Benedict Hong

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Aspiring software engineer with hands on experience building full stack web and mobile apps using React, Firebase, and Node.js. Passionate about clean UI, scalable systems, and real-world impact.

Education

University of Michigan - Dearborn College of Engineering and Computer Science

Bachelor of Science in Software Engineering

Conservatory of Recording Arts and Sciences

Audio Engineering Certificate

Dearborn, MI Aug 2022 – Jun 2025 Tempe, AZ Nov 2019 – Dec 2020

Technical Skills

Languages: JavaScript, TypeScript, Python, C/C++, SQL, HTML/CSS

Frameworks: React, Next.js, Node.js, Tailwind CSS

Developer Tools: Firebase, Vercel, Docker, Figma, expo-av

Projects

EHTS Wrist Worn Bias Detector | Website | React + Vite, Firebase, Tailwind CSS

- Built a React web app with Firebase authentication, live data visualization, and responsive UI.
- Designed and implemented core functionalities, including front end interfaces, backend integrations, and database configuration using Firebase.
- Contributed to team collaboration through GitHub management, system research, and project organization.
- Delivered high quality solutions while adhering to project timelines and ensuring seamless user experience.

Pomodoro Timer App | GitHub | React Native, Expo, TypeScript, React Hooks, expo-av

• Developed a cross platform mobile application using React Native and Expo that implements the Pomodoro Technique to enhance productivity

Epilepsy Tracker App (Hack Dearborn 2023) | Flutter

- Created a health focused mobile app in 24 hours to assist users with epilepsy
- Contributed to front end UI/UX and device functionality using Flutter widgets.

Work Experience

Veoneer:

Engineering Intern, April 2024 – June 2025

- Facilitated the launch of a new airbag module to a major OEM by conducting crash testing, electronic product validation, and hardware verification.
- Enhanced debugging processes by contributing to unit tests using J-Script for simulated testers.
- Optimized data processes through modifications to MATLAB scripts, significantly improving efficiency in parsing and analyzing Test Dewe files for EMC Testing.
- Developed and tested various sensors (B-Pillar, Front, C/D Pillar, and Pressure) to ensure readiness for customer release.

Logitech – Blue Microphones:

Technician, March – July 2021

- Assembled and repaired high end microphones, managing component level soldering and testing
- Managed inventory updates and organization using Oracle, ensuring accuracy and efficiency in stock handling.

Blue Tint Recording Studios:

Head Audio Engineer, December 2020 - July 2021

- Expertly mixed and mastered tracks for clients using Pro Tools and Ableton, ensuring high-quality sound production.
- Led engineering for extensive recording sessions, ranging from 5 to 12 hours, maintaining a high level of technical proficiency and client satisfaction.