1. EyeWriter

This device draw whatever the eyeball movement out. I like this because this can help people like what the video show. Also I can have great use in live entertainment. Like tracking what people are looking at have have interaction with them. To do this I think I need to learn how to let the computer detect motion.

2. MIT's Materiable

This is really cool. I like that it has projection and motion together. This can use on robot performance. To do this I think I need to learn how to connect those cue together and to the computer. Also have the computer to connect with a projector and control what image to project on the cue.

3. Text Rain

I like this because I can have interaction with the things I see on the screen, but I am not really touching anythings. I think this lead into many game we playing today. Some of the sport game. Like people have motion in front of the TV, that can control what the character in the game do. To do this I think I need to know how to let the computer understand human movement.