

[← Practice Programming Problems / Tree Coloring](#)

Tree Coloring

Submissions
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1

Since node 1 will always colored first, we can consider the tree is rooted at 1.

Let $S[i]$ be the number of nodes in subtree rooted at node i . Let $F[i]$ be the number of ways coloring subtree rooted at node i , in which we always colored node i first. The answer of this problem is $F[1]$.

How to calculate $F[i]$? Assuming that node i have k direct child: c_1, c_2, \dots, c_k . The order of coloring nodes in each subtree rooted at node c_j are independent to each other. Therefore, we have the formula:

$$F[i] = C(S[i], S[c_1]) * C(S[i] - S[c_1], S[c_2]) * \dots * C(S[i] - S[c_1] - S[c_2] - \dots - S[c_{(k-1)}], S[c_k]) * F[c_1] * F[c_2] * \dots * F[c_k]$$
 where $C(n, k)$ denoting binomial coefficient (n, k) , that means $C(n, k) = n! / ((n - k)! * k!)$.

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IS THIS EDITORIAL HELPFUL?



Yes, it's helpful



No, it's not helpful

13 developer(s) found this editorial helpful.

Author Solution by [Vuong Nguyen](#)

```

1. #include <bits/stdc++.h>
2.
3. using namespace std;
4.
5. const int MAXN = 100000 + 10;
6. const int MOD = (int)(1e9) + 7;
7.
8. vector<int> adj[MAXN];
9. int fac[MAXN], rev[MAXN], f[MAXN], subtree[MAXN];
    
```

```

10. int n;
11.
12. int power(int x, int k, int MOD) {
13.     if (k == 0) return 1 % MOD;
14.     long long t = power(x, k / 2, MOD);
15.     t = (t * t) % MOD;
16.     if (k % 2 == 1) t = (t * x) % MOD;
17.     return t;
18. }
19.
20. void init() {
21.     int n = 100000;
22.     fac[0] = 1;
23.     for(int i = 1; i <= n; i++) fac[i] = (1LL * i * fac[i - 1]) % MOD;
24.     for(int i = 0; i <= n; i++) rev[i] = power(fac[i], MOD - 2, MOD);
25. }
26.
27. int combi(int k, int n) {
28.     return (1LL * fac[n] * ((1LL * rev[k] * rev[n - k]) % MOD)) % MOD;
29. }
30.
31. void DFS(int u, int par = -1) {
32.     f[u] = 1; subtree[u] = 1;
33.     for(int i = 0; i < adj[u].size(); i++) {
34.         int v = adj[u][i];
35.         if (v != par) {
36.             DFS(v, u);
37.             subtree[u] += subtree[v];
38.         }
39.     }
40.     int s = subtree[u] - 1;
41.     for(int i = 0; i < adj[u].size(); i++) {
42.         int v = adj[u][i];
43.         if (v != par) {
44.             int x = (1LL * combi(subtree[v], s) * f[v]) % MOD;
45.             f[u] = (1LL * f[u] * x) % MOD;
46.             s -= subtree[v];
47.         }
48.     }
49. }
50.
51. int main()
52. {
53.     init();
54.     int test;
55.     cin >> test;
56.     while (test --) {
57.         cin >> n;
58.         for(int i = 1; i <= n; i++) adj[i].clear();
59.         for(int i = 1; i <= n - 1; i++) {
60.             int u, v;
61.             cin >> u >> v;
62.             adj[u].push_back(v); adj[v].push_back(u);
63.         }

```

```

64.         DFS(1);
65.         cout << f[1] << endl;
66.     }
67. }

```

Tester Solution by [Anta](#)

```

1. #include <string>
2. #include <vector>
3. #include <algorithm>
4. #include <numeric>
5. #include <set>
6. #include <map>
7. #include <queue>
8. #include <iostream>
9. #include <sstream>
10. #include <cstdio>
11. #include <cmath>
12. #include <ctime>
13. #include <cstring>
14. #include <cctype>
15. #include <cassert>
16. #include <limits>
17. #include <functional>
18. #define rep(i,n) for(int (i)=0;(i)<(int)(n);++(i))
19. #define rer(i,l,u) for(int (i)=(int)(l);(i)<=(int)(u);++(i))
20. #define reu(i,l,u) for(int (i)=(int)(l);(i)<(int)(u);++(i))
21. #if defined(_MSC_VER) || __cplusplus > 199711L
22. #define aut(r,v) auto r = (v)
23. #else
24. #define aut(r,v) __typeof(v) r = (v)
25. #endif
26. #define each(it,o) for(aut(it, (o).begin()); it != (o).end(); ++ it)
27. #define all(o) (o).begin(), (o).end()
28. #define pb(x) push_back(x)
29. #define mp(x,y) make_pair((x),(y))
30. #define mset(m,v) memset(m,v,sizeof(m))
31. #define INF 0x3f3f3f3f
32. #define INFL 0x3f3f3f3f3f3f3f3fLL
33. using namespace std;
34. typedef vector<int> vi; typedef pair<int,int> pii; typedef vector<
35. template<typename T, typename U> inline void amin(T &x, U y) { if(
36. template<typename T, typename U> inline void amax(T &x, U y) { if(
37.
38. template<int MOD>
39. struct ModInt {
40.     static const int Mod = MOD;
41.     unsigned x;
42.     ModInt(): x(0) { }
43.     ModInt(signed sig) { int sigt = sig % MOD; if(sigt < 0) s
44.     ModInt(signed long long sig) { int sigt = sig % MOD; if(si
45.     int get() const { return (int)x; }

```

```

46.
47.     ModInt &operator+=(ModInt that) { if((x += that.x) >= MOD)
48.     ModInt &operator-=(ModInt that) { if((x += MOD - that.x) >
49.     ModInt &operator*=(ModInt that) { x = (unsigned long long)
50.     ModInt &operator/=(ModInt that) { return *this *= that.inv
51.
52.     ModInt operator+(ModInt that) const { return ModInt(*this)
53.     ModInt operator-(ModInt that) const { return ModInt(*this)
54.     ModInt operator*(ModInt that) const { return ModInt(*this)
55.     ModInt operator/(ModInt that) const { return ModInt(*this)
56.
57.     ModInt inverse() const {
58.         long long a = x, b = MOD, u = 1, v = 0;
59.         while(b) {
60.             long long t = a / b;
61.             a -= t * b; std::swap(a, b);
62.             u -= t * v; std::swap(u, v);
63.         }
64.         return ModInt(u);
65.     }
66. };
67. typedef ModInt<1000000007> mint;
68.
69. vector<mint> fact, factinv;
70. void nCr_computeFactinv(int N) {
71.     N = min(N, mint::Mod - 1);
72.     fact.resize(N+1); factinv.resize(N+1);
73.     fact[0] = 1;
74.     rer(i, 1, N) fact[i] = fact[i-1] * i;
75.     factinv[N] = fact[N].inverse();
76.     for(int i = N; i >= 1; i --) factinv[i-1] = factinv[i] * i;
77. }
78.
79. vector<int> t_parent;
80. vi t_ord;
81.
82. void tree_getorder(const vector<vi> &g, int root) {
83.     int n = g.size();
84.     t_parent.assign(n, -1);
85.     t_ord.clear();
86.
87.     vector<int> stk; stk.push_back(root);
88.     while(!stk.empty()) {
89.         int i = stk.back(); stk.pop_back();
90.         t_ord.push_back(i);
91.         for(int j = (int)g[i].size()-1; j >= 0; j --) {
92.             int c = g[i][j];
93.             if(t_parent[c] == -1 && c != root)
94.                 stk.push_back(c);
95.             else
96.                 t_parent[i] = c;
97.         }
98.     }
99. }

```

```

100.
101. int main() {
102.     int T;
103.     scanf("%d", &T);
104.     assert(1 <= T && T <= 10);
105.     rep(ii, T) {
106.         int N;
107.         scanf("%d", &N);
108.         assert(1 <= N && N <= 100000);
109.         vector<vi> g(N);
110.         rep(i, N-1) {
111.             int u, v;
112.             scanf("%d%d", &u, &v), -- u, -- v;
113.             assert(0 <= u && u < N && 0 <= v && v < N);
114.             g[u].push_back(v);
115.             g[v].push_back(u);
116.         }
117.         tree_getorder(g, 0);
118.         vector<int> subtreesize(N, 1);
119.         for(int ix = N-1; ix > 0; -- ix)
120.             subtreesize[t_parent[t_ord[ix]]] += subtreesize[ix];
121.
122.         nCr_computeFactinv(N);
123.
124.         vector<mint> dp(N);
125.         for(int ix = N-1; ix >= 0; -- ix) {
126.             int i = t_ord[ix];
127.             mint x = 1;
128.             int totalsize = 0;
129.             each(j, g[i]) if(*j != t_parent[i]) {
130.                 int size = subtreesize[*j];
131.                 x *= dp[*j];
132.                 totalsize += size;
133.                 x *= factinv[size];
134.             }
135.             x *= fact[totalsize];
136.             dp[i] = x;
137.         }
138.         mint ans = dp[0];
139.         printf("%d\n", ans.get());
140.     }
141.     return 0;
142. }
143.

```

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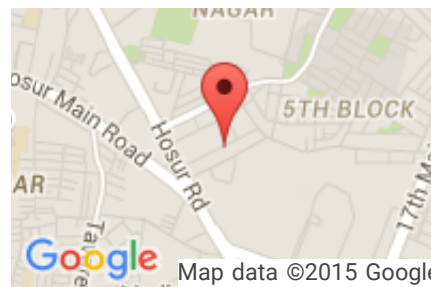
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