

Understanding Windows Kernel Exploitation

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Motivation

- Got bugs, now what
- Check to see if older techniques still work on Win10 x64
 - Cesar Cerrudo “Easy Local Windows Kernel Exploitation” 2012
 - Mateusz ‘j00ru’ Jurczyk & Gynvael Coldwind “SMEP: What is it, and how to beat it on Windows” 2011
 - Cedric Halbronn “Exploiting CVE-2015-2426, and How I Ported it to a Recent Windows 8.1 64-bit”


What We Will Be Covering

- Discretionary Access Controls
 - Tokens and their place in exploitation
 - Security Descriptors and their place in exploitation
- Mandatory Access Controls
 - Integrity Levels and their place in exploitation

What We Will Be Covering

- Kernel Code Execution Prevention
 - Bypassing various protections to get our code running in the kernel
- Supervisor Mode Execution Prevention (SMEP)
 - Bypassing SMEP to execute code as kernel in userland

What We Will Not Be Covering

- How to find vulnerabilities
 - We did a talk about this at DerbyCon last month
- What vulnerabilities look like
 - You can find lots of examples via 

Assumptions Going Forward

- We have already found vulnerabilities that give us kernel reads and writes
- For demos, we wrote a custom kernel driver that gives us the ability to read and write arbitrary kernel memory
 - Not so far fetched



Goals

- Elevate our effective privileges from non-administrative user to Administrator or greater
- Keep the system in a stable state (avoid BSOD)
- Make the exploits reliable



Windows Security Model Overview

- Discretionary Access Controls
 - Tokens
 - Security Descriptors
- Mandatory Access Controls
 - Integrity Levels
- Kernel Protections
 - Protection Rings + SMEP
 - Code signing
 - IUM/SKM
 - *Guard: PatchGuard && DeviceGuard && CredentialGuard

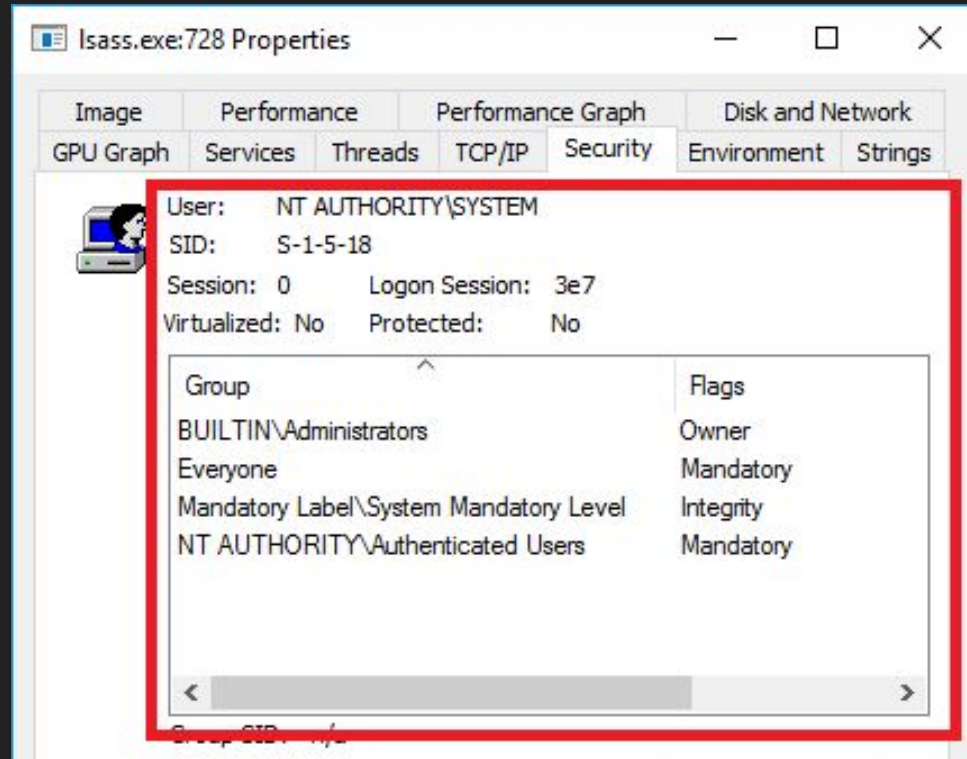
Discretionary Access Controls - Tokens

- Access Tokens
 - Describes security context of the process or thread
 - Used to determine whether or not we can access an object
 - Contains important identity and privilege information:
 - Security Identifiers (SIDs) identifying the user and their groups
 - Privileges indicating rights that the token bearer holds

Discretionary Access Controls - Tokens

- Security Identifiers (SIDs)
 - Used in tokens to identify the user and their groups
 - Used in security descriptors to identify the owner of the object
 - We will discuss security descriptors shortly
 - Used in Access Control Entries (ACEs) to grant/restrict access

Discretionary Access Controls - Tokens

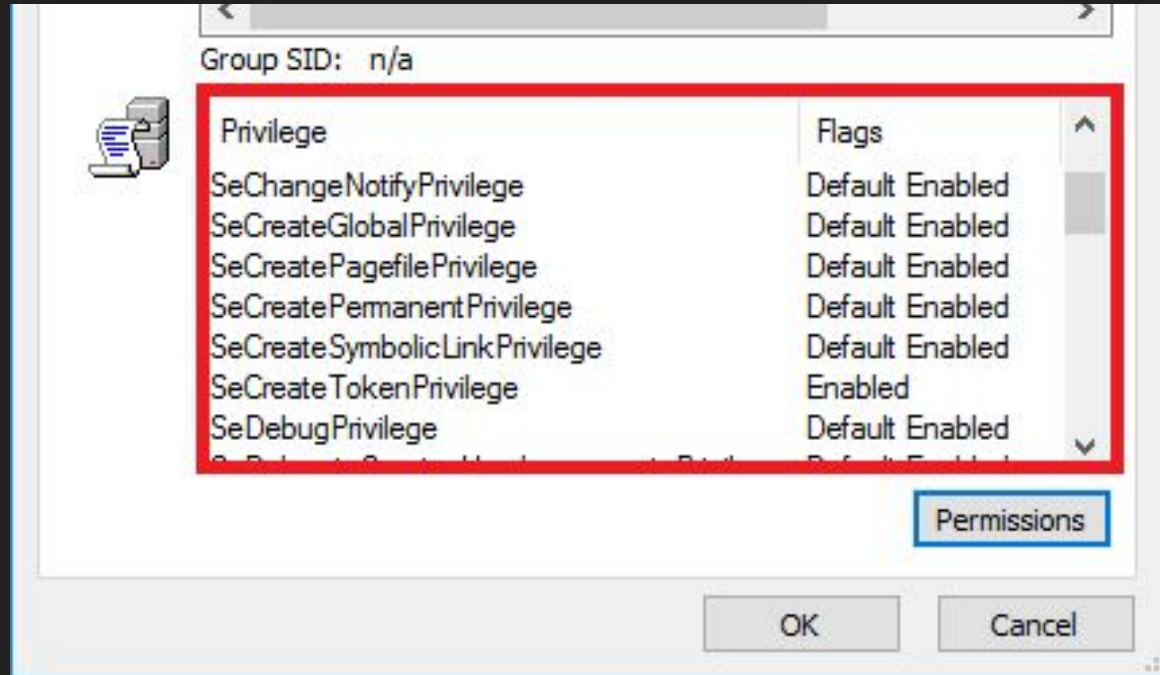


Discretionary Access Controls - Tokens

- Privileges

- Used to grant access to system resources and system tasks
- Some of the more interesting privileges:
 - SeTcbPrivilege - Act as part of the operating system/trusted computing base
 - SeTakeOwnershipPrivilege - Take ownership of an object
 - SeSystemEnvironmentPrivilege - Access environment variables in firmware
 - SeLoadDriverPrivilege - Load drivers
 - SeDebugPrivilege - Debug other processes
 - SeSecurityPrivilege - Control security audit logs

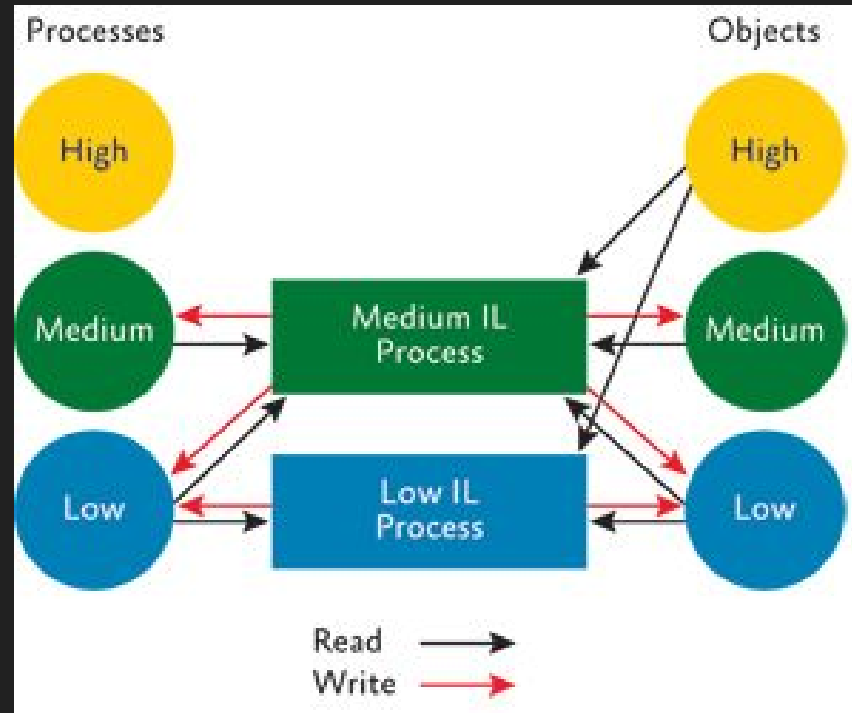
Discretionary Access Controls - Tokens



Mandatory Access Controls - Integrity Level

- Integrity Level
 - Restricts the access permissions of applications that are running under the same user account and that are less trustworthy
 - Useful in sandboxes, like the ones used by (some) web browsers
 - Levels: Untrusted, Low, Medium, High, System

Mandatory Access Controls - Integrity Level



Mandatory Access Controls - Integrity Level

- Represented as a SID in the token

Integrity level SID	Name
S-1-16-4096	Mandatory Label\Low Mandatory Level
S-1-16-8192	Mandatory Label\Medium Mandatory Level
S-1-16-12288	Mandatory Label\High Mandatory Level
S-1-16-16384	Mandatory Label\System Mandatory Level



Discretionary Access Controls - Tokens

- Targets for exploitation in your token
 - Simplest way: we can just snag the token from another process and associate it with our process
 - We then have the same privileges as that process
 - This also changes our integrity level

Discretionary Access Controls - Tokens

- Targets for exploitation in your token
 - In practice, we overwrite the pointer to our token with a pointer to a more powerful token
 - Found at an offset in the `_EPROCESS` kernel structure
 - Has changed since Cerrudo's paper described it for Win7

```
0: kd> dt nt!_EPROCESS -n Token  
+0x358 Token : _EX_FAST_REF
```

Discretionary Access Controls - Tokens

- Targets for exploitation in your token
 - a. Find location of our eprocess struct in kernel memory
 - i. We will discuss KASLR/kernel info leaks later
 - b. Find location of one for a more privileged process, like lsass
 - c. Overwrite our token pointer with the lsass token pointer

TOKEN SWAP DEMO



Discretionary Access Controls - Tokens

- Targets for exploitation in your token
 - Increase your privileges
 - Wouldn't it be nice to have all the privileges?
 - Just a bitmask, so we can overwrite it with all 1's

Discretionary Access Controls - Tokens

- Targets for exploitation in your token

```
0: kd> dt nt!_TOKEN -n Privileges  
  
+0x040 Privileges : _SEP_TOKEN_PRIVILEGES  
0: kd> dt nt!_SEP_TOKEN_PRIVILEGES  
  
+0x000 Present : Uint8B  
+0x008 Enabled : Uint8B  
+0x010 EnabledByDefault : Uint8B
```


Discretionary Access Controls - Tokens

- Targets for exploitation in your token
 - a. Find location of our token structure in kernel memory
 - b. Overwrite the privileges with 0xFFFFFFFFFFFFFFFF

PRIVILEGE INCREASE DEMO



Discretionary Access Controls - Security Descriptors

- What if we leave our token the same, and target another object
- Perhaps remove all the access controls for that target
- Then we can read the object, inject code into it (if it's a process), whatever

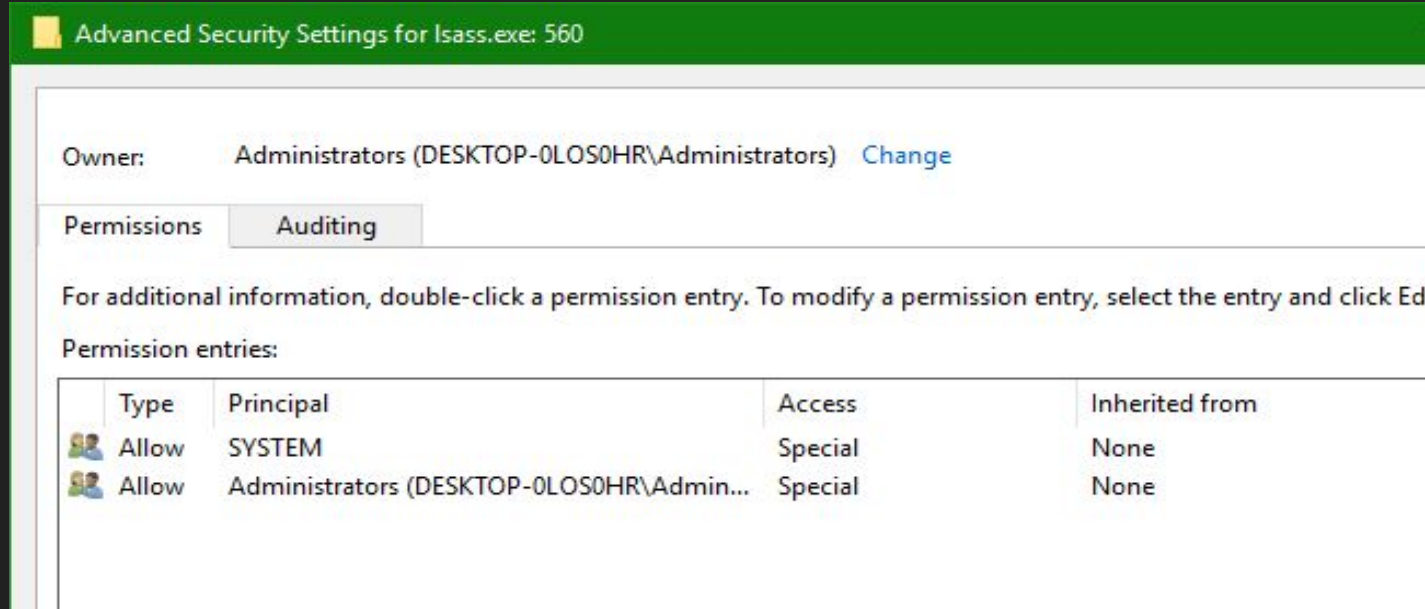
Discretionary Access Controls - Security Descriptors

- Security Descriptors
 - Contains security information about a securable object
 - Securable Objects: All named objects & some unnamed like processes/threads
 - Unsecurable Objects: Unnamed section objects, Win32k stuff (GUI windows), hardware registers, things like that

Discretionary Access Controls - Security Descriptors

- Security Descriptors
 - Contains Discretionary Access Control List (DACL)
 - Specifies which users and groups can access the object
 - Contains System Access Control List (SACL)
 - Controls generation of audit messages for access attempts

Discretionary Access Controls - Security Descriptors



Discretionary Access Controls - Security Descriptors



Discretionary Access Controls - Security Descriptors

- Targets for exploitation in a security descriptor
 - What if an object had no security descriptor?
 - Cerrudo's trick: Replace with NULL



Discretionary Access Controls - Security Descriptors

- Targets for exploitation in a security descriptor
 - Lives in `_OBJECT_HEADER`, which is just above our `_EPROCESS` struct

```
0: kd> dt nt!_OBJECT_HEADER
```

```
---snipped---
```

```
+0x028 SecurityDescriptor : Ptr64 Void  
+0x030 Body               : _QUAD
```

Discretionary Access Controls - Security Descriptors

- Targets for exploitation with your security descriptor
 - a. Find the pointer to the security descriptor for a target object
 - i. We choose lsass in this case
 - b. Overwrite the pointer with NULL
 - c. We now have full access to lsass
 - i. We could dump its memory and look for secrets
 - ii. Inject code into it and elevate privileges that way
 - iii. More easily steal its system token like in the previous attack

Discretionary Access Controls - Security Descriptors

```
2: kd> !analyze -v
*****
*                                                                    *
*                               Bugcheck Analysis                               *
*                                                                    *
*****

BAD_OBJECT_HEADER (189)
The OBJECT_HEADER has been corrupted
Arguments:
Arg1: fffffd184913e2750, Pointer to bad OBJECT_HEADER
Arg2: fffffd18490276f20, Pointer to the resulting OBJECT_TYPE based on the TypeIndex in the OBJECT_HEADER
Arg3: 0000000000000001, The object security descriptor is invalid.
Arg4: 0000000000000000, Reserved.
```

Discretionary Access Controls - Security Descriptors



Discretionary Access Controls - Security Descriptors

- Vector is removed, checks now exist for NULL SD pointers
- That's OK, we can just swap it with a security descriptor more favorable to us, similar to the token trick
 - explorer.exe is a good target
 - We could also just make an object with a wide open security descriptor and use that

Discretionary Access Controls - Tokens

- Targets for exploitation with your security descriptor
 - a. Find the pointer to the lsass.exe security descriptor
 - b. Find the pointer to the security descriptor of explorer.exe
 - c. Overwrite lsass security descriptor pointer with explorer security descriptor pointer
 - d. We now have full access

DACL SWAP DEMO

NICOLAS CAGE IS CASTOR TROY **JOHN TRAVOLTA IS CASTOR TROY**

NICOLAS CAGE IS SEAN ARCHER **JOHN TRAVOLTA IS SEAN ARCHER**

FACE/OFF (18)

"The wonders of FACE/OFF must never be enjoyed alone. bless those Picturehouse Podcast boys for bringing Cage rage back to the big screen." — TheShiznit.co.uk

Podcast hosts Sam & Simon will be there on the night to introduce and record a live podcast in the auditorium before the film starts. There will also be prize giveaways and plenty of FACE/OFF based tomfoolery!

THURSDAY 29th SEPTEMBER 2011
8.30pm at the Stratford East Picturehouse.
Tickets available online: picturehouses.co.uk
TELEPHONE Booking: 0871 902 5740
(10p a minute from a landline)

Picturehouse
STRATFORD

SAMGILBEY.COM

Quick Recap

- Overwrite pointer to our low privilege token with pointer to a high privilege token
 - Still works. Offset of token has changed, but no big deal
- Overwrite privilege “Enabled” field in token
 - Still works as advertised
- Overwrite security descriptor pointer with NULL
 - No longer works, will bugcheck
 - Can overwrite pointer with a more favorable SD pointer though

Kernel Protections Transition

- Cut out the middleman and just execute as the kernel



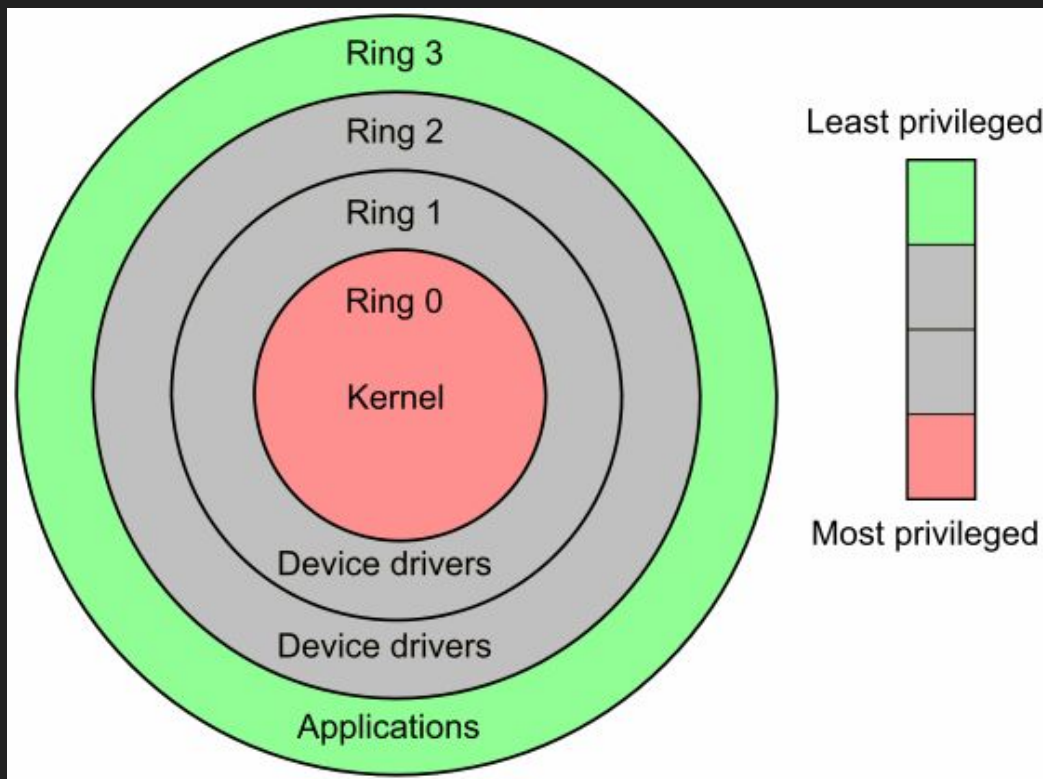
Kernel Protections

- Protection Rings
- NX/DEP
- KASLR
- Authenticode
- PatchGuard
- IUM/SKM
- DeviceGuard & CredentialGuard
- SMEP

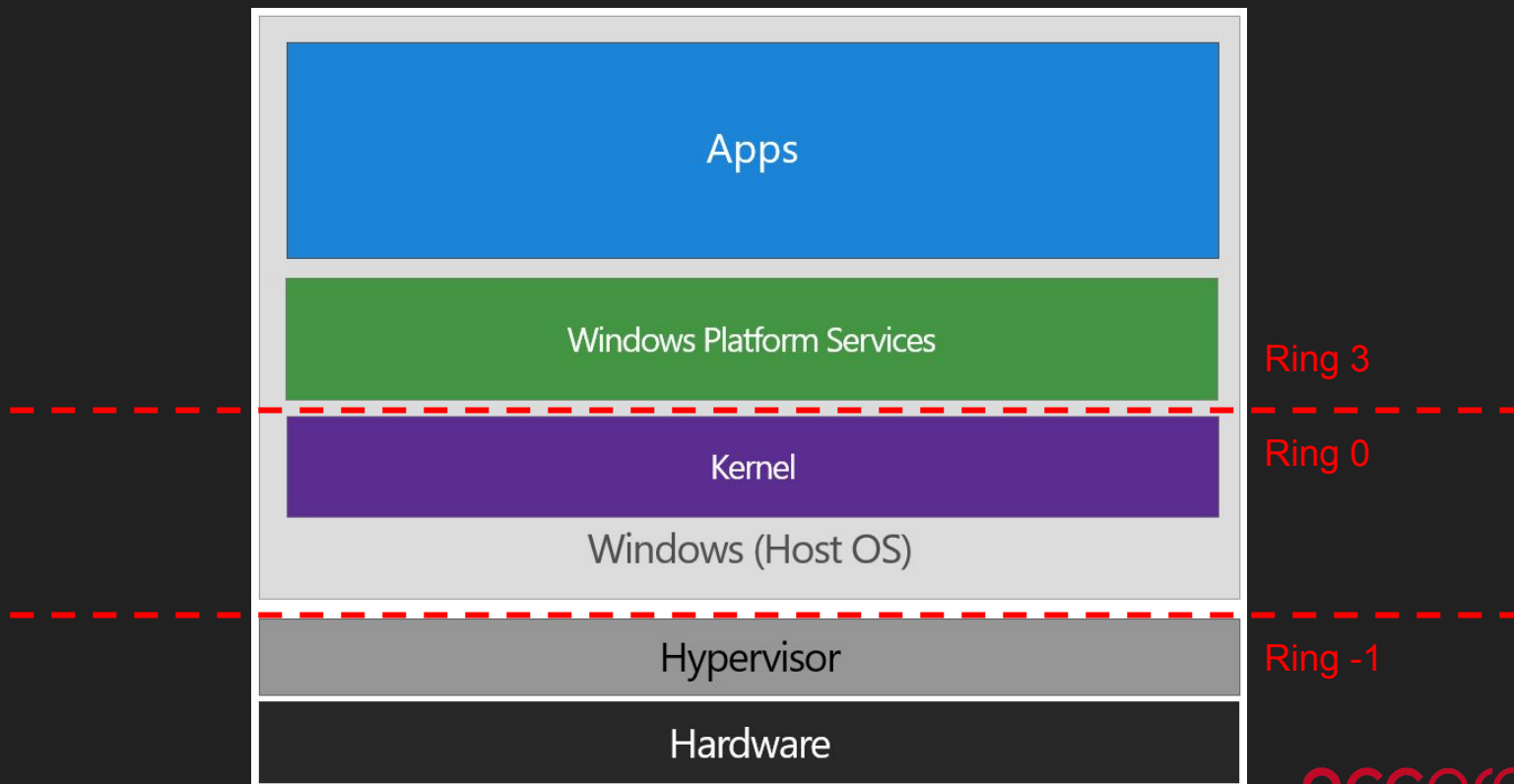
Protection Rings



Protection Rings



Protection Rings



Protection Rings

- Restrict access to resources based on privilege level
 - Current privilege level stored in cs register
- Ring 3
 - User mode
- Ring 0
 - Kernel mode
 - Device drivers
- Ring -1
 - Hypervisor
- Ring -2
 - System Management Mode (SMM)

NX/DEP

- Data Execution Prevention (DEP)
 - Enabled by default in kernel around Windows Vista x64
 - Memory marked by NX bit
 - Two main kernel pools
 - NonPaged Pool/NonPaged Pool Nx
 - Always in physical pages
 - Prior to win 8 was executable
 - Paged Pool
 - Allows paging to disk

Exploitable?

- Some drivers still use executable pool
- ROP
 - Must find ROP gadgets
 - Deal with KASLR



KASLR

- Kernel Address Space Layout Randomization (KASLR)
 - Enabled by default in kernel starting with Win 7 x64
 - Randomizes objects/modules location
 - Bits of entropy dependent on OS
 - Makes using a fixed address harder
 - Like with ROP
 - Or write-what-where

Windows 8		
32-bit	64-bit	64-bit (HE)
8	8	24
17	17	33
8	8	24
8	17	17
8	17	17
8	17*	17*
8	19*	19*
8	8	24

Exploitable?

- Information leaks
 - Undocumented APIs
 - NtQuerySystemInformation
 - This is what we used earlier
 - Can only be called by medium+ integrity processes now
 - Traditional C-style infoleaks, not kernel specific
 - Drivers, particularly third-party, often leak kernel addresses
 - https://support.lenovo.com/us/en/product_security/len_6027



Authenticode



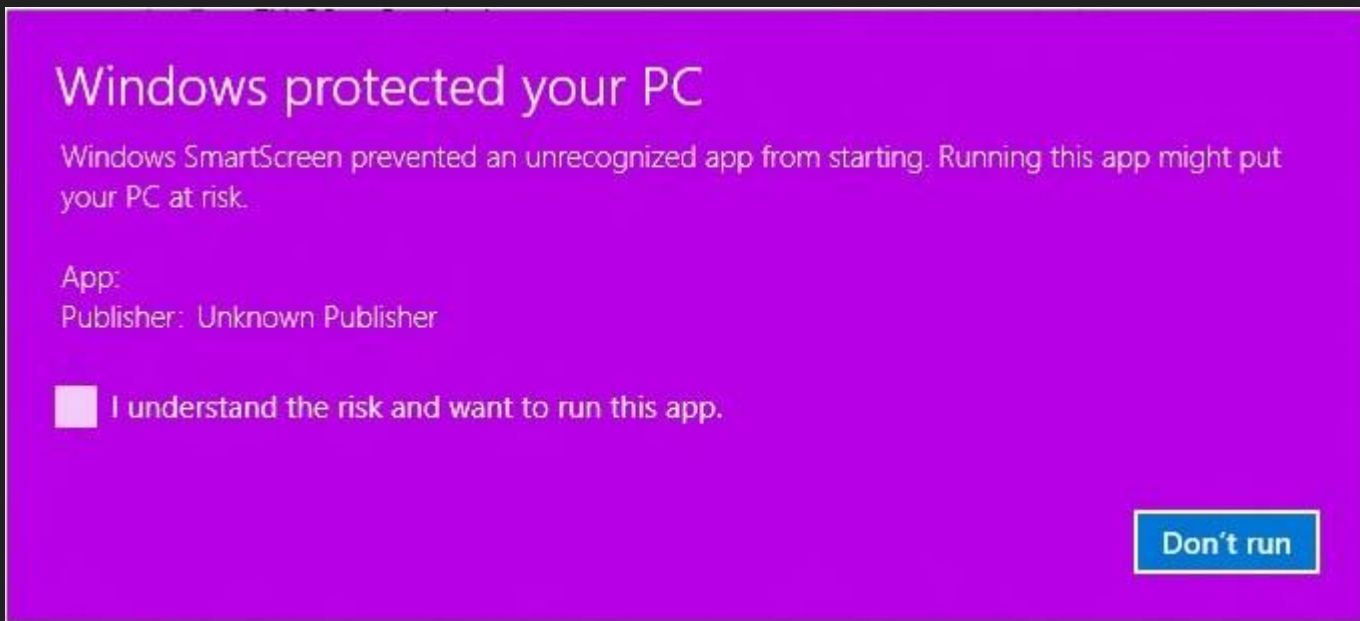
Authenticode

- Code signing
 - Signcode.exe - old school, separate private key + publisher cert
 - Signtool.exe - modern, uses .pfx file
 - All win 10 kernel drivers must be signed by WHDCDP after v1607
 - SHA-1 signed certs deprecated as of 2/14/17

Authenticode

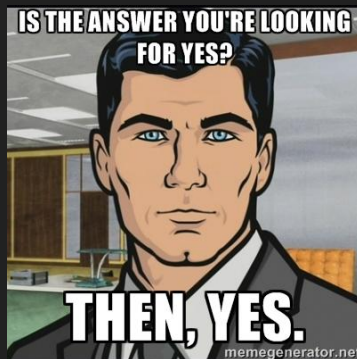


Authenticode



Exploitable?

- Code signing checks maintained by global vars
 - These vars are checked by PatchGuard (will discuss next)
 - Could disable PatchGuard
 - Or map driver functionality into kernel with buffer of shellcode
 - TDL (Turla Driver Loader)



PatchGuard



PatchGuard

- Integrity check of various vars/registers/objects/structures
 - Released 2005
 - Does not apply to 32bit Windows
 - Created to prevent A/V from hooking kernel
 - Side effect of making exploits harder
 - If checksum fails...

PatchGuard



Your PC ran into a problem and needs to restart. We're just collecting some error info, and then we'll restart for you.

40% complete



For more information about this issue and possible fixes, visit <http://windows.com/stopcode>

If you call a support person, give them this info:

Stop Code: CRITICAL_STRUCTURE_CORRUPTION

Exploitable?

- PatchGuard implemented in kernel
 - Patch the PatchGuard
 - Several features make this more challenging
 - Symbol stripping
 - Obfuscation
 - Anti-debug
 - Modify protected var/structure/reg, run exploit, modify back
 - Or don't, turns out PatchGuard can take a while to notice



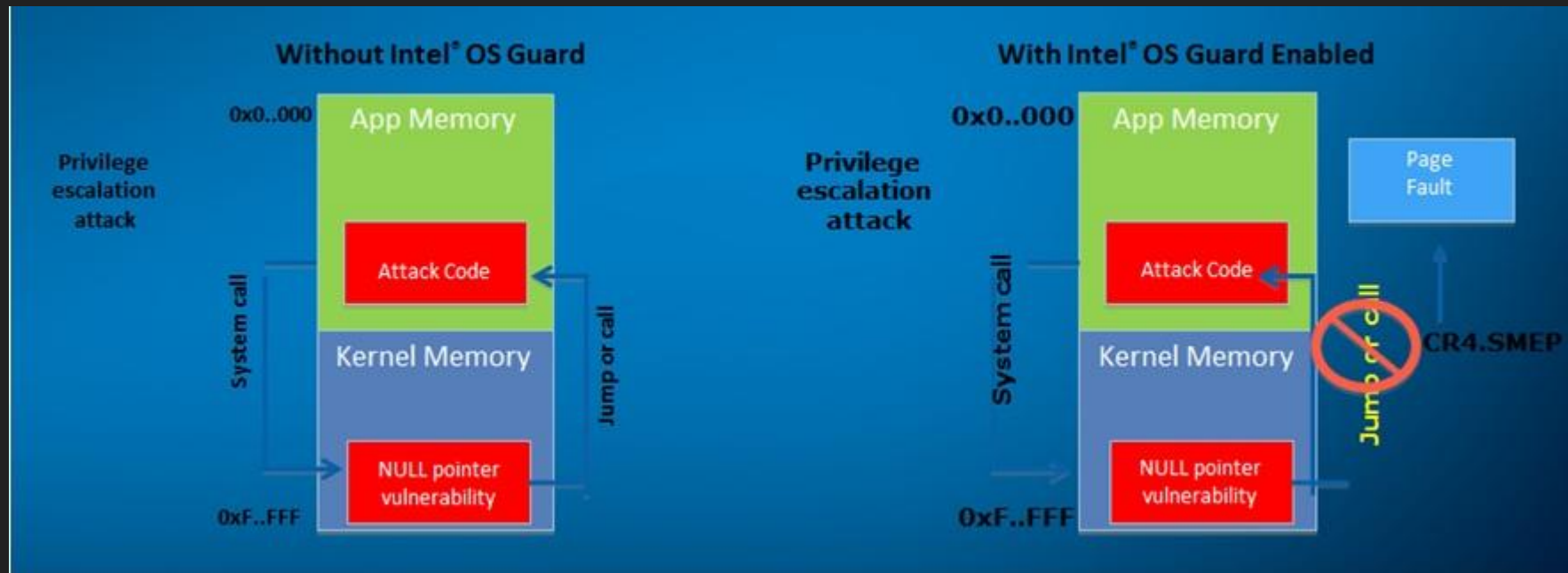
SMEP - Supervisor Mode Execution Prevention



SMEP

- Supervisor Mode Execution Protection (SMEP): Prevents kernel from executing code in userland
 - CR4 register holds SMEP status
 - Flip 20th bit to disable/enable SMEP
 - Supported on intel CPU's since IvyBridge
 - Former bypass methods
 - Paging table abuse* - Randomized now
 - nt!MmUserProbeAddress - PatchGuard

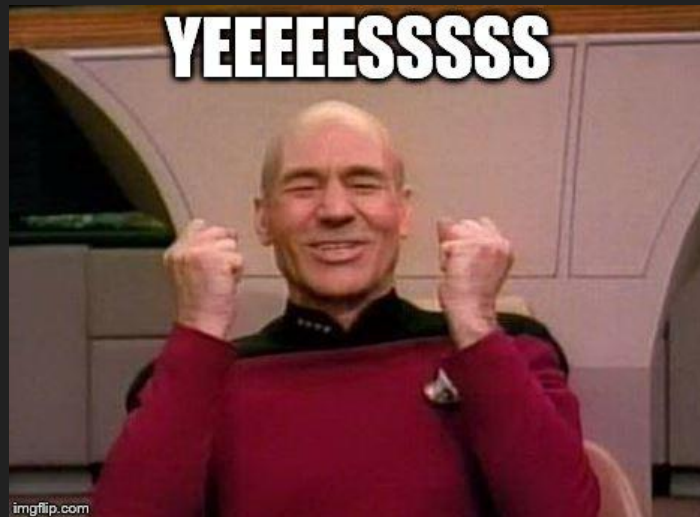
SMEP



https://software.intel.com/sites/default/files/6_9.jpg

Exploitable?

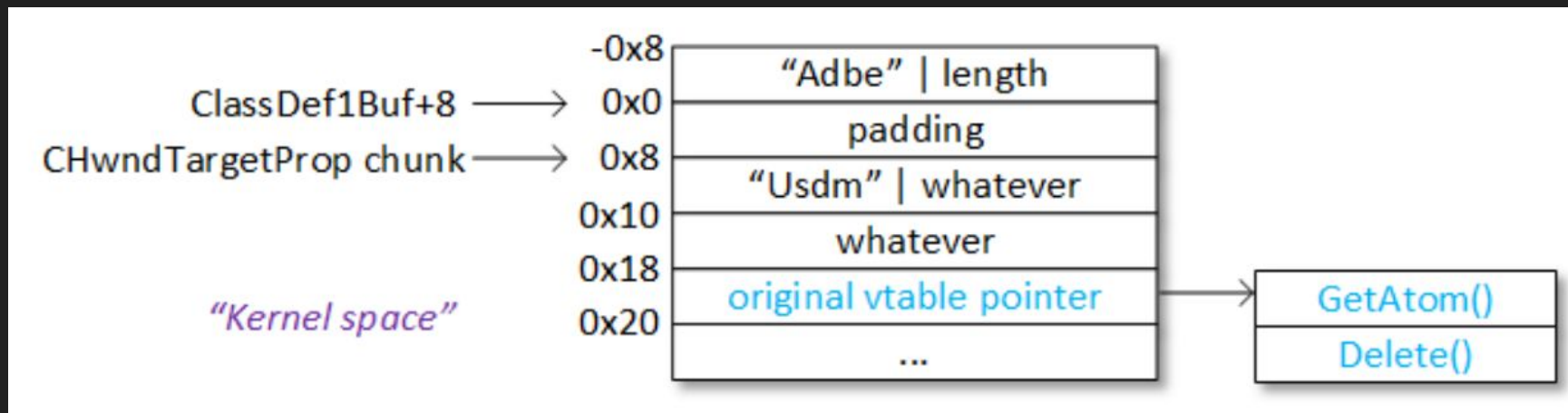
- SMEP controlled by CR4
 - Modify 20th bit of CR4
 - Can't modify from userland
 - Need kernel to turn it off
 - PatchGuard strikes again
 - Restore original CR4 state after exploit



Case Study: CVE-2015-2426

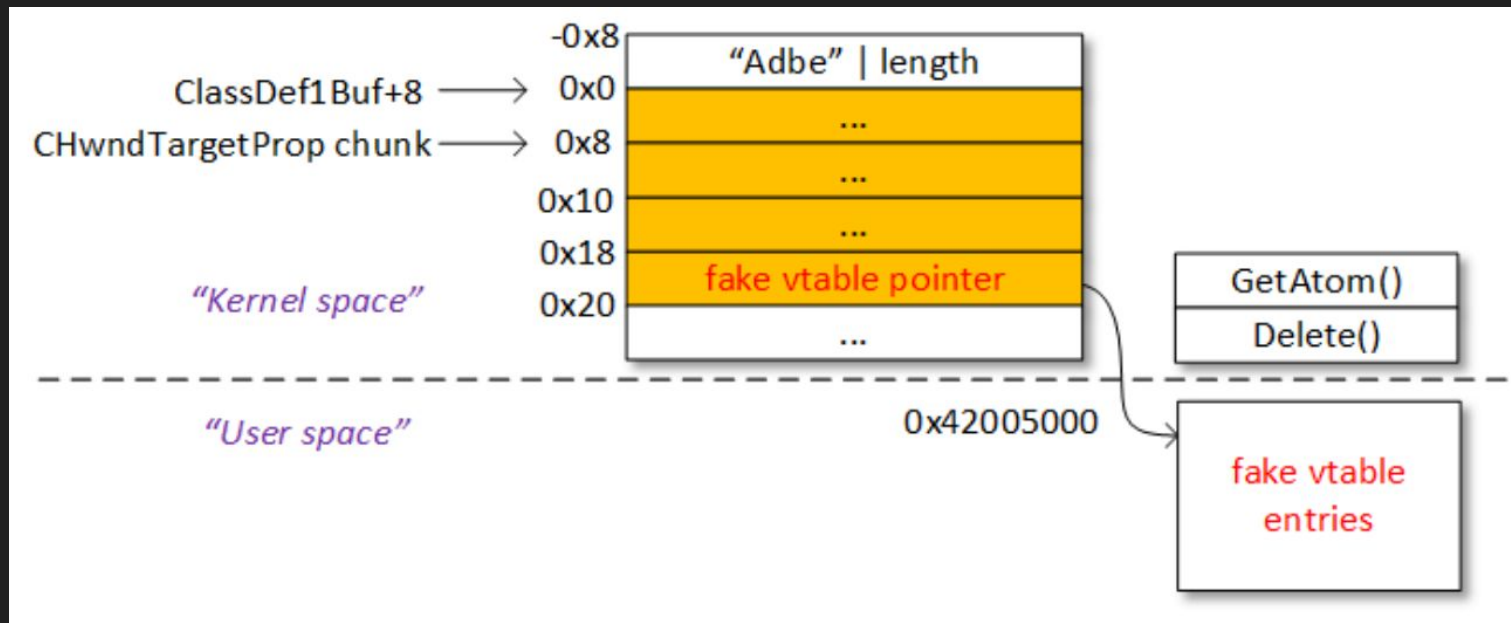
- OpenType Font Driver Vulnerability
 - ATMFD.DLL
 - Adobe Type Manager Font Driver
 - Buffer overflow in kernel object
 - Object allocated with EngAllocMem a Win32k.sys call
 - Fails to check for length of 0
 - Copies 0x20 bytes anyways

Case Study: CVE-2015-2426



https://www.nccgroup.trust/globalassets/our-research/uk/whitepapers/2015/09/2015-08-28_-_ncc_group_-_exploiting_cve_2015_2426_-_release.pdf

Case Study: CVE-2015-2426



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Case Study: CVE-2015-2426

- Exploit plan:
 - a. Spray pool full of same sized kernel objects
 - b. Create userland vtable and write address with overflow
 - c. Free an object from middle of pool
 - d. Call object method from userland
 - e. ROP to bypass SMEP
 - f. Redirect execution to userland shellcode

SMEP Bypass Demo

- Turn off SMEP
- Redirect kernel to userland shellcode
 - Steal SYSTEM token
 - Overwrite current process token with SYSTEM token
 - `system('cmd')`

SMEP Bypass Demo

- Turn off SMEP
 - a. If we can execute code directly
 - `mov rax, cr4`
 - `btr rax, 0x14` // flip 20th bit
 - `mov cr4, rax` // disable SMEP
 - b. Otherwise we got to ROP
 - How to find gadgets?

SMEP Bypass Demo

- We can use Windbg to find SMEP ROP gadget

```
kd> u nt!KiConfigureDynamicProcessor+0x33
nt!KiConfigureDynamicProcessor+0x33:
fffff802`603f678b 0f22e0          mov     cr4, rax
fffff802`603f678e 4883c428        add     rsp, 28h
fffff802`603f6792 c3              ret
```

SMEP Bypass Demo

- Steal SYSTEM token
 - a. Since we are executing in Ring 0 let's use the `_KPCR`
 - b. Locate the `_EPROCESS` structure
 - c. Enumerate all processes until we find one with SYSTEM token
 - d. Overwrite that our process token with SYSTEM token

SMEP Bypass Demo

- GS[0] should point to `_KPCR`
 - a. Cannot be read
 - b. Windbg can be confusing

```
kd> dg gs
```

Sel	Base	Limit	Type	P	Si	Gr	Pr	Lo	Flags
				l	ze	an	es	ng	
002B	00000000`00000000	00000000`ffffffff	Data RW Ac	3	Bg	Pg	P	Nl	00000cf3

SMEP Bypass Demo

- We can read certain offsets of gs though
 - a. Grab the address of `_KPCR`

```
kd> !pcr  
KPCR for Processor 0 at ffffffff8026035e000:
```

SMEP Bypass Demo

- Determine the offset to the `_KPRCB`

```
kd> dt nt!_KPCR ffffffff8026035e000
+0x000 NtTib           : _NT_TIB
+0x000 GdtBase         : 0xffffffff802`61ddb000 _KGDTENTRY64
+0x008 TssBase         : 0xffffffff802`61ddc070 _KTSS64
...
...
+0x180 Prcb           : _KPRCB
```

SMEP Bypass Demo

- Find the offset of current thread
 - a. `_KPCR + 0x180 = _KPRCB`
 - b. `_KPRCB + 0x8 = CurrentThread`
 - c. If `gs[0] = _KPCR` then `gs[0x188] = CurrentThread`

```
kd> dt nt!_KPRCB ffffffff8026035e000+0x180
+0x000 MxCsr                : 0x1f80
+0x004 LegacyNumber         : 0 ''
+0x005 ReservedMustBeZero  : 0 ''
+0x006 InterruptRequest     : 0x1 ''
+0x007 IdleHalt             : 0x1 ''
+0x008 CurrentThread        : 0xffffffff802`603d9940 _KTHREAD
```

SMEP Bypass Demo

- Then we need offset to `_EPROCESS`
 - a. `CurrentThread + 0x98`

```
kd> dt nt!_KTHREAD 0xffffffff802`603d9940
+0x000 Header : _DISPATCHER_HEADER
+0x018 SListFaultAddress : (null)
+0x020 QuantumTarget : 0x791ddc0
+0x028 InitialStack : 0xffffffff802`61de3c90 Void
...
...
...
+0x098 ApcState : _KAPC_STATE
```

SMEP Bypass Demo

- Then we need offset to `_EPROCESS`
 - a. `_KAPC_STATE + 0x20`
 - b. `_EPROCESS = CurrentThread+0x98+0x20 = CurrentThread+0xb8`

```
kd> dt nt!_KAPC_STATE 0xffffffff802`603d9940+0x98
+0x000 ApcListHead      : [2] _LIST_ENTRY [ 0xffffffff802`603d99d8 - 0xffffffff802`603d99d8 ]
+0x020 Process          : 0xffffffff8784`e1454440 _KPROCESS
```

SMEP Bypass Demo

- Next we need offset to `_EPROCESS.ActiveProcessLinks` and `_EPROCESS.UniqueProcessId`

```
kd> dt nt!_EPROCESS 0xffff8784`e1454440
+0x000 Pcb : _KPROCESS
+0x2d8 ProcessLock : _EX_PUSH_LOCK
+0x2e0 RundownProtect : _EX_RUNDOWN_REF
+0x2e8 UniqueProcessId : 0x00000000`00000004 Void
+0x2f0 ActiveProcessLinks : _LIST_ENTRY [ 0xffff8784`e2498330 - 0xfffff802`6031b470 ]
```

SMEP Bypass Demo

- Finally we need the offset to the `_EPROCESS.Token`

```
kd> dt nt!_EPROCESS 0xffff8784`e1454440
+0x000 Pcb                : _KPROCESS
+0x2d8 ProcessLock        : _EX_PUSH_LOCK
+0x2e0 RundownProtect     : _EX_RUNDOWN_REF
+0x2e8 UniqueProcessId    : 0x00000000`00000004 Void
...
...
+0x358 Token              : _EX_FAST_REF
```

SMEP Bypass Demo

- With all the offsets obtained we are ready to roll
 - a. Current thread offset `gs:[0x188]`
 - b. `_EPROCESS` offset `[current thread+0xb8]`
 - c. Token offset `[_EPROCESS+0x358]`
 - d. `ActiveProcessLinks` offset `[_EPROCESS+0x2f0]`
 - e. `UniqueProcessId` offset `[_EPROCESS+0x2e8]`

SMEP Bypass Demo

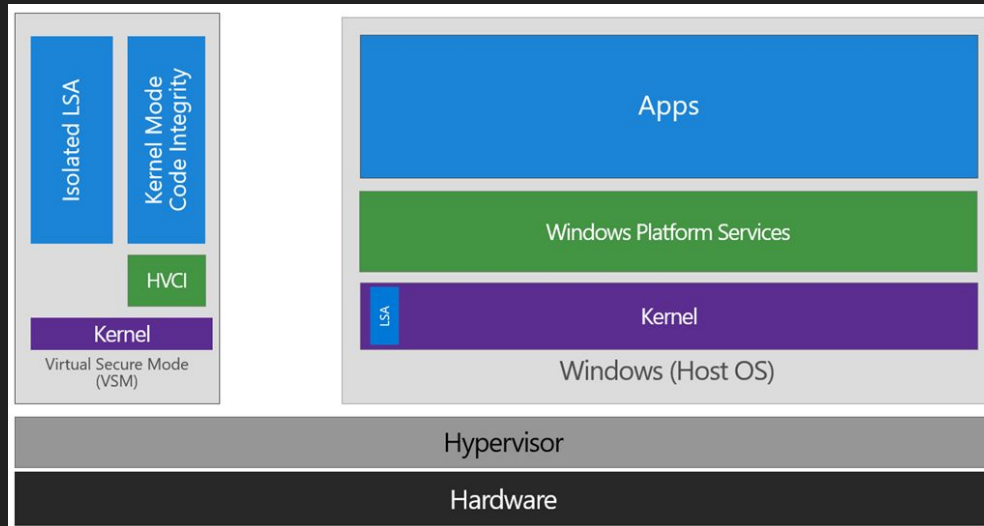


IUM/SKM



IUM/SKM

- Two security features added
 - DeviceGuard & CredentialGuard
 - Isolated in special processes called Trustlets inside the new VSM



Exploitable?

- Couldn't test DeviceGuard or CredentialGuard
 - Laptops too old, hardware didn't meet specifications



Future Work

- Investigate Hyper-V/Virtualization based security
- Investigate Windows Subsystem for Linux



Thanks

- Thanks to the NCC Group research team, including Joel St. John and Jesse Burns
- Thanks to Nicolas Guigo for providing tech support
- Thanks to ToorCon for the opportunity to share with y'all

References and Additional Reading

- Cerrudo paper that the first few demos were based on:
https://media.blackhat.com/bh-us-12/Briefings/Cerrudo/BH_US_12_Cerrudo_Windows_Kernel_WP.pdf
- Further reading on KASLR leaks from Alex Ionescu's talk:
<https://recon.cx/2013/slides/Recon2013-Alex%20Ionescu-I%20got%2099%20problems%20but%20a%20kernel%20pointer%20ain't%20one.pdf>
- White paper by Cedric Halbronn the case study is based on:
https://www.nccgroup.trust/globalassets/our-research/uk/whitepapers/2015/09/2015-08-28_-_ncc_group_-_exploiting_cve_2015_2426_-_release.pdf
- Additional reading on IUM/SKM from Ionescu's talk:
<http://www.alex-ionescu.com/blackhat2015.pdf>
- J00ru's Paper about SMEP bypass:
<http://j00ru.vexillium.org/?p=783>
- MSDN article on DeviceGuard/CredentialGuard:
<https://blogs.technet.microsoft.com/ash/2016/03/02/windows-10-device-guard-and-credential-guard-demystified/>
- Exploit Mitigation Improvements on Windows 8 Ken Johnson Matt Miller:
https://media.blackhat.com/bh-us-12/Briefings/M_Miller/BH_US_12_Miller_Exploit_Mitigation_Slides.pdf