

# PLACEHOLDER

```
B1: x = 100  
    y = 0  
    goto L2
```

```
B2:  L1:  y = x * y  
        if (x < 50) goto L2
```

```
B4: L2: y = x + y
```

```
B3:  y = x - y  
    goto L3
```

```
B5: L3:  print(y)  
        if (y < 1000) goto L1
```

```
B12: L6: return y
```

```
B6: switch (x) { 0 => L6 |
```

```
B7:  1 => L4 |
```

```
B10: L4: print("!")
```

```
B13: L7: goto L7
```

```
B8:  101 => L7
```

```
B9:  default => L5 }
```

```
B11: L5: x = x - 1  
    goto L1
```