BASIC COURSE:

On Dashboard page, Student clicks User button, and system displays User page.

Student clicks Teams button and system displays Teams page.

Student clicks Create Team button and system displays Create Team screen.

Student selects Sport, enters Team Name, enters Description, and clicks Submit button.

System ensures a Sport has been selected, Team Name is not too long or too short, and Description is not too long. System then displays Confirmation screen and invokes Team Approval use case.

ALTERNATE COURSES:

The student enters a Team Name that is too short(<3 characters): The system shows the Team rejected page showing a message explaining why the Team was rejected, and rejects the Team.

The student enters a Team Name that is too long(>30 characters): The system shows the Team rejected page showing a message explaining why the Team was rejected, and rejects the Team.

The student did not select a sport: The system shows the Team rejected page showing a message explaining why the Team was rejected, and rejects the Team.

The student enters a description that is too long(text>1MB): The system shows the Team rejected page showing a message explaining why the Team was rejected, and rejects the Team.

Student | Dashboard page | User page | Teams page | Create Team screen | Team Rejected Page

click User button

click Teams button

click Create Team button

new — Team

setSport(String sportName)

setTeamName(String teamName)

setDescription(String description)

display — Confirmation Screen

display