<int>> board)
   if (checkRow(board) && checkCol(board) && checkBox(board))
       return true;
   else
       return false;
int findNextSpace(vector<vector<int>> board)
   for (int i = 0; i < N * N; i++)
   {
       if (board[i / N][i % N] == 0)
           return i;
   return -1;
void insertBoard(vector<vector<int>> &board, int index, int num)
   board[index / N].at(index % N) = num;
bool canInsertBoard(vector<vector<int>> board, int nextAvailabelSpace, int
num)
```

```
insertBoard(board, nextAvailabelSpace, num);
   if (checkBoard(board))
       return true;
   else
       return false;
bool solveBoard(vector<vector<int>> &board)
  // sleep(1);
   // printBoard(board);
   int nextAvailabaleSpace = findNextSpace(board);
  if (nextAvailabaleSpace == -1)
       return true;
  for (int i = 1; i \le N; i++)
   {
       if (canInsertBoard(board, nextAvailabaleSpace, i))
           insertBoard(board, nextAvailabaleSpace, i);
           if (solveBoard(board))
               return true;
           else
               insertBoard(board, nextAvailabaleSpace, 0);
       }
   return false;
int main()
   vector<vector<int>> board(N);
  // filling the board
   for (int i = 0; i < N; i++)
   {
       for (int j = 0; j < N; j++)
       {
           int input;
           cin >> input;
           if (input >= 0 && input <= N)
```

```
{
             board[i].push_back(input);
         }
         else
         {
             cout << "Invalid Input!";</pre>
             return -1;
         }
    }
}
cout << endl;</pre>
if (solveBoard(board))
{
    printBoard(board);
}
else
    cout << "This is board in Invalid or Impossible to solve!" << endl;</pre>
```

Output:

```
cd "/home/bhavin/Documents/GitHub/Artigficial-Intelligence-Problems/Contraint Satisfaction Problem/" && g++ sudokuSolver.cpp -o sudokuSolver && "/home/bhavin/Documents/GitHub/Artigficial-Intelligence-Problems/Contraint Satisfaction Problems/Contraint Satisfaction Problems Contraint Sat
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