

Day-17

Agenda

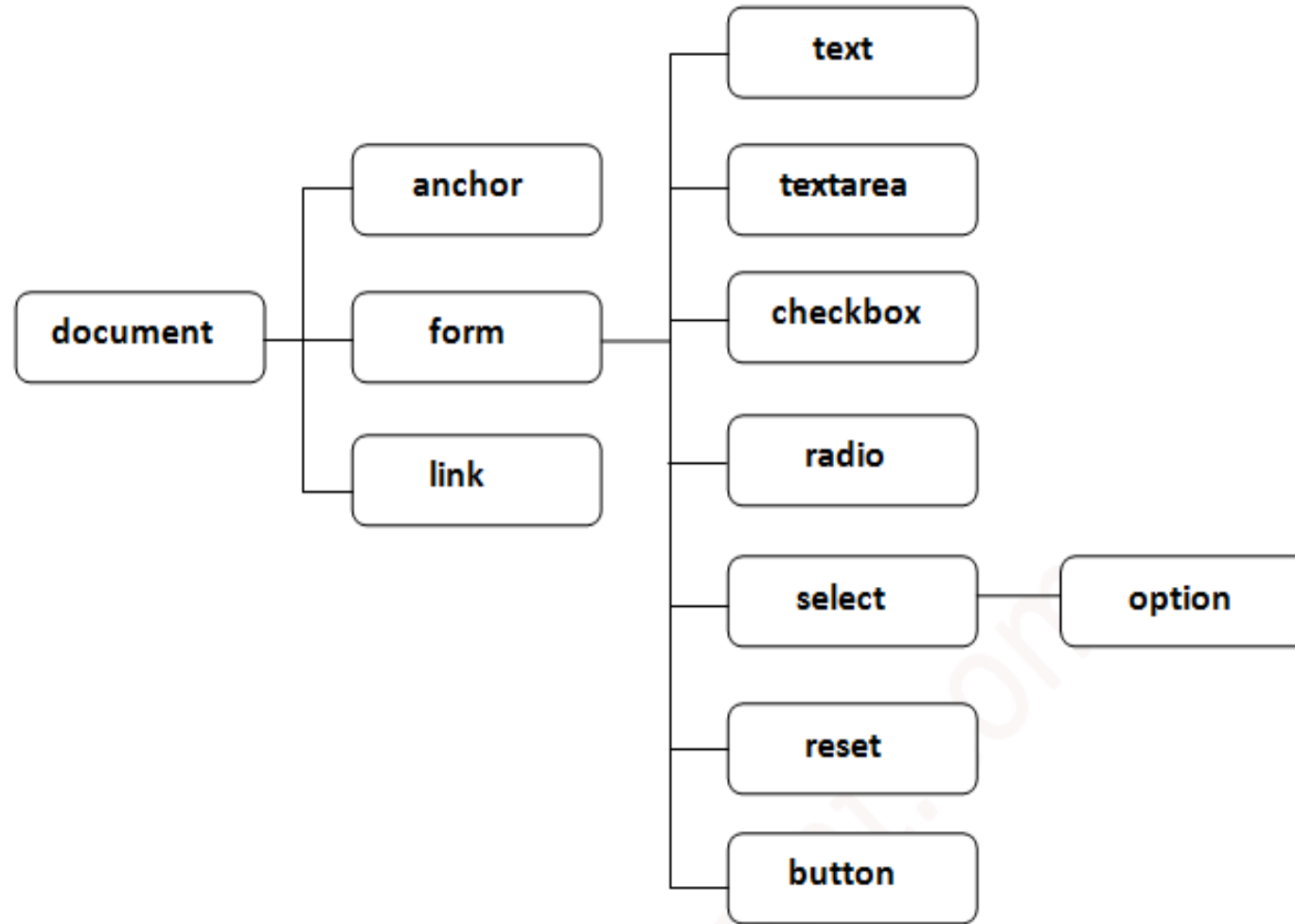
- Dom and Dom events
- event handlers
- regular expressions
- DOM and Selectors
- Object

Dom

- The **Document Object Model (DOM)** is the data representation of the objects that comprise the structure and content of a document on the web.
- The Document Object Model (DOM) is a programming interface for HTML and XML documents.
- It represents the page so that programs can change the document structure, style, and content. The DOM represents the document as nodes and objects.
- A Web page is a document. This document can be either displayed in the browser window or as the HTML source. But it is the same document in both cases.

- The Document Object Model (DOM) represents that same document so it can be manipulated. The DOM is an object-oriented representation of the web page, which can be modified with a scripting language such as JavaScript.
- The modern DOM is built using multiple APIs that work together. The core DOM defines the objects that fundamentally describe a document and the objects within it. This is expanded upon as needed by other APIs that add new features and capabilities to the DOM.
- According to W3C - "The W3C Document Object Model (DOM) is a platform and language-neutral interface that allows programs and scripts to dynamically access and update the content, structure, and style of a document."

Properties of document object



Methods of document object

Method	Description
<code>write("string")</code>	writes the given string on the document.
<code>writeln("string")</code>	writes the given string on the document with newline character at the end.
<code>getElementById()</code>	returns the element having the given id value.
<code>getElementsByName()</code>	returns all the elements having the given name value.
<code>getElementsByTagName()</code>	returns all the elements having the given tag name.
<code>getElementsByClassName()</code>	returns all the elements having the given class name.

Accessing field value by document object

➤ Lets See in the code....

- The HTML DOM can be accessed with JavaScript (and with other programming languages).
- In the DOM, all HTML elements are defined as **objects**.
- The programming interface is the properties and methods of each object.
- A **property** is a value that you can get or set (like changing the content of an HTML element).
- A **method** is an action you can do (like add or deleting an HTML element).

Selecting elements

- `getElementById()` – select an element by id.
- `getElementsByName()` – select elements by name.
- `getElementsByTagName()` – select elements by a tag name.
- `getElementsByClassName()` – select elements by one or more class names.
- `querySelector()` – select elements by CSS selectors.

Traversing elements

- Get the parent element – get the parent node of an element.
- Get child elements – get children of an element.
- Get siblings of an element – get siblings of an element.

Manipulating elements

- `createElement()` – create a new element.
- `appendChild()` – append a node to a list of child nodes of a specified parent node.
- `textContent` – get and set the text content of a node.
- `innerHTML` – get and set the HTML content of an element.
- `innerHTML` vs. `createElement` – explain the differences between `innerHTML` and `createElement` when it comes to creating new elements.

- DocumentFragment – learn how to compose DOM nodes and insert them into the active DOM tree.
- insertBefore() – insert a new node before an existing node as a child node of a specified parent node.
- insertAfter() helper function – insert a new node after an existing node as a child node of a specified parent node.
- append() – insert a node after the last child node of a parent node.
- prepend() – insert a node before the first child node of a parent node.

- `insertAdjacentHTML()` – parse a text as HTML and insert the resulting nodes into the document at a specified position.
- `replaceChild()` – replace a child element by a new element.
- `cloneNode()` – clone an element and all of its descendants.
- `removeChild()` – remove child elements of a node.

Working with Attributes

- HTML Attributes & DOM Object's Properties – understand the relationship between HTML attributes & DOM object's properties.
- `setAttribute()` – set the value of a specified attribute on a element.
- `getAttribute()` – get the value of an attribute on an element.
- `removeAttribute()` – remove an attribute from a specified element.
- `hasAttribute()` – check if an element has a specified attribute or not.

Manipulating Element's Styles

- `style` property – get or set inline styles of an element.
- `getComputedStyle()` – return the computed style of an element.
- `className` property – return a list of space-separated CSS classes.
- `classList` property – manipulate CSS classes of an element.
- Element's width & height – get the width and height of an element.

Working with Events

- JavaScript events – introduce you to the JavaScript events, the event models, and how to handle events.
- Handling events – show you three ways to handle events in JavaScript.
- Page Load Events – learn about the page load and unload events.
- load event – walk you through the steps of handling the load event originated from the document, image, and script elements.
- DOMContentLoaded – learn how to use the DOMContentLoaded event correctly.
- beforeunload event – guide you on how to show a confirmation dialog before users leave the page.

- unload event – show you how to handle the unload event that fires when the page is completely unloaded.
- Mouse events – how to handle mouse events.
- Keyboard events – how to deal with keyboard events.
- Scroll events – how to handle scroll events effectively.
- scrollIntoView – learn how to scroll an element into view.
- Focus Events – cover the focus events.
- haschange event – learn how to handle the event when URL hash changes.

- Event Delegation – is a technique of leveraging event bubbling to handle events at a higher level in the DOM than the element on which the event originated.
- dispatch Event – learn how to generate an event from code and trigger it.
- Custom Events – define a custom JavaScript event and attach it to an element.
- Mutation Observer – monitor the DOM changes and invoke a callback when the changes occur.

Scripting Web Forms

- JavaScript Form – learn how to handle form submit event and perform a simple validation for a web form.
- Radio Button – show you how to write the JavaScript for radio buttons.
- Checkbox – guide you on how to manipulate checkbox in JavaScript.
- Select box – learn how to handle the select box and its option in JavaScript.
- Add / Remove Options – show you how to dynamically add options to and remove options from a select box.
- Handling change event – learn how to handle the change event of the input text, radio button, checkbox, and select elements.
- Handling input event – handle the input event when the value of the input element changes.

Thanks.....