Shi Da Felix Wang

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EDUCATION

University of California, San Diego

M.S. - Electrical and Computer Engineering, GPA: 3.8

Tsinghua University

Sep 2016 - Jun 2020

Sep 2021- Dec 2022

B.Eng. - Mechanical Engineering, Awards: CSC Full Scholarship, Inditex-Tsinghua Scholarship, Evergrande Scholarship

SKILLS

- Programming: Java, C/C++, Python, Golang, Bash, SQL, Scala, JavaScript/HTML/CSS
- Technology: Kubernetes, Docker, AWS services, Kafka, Airflow, Spark, PLC, Jenkins, Node.js, jQuery, Express.js, NiFi
- Database: PostgreSQL, MySQL, MongoDB

EXPERIENCE

Rose ML Lab, UC San Diego

Software Developer Engineer

Dec. 2022 – Present San Diego, CA

- Engineered a **Python package** that empowers users to effortlessly collect, preprocess, and manage **data pipeline** for desired datasets from the database, and call integrated ML models with just **one line of code**, resulting in a **30% increase in efficiency**.
- Utilized **object-oriented programming** principles to encapsulate workflows, providing a **modular and scalable architecture**.

Match Group, LLC - Tinder

Software Developer Engineer Intern

Jun. 2022 – Sep. 2022 Los *Angeles, CA*

- Established a **global Airflow cluster** with **Docker** & **Kubernetes** as the **backbone of data pipelines** in the **Tinder app**, resulting in a **25% increase in data processing speed and app performance**, fostering seamless collaboration among backend teams.
- Provisioned infrastructure for the Airflow cluster including Redis cluster on Elasticache, PostgreSQL on RDS and S3 in AWS.
- Integrated Airflow into CI/CD pipeline through in-house Terraform scripts and Jenkins, reducing deployment time by 30%.
- Coordinated with various teams and set up access control in pipeline process that **enhanced data infrastructure security**.
- Led a six people hackathon team to pitch a *Double Dating Service* which was appreciated by CTO and built a demo with Figma.

Yonyou Network Technology Co., Ltd.

Nov. 2020 – Jan. 2021

Software Developer Engineer Intern

Beijing, China

- Designed database schema for a new Big Data platform of a Fortune Global 500 company with cross-departmental collaboration.
- Individually cleaned deprecated and duplicate fields in database, improving data efficiency by 40%.
- Built data architecture with Operational Data Store (ODS), Data Warehouse (DW) and Data Mart (DM), increasing data reliability.
- Established automated ETL data pipeline with Apache NiFi via MySQL server to simplify data wrangling process.

Robotics and Automation Lab, Tsinghua University

Software Research Assistant

Dec. 2019 – Sep. 2020 *Beijing, China*

- Created a novel **predictive control theory** to track a fly's movement and increased tracking accuracy by 40%.
- Built predictive models using **recurrent neural network** via **TensorFlow** and imported the model to **embedded system** via C++.
- Wrangled data collected from the robotics platform, camera and optical system in a Python Environment.

PROJECTS

Distributed Cloud Storage System (Golang)

Jan 2022 - Mar 2022

UC San Diego, CA

- Individual Project, Department of Computer Science and Engineering
- Built a server with **self-designed HTTP protocol** that supports restful requests, server files and response status of HTTP/1.1.
- Created a cloud file hosting service that syncs files based on TCP/IP protocol and interacts with clients via gRPC.
- Constructed a fault-tolerant distributed storage system based on Raft algorithm to ensure data integrity and consistency.
- Implemented distributed computing through different servers including partition of data, transmitting, sorting and merging data.

Full Stack Development (Node.js, JavaScript/HTML/CSS, MongoDB)

Mar 2022 – May 2022

Project Lead, Department of Computer Science and Engineering

UC San Diego, CA

- Established website's analytical data collection and visualized website's usage history for data analysis on optimizing web pages.
- Set up user login system with **REST API** using **Node.js**, **jQuery and Express.js** to transfer data between **MongoDB** database.

Operating System Design and Implementation (C)

Jan 2022 – Mar 2022 UC San Diego, CA

Individual Project, Department of Computer Science and Engineering

- Constructed the **process scheduling** mechanism of the kernel, including FIFO, LIFO, Proportional and Round Robin.
- Implemented **IPC** including synchronization and mutual exclusion via semaphores with Signal and Wait functions.
- Built a kernel thread package for UMIX which includes Initialize, Create, Yield, Get, Schedule, and Exit of thread operations.