# **Exception Handling**

#### Introduction

- An exception is an abnormal condition that arises in a code sequence at run time.
- Java's exception handling brings run-time error management into the object-oriented world.

## Java exception

- A Java exception is an object that describes an exceptional condition that has occurred in a segment of code.
- When an exceptional condition arises, an object representing that exception is created and thrown in the method that caused the error.
- Exceptions can either be generated by the Java run-time system, or they can be manually generated by your code.
- Exceptions thrown by Java relate to **fundamental errors that** violate the rules of the Java language or the constraints of the Java execution environment.
- Manually generated exceptions are typically used to report some error condition to the caller of a method.

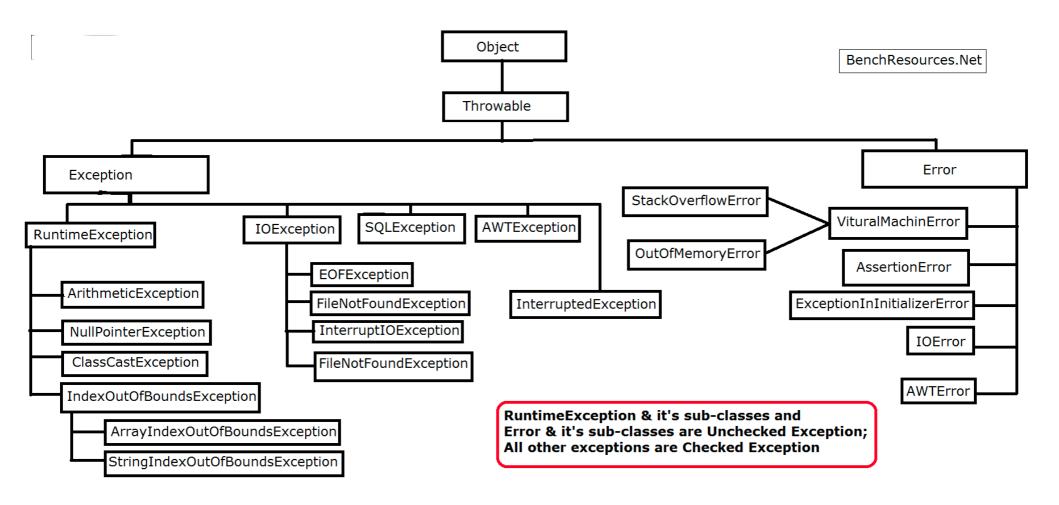
## **Exception Handling in Java**

- Java exception handling is managed via five keywords: try, catch, throw, throws, and finally.
- Statements that is to monitor for exceptions are contained within a try block.
- If an exception occurs within the try block, it is thrown.
- System-generated exceptions are automatically thrown by the Java run-time system.
- To manually throw an exception, use the keyword **throw**.
- Any exception that is thrown out of a method must be specified as such by a throws clause.
- A **catch** block(or blocks) associated with a try block handles a thrown exception in a systematic manner.
- Any code that must be executed after a try block completes (under both normal and exceptional condition) is put in a **finally** block.

# **Syntax**

```
try {
    // block of code to monitor for errors
} catch (ExceptionType1 exOb) {
    // exception handler for ExceptionType1
} catch (ExceptionType2 exOb) {
   // exception handler for ExceptionType2
finally {
    // block of code to be executed after try block ends
```

# **Exception class hierarchy**



# Checked vs. Unchecked Exceptions

- Exception which are checked at compile-time during compilation is known as Checked Exception
  - FileNotFoundException
- Exception which are NOT checked at compile-time is known as Unchecked Exception
  - ArithmeticException

### try and catch block

```
class Exc2 {
    public static void main(String args[]) {
         int d, a;
         try {
             d = 0;
             a = 42 / d:
             System.out.println("This will be printed if no exception occurs.");
         } catch (ArithmeticException e) {
              System.out.println("Division by zero.");
             /* alternatively to show the description of exception use
              System.out.println("Exception: " + e); */
         System.out.println("After catch statement.");
```

## Multiple catch

- More than one exception could be raised by a single segment of code.
- Accordingly, we can specify two or more catch blocks, each catching a different type of exception.
- When an exception is thrown, each catch statement is inspected in order, and the first one whose type matches that of the exception is executed.
- After one catch statement executes, the others catches are bypassed, and execution continues after the try/catch block.

## **Examples**

```
class MultiCatch {
    public static void main(String args[]) {
        try {
            int a = args.length;
            System.out.println("a = " + a);
            int b = 42 / a;
            int c[] = \{ 1 \};
            c[42] = 99;
        } catch(ArithmeticException e) {
                 System.out.println("Divide by 0: " + e);
        } catch(ArrayIndexOutOfBoundsException e) {
                 System.out.println("Array index oob: " + e);
        System.out.println("After try/catch blocks.");
```

## There is a problem here!!

```
class SuperSubCatch {
  public static void main(String args[]) {
    try {
      int a = 0;
      int b = 42 / a;
    } catch(Exception e) {
         System.out.println("Exception occurred: " + e);
    }
    catch(ArithmeticException e) {
         System.out.println("Array index oob: " + e);
    }
}
```

#### Needs to remember!!

- While using multiple catch statements, exception subclasses must come before any of their superclasses.
- A catch statement that uses a superclass will catch exceptions of that type plus any of its subclasses.
- Thus, a subclass catch would never be reached if it came after its superclass.

# Nested try statements

- A try statement can be inside the block of another try.
- Each time a try statement is entered, the context of that exception is pushed on the **stack**.
- If an inner try statement does not have a catch handler for a particular exception, the stack is unwinded and the next try statement's catch handlers are inspected for a match.
- This continues until one of the catch statements succeeds, or until all of the nested try statements are exhausted.
- If no catch statement matches, then the Java run-time system will handle the exception

#### **Example**

```
class NestTry {
    public static void main(String args[]) {
         try {
              int a = args.length;
              int b = 42 / a;
              System.out.println("a = " + a);
              try { // nested try block
                   if(a==1) a = a/(a-a);
                  if(a==2) {
                       int c[] = \{ 1 \};
                       c[42] = 99;
              } catch(ArrayIndexOutOfBoundsException e) {
                   System.out.println("Array index out-of-bounds: " + e);
              System.out.println("outside inner try block");
         } catch(ArithmeticException e) {
                  System.out.println("Divide by 0: " + e);
```

#### throw

- We can throw an exception explicitly, using the throw statement.
  - Syntax: throw ThrowableInstance;
- Here, ThrowableInstance must be an object of type
   Throwable or a subclass of Throwable
- The flow of execution stops immediately after the throw statement; any subsequent statements are not executed.

## **Example of throw**

```
class ThrowDemo {
    static void demoproc() {
        try {
            throw new NullPointerException("demo");
        } catch(NullPointerException e) {
            System.out.println("Caught inside demoproc.");
            throw e; // re-throw the exception
    public static void main(String args[]) {
        try {
            demoproc();
        } catch(NullPointerException e) {
            System.out.println("Recaught: " + e);
```

#### throws

- If a method is capable of causing an exception that it does not handle, it must specify this behavior so that callers of the method can guard themselves against that exception.
- This is done by including a throws clause in the method's declaration.
- A throws clause lists the types of exceptions that a method might throw.
- This is necessary for all exceptions, except those of type Error or RuntimeException, or any of their subclasses.

```
type method-name(parameter-list) throws exception-list {
    // body of method
```

• Here, exception-list is a comma-separated list of the exceptions that a method can throw.

## **Example**

```
class ThrowsDemo {
    static void throwOne() throws IllegalAccessException {
        System.out.println("Inside throwOne.");
        throw new IllegalAccessException("demo");
    public static void main(String args[]) {
        try {
             throwOne();
        } catch (IllegalAccessException e) {
             System.out.println("Caught " + e);
```

# finally

- "finally" creates a block of code that will be executed after a try/catch block has completed and before executing the statements following the try/catch block.
- The finally block will execute irrespective of occurrence an exception.
- If an exception is thrown, the finally block will execute even if no catch statement matches the exception
- Useful for closing and freeing up tasks.
- The finally clause is optional

## **Example**

```
class FinallyDemo {
 // Through an exception out of the method.
 static void procA() {
  try {
    System.out.println("inside procA");
   throw new RuntimeException("demo");
  } finally {
    System.out.println("procA's finally");
 // Return from within a try block.
 static void procB() {
  try {
    System.out.println("inside procB");
    return;
  } finally {
    System.out.println("procB's finally");
```

```
// Execute a try block normally.
static void procC() {
 try {
   System.out.println("inside procC");
 } finally {
   System.out.println("procC's finally");
public static void main(String args[]) {
 try {
   procA();
 } catch (Exception e) {
   System.out.println("Exception caught");
  procB();
  procC();
```

# Some common built-in Exception classes

- ArithmeticException Unchecked
- ArrayIndexOutOfBoundsException Unchecked
- NullPointerException Unchecked
- StringIndexOutOfBounds unchecked
- IndexOutOfBoundsException unchecked
- You can create your own exception subclass by just defining a subclass of Exception class

```
class MyException extends Exception {
    private int detail;
    MyException(int a) {
         detail = a:
    public String toString() {
         return "MyException[" + detail + "]";
class ExceptionDemo {
    static void compute(int a) throws MyException {
         System.out.println("Called compute(" + a + ")");
         if(a > 10)
             throw new MyException(a);
         System.out.println("Normal exit");
    public static void main(String args[]) {
         try {
             compute(1);
             compute(20);
         } catch (MyException e) {
             System.out.println("Caught " + e);
```

# User defined exception

## **Chained Exception**

- Associates another exception with an exception
- Second exception describes the cause of the first exception.
- To allow chained exceptions, two constructors and two methods were added to Throwable.
  - The constructors:
    - Throwable(Throwable causeExc)
    - Throwable(String msg, Throwable causeExc)
  - The methods
    - Throwable getCause()
    - Throwable initCause(Throwable causeExc)

## Example of chained exceptions

```
// Demonstrate exception chaining.
class ChainExcDemo {
    static void demoproc() {
        // create an exception
         NullPointerException e = new NullPointerException("top layer");
        // add a cause
         e.initCause(new ArithmeticException("cause"));
        throw e:
    }
    public static void main(String args[]) {
         try {
             demoproc();
         } catch(NullPointerException e) {
             System.out.println("Caught: " + e);
             System.out.println("Original cause: " +e.getCause());
```