

1) RunnableDemo.java

```
package demo_one;
```

```
class RunnableDemo implements Runnable {
```

```
    private Thread t;
```

```
    private String threadName;
```

```
    RunnableDemo( String name) {
```

```
        threadName = name;
        System.out.println("Creating " +
threadName );
```

```
    }
```

```
    public void run() {
```

```
        System.out.println("Running " + threadName );
```

```
        try {
```

```
            for(int i = 4; i > 0; i--) {
```

```
                System.out.println("Thread: " + threadName + ", " + i);
```

```
                // Let the thread sleep for a while.
```

```
                Thread.sleep(50);
```

```
            }
```

```
        } catch (InterruptedException e) {
```

```
            System.out.println("Thread " + threadName + " interrupted.");
```

```
        }
```

```
        System.out.println("Thread " + threadName + " exiting.");
```

```
    }
```

```
    public void start () {
```

```
        System.out.println("Starting " + threadName );
```

```
        if (t == null) {
```

```
            t = new Thread (this, threadName);
```

```
            t.start ();
```

```
        }
```

```
    }
```

```
}
```

Demo.java

```
RunnableDemo R1 = new RunnableDemo( "Thread-1");
R1.start();
RunnableDemo R2 = new RunnableDemo( "Thread-2");
R2.start();
```

2) ThreadDemo.java

```
package demo_one;
```

```
class ThreadDemo extends Thread {
    private Thread t;
    private String threadName;
```

```
    ThreadDemo( String name) {
        threadName = name;
        System.out.println("Creating " + threadName );
    }
```

```
    public void run() {
        System.out.println("Running " + threadName );
        try {
            for(int i = 4; i > 0; i--) {
                System.out.println("Thread: " + threadName + ", " + i);
                // Let the thread sleep for a while.
                Thread.sleep(50);
            }
        } catch (InterruptedException e) {
            System.out.println("Thread " + threadName + "
interrupted.");
        }
        System.out.println("Thread " + threadName + " exiting.");
    }
```

```
    public void start () {
```

```
System.out.println("Starting " + threadName );  
if (t == null) {  
    t = new Thread (this, threadName);  
    t.start ();  
}  
}  
}
```

Demo.java

```
ThreadDemo T1 = new ThreadDemo( "Thread-1");  
T1.start();
```

```
ThreadDemo T2 = new ThreadDemo( "Thread-2");  
T2.start();
```

3)