### Computer Science Department San Francisco State University CSC 340 Spring 2016

### **Assignment 5 - More Inheritance and Polymorphism**

### **Due Date**

Wednesday, April 20, at midnight.

### Overview

The purpose of this project is to complete the transition from imperative program to object oriented program, and add additional polymorphic behavior to a new class, **BudgetEnvelope**.

### **Submission**

See the submission guidelines posted on iLearn.

### Requirements

- 1. Define a new **Menu** class that encapsulates the behavior of a **Menu**, documented in the UML diagrams in Appendix A, including:
  - 1.1. **Menu()** The default constructor for the **Menu** class. This should initialize the menu object's state to a valid state.
  - 1.2. **show menu()** Already implemented in previous assignment.
  - 1.3. **prompt\_for\_selection()** Already implemented in previous assignment.
  - 1.4. last selection() An accessor to return the value of the selection.
- 2. Define a new BudgetApplication class that encapsulates the behavior of our BudgetApplication, documented in the UML diagrams in Appendix A, including:
  - 2.1. **is\_running()** Returns a **bool** value indicating if the application should continue to run.
  - 2.2. **prompt\_loop()** Encapsulates the behavior of a single user interaction loop.
  - 2.3. The constructor should initialize the private budget and menu members correctly (i.e. it should read the budget from file into the budget member).
  - 2.4. The destructor should correctly store the state of the application (i.e. it should store the budget to file).
- 3. Update the Budget object in preparation for storing months of budget envelopes:
  - 3.1. Add two new members, current\_month and current\_year.
  - 3.2. Update the input and output operators to read these fields from the file, and output them when the budget is displayed.
- 4. Define a new BudgetEnvelope class, a derived class of BudgetItem.
  - 4.1. Implement the required virtual method, whose implementation decrements the object's **balance**. If the withdrawal from the envelope would result in a negative **balance**, return **false**, and DO NOT PERFORM the withdrawal. Otherwise, return **true**.
- 5. Replace your driver file (main.cpp) with the code provided in the resources.

### Resources

The makefile for this assignment can be found at <a href="https://gist.github.com/">https://gist.github.com/</a> <a href="https://gist.github.com/">jrob8577/2aa923ae477ef63debdc3cc53c4fb027</a>.

### **Appendix A: UML Diagrams**

## BudgetApplication - budget : Budget - menu : Menu + BudgetApplication() + ~BudgetApplication() + is\_running() : bool + prompt\_loop() : void - process\_menu\_selection() : void

Menu
- selection : int
+ Menu() + show_menu(): void + prompt_for_selection(): int + last_selection(): int

## # id : int # balance : double # title : string + getId() : int

## Account : BudgetItem + friend ostream&<< ( ostream&, const Account&) + friend ofstream&<< ( ofstream&, const Account& ) + friend ifstream&>> ( ifstream&, Account& )

BudgetEnvelope : BudgetItem
+withdraw( double ) : bool // We'll overload output next assignment

# Budget - title: string - account\_count: int - accounts: Account \* - envelope\_count: int - envelopes: Envelope \* + Budget() + ~Budget() + account\_deposit(int, double): void + account\_withdrawal(int, double): void + friend ostream&<< (ostream&, const Budget&) + friend ofstream&<< (ofstream&, const Budget&)

Envelope	
- id : int - title : string	
+ friend ostream&<< ( ostream&, const Envelope&) + friend ofstream&<< ( ofstream&, const Envelope& ) + friend ifstream&>> ( ifstream&, Envelope& )	

+ friend ifstream&>> ( ifstream&, Budget& )

### **Appendix B: Budget File Format**

File Format	Sample Data
TITLE ENVELOPE_COUNT ENVELOPE_ID ENVELOPE_TITLE  // Repeated up to ENVELOPE_COUNT ACCOUNT_COUNT ACCOUNT_ID ACCOUNT_TITLE ACCOUNT_BALANCE  // Repeated up to ACCOUNT_COUNT CURRENT MONTH CURRENT YEAR	My Budget 2 1 Rent 2 Groceries 2 345 Checking 10.00 876 Savings 100.00 4 2016

Note the output format of the decimals (precision is 2, decimal point shown).

### **Sample Output**

User input is italicized, in bold.

make clean; make

```
rm -f *.o driver
g++ -std=c++11 -c -Wall main.cpp
g++ -std=c++11 -c -Wall budget application.cpp
g++ -std=c++11 -c -Wall menu.cpp
g++ -std=c++11 -c -Wall budget.cpp
g++ -std=c++11 -c -Wall budget item.cpp
q++ -std=c++11 -c -Wall account.cpp
g++ -std=c++11 -c -Wall envelope.cpp
g++ -std=c++11 -c -Wall budget envelope.cpp
g++ -std=c++11 main.o budget application.o menu.o budget.o
budget item.o account.o envelope.o budget envelope.o -o driver
▷ ./driver
---- NoSpacesInTitleBudget ----
Current Budget Month: 4 2016
2 Accounts:
789: Checking - 100.00
120: Savings - 55.55
2 Envelopes:
123: WoW
456: Groceries
1. Show Budget
2. Make Deposit
3. Make Withdrawal
O. EXIT
Enter your selection: 1
---- NoSpacesInTitleBudget ----
Current Budget Month: 4 2016
2 Accounts:
789: Checking - 100.00
120: Savings - 55.55
2 Envelopes:
123: WoW
456: Groceries
1. Show Budget
2. Make Deposit
3. Make Withdrawal
O. EXIT
Enter your selection: 2
Enter account ID: 789
Enter deposit amount: 123.45
---- NoSpacesInTitleBudget ----
Current Budget Month: 4 2016
2 Accounts:
789: Checking - 223.45
120: Savings - 55.55
2 Envelopes:
123: WoW
456: Groceries
1. Show Budget
2. Make Deposit
```

```
3. Make Withdrawal
0. EXIT
Enter your selection: 0

▶ cat budget
NoSpacesInTitleBudget
2
123 WoW
456 Groceries
2
789 Checking 223.45
120 Savings 55.55
4 2016
▶
```