

Namespace Anudeep ;)

Soft copy of my thoughts and imaginations..

[RSS](#)

You are here: [Home](#) » [Algorithms](#) » MO's Algorithm (Query square root decomposition)

MO's Algorithm (Query square root decomposition)

December 28, 2014 | [anudeep2011](#)

[Go to comments](#) [Leave a comment\(34\)](#)

Once again I found a topic that is useful, interesting but has very less resources online. Before writing this I did a small survey and surprised that almost none of the Indian programmers knew this algorithm. Its important to learn this, all the red programmers on codeforces use this effectively in div 1 C and D problems. There were not any problems on this an year and half back, but from then there is a spike up! We can expect more problems on this in future contests.

- 1) State a problem
- 2) Explain a simple solution which takes $O(N^2)$
- 3) Slight modification to above algorithm. It still runs in $O(N^2)$
- 4) Explain an algorithm to solve above problem and state its correctness
- 5) Proof for complexity of above algorithm - $O(\text{Sqrt}(N) * N)$
- 6) Explain where and when we can use above algorithm
- 7) Problems for practice and sample code

State a problem

Given an array of size N. All elements of array $\leq N$. You need to answer M queries. Each query is of the form L, R. You need to answer the count of values in range [L, R] which are repeated at least 3 times.

Example: Let the array be {1, 2, 3, 1, 1, 2, 1, 2, 3, 1} (zero indexed)

Query: L = 0, R = 4. Answer = 1. Values in the range [L, R] = {1, 2, 3, 1, 1} only 1 is repeated at least 3 times.

Query: L = 1, R = 8. Answer = 2. Values in the range [L, R] = {2, 3, 1, 1, 2, 1, 2, 3} 1 is repeated 3 times and 2 is repeated 3 times. Number of elements repeated at least 3 times = Answer = 2.

Sharing is caring!
Explain a simple solution which takes $O(N^2)$



For each query, loop from L to R, count the frequency of elements and report the answer. Considering $M = N$,

following is in $O(N^2)$ in worst case

STAY UPDATED!

Subscribe to get blog updates and

```

answer = 0
count[] = 0
for i in {1..r}:
    count[array[i]]++
    if count[array[i]] == 3:
        answer++

```

you will not regret it :)

Slight modification to above algorithm. It still runs in $O(N^2)$

```

add(position):
    count[array[position]]++
    if count[array[position]] == 3:
        answer++

remove(position):
    count[array[position]]--
    if count[array[position]] == 2:
        answer--

currentL = 0
currentR = 0
answer = 0
count[] = 0
for each query:
    // currentL should go to L, currentR should go to R
    while currentL < L:
        remove(currentL)
        currentL++
    while currentL > L:
        add(currentL)
        currentL--
    while currentR < R:
        add(currentR)
        currentR++
    while currentR > R:
        remove(currentR)
        currentR--
    output answer

```

Initially we always looped from L to R, but now we are changing the positions from previous query to adjust to current query.

If previous query was L=3, R=10, then we will have currentL=3 and currentR=10 by the end of that query. Now if the next query is L=5, R=7, then we move the currentL to 5 and currentR to 7.

add function means we are adding the element at position to our current set. And updating answer accordingly. remove function means we are deleting the element at position from our current set. And updating answer accordingly.

Explain an algorithm to solve above problem and state its correctness

MO's algorithm is just an order in which we process the queries. We were given M queries, we will re-order the queries in a particular order and then process them. Clearly, this is an offline algorithm. Each query has L and R,

we will call them opening and closing. Let us divide the given input array into \sqrt{N} blocks. Each block will be $N / \sqrt{N} = \sqrt{N}$ size. Each opening has to fall in one of these blocks. Each closing has to fall in one of these blocks.

A query belongs to P'th block if the opening of that query fall in P'th block. In this algorithm we will process the queries of 1st block. Then we process the queries of 2nd block and so on.. finally \sqrt{N} 'th block. We already have an ordering, queries are ordered in the ascending order of its block. There can be many queries that belong to the same block.

From now, I will ignore about all the blocks and only focus on how we query and answer block 1. We will similarly do for all blocks. All of these queries have their opening in block 1, but their closing can be in any block including block 1. Now let us reorder these queries in ascending order of their R value. We do this for all the blocks.

How does the final order look like?

All the queries are first ordered in ascending order of their block number (block number is the block in which its opening falls). Ties are ordered in ascending order of their R value.

For example consider following queries and assume we have 3 blocks each of size 3.

{0, 3} {1, 7} {2, 8} {7, 8} {4, 8} {4, 4} {1, 2}

Let us re-order them based on their block number.

{0, 3} {1, 7} {2, 8} {1, 2} {4, 8} {4, 4} {7, 8}

Now let us re-order ties based on their R value.

{1, 2} {0, 3} {1, 7} {2, 8} {4, 4} {4, 8} {7, 8}

Now we use the same code stated in previous section and solve the problem. Above algorithm is correct as we did not do any changes but just reordered the queries.

Proof for complexity of above algorithm - $O(\sqrt{N} * N)$

We are done with MO's algorithm, it is just an ordering. Awesome part is its runtime analysis. It turns out that the $O(N^2)$ code we wrote works in $O(\sqrt{N} * N)$ time if we follow the order i specified above. Thats awesome right, with just reordering the queries we reduced the complexity from $O(N^2)$ to $O(\sqrt{N} * N)$, and that too with out any further modification to code. Hurray! we will get AC with $O(\sqrt{N} * N)$.

Have a look at our code above, the complexity over all queries is determined by the 4 while loops. First 2 while loops can be stated as "Amount moved by left pointer in total", second 2 while loops can be stated as "Amount moved by right pointer". Sum of these two will be the over all complexity.

Most important. Let us talk about the right pointer first. For each block, the queries are sorted in increasing order, so clearly the right pointer (currentR) moves in increasing order. During the start of next block the pointer possibly at extreme end will move to least R in next block. That means for a given block, the amount moved by right pointer is $O(N)$. We have $O(\sqrt{N})$ blocks, so the total is $O(N * \sqrt{N})$. Great!

Let us see how the left pointer moves. For each block, the left pointer of all the queries fall in the same block, as we move from query to query the left pointer might move but as previous L and current L fall in the same block, the movement is $O(\sqrt{N})$ (Size of the block). In each block the amount left pointer moves is $O(Q * \sqrt{N})$ where Q is number of queries falling in that block. Total complexity is $O(M * \sqrt{N})$ for all blocks.

There you go, total complexity is $O((N + M) * \sqrt{N}) = O(N * \sqrt{N})$

Explain where and when we can use above algorithm

As mentioned, this algorithm is offline, that means we cannot use it when we are forced to stick to given order of queries. That also means we cannot use this when there are update operations. Not just that, there is one important possible limitation: We should be able to write the functions add and remove. There will be many cases where add is trivial but remove is not. One such example is where we want maximum in a range. As we add elements, we can keep track of maximum. But when we remove elements it is not trivial. Anyways in that case we can use a set to add elements, remove elements and report minimum. In that case the add and delete operations are $O(\log N)$ (Resulting in $O(N * \sqrt{N} * \log N)$ algorithm).

There are many cases where we can use this algorithm. In few cases we can also use other Data Structures like segment trees, but for few problems using MO's algorithm is a must. Lets discuss few problems in the next section.

Problems for practice and sample code

DQUERY – SPOJ: Number of distinct elements in a range = number of elements with frequency ≥ 1 . So it is the same problem we discussed above.

[Click here for sample code](#)

Note: That code will give TLE on submission, it will give AC if fast I/O is added. Removed fast I/O to keep code clean.

Powerful array – CF Div1 D: This is an example where MO's algorithm is a must. I cannot think of any other solution. CF Div1 D means it is a hard problem. See how easy it is using MO's algorithm in this case. You only need to modify add(), remove() functions in above code.

[GERALD07 – Codechef](#)

[GERALD3 – Codechef](#)

[Tree and Queries – CF Div1 D](#)

[Powerful Array – CF Div1 D](#)

[Jeff and Removing Periods – CF Div1 D](#)

[Sherlock and Inversions – Codechef](#)

I am sure there are more problems, if you know any of them, do comment, i will add them.

While this algorithm has a special name “MO”, it is just smart square root decomposition.

Signing off! Wish you a happy new year 😊

Share this post! Learn and let learn 😊

Filed under Algorithms | Tags: | | 14,781 views

« [When 2 guys talk, its not always about girls/sports ;\)](#)

(This is the latest article)

34 Comments.

[Leave a comment ?](#)



free soul June 2, 2015 at 4:05 AM

no need for fast i/o for dquery.. got acc using your concept just declare remove and add inline functions.

[Reply](#)



ma5termind May 10, 2015 at 11:47 AM

hello Anudeep,

problem : powerful array can be solved online with the same complexity $O((Q+N)*\sqrt{N})$. we can discuss it if u want.

[Reply](#)



Abhishek Yadav March 7, 2015 at 10:42 AM

Thank you for this valuable post

[Reply](#)



Rajon Bardhan February 4, 2015 at 4:10 PM

Sir ,

Tanks for a nice tutorial !!

[Reply](#)



Utkarsh Saxena January 12, 2015 at 11:50 AM

Another example can be

Number of inversions in the subarray [L,R]

($O(N * \sqrt{N} * \log N)$) algorithm)

[Reply](#)



anudeep2011 January 22, 2015 at 2:33 AM

Yes, I added a problem from codechef which asks for the same. Thank you

Reply

**Amarjeet Singh** January 8, 2015 at 4:02 PM

we get Merge Sort Algorithms code please

Reply

**Sanu Kumar Gupta** January 2, 2015 at 2:41 AM

update your solution of DQUERY.there are lot of bugs there.

ie:

range of N is $3 \cdot 10^4$ not $3 \cdot 10^5$

BLOCK should be 174 not 555

here $1 \leq a[i] \leq 10^6$ not $a[i] \leq N$..so size of the arrays that you declared are wrong.

BTW thank you for this nice explanation on MOs algorithm.Learnt a lot 😊

Reply

**Deepak** January 2, 2015 at 2:41 AM

This question also uses the same concept, I guess 😊 :

<http://codeforces.com/contest/86/problem/D>

Reply

**anudeep2011** January 22, 2015 at 2:26 AM

Thank you.

Reply

**Aditya Shah** December 31, 2014 at 9:25 PM

Here are two other problems :

<http://www.codechef.com/problems/IIT15>

<http://codeforces.com/contest/351/problem/D>

Reply

**anudeep2011** January 22, 2015 at 2:26 AM

Thanks for the links.

Reply

**cbgiri** December 31, 2014 at 5:11 PM

Sir,

I think there is bug in your slide modification code which run in $O(n*n)$.

if suppose if have an array of 9 element indexing from 0

1 2 3 1 2 3 1 2 3

and there are

6 queries

query:-

1) L=0 R=8

answer should be 3 but came 2 //wrong answer

2) L=1 R=7

answer should be 1 and also came 1 //right answer

3) L=2 R=8

answer should be 1 and also came 1 //right answer

4) L=4 R=7

answer should be 0 but came 1 //wrong answer

5) L=2 R=8

answer should be 1 and also came 1 //right answer

3) L=2 R=7

answer should be 0 but came 1 //wrong answer

Please correct me if i am wrong.

Reply



cbgiri December 31, 2014 at 5:22 PM

Sir, u wrote it correctly in sample code but in blog u wrote it wrongly . so please update this 😊 .

Reply



anudeep2011 January 1, 2015 at 3:39 PM

I know it, but to keep things simple i did not include the border cases clearly.

Reply



cbgiri January 1, 2015 at 10:55 PM

k sir.

and happy New Year 😊

Reply



anudeep2011 January 22, 2015 at 2:31 AM

Yes, it can be wrong. I really did not look into the boundary conditions and implementation details, scope of this article is to introduce and explain the algorithm and provide enough code so that the reader can implement it on its own.

Reply



Dhruv December 30, 2014 at 10:08 AM

Hi Anudeep,

Thanks a lot for this blog, after attempting RRJAM in Dec cookoff I had been trying to read about sqrt decomposition, fenwick trees, etc. I also looked at your solution, but couldn't follow it completely. I know its a lot to ask, but if you could explain your RRJAM solution, it would really be helpful 😊

PS: If you have any relevant resources to learn these related topics, pls do share them too.

Thanks

Reply



Pulkit December 30, 2014 at 3:03 AM

Hi! Wonderful explanation. 😊

I have been trying GERALD07 <http://www.codechef.com/MARCH14/problems/GERALD07> , but unable to understand . Can you post something for the problem to help more like me facing the same issue.

Thank you 😊

Reply



red December 29, 2014 at 5:49 PM

very good and clean explanation thanks Anudeep 😊

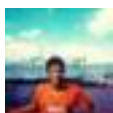
Reply



programmer December 29, 2014 at 3:58 PM

DQUERY Done 😊

Reply



Karthik Abinav (@karthikabinav) December 29, 2014 at 3:56 AM

Out of curiosity, is this name used commonly in the literature? Or is this name used specifically by competitive programming community? I searched online for a reference to MO's algorithm and could not find it.

Reply



anudeep2011 December 29, 2014 at 9:58 AM

MO name is used only in china.

Reply



Aditya Kumar Ghosh December 28, 2014 at 5:38 PM

i just confused with : what are these lines saying ??

How does the final order look like?

All the queries are first ordered in ascending order of their block number (block number is the block in which its opening falls). Ties are ordered in ascending order of their R value.

For example consider following queries and assume we have 3 blocks each of size 3.

{0, 3} {1, 7} {2, 8} {7, 8} {4, 8} {4, 4} {1, 2}

Let us re-order them based on their block number.

{0, 3} {1, 7} {2, 8} {1, 2} {4, 8} {4, 4} {7, 8}

Now let us re-order ties based on their R value.

{1, 2} {0, 3} {1, 7} {2, 8} {4, 4} {4, 8} {7, 8}

Reply



anudeep2011 December 28, 2014 at 11:35 PM

What exactly you did not understand? Those lines summarize the paras above those and gives an example.

Reply



Sriharsha Sammeta December 29, 2014 at 3:32 AM

Hi Anudeep,

Firstly, good initiative with posting algorithms that are not very familiar to most. Please do continue this.

I too didn't understand how (1,2) came after (2,8) after block wise ordering. Isn't the division of inputs into blocks is based on L-value And then ties are sorted based on R-value?

Reply



anudeep2011 December 29, 2014 at 9:57 AM

Initial ordering is block based. As i told the block size is 3, L = 0,1,2 will be in the same block.

Reply



Aditya Kumar Ghosh December 29, 2014 at 8:30 PM

how the order has been done means
firstly it has been done on blocks
and then on block numbers and on the basis of R values
so could you help please



anudeep2011 December 29, 2014 at 11:47 PM

- 1) Block number.
- 2) On ties with block number, then on R value



Aditya Kumar Ghosh December 28, 2014 at 5:37 PM

Awesome algo !!!

Thnk u for posting sir 😊

Reply



ma5termind December 28, 2014 at 3:07 PM

if some one feel need here is link to my solution .. I think i have coded in such a manner that one can understand .. after putting some efforts ..

<https://www.hackerrank.com/contests/w12/challenges/white-falcon-and-tree/submissions/code/2445084>

Reply



ma5termind December 28, 2014 at 3:05 PM

Hello Anudeep2011

Add this to the above list . This one is a tough problem which i solved a month ago using sqrt decomposition + heavy light decomposition ..

Reply



ma5termind December 28, 2014 at 3:08 PM

Problem link :

<https://www.hackerrank.com/contests/w12/challenges/white-falcon-and-tree>

Reply



anudeep2011 December 28, 2014 at 3:40 PM

Hi, Thank you.

This post is for MO's algorithm specially, where as the problem you mentioned is sqrt decomposition but different from MO's.

Reply

Leave a Reply

Enter your comment here...

CONTACT ME

Ask about something or report me a bug or just say Hi. I will be happy to get back.

Contact Me!

RECENT POSTS

- [MO's Algorithm \(Query square root decomposition\)](#)
December 28, 2014
- [When 2 guys talk, its not always about girls/sports ;\)](#)
July 18, 2014
- [Persistent segment trees – Explained with spoj problems](#) July 13, 2014
- [Heavy Light Decomposition](#) April 11, 2014
- [Programming Community – Plan V1.0](#) January 17, 2014
- [IOI and ACM learning community](#) January 16, 2014

RECENT COMMENTS

- [rtheman](#) on [Heavy Light Decomposition](#)
- [parijat](#) on [Heavy Light Decomposition](#)
- [free soul](#) on [MO's Algorithm \(Query square root decomposition\)](#)
- [ma5termind](#) on [MO's Algorithm \(Query square root decomposition\)](#)
- [gaurav chandel](#) on [Heavy Light Decomposition](#)

CATEGORIES

- [Algorithms](#) (2)
- [Data Structures](#) (1)
- [Segment trees](#) (2)
- [SPOJ](#) (1)
- [Uncategorized](#) (3)

Copyright © 2015 Namespace Anudeep ;)