# Sequence Containers

### • Description:

• Sequence containers store elements in a linear sequence. The order of elements is maintained as per the sequence in which they were inserted.

### • Examples:

- **vector**: Dynamic array that provides random access to elements and automatically resizes.
- **deque**: Double-ended queue that allows insertion and deletion at both ends.
- list: Doubly-linked list, efficient for insertion and deletion at any position.
- forward\_list: Singly-linked list, more memory efficient than list.
- array: Fixed-size array, the size is determined at compile time.
- **string**: Specialized container for characters, providing string manipulation functions.

- Provide methods for inserting, deleting, and accessing elements.
- Suitable for scenarios where the order of elements matters.

# **Associative Containers**

# Description:

 Associative containers store elements in a way that allows fast retrieval based on keys. The elements are ordered by keys.

# • Examples:

- **set**: Collection of unique elements, ordered by keys.
- multiset: Collection of elements, allows duplicates, ordered by keys.
- map: Collection of key-value pairs with unique keys, ordered by keys.
- multimap: Collection of key-value pairs, allows duplicate keys, ordered by keys.

- Provide methods for fast search, insertion, and deletion.
- Suitable for scenarios where fast lookup by key is required.

# **Unordered Containers**

## Description:

 Unordered containers are similar to associative containers but do not maintain any specific order. They provide average constant time complexity for search, insert, and delete operations.

# • Examples:

- unordered\_set: Collection of unique elements, unordered.
- unordered\_multiset: Collection of elements, allows duplicates, unordered.
- unordered\_map: Collection of key-value pairs with unique keys, unordered.
- unordered\_multimap: Collection of key-value pairs, allows duplicate keys, unordered.

- Use hash tables internally for fast operations.
- Suitable for scenarios where order is not important but fast access is.

# **Container Adapters**

# Description:

 Container adapters are not containers themselves but provide a different interface for sequential containers. They are built on top of other container types and provide restricted access to the underlying elements.

# • Examples:

- **stack**: LIFO (Last In First Out) structure built on top of other containers.
- queue: FIFO (First In First Out) structure built on top of other containers.
- priority\_queue: Elements ordered by priority, highest priority element at the top.

- Adapt the functionality of sequence containers to provide different behaviors (e.g., LIFO for stack, FIFO for queue).
- Suitable for scenarios where specific access patterns are required (e.g., stack for LIFO operations).