Mohammadali Rezaei

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Github
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Experience

Android developer, Self-employed; Tehran – Jun 2018 - Present

- Involved in learning Kotlin programming language for Android in a few projects with components and libraries written in Java as well as some projects written fully in Kotlin.
- Worked with Android Architecture components include LiveData,
 ViewModel, Navigation, Room, WorkManager and Paging.
- Using RxJava, Retrofit and Architecture components for networking, background processing as well as caching.
- Involved in development of ExoPlayer library inside a bound Android Service and displaying Android Notification.
- Worked with displaying Contact list based on the designed ui wireframes which needed to parse contact provider items in a background thread.
- Tried out dependency injection in different projects using Dagger, Hilt and Koin in order to simplify unit testing.
- Implement android instrumentation test using Espresso as well as local unit test while using RxJava, Coroutines and Architecture components.
- Worked with the ui design components such as CoordinatorLayout, ConstraintLayout as well as MotionLayout.

Android developer, Kiliaro AB; Stockholm – Sep 2021 - Dec 2021

- <u>Kiliaro</u> is a free, cross-platform and social photo gallery app. Kiliaro innovate private photo storing and sharing.
- Implement displaying of grouped notification by FCM push when a user receives a comment on a photo or an auto-shared photo.
- Take part in refactoring Kiliaro Architecture using Navigation architecture component, ViewModel, StateFlow and Jetpack compose.
- Take part in implementation of in-app update feature in a fragment.

Android developer, Dynamo Consulting AB; Stockholm – April 2015 - Aug 2016

- Implement front-end based on UI wireframes considering Material design includes custom views such as a custom ScrollView and ViewGroups.
- Implement android instrumentation tests that run on physical devices and emulators.

Android developer, TeliaSonera; Stockholm - Nov 2015 - May 2016

- Adding Google Analytics and Crashlytics in order to track different screens, events and network errors.
- Implementation of new wizard for Home network app to display proper error message for unsupported routers.
- Reimplementation of authentication mechanism to support Legacy with Digest authentication access as well as Homeware with SRP authentication protocol using abstract factory design pattern.
- Redevelop main functionalities in app such as Main and Guest WiFi,
 Restart and Reset router and change WiFi channel following abstraction object oriented concept.

Android developer, Rebtel Networks AB; Stockholm – Aug 2014 - Feb 2015

- <u>Rebtel</u> is a VoIP product company providing cheap international calling over data and PSTN and instant messaging services.
- Take part in completion of first call signup and login flow by implementing proper solution based on network connectivity type.
- Involved in displaying SMS for Android Kitkat and higher using ContentProvider and CursorLoader since only default SMS app is able to write sent messages to the SMS Provider.
- Involved in development of new Rebtel UI following material design and support for pre-Lollipop using AppCompat 21.

Android, Java developer, SpeedUp AB; Stockholm - Dec 2012 - Jul 2014

- SpeedUp is a product company providing an ERP solution in order to facilitate collection, storing, management and interpretation of data from business activities.
- Responsible for SpeedUp ERP on Android platform.
- Improve Sync service component in order to have less data usage.
- Implement a solution to have different features for different departments using abstract factory design pattern.
- Develop dynamic Conversion component in order to share data between different applications using ContentProvider.
- Involved in development of Form Generator feature which produces View components during run-time using factory design pattern.

iOS developer (Internship), Kumite Labs, Chalmers innovation; Göteborg - Sep 2012 - Nov 2012

- Kumite Labs presents DiggiCard as a discovery product which lets people know about unique stores and upcoming brands by showing their products and locations closest to them.
- Involved in development of iOS version of DiggiCard from scratch.
- Work with back-end using Parse platform (PaaS).
- Implement front-end based on UI wireframes.

Android, Java developer (Master Thesis), Softwek AB; Växjö – Jan 2012 - May 2012

- Android client for Timelog (a web based issue tracking system developed by GWT).
- Involved in development of Restful Web Service between Android client and database.
- Take advantage of Hibernate in the Web Service.
- Consider the latest Android UI guidelines.
- Included technologies: MySQL, Hibernate, REST, Jersey, Tomcat and Android.

Education

Linnaeus University, Växjö – Fall 2009 - Spring 2012

Master Programme in Software Technology

Kish University, Iran - Fall 2003 - Spring 2008

Bachelor degree in Software Technology

Skills

- Object oriented programming and solid principles.
- Android programming using Java and Kotlin.
- Local unit testing in Android using Mockito and MockK.
- Instrumentation and UI Testing using Espresso.
- Modular App Architecture and Kotlin Gradle DSL.
- Version control system (Git) using SourceTree.
- MVVM and clean architectural patterns.
- Architecture Components included in Jetpack libraries.
- Dependency injection using Dagger and tried out Hilt and Koin.
- Retrofit, RxJava, ExoPlayer and tried out Kotlin Coroutines.
- Crash report frameworks in real-time (Crashlytics).
- Firebase and GoogleAnalytics as Tracking user behavior platforms.

Languages

- English: Professional working proficiency.
- Swedish: Good in reading and elementary skills in writing and speaking.
- Persian: Native.