

BB0 (en)



BB1

1 v4 = getfield < Application, LVec2, x, <Primordial,D> > v1



BB2

3 v5 = getfield < Application, LVec2, x, <Primordial,D> > v2



BB3

4 v6 = binaryop(mul) v4 , v5

6 v7 = getfield < Application, LVec2, y, <Primordial,D> > v1



BB4

8 v8 = getfield < Application, LVec2, y, <Primordial,D> > v2



BB5

9 v9 = binaryop(mul) v7 , v8

10 v10 = binaryop(add) v6 , v9

11 return v10



BB6 (ex)