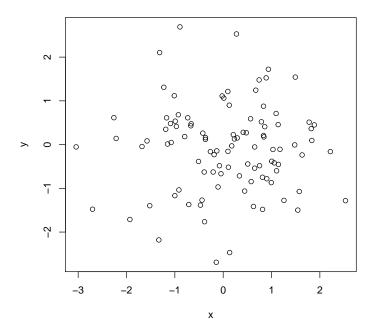
- > # help("RweaveLatex")
- > # this is an R code chunk. R code goes in here,
- > # between the angle brackets and the at symbol.
- > a = 123456
- > print(a)

## [1] 123456



a.b.c.d 3 4 3 5:1