

Effects of Wavelength Dependent PSF on Galaxy Shear & Mass Measurement

Physics Ph.D. Prospectus Defense By,

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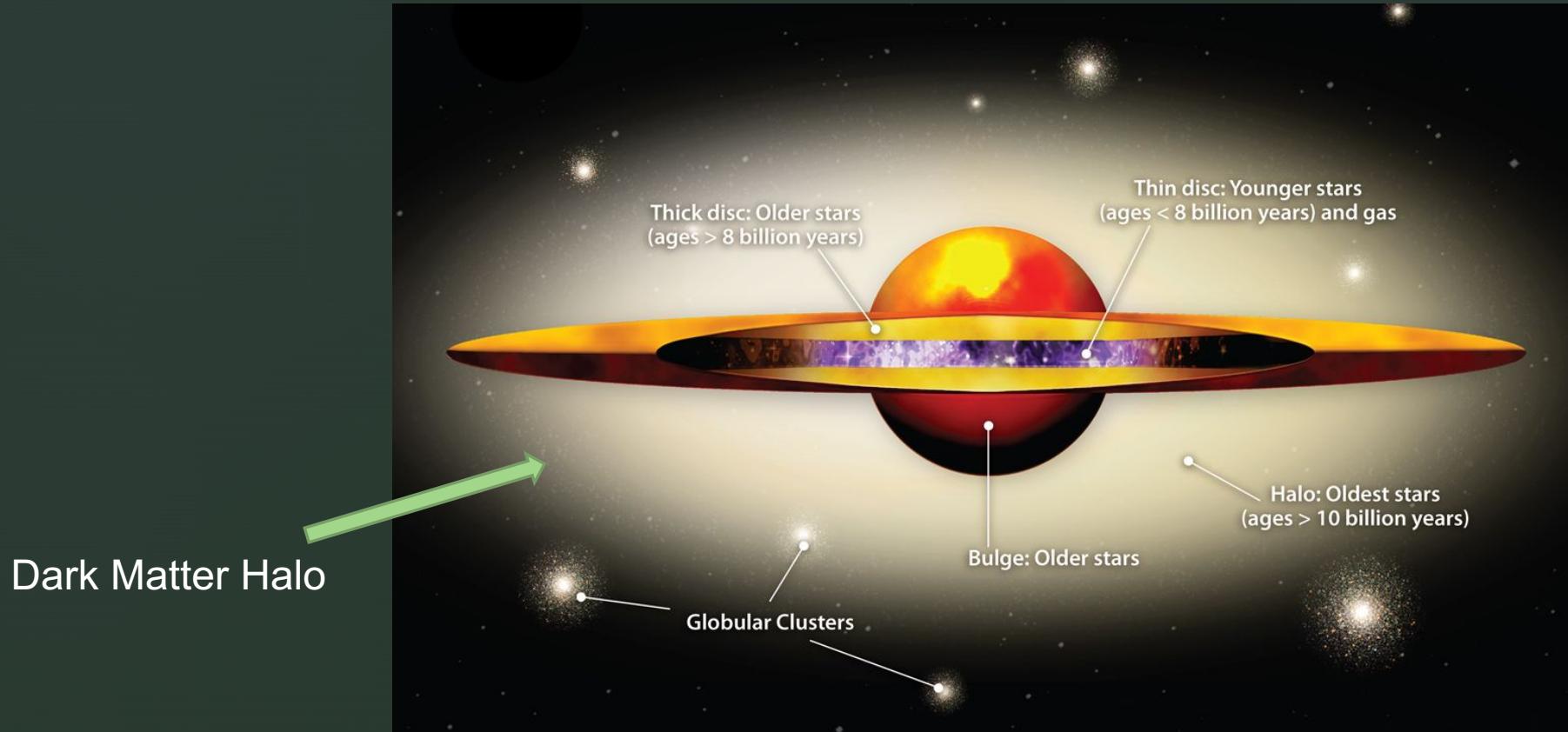
Outline

- Schematic Diagram of Project
- Introduction
- Galaxy Fitting
- PSF Creation
- Galaxy Simulation using **Jedisim**
- Shear Analysis
- Mass Estimation
- Timeline
- References

ACRONYMS

ACS	Advanced Camera for Surveys
CDM	Cold Dark Matter
CMB	Cosmic Microwave Background
DE	Dark Energy
DM	Dark Matter
DMstack	Data Management stack pipeline of LSST
FWHM	Full Width Half Maximum
GR	General Relativity
HST	Hubble Space Telescope
IMCAT	Image and Catalog Manipulation Software
LSS	Large Scale Structure
LSST	Large Synoptic Survey Telescope
PSF	Point Spread Function
SED	Spectral Energy Distribution
UDF	Ultra Deep Field
WFC3	Wide Field Camera 3 of LSST
WFIRST	Wide-Field Infra-red Survey Telescope

Parts of a Galaxy



(Source: SolStation.com)

Hubble Space Telescope



The Hubble Space Telescope as seen from the departing [Space Shuttle Atlantis](#), flying Servicing Mission 4 (STS-125), the fifth and final Hubble mission

Mission type Astronomy

Operator NASA · ESA · STScI

Main telescope

Type Ritchey–Chrétien reflector

Diameter 2.4 m (7.9 ft)

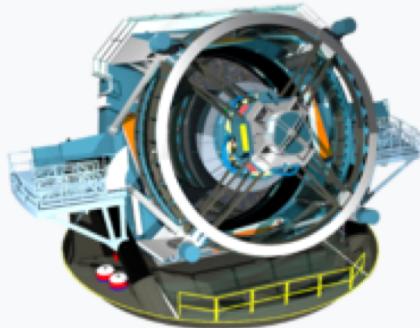
Focal length 57.6 m (189 ft)

Focal ratio f/24

Collecting area 4.5 m² (48 sq ft)^[5]

Wavelengths Near-infrared, visible light, ultraviolet

Large Synoptic Survey Telescope



Rendering of completed LSST

Location(s) Cerro Pachón, Coquimbo Region, Chile

Coordinates 30°14'40.7"S 70°44'57.9"W^{[1][3][4]}

Altitude 2,663 m (8,737 ft), top of pier^{[1][5]}

Wavelength 320–1060 nm^[6]

Built 2014–2019

First light 2019^[7]

Telescope style Three-mirror anastigmat, Paul-Baker / Mersenne-Schmidt wide-angle^[8]

Diameter 8.417 m (27.6 ft) physical

8.360 m (27.4 ft) optical

5.116 m (16.8 ft) inner^{[9][10]}

Secondary diameter 3.420 m (1.800 m inner)^[9]

Tertiary diameter 5.016 m (1.100 m inner)^{[9][10]}

Angular resolution 0.7" median seeing limit
0.2" pixel size^[6]

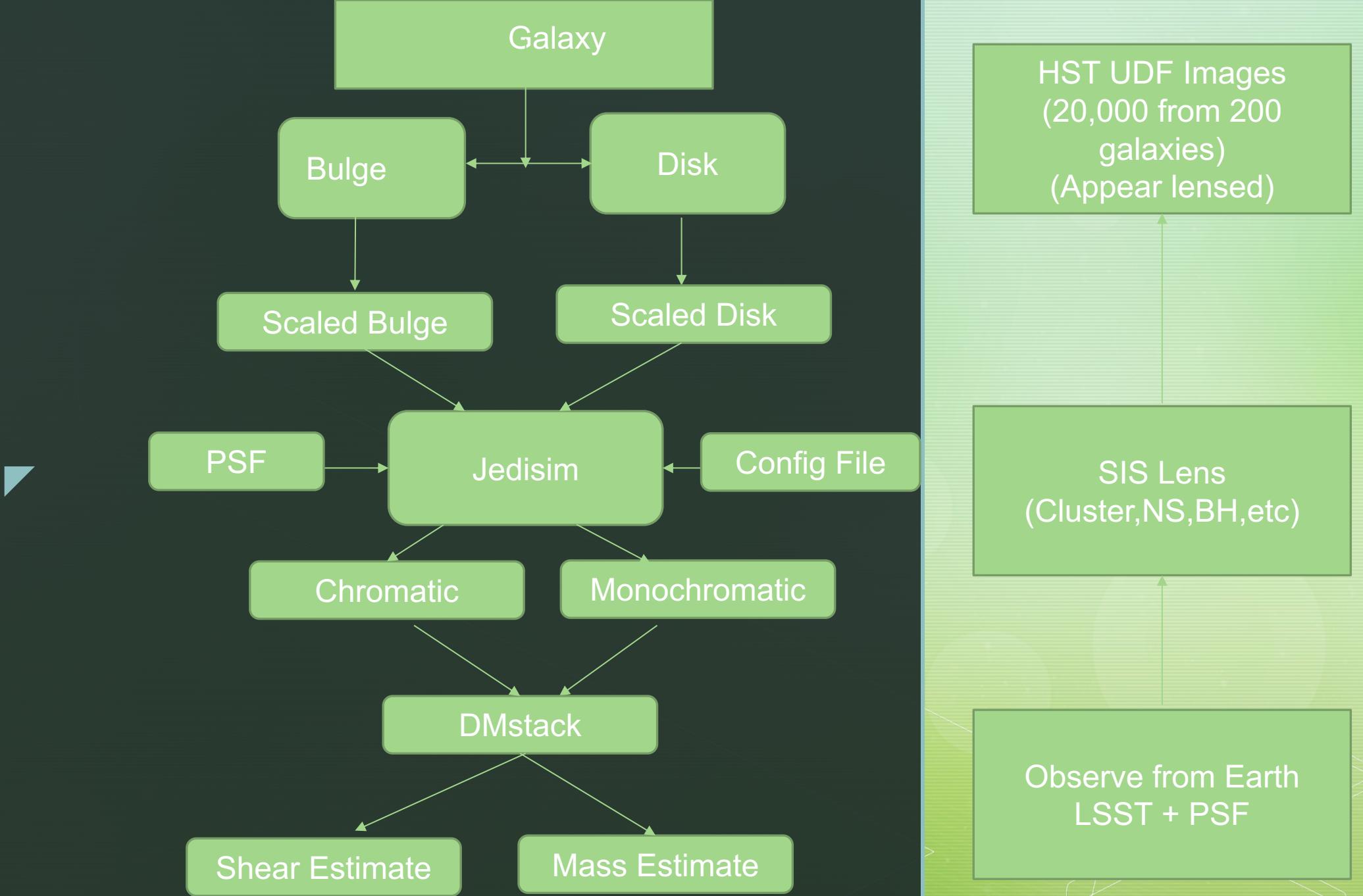
Collecting area 35 square metres (376.7 sq ft)^[6]

Focal length 10.31 m (f/1.23) overall
9.9175 m (f/1.186) primary

HST & LSST

1. HST (Space Based Telescope)
2. LSST (Ground Based Telescope)

(Source: Wikipedia)



Introduction to Gravitational Lensing

- When the light from a distant object is coming to the observer, if there is a massive object near to the line to sight, then the original object appears to be enlarged and distorted (or in some case a circular ring or multiple images of the same objects are seen) which is called Gravitational Lensing.

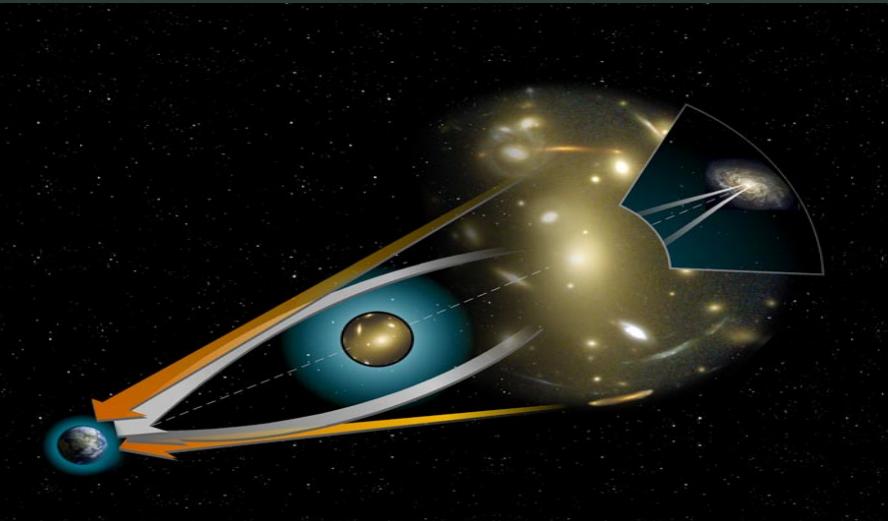
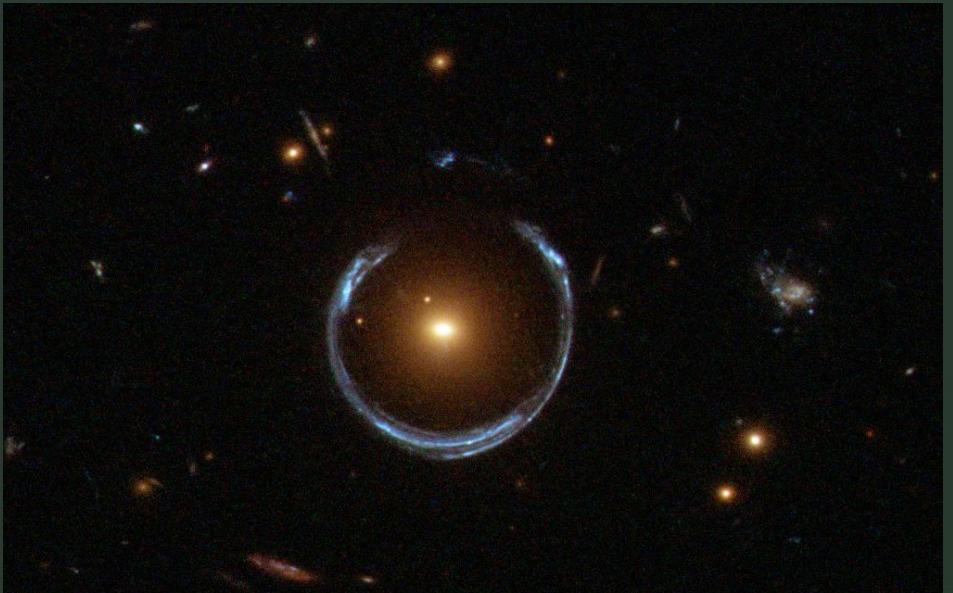
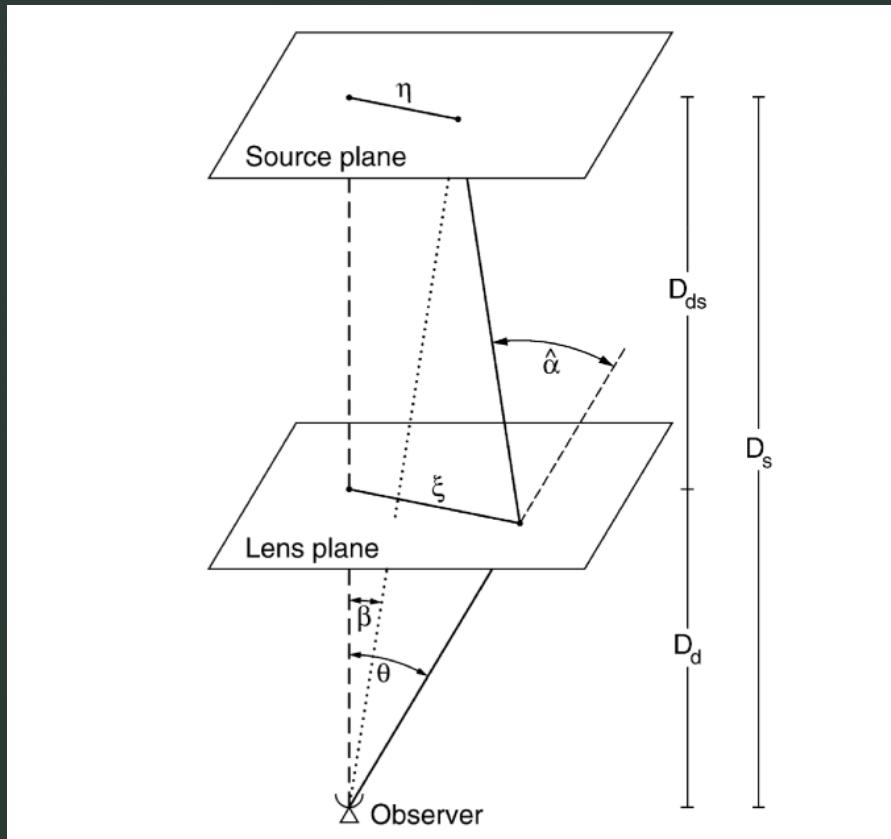


Fig: Left: Einstein Ring around a galaxy and Right: Multiple Images due to lensing
(Source: wikipedia)

Lensing Theory



Deflection Angle

$$\hat{\alpha} = \frac{4GM}{c^2\xi}.$$

Lens Equation

$$y = \frac{\beta}{\theta_E}; \quad x = \frac{\theta}{\theta_E}$$

Einstein Angle

$$\theta_E = \sqrt{\frac{4GM}{c^2} \frac{D_{ds}}{D_s D_d}} \quad (\text{Einstein Angle}).$$

Fig: Gravitational Lensing
(Source: Schneider and Bartelmann 2001)

Lensing Theory Contd.

Now we can write the observed surface brightness $\mathbf{I}(\boldsymbol{\theta})$ in terms of distortion matrix as

$$\mathbf{I}(\boldsymbol{\theta}) = \mathbf{I}^s[\beta_0 + \mathcal{A}(\boldsymbol{\theta})(\boldsymbol{\theta} - \boldsymbol{\theta}_0)] \quad (\text{Observed Surface Brightness}) \quad (25)$$

In terms of deflection potential ψ Jacobian matrix \mathcal{A} can be written as

$$\mathcal{A}(\boldsymbol{\theta}) = \frac{\partial \boldsymbol{\beta}}{\partial \boldsymbol{\theta}} \quad (26)$$

$$= (\delta_{ij} - \frac{\partial^2 \psi(\boldsymbol{\theta})}{\partial \theta_i \partial \theta_j})$$

$$= \begin{pmatrix} 1 - \psi_{,11} & -\psi_{,12} \\ -\psi_{,21} & 1 - \psi_{,22} \end{pmatrix} \quad (27)$$

From these deflection potential terms, we define shear components

$$\gamma_1 = \frac{1}{2}(\psi_{,11} + \psi_{,22}) \quad (28)$$

$$\gamma_2 = \psi_{,12} \quad (29)$$

Here, the two components tensor γ is called *shear* and is given by

$$\gamma \equiv \gamma_1 + i\gamma_2 = |\gamma| e^{2i\phi} \quad (\text{Shear}) \quad (30)$$

Here, γ_1 and γ_2 are two components of shear as given in equation (28) and ϕ is the phase angle.

$$\mathcal{A}(\boldsymbol{\theta}) = \begin{pmatrix} 1 - \kappa - \gamma_1 & -\gamma_2 \\ -\gamma_2 & 1 - \kappa + \gamma_1 \end{pmatrix}$$

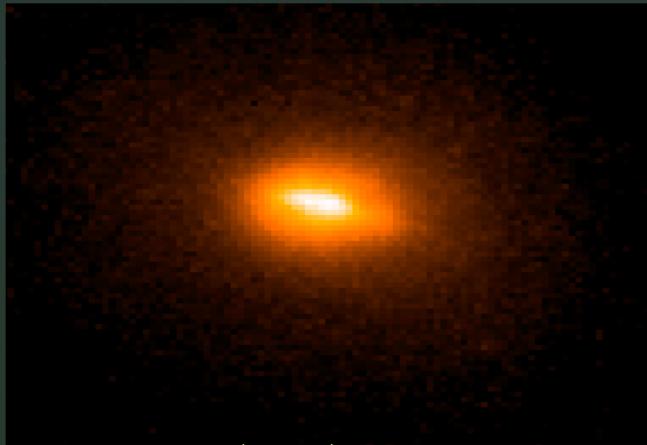
$$\kappa = \frac{1}{2}(\psi_{,11} + \psi_{,22}) \quad (\text{Convergence})$$

$$\mu(\boldsymbol{\theta}) \equiv \frac{1}{\det|\mathcal{A}|} \quad (\text{Magnification}).$$

$$g(\boldsymbol{\theta}) \equiv \frac{\gamma(\boldsymbol{\theta})}{1 - \kappa(\boldsymbol{\theta})} \quad (\text{Reduced Shear}).$$

(Source: Schneider and Bartelmann 2001)

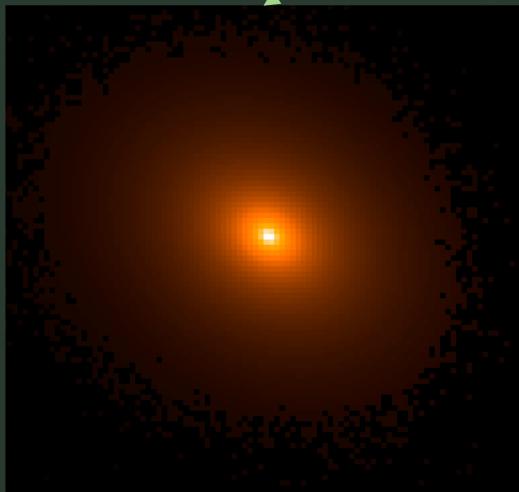
Part 2: Galaxy Fitting (Using Galfit)



HST F814W Image
(Source: HST)

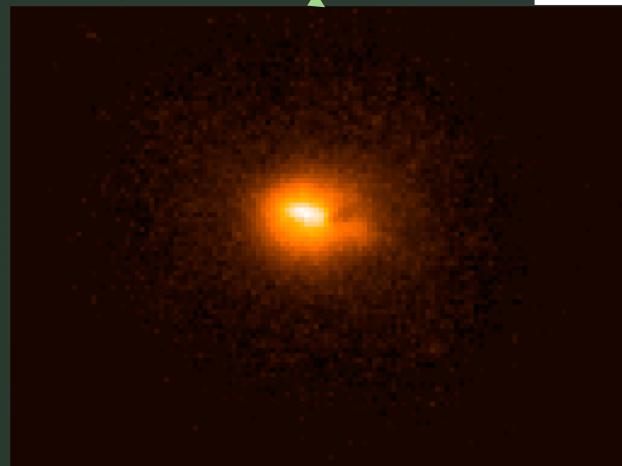
$$I(R) = I_e e^{-7.669[(R/R_e)^{1/4} - 1]}$$

Bulge
(deVaucouleur
Profile)



$$\ln I(R) = \ln I_0 - kR$$

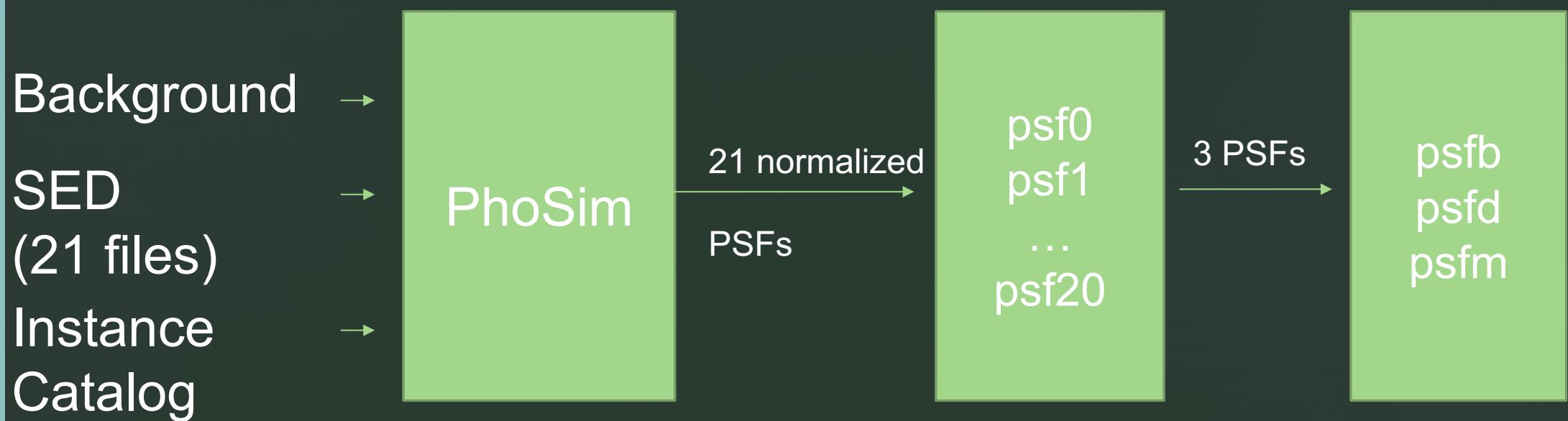
Disk
(Exponential
Disk Profile)



Rescaling Ratio of Bulge and Disk From HST to LSST



PSF Creation Using PhoSim



Equation for Rescaling

$$sb0 = b0 * \left(\frac{F_{b0} + F_{d0}}{F_{b0} \cdot f_{ratb} + F_{d0} \cdot f_{ratd}} \right) * f_{ratb} \quad (1)$$

$$f_{ratd} = \frac{\int_{\lambda_0}^{\lambda_{20}} f_{bz}(\lambda) d\lambda}{\int_{\lambda_{hst0}}^{\lambda_{hst20}} f_{bzcut}(\lambda) d\lambda} \quad (2)$$

$$f_{ratd} = \frac{\int_{\lambda_0}^{\lambda_{20}} f_{dz}(\lambda) d\lambda}{\int_{\lambda_{hst0}}^{\lambda_{hst20}} f_{dzcut}(\lambda) d\lambda} \quad (3)$$

(4)

F_{b0} = Total flux of bulge0 (5)

F_{d0} = Total flux of disk0 (6)

For LSST ($z = 1.5$) : f_{bz} is SED for 3Gyr old galaxy (7)

$\lambda_0 = 2208$ $\lambda_{20} = 2764$ (8)

For HST ($z = 0.2$) : f_{bzcut} is SED for 12Gyr old galaxy (9)

$\lambda_{hst0} = 5898$ $\lambda_{hst20} = 7990$ (10)

Creating PSF For Bugle, Disk, and Monochromatic

Define : (1)

$$bfr0 = \frac{\int_{\lambda_0}^{\lambda_1} f_{bz}(\lambda) d\lambda}{\int_{\lambda_0}^{\lambda_{20}} f_{bz}(\lambda) d\lambda} \quad (2)$$

$$avg_rsbd = \frac{\sum(F_{sb}/F_{sd})}{n_g} \quad (3)$$

$$avg_rsbd_d = \frac{1}{1 + avg_rsbd} \quad (4)$$

$$avg_rsbd_b = \frac{avg_rsbd}{1 + avg_rsbd} \quad (5)$$

(6)

Then,

$$psfb = \frac{p0 * bfr0 + p1 * bfr1 + \dots + p20 * bfr20}{bfr0 + bfr1 + \dots + bfr20} \quad (7)$$

$$psfd = \frac{p0 * dfr0 + p1 * dfr1 + \dots + p20 * dfr20}{dfr0 + dfr1 + \dots + dfr20} \quad (8)$$

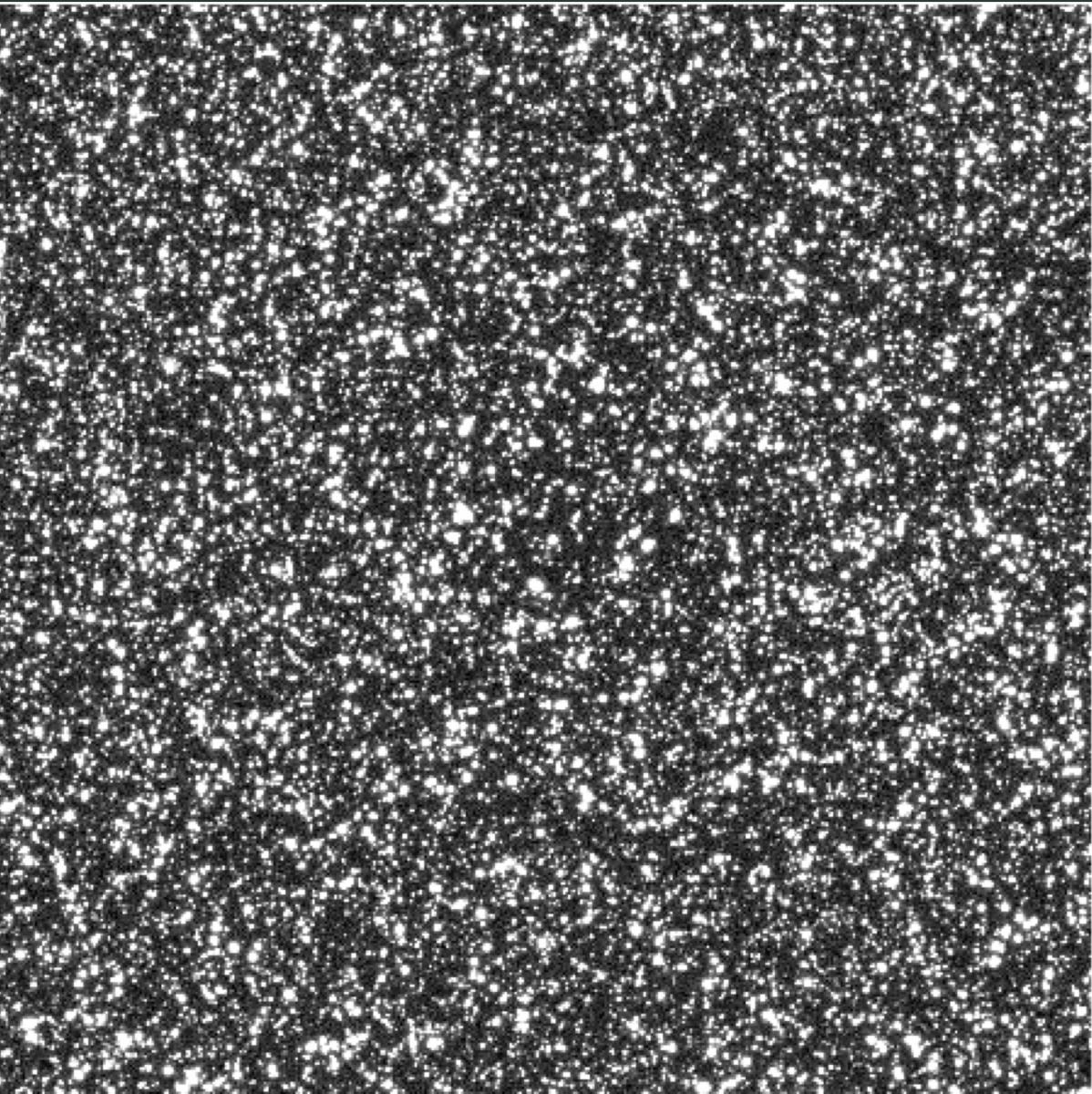
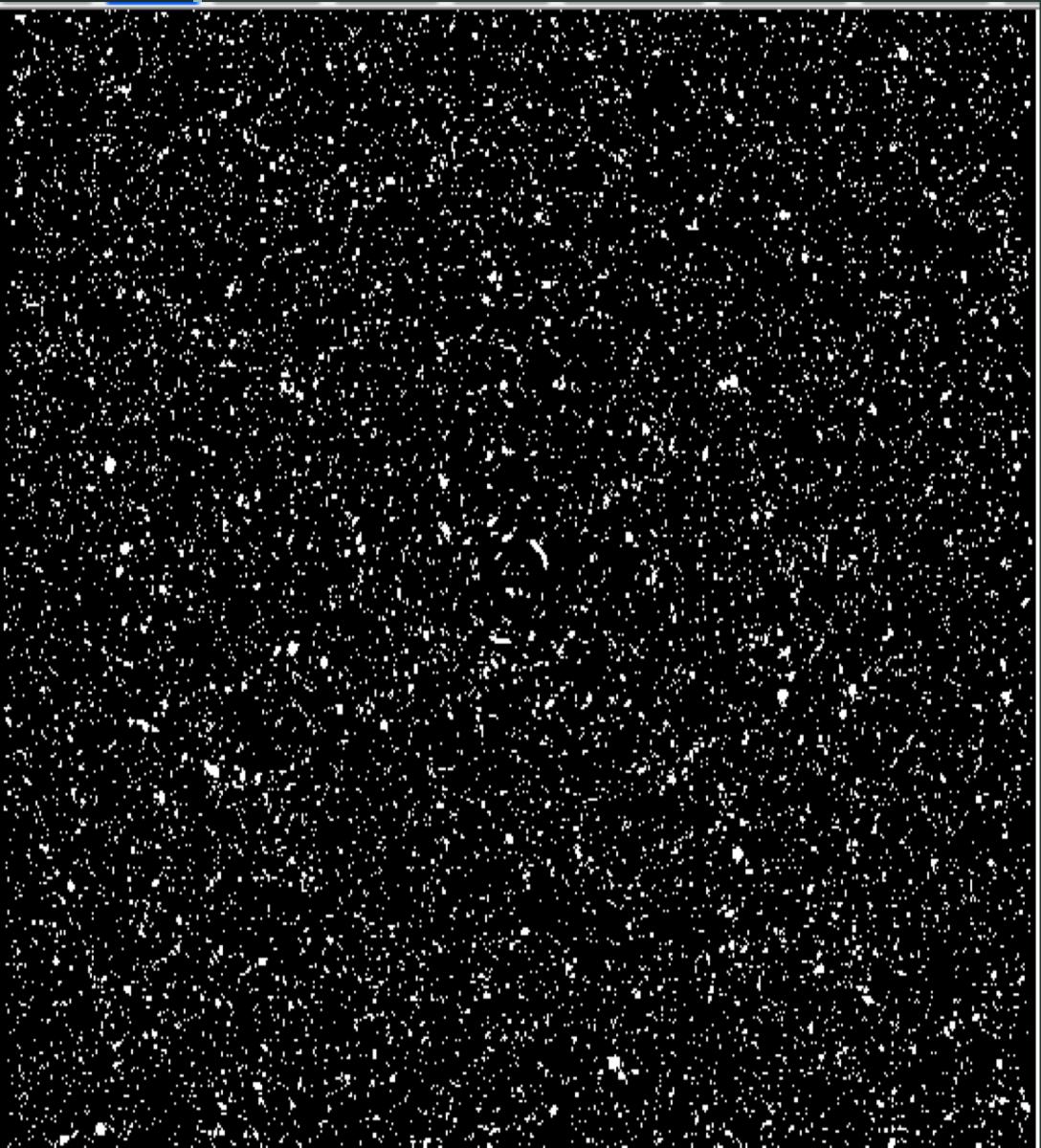
$$psfm = psfb * avg_rsbd_b + psfd * avg_rsbd_d \quad (9)$$

Simulating LSST Images using Jedisim

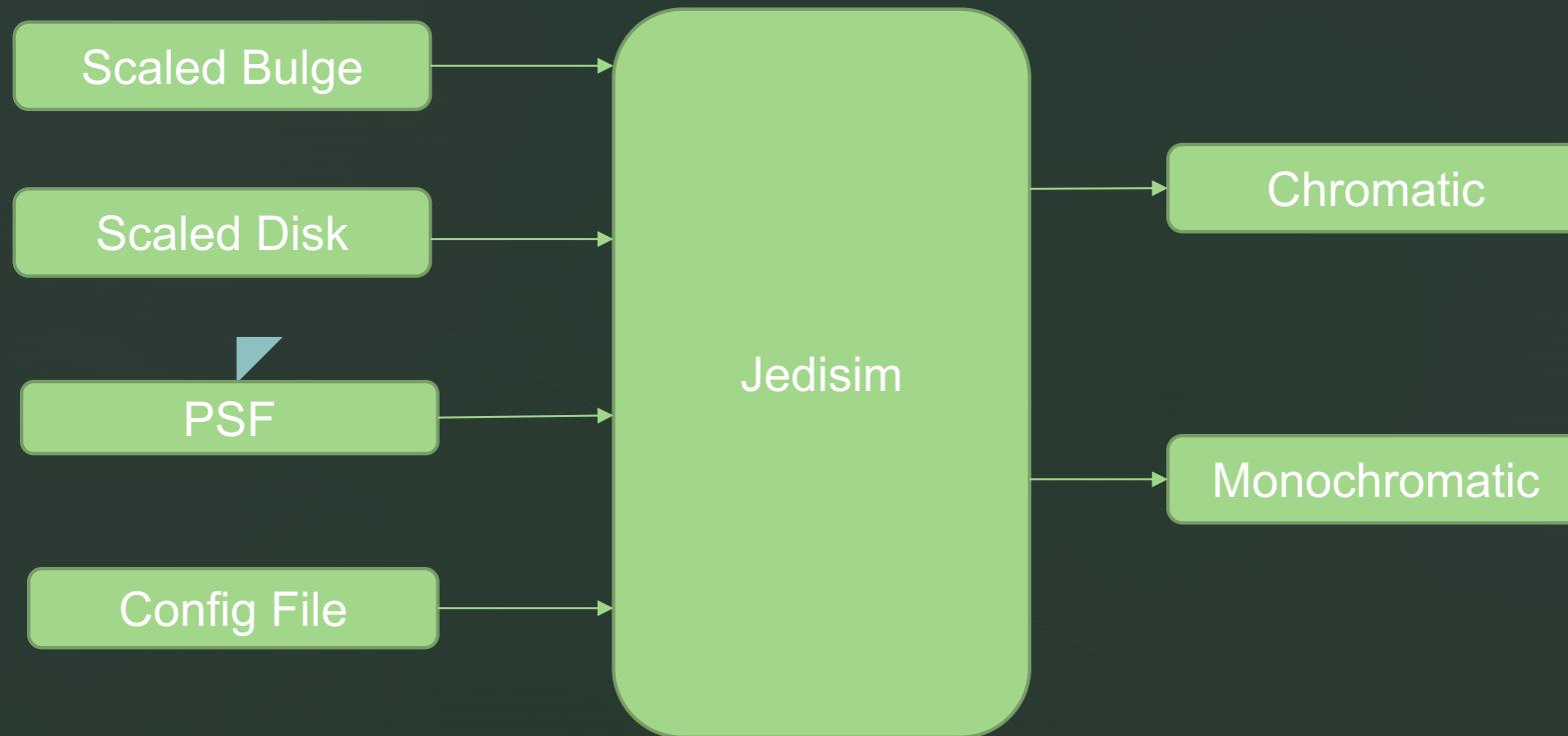
- Created by Daniel Parker and Dr. Ian Dell Antonio of Brown University (2013).
- Adapted, Modified, and Maintained by Bhishan with help of Dr. Clowe from 2014.¹
- Takes the HST or CANDELS or Other Surveys Images as input and gives LSST simulated images.
- Jedisim takes in three inputs:
 - * Input galaxies (scaled bulge or scaled disk or scaled_bulge_disk).
 - * PSF (psfb or psfd or psfm)
 - * Physics configuration file (configb or configd or configm)
- Jedisim gives out following outputs:
 - * Chromatic Image (lsst)
 - * Monochromatic Image (lsst_mono).
 - * 90 degree rotated version of chromatic and monochromatic images.

¹: <https://github.com/bhishanpd/jedisim>

HST and LSST Images



Jedisim Schematic Diagram



Creating Catalog

- Galaxy Parameters
 - Magnitude (Power law, $22 < M < 28$)
 - Radius (r₅₀ radius binned by integer magnitude)
 - Redshift (Constant, also can be changed)
 - Position (601 * 601 pixels)
 - Angle

Create Galaxy Stamps Using Jeditransform

- We have 201 HST ACS UDF F814W Galaxy cutouts.
- The script “Jeditransform.c” will create more images from these.
- Jeditransform reads Position, Angle, Magnitude, Redshift, and Radius from the catalog file and create more stamps.
- Here we generate 20,000 HST galaxy stamps.

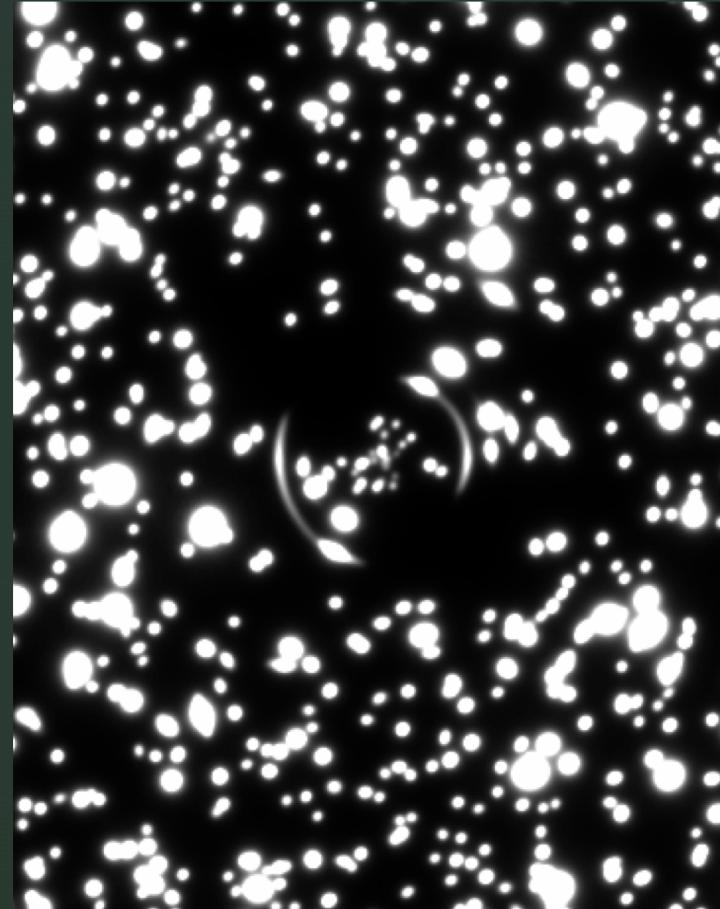
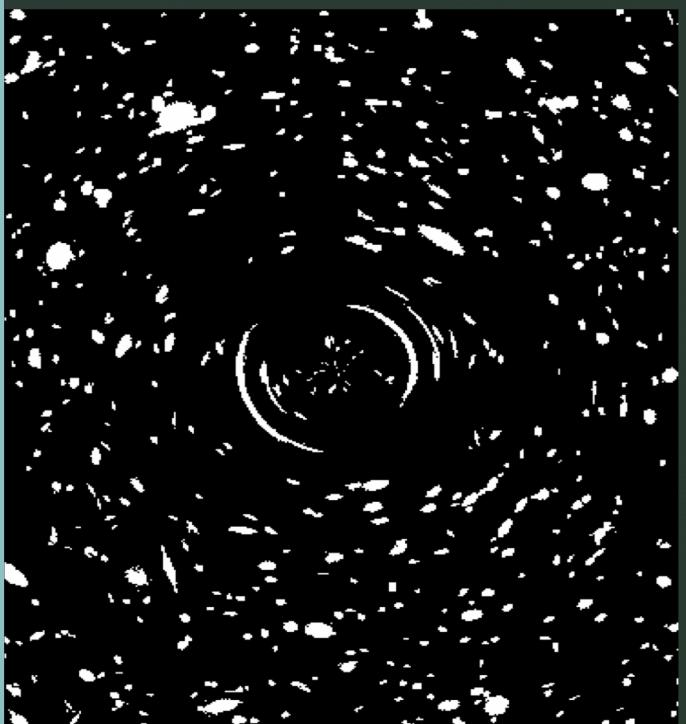
Distort the Stamps Using Gravitational Lens

- Program: Jedidistort
 - lens.txt
 - create lensed
- Mass Profiles
 - Navarrow-Frenk-White (NFW)
 - Singular Isothermal Sphere (SIS)
- Singualr Isothermal Sphere
 - $\rho = \frac{\sigma^2}{2\pi G r^2}$
 - σ is dispersion velocity

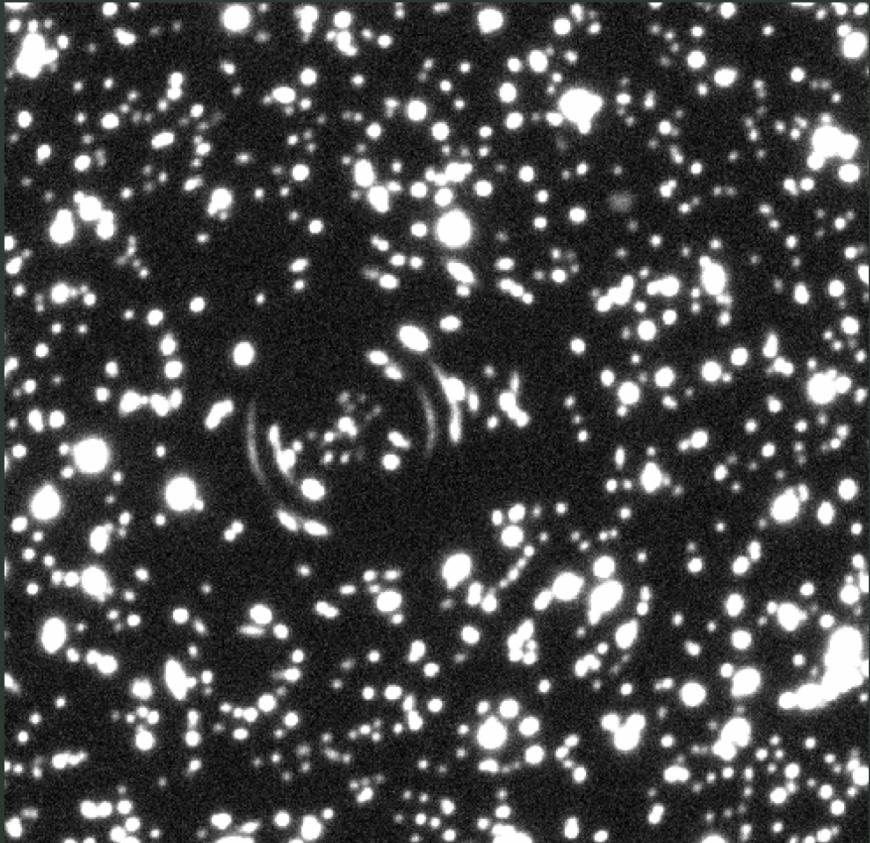
Transform and Distort Image



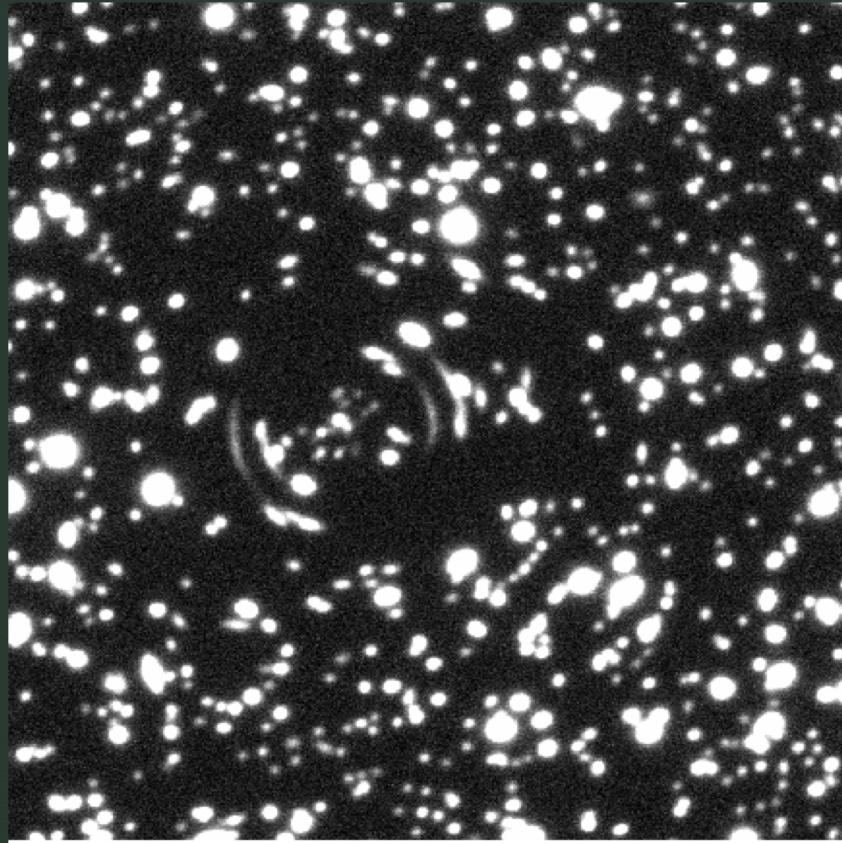
Convolve HST Field with PSF



Create Monochromatic and Chromatic Image



lsst.fits (from 20,000 HST Images)



lsst_mono.fits (from 20,000 HST Images)

Shear Analysis on LSST Simulated Images (z=0.7)

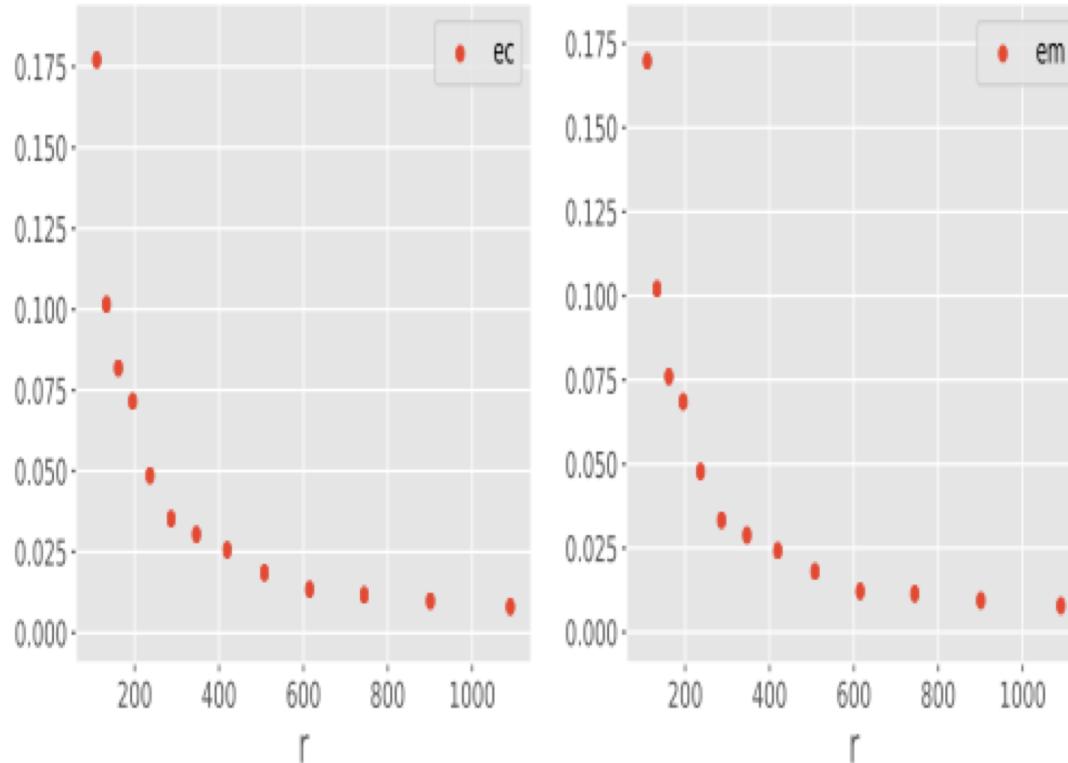


Figure 4: Ellipticites for chromatic and monochromatic files

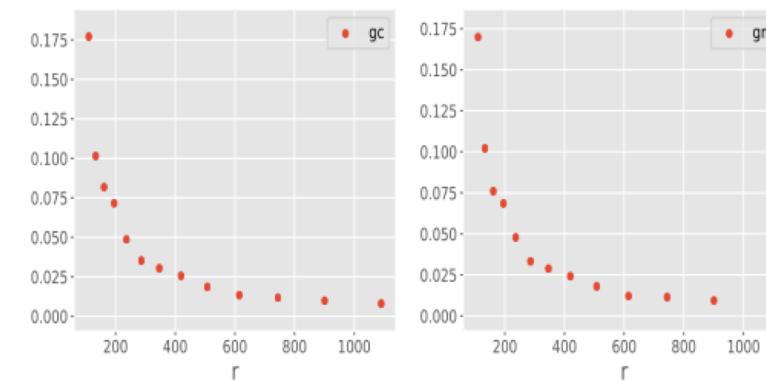


Figure 5: Shears for chromatic and monochromatic files

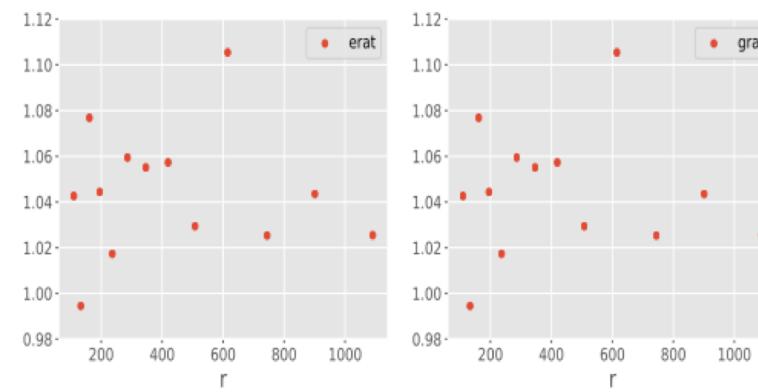


Figure 6: Ellipticites and Shears Ratio (chromatic/monochromatic)

Mass Estimation Using DMstack

- DMstack is LSST Data Management Pipeline
 - obs_file¹
 - ingest images
 - Process CCD
 - Gives fits table with KSB parameters
 - Clusters²
 - Reads fits table in hdf5 format
 - Add photo-z to hdf5 file
 - Estimate mass using cluster_mass script

1. https://github.com/bhishanpdl/DMstack_obsfile_Clusters

2. https://github.com/bhishanpdl/DMstack_obsfile_Clusters/tree/master/run_clusters

Timeline

Table 2: Time-line

Start	Finish	Activity
Aug. 2014	March 2017	Working on galaxy simulating software Jedisim
April 2017	Jan. 2018	Release of Jedisim version 1.0
Sep. 2018	March 2019	Integrating Jedisim with LSST pipelines
March 2019	Aug. 2019	Writing and defending the Ph.D. dissertation

References

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