PROG 10.

```java
import java.awt.*;
import java.awt.event.*;
public class main extends frame implements
                                    actionListener{

    TextField num1, num2;
    Label l;
    Button n;
    main() {
    num1 = new TextField ();
    Num1. setBounds (50,50,200, 25);
    num2 = new TextField ();
    num2. setBounds (50, 100, 200, 25);
    l = new label ();
    l. SetBounds (50, 150, 300, 50);
    n = new Botton ("Divide");
    n. setBounds (50, 200, 100, 50);
    n. addActionListener (this);
    add (n);
    add (num1);
    add (num2);
    add (l);
    SetSize (800, 800);
    setLayout (null);
    Set Visible (true); }
    public void main actionPerformed (Actionquent e){
    try {
    String n1 = num1.getText ();
    String n2 = num2. getText ();
    l. set Text (" Cannot Divide non integer values"); }
    catch (Arithmetic Exception z) { l. SetText ("Cannot Divid
    }  catch (Exception en){ system. out.println (en);
    }
    }
```

```
public static void main (String [] args)
{
    new Main ();
}
}
```