

QUICK SORT

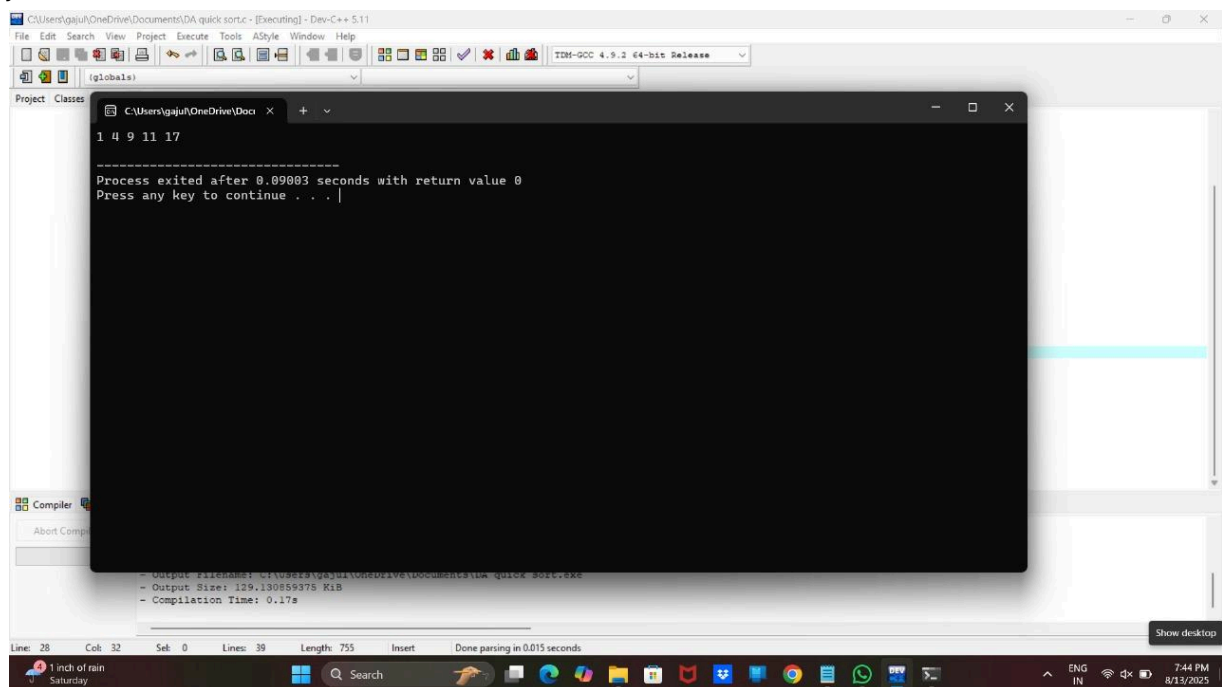
```
#include <stdio.h>
```

```
void swap(int *a, int *b) { int t = *a; *a = *b; *b = t; }
```

```
int part(int a[], int l, int h) {  
    int p = a[h], i = l - 1;  
    for (int j = l; j < h; j++) if (a[j] < p) swap(&a[++i], &a[j]);  
    swap(&a[i + 1], &a[h]);  
    return i + 1;  
}
```

```
void qsort(int a[], int l, int h) {  
    if (l < h) {  
        int pi = part(a, l, h);  
        qsort(a, l, pi - 1);  
        qsort(a, pi + 1, h);  
    }  
}
```

```
int main() {  
    int arr[] = {9, 17, 11, 4, 1}, n = 5;  
    qsort(a, 0, n - 1);  
    for (int i = 0; i < n; i++) printf("%d ", a[i]);  
}
```



BINARY SEARCH

```
#include<stdio.h>
```

```
int binarysearch(int arr[],int size,int key)
{
    int low=0,high =size-1;
    while(low<=high){
        int mid=(low+high)/2;
        if(arr[mid]==key)
        {
            return mid;
        }
        else if(arr[mid]<key)
        {
            low=mid+1;
        }
        else
        {
            high=mid-1;
        }
    }
    return 1;
}
```

```
int main()
{
    int arr[]={1,5,6,9,10,13,18};
    int size=sizeof(arr)/sizeof(arr[0]);
    int key;
    printf ("enter element to search");
    scanf("%d",&key);
    int result=binarysearch(arr,size,key);
    if(result!=1)
    {
        printf("element found");
    }
    else
    {
        printf("element not found");
    }
    return 0;
}
```

}

