

## Program 2

```
#include <stdio.h>
#include <math.h>
float Sumaver (int a, int b)
{
float
    int d;
    d = a + b;
    printf ("The sum is = %.d\n", d);
    return d;
}

void printeven (int a, int b)
{
    int i;
    if ((a % 2) == 0)
    {
        for (i = a + 2; i < b; i + 2)
        {
            printf ("%d", i);
        }
    }
    else
    {
        for (i = a + 1; i < b; i + 2)
        {
            printf ("%d", i);
        }
    }
}
```



```
int main ()
{
    float d;
    int a, b, c;
    printf ("Enter a \n");
    scanf ("%d" & a);
    printf ("Enter b \n");
    scanf ("%d" & b);
    printf ("Enter c \n");
    scanf ("%d" & c);
    if (a > c && b > c)
    {
        d = Sumaver (a, b);
        printeum (a, b);
    }
    else if (b > a && c > a)
    {
        d = Sumaver (c, b);
        printeum (c, b);
    }
    else if (a > b && c > b)
    {
        d = Sumaver (a, c);
        printeum (a, c);
    }
    printf ("The average value = %f \n", d);
    return 0;
}
```