

1 Good Evening Friends....

2

3 K Prakash Babu, 12 years of exp in Java.....

4

5 Welcome to Durgasoft online training.....

6

7 welcome to free workshop on java "Strings"....

8

9 Workshop on Java Strings:-

10 ~~~~~

11 01. Introduction to Strings.

12 02. Types of Strings Supported by Java.

13 03. java.lang.String Constructors

14 04. java.lang.String Methods Part-1

15 05. java.lang.String Methods Part-2 (re and format)

16 06. String Constant Pool (SCP Area)

17 07. SCP vs Heap Area

18 08. java.lang.StringBuffer Constructors

19 09. java.lang.StringBuffer Methods

20 10. StringBuffer vs StringBuilder

21 11. java.util.StringTokenizer

22 12. Example Programs

23

24

25  
26  
27  
28 01. Introduction to Strings.  
29 ~~~~~  
30 --> Collection or Sequence of Characters is called as String.  
31 --> String is an Object in Java.  
32 --> There is no null characters concept in java like C.  
33 --> char[] to String and String to char[]  
34 --> The following are the different forms of Strings.  
35  
36 02. Types of Strings Supported by Java.  
37 ~~~~~  
38  
39 1. String -----> fixed length string, modifications are not allowed  
    (immutable)  
40 2. StringBuffer --> variable length string, modifications are allowed (mutable),  
    only one thread  
41 3. StringBuilder -> variable length string, modifications are allowed (mutable),  
    multiple thread  
42 4. StringTokenizer-> it is used to divide the string into tokens, utility  
    function.  
43  
44

```
45 Eg1:
46 class Test
47 {
48     public static void main(String[] args)
49     {
50         String s1 = new String("welcome");
51         String s2 = new String("welcome");
52         System.out.println(s1==s2);//false
53         System.out.println(s1.equals(s2));//true
54     }
55 }
56
57 Eg2:
58 class Test
59 {
60     public static void main(String[] args)
61     {
62         StringBuffer s1 = new StringBuffer("welcome");
63         StringBuffer s2 = new StringBuffer("welcome");
64         System.out.println(s1==s2);//false
65         System.out.println(s1.equals(s2));//false
66     }
67 }
68
```

```
69 Eg3:
70 class Test
71 {
72     public static void main(String[] args)
73     {
74         String s1 = new String("welcome");
75         StringBuffer s2 = new StringBuffer("welcome");
76         System.out.println(s1.equals(s2)); //false
77         System.out.println(s1.contentEquals(s2)); //true
78     }
79 }
80
81
82 Eg4:
83 class Test
84 {
85     public static void main(String[] args)
86     {
87         String s = new String("welcome to ");
88         s.concat("java");
89         System.out.println(s); //welcome to
90     }
91 }
92
```

```
93
94 Eg5:
95 class Test
96 {
97     public static void main(String[] args)
98     {
99         String s = new String("welcome to ");
100         s=s.concat("java");
101         System.out.println(s);//welcome to java
102     }
103 }
104
105 Eg6:
106 class Test
107 {
108     public static void main(String[] args)
109     {
110         StringBuffer s = new StringBuffer("welcome to ");
111         s.append("java and python");
112         System.out.println(s);//welcome to java and python
113     }
114 }
115
116 03. java.lang.String Constructors
```

```
117 ~~~~~
118 1. String s = new String();
119 =====
120 it creates an empty String object.
121
122 class Test
123 {
124     public static void main(String[] args)
125     {
126         String s = new String();
127         System.out.println(s);//
128         System.out.println(s.length());//0
129     }
130 }
131
132
133 2. String s = new String(StringLiteral);
134 =====
135 it creates a String obj with the given content
136 class Test
137 {
138     public static void main(String[] args)
139     {
140         String s = new String("india");
```

```
141         System.out.println(s);//india
142     }
143 }
144
145 3. String s = new String(char[]);
146 =====
147 It creates a string obj with the given character array.
148
149 class Test
150 {
151     public static void main(String[] args)
152     {
153         char[] ch= {'w','e','l','c','o','m','e'};
154         System.out.println(new String(ch));//welcome
155     }
156 }
157
158
159 4. String s = new String(char[],int offset,int count);
160 =====
161 It creates a string obj with the given char[] from offset value to number of
    characters.
162
163 class Test
```

```
164 {
165     public static void main(String[] args)
166     {
167         char[] ch= {'w','e','l','c','o','m','e'};
168         //           0   1   2   3   4   5   6
169         System.out.println(new String(ch)); //welcome
170         System.out.println(new String(ch,3,4)); //come
171         System.out.println(new String(ch,0,2)); //we
172         System.out.println(new String(ch,3,2)); //co
173         System.out.println(new String(ch,4,3)); //ome
174         System.out.println(new String(ch,5,2)); //me
175     }
176 }
177
178
179 5. String s = new String(int unicode[],int offset,int count);
180 =====
181 create a string object with the given unicode values.
182
183 class Test
184 {
185     public static void main(String[] args)
186     {
187         int[] uni= {'\u0041','\u0042','\u0043','\u0044','\u0045'};
```



```
188          //          0          1          2          3          4
189          System.out.println(new String uni,0,5)); //ABCDE
190          System.out.println(new String uni,0,4)); //ABCD
191          System.out.println(new String uni,0,3)); //ABC
192          System.out.println(new String uni,0,2)); //AB
193          System.out.println(new String uni,0,1)); //A
194          System.out.println(new String uni,0,0)); //
195      }
196 }
197
198 6. String s = new String(byte[]);
199 =====
200 It creates a string for the given byte array
201
202 class Test
203 {
204     public static void main(String[] args)
205     {
206         byte[] b = {97,98,99,100,101};
207         System.out.println(new String(b)); //abcde
208     }
209 }
210
211
```

```
212 7. String s = new String(byte[],int offset,int count);
213 =====
214 It creates a string for the given byte[] with offset value
215
216 class Test
217 {
218     public static void main(String[] args)
219     {
220         byte[] b = {97,98,99,100,101};
221         System.out.println(new String(b,0,5));//abcde
222         System.out.println(new String(b,0,4));//abcd
223         System.out.println(new String(b,0,3));//abc
224         System.out.println(new String(b,0,2));//ab
225         System.out.println(new String(b,0,1));//a
226         System.out.println(new String(b,0,0));//
227     }
228 }
229
230
231 8. String s = new String(StringBuffer);
232 =====
233 It converts the given StringBuffer obj into String obj
234
235 Eg:
```

```
236 class Test
237 {
238     public static void main(String[] args)
239     {
240         StringBuffer sb = new StringBuffer("java");
241         String s = new String(sb);
242         System.out.println(sb);//java ----> StringBuffer
243         System.out.println(s);//java -----> String
244     }
245 }
246
247
248 9. String s = new String(StringBuilder);
249 =====
250 It converts the given StringBuilder obj into String obj
251 class Test
252 {
253     public static void main(String[] args)
254     {
255         StringBuilder sb = new StringBuilder("python");
256         String s = new String(sb);
257         System.out.println(sb);//python ----> StringBuilder
258         System.out.println(s);//python -----> String
259     }
```

260 }

261

262

263

264

265

266

267

268

269

270

271

272

273

274

275

276

277

278

279

280

281

282

283

284  
285  
286  
287  
288  
289  
290  
291  
292  
293  
294  
295  
296  
297  
298  
299  
300  
301  
302  
303  
304  
305  
306  
307

308  
309  
310  
311  
312  
313  
314  
315  
316  
317  
318  
319  
320  
321  
322  
323  
324  
325  
326  
327  
328  
329  
330  
331

332  
333  
334  
335  
336  
337  
338  
339  
340  
341  
342  
343  
344  
345  
346  
347  
348  
349  
350  
351  
352  
353  
354  
355

356  
357  
358  
359  
360  
361  
362  
363  
364  
365  
366  
367  
368  
369  
370  
371  
372  
373  
374  
375  
376  
377  
378  
379



380

381