

BB0 (en)



BB1

```
1 putstatic v2:#0 < Application, LVoronoi, points, <Primordial,I> >  
3 putstatic v2:#0 < Application, LVoronoi, printMsgs, <Primordial,Z> >  
5 putstatic v2:#0 < Application, LVoronoi, printResults, <Primordial,Z> >  
6 return
```



BB2 (ex)