OS Phase 1

Module 2 - GD, PD, H instruction implementation

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```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int readLine(FILE *fptr, char *buffer)
  // ^{\wedge} is an indication for the inverted set for the given scanset
  int res = fscanf(fptr, "%[^\n]", buffer);
   getc(fptr);
   return res;
void init(char *M, int size)
   memset(M, '\0', size * sizeof(char));
void writeLine(FILE *fptr, char *content)
  fprintf(fptr, "%s", content);
  fputc('\n', fptr);
void executeUserProgram(FILE *fReadPtr, int *IC, char *IR, char *R, int
*C, char (*M)[4], char *buffer)
   {
       int SI = false;
       FILE *fWritePtr = fopen("output.txt", "w");
```

```
while (true)
       {
           memcpy(IR, M[*IC], 4);
          if (IR[0] == 'G' && IR[1] == 'D')
           {
               SI = 1;
               int res = readLine(fReadPtr, buffer);
               int start = ((IR[2] - 48) * 10) + IR[3] - 48;
               memcpy(M[start], buffer, 10 * 4);
          else if (IR[0] == 'P' && IR[1] == 'D')
               SI = 2;
               int start = (IR[2] - 48) * 10 + IR[3] - 48;
               char blockContent[40];
               memcpy(blockContent, M[(int)start], 10 * 4);
               memset(IR, '\0', 4);
               writeLine(fWritePtr, blockContent);
           else if (IR[0] == 'H')
           {
               SI = 3;
               putc('\n', fWritePtr);
               putc('\n', fWritePtr);
               break;
           *IC = *IC + 1;
      }
  }
void startExecution(FILE *fReadPtr, char *IR, char *R, int *C, char *M,
char *buffer)
  int IC = 0;
  executeUserProgram(fReadPtr, &IC, IR, R, C, *M, buffer);
int main()
```

```
char M[100][4];
char R[4];
char IR[4];
int IC;
int C;
char buffer[41];
FILE *fptr = fopen("./input.txt", "r");
while (!feof(fptr))
{
    int res = readLine(fptr, buffer);
    if ((buffer[0] == '$') && (buffer[1] == 'A'))
    {
        init(*M, 100 * 4);
        init(R, 4);
        init(IR, 4);
        res = readLine(fptr, buffer);
        int i = 0;
        int offset = 0;
        char instruction[4];
        while (1)
        {
            char first = buffer[offset];
            if (first == 'H')
            {
                M[i++][0] = buffer[offset];
                break;
            }
            else
            {
                memcpy(M[i++], buffer + offset, 4);
                offset += 4;
            }
        }
```

```
}
    else if ((buffer[0] == '$') && (buffer[0] == 'D'))
    {
        startExecution(fptr, IR, R, &C, *M, buffer);
    }
    else if ((buffer[0] == '$') && (buffer[0] == 'E'))
    {
      }
}

fclose(fptr);
return 0;
}
```