

# Project Plan

[VOY – Ride Sharing App]

## Contents

Project Plan .....	1
1. Introduction .....	2
2. System Design .....	2
3. Scope of Work .....	2
3.1. App Architecture .....	2
3.2. UI/UX Design .....	2
3.3. Database Design .....	2
3.4. API Specifications .....	2
4. Development .....	2
4.1. User Registration and Authentication .....	2
4.2. Profile Management .....	2
4.3. Ride Request and Acceptance .....	2
4.4. Seat Selection and Availability .....	3
4.5. Vehicle Details .....	3
4.6. In-App Chat .....	3
4.7. Notifications .....	3
4.8. Ride Ratings .....	3
4.9. Ride Request and Bidding .....	3
5. Testing .....	3
5.1. Unit Testing .....	3
5.2. Integration Testing .....	3
5.3. User Acceptance Testing .....	3
5.4. Performance Testing .....	3
6. Deployment .....	3
6.1. Server Setup .....	3
6.2. App Publishing .....	4
6.3. Documentation .....	4
6.4. Monitoring and Support .....	4
7. Maintenance and Updates .....	4
8. Timeline .....	4
9. Component Interaction .....	5

## 1. Introduction

The objective of this document is to provide a detailed plan for developing the "Voy" rideshare app, including specific methods and technologies to be used for implementing the features.

## 2. System Design

The system design phase involves creating a detailed architecture for both the frontend (mobile app) and backend (server), including database design and API specifications.

## 3. Scope of Work

### 3.1. App Architecture

- Frontend: Use React Native for developing a cross-platform mobile app for both Android and iOS.
- Backend: Use Node.js for server-side logic, and MongoDB for the database.

### 3.2. UI/UX Design

- Create detailed wireframe and user flows using tools like Figma.
- Ensure a consistent and intuitive user experience.

### 3.3. Database Design

- Design schemas for users, rides, chat messages, vehicle details, etc.
- Ensure relationships and indexing for optimal performance.

### 3.4. API Specifications

- Define RESTful APIs for user registration, authentication, profile management, ride requests, selection, chat, notifications, ratings, and bidding.

## 4. Development

Development will be divided into frontend and backend components, with regular integration points to ensure seamless functionality.

Technologies: Node.js with express.js, MongoDB, Mongoose (for MongoDB ORM), JWT (for authentication), WebSocket (for real-time communication).

### Tasks to be accomplished :

#### 4.1. User Registration and Authentication

- Implement API endpoints for user registration, login, and verification.
- Store encrypted passwords and secure token generation using JWT.

#### 4.2. Profile Management

- Develop API endpoints for viewing and updating user profiles.
- Ensure secure storage of payment details using encryption.

#### 4.3. Ride Request and Acceptance

- Create endpoints for ride requests and driver acceptance.
- Implement logic for finding nearest drivers and updating ride status.

#### 4.4. Seat Selection and Availability

- Develop endpoints for seat selection and real-time availability updates.

#### 4.5. Vehicle Details

- Implement endpoints for uploading and fetching vehicle details.

#### 4.6. In-App Chat

- Develop WebSocket server for handling real-time chat messages.
- Ensure message history is stored securely.

#### 4.7. Notifications

- Implement push notification service like Firebase Cloud Messaging (FCM) or Amazon SNS.

#### 4.8. Ride Ratings

- Create endpoints for submitting and retrieving ride ratings.
- Booking for Known Individuals: Implement API for booking rides for saved contacts.

#### 4.9. Ride Request and Bidding

- Develop endpoints for submitting ride requests and handling driver bids.
- Implement logic for calculating fare based on distance and fare range.

### 5. Testing

We will conduct rigorous testing to ensure the app meets all functional and non-functional requirements.

#### 5.1. Unit Testing

- Write unit tests for individual components and functions using Jest.

#### 5.2. Integration Testing

- Test interactions between frontend and backend components.
- Ensure real-time features work seamlessly.

#### 5.3. User Acceptance Testing

- Conduct testing sessions with a group of users to gather feedback.
- Address any identified issues or bugs.

#### 5.4. Performance Testing

- Test app performance under different conditions.
- Ensure the app loads within specified times and handles concurrent users efficiently.

### 6. Deployment

- The final stage involves deploying the app to production and making it available to users.

#### 6.1. Server Setup

- Set up server infrastructure on a cloud platform (e.g., AWS, Azure).
- Deploy backend services and database.

## 6.2. App Publishing

- Publish the mobile app on Google Play Store and Apple App Store.
- Ensure compliance with app store guidelines.

## 6.3. Documentation

- Provide detailed documentation for potential collaborators and users.

## 6.4. Monitoring and Support

- Monitor app performance and user feedback.
- Provide ongoing support and maintenance.

## 7. Maintenance and Updates

- Post-deployment, we will provide regular updates to fix bugs and improve performance.

## 8. Timeline

Task	Days
Code Setup	3-4 Days
UI/UX Design	10 – 15 Days
App & API Development	15 – 20 Days
Third Party Integrations	7-10 Days
Deployment	4-5 Days
Testing and Final Delivery	10-15 Days
<b>Total : 40-50 Days</b>	

## 9. Component Interaction

