

Image Processing in Spatial Domain

- Spatial domain refers to the image plane itself and image processing methods in this category are based on direct manipulation of pixels in an image.
- The spatial domain processes can be denoted by the expression.

$$g(x,y) = T[f(x,y)]$$

where $f(x,y)$ is the input image, $g(x,y)$ is the output image, and T is an operator on f defined over a neighbourhood of a point (x,y) .



=

conv

-1	0	+1
-2	0	+2
-1	0	+1



Transformation function

$$g(x, y) = T[f(x, y)]$$

When T depends only on the **central pixel**, or the pixel of interest, we can call T as a **point operator**. If T also depends on the **neighbouring pixels** then we can call T as a **mask operator**.



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conv

-1	0	+1
-2	0	+2
-1	0	+1



Mask operator



=

255 -



Point operator

Image Negatives

The negative of an image with intensity levels in the range $[0, L - 1]$ is obtained by using the negative transformation as shown below

$$s = L - 1 - r$$

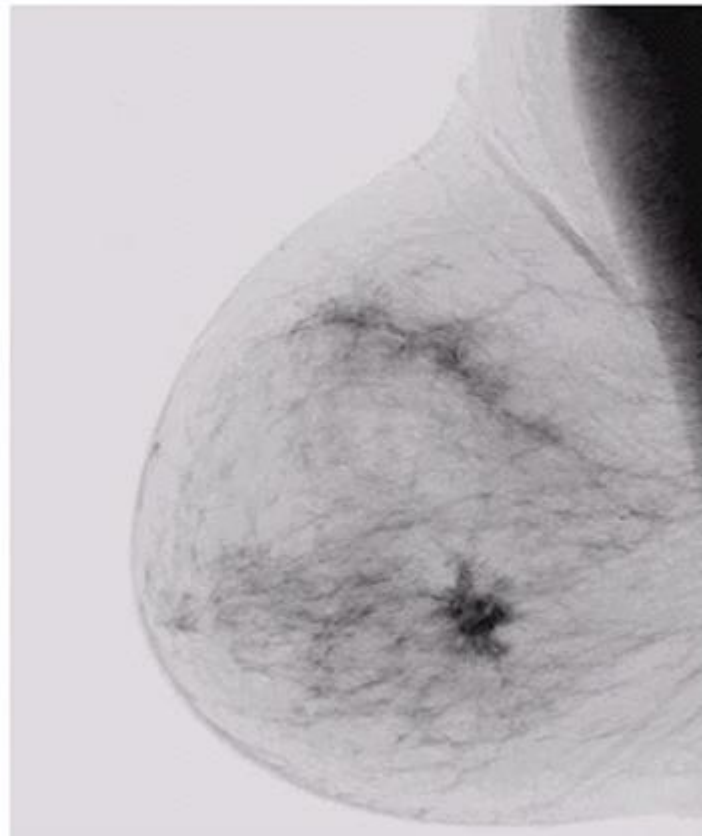
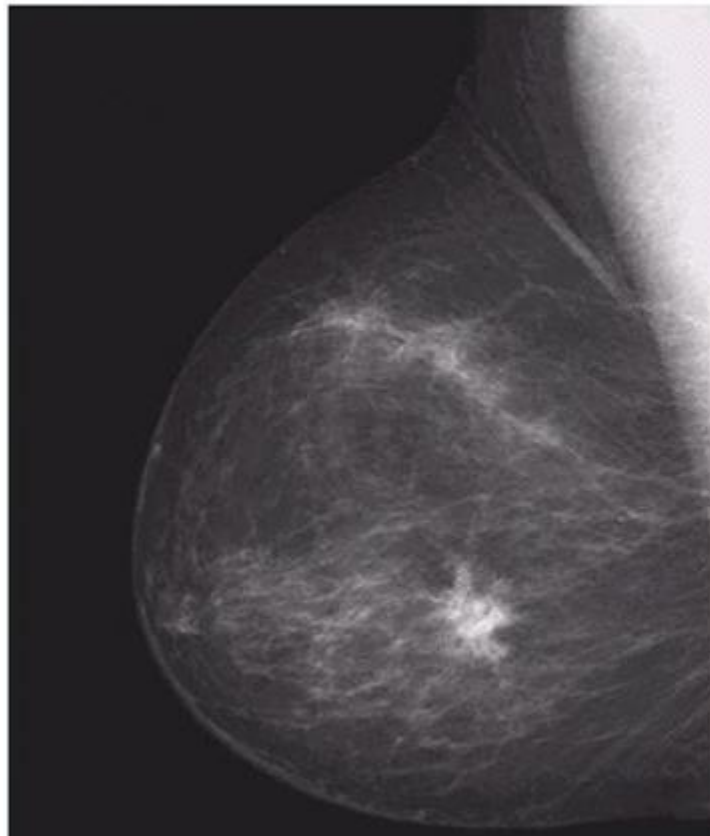


FIGURE 3.4
(a) Original digital mammogram.
(b) Negative image obtained using the negative transformation in Eq. (3.2-1).
(Courtesy of G.E. Medical Systems.)

Log Transformations

The general form of log transformation is:

$$s = c \log(1 + r)$$

Where c is a constant and it is assumed that $r \geq 0$.

Log transformation maps a narrow range of low intensity values in the input into a wider range of output levels.

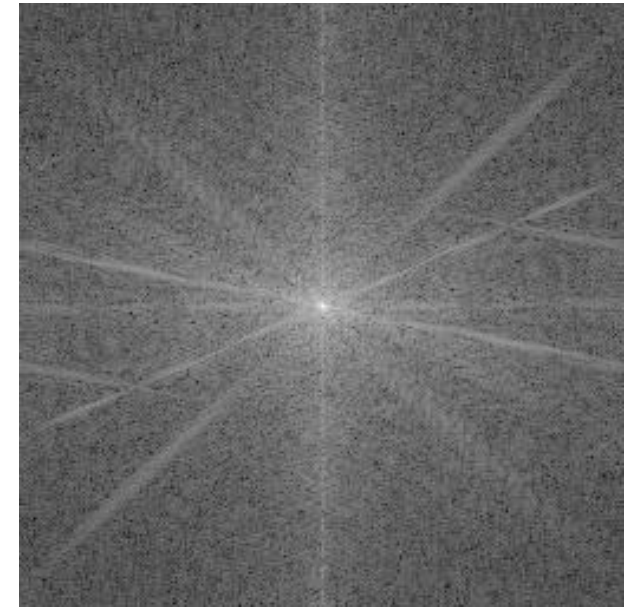
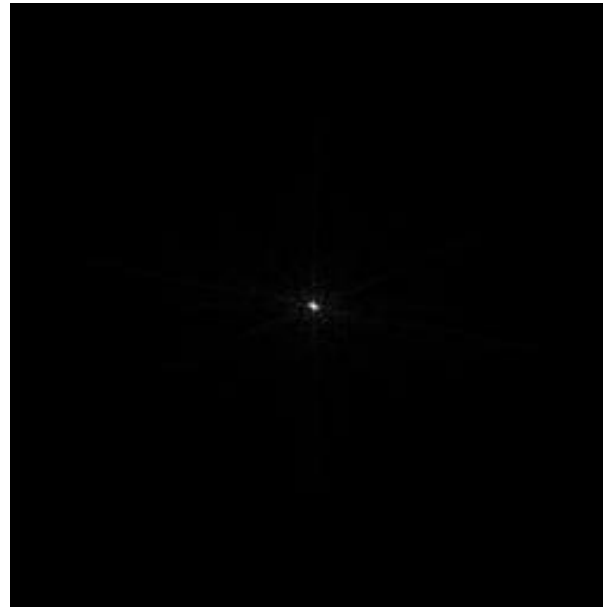


Image Addition

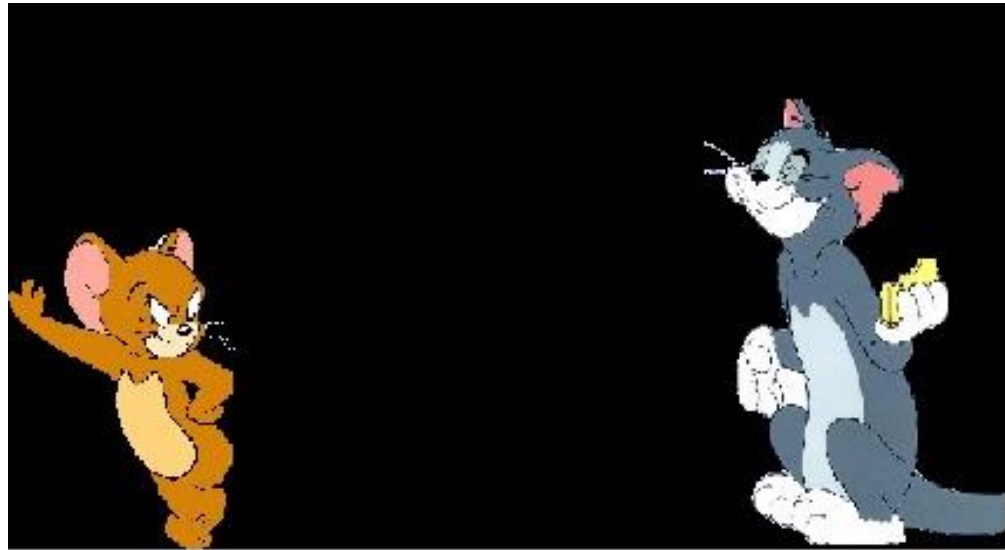
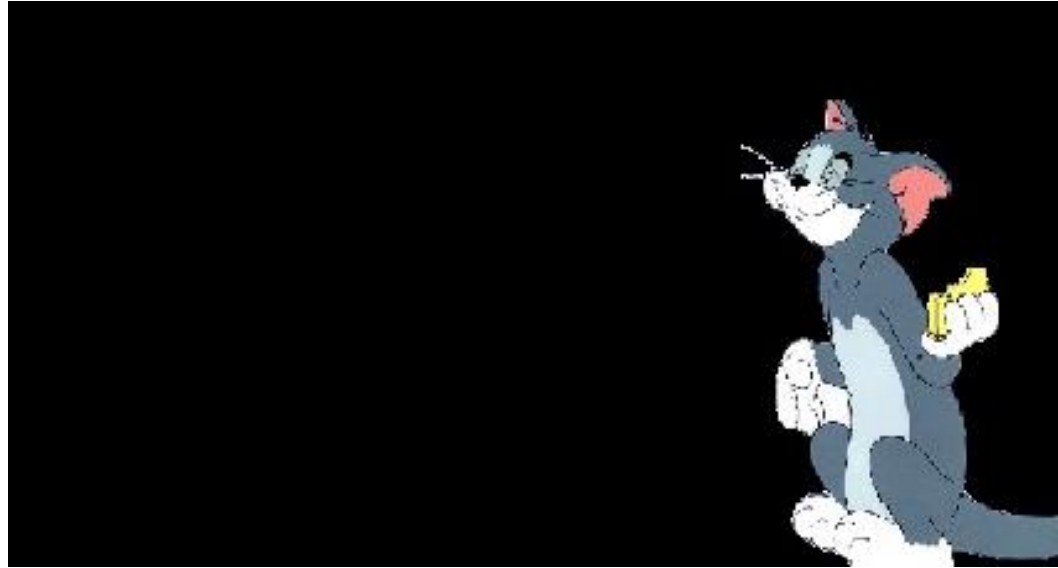
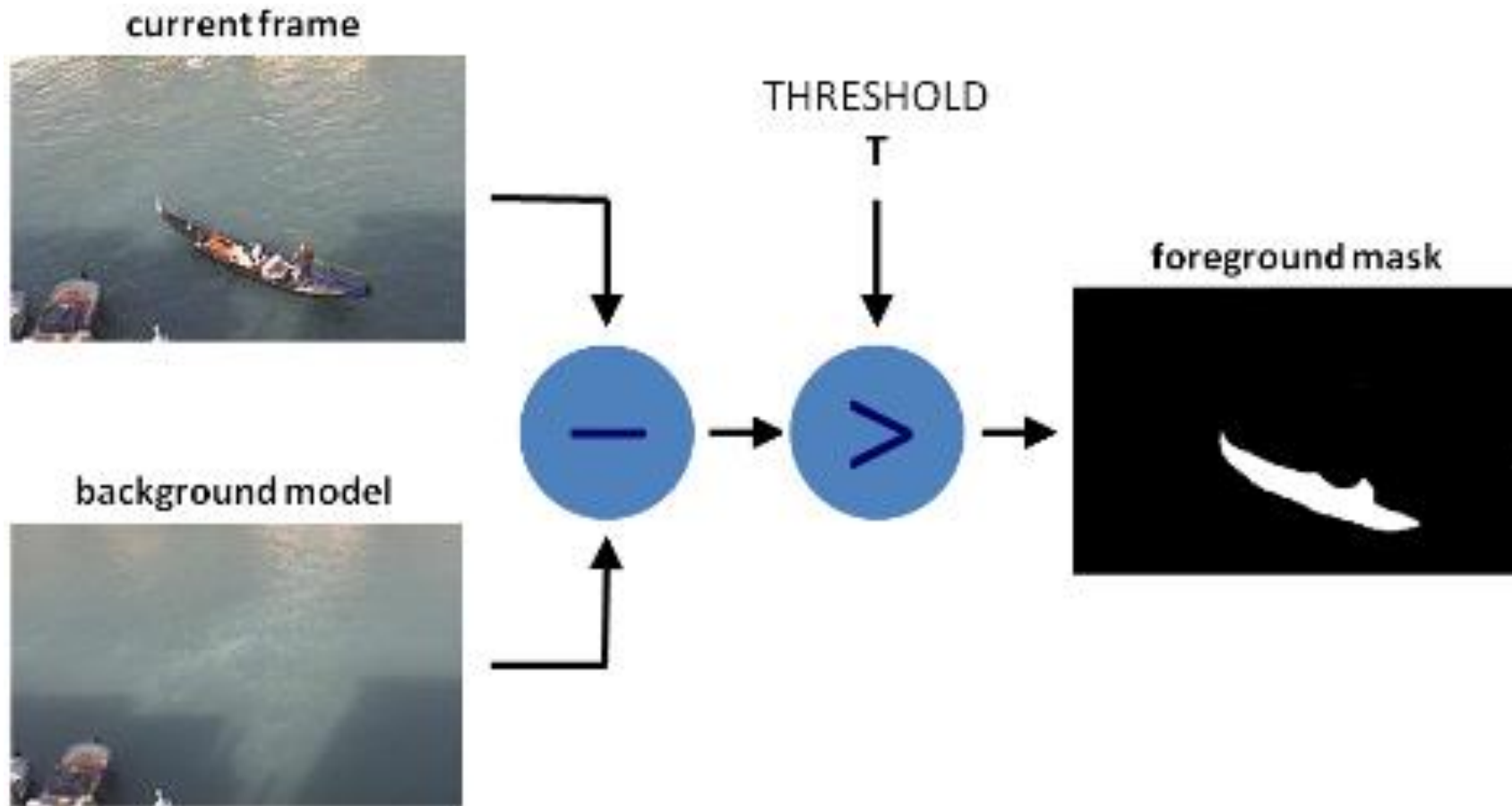


Image Subtraction





Thresholding

- Input values below **threshold** a_{th} set to a_0
- Input values above **threshold** a_{th} set to a_1

$$f_{\text{threshold}}(a) = \begin{cases} a_0 & \text{for } a < a_{th} \\ a_1 & \text{for } a \geq a_{th} \end{cases}$$

- Converts grayscale image to binary image (binarization) if
 - $a_0 = 0$
 - $a_1 = 1$



Thresholding Example



Original Image



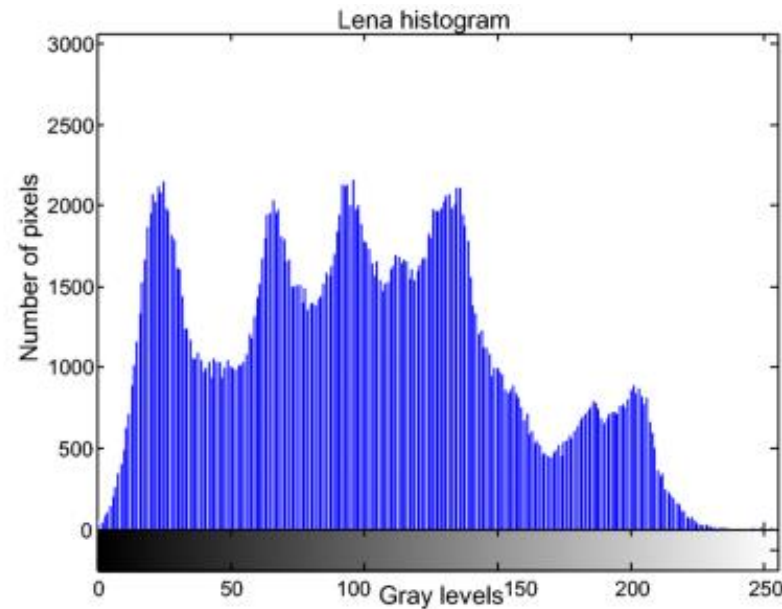
Thresholded Image

Image Histogram

Image histogram plots how many times (frequency) each intensity values occur in the image.



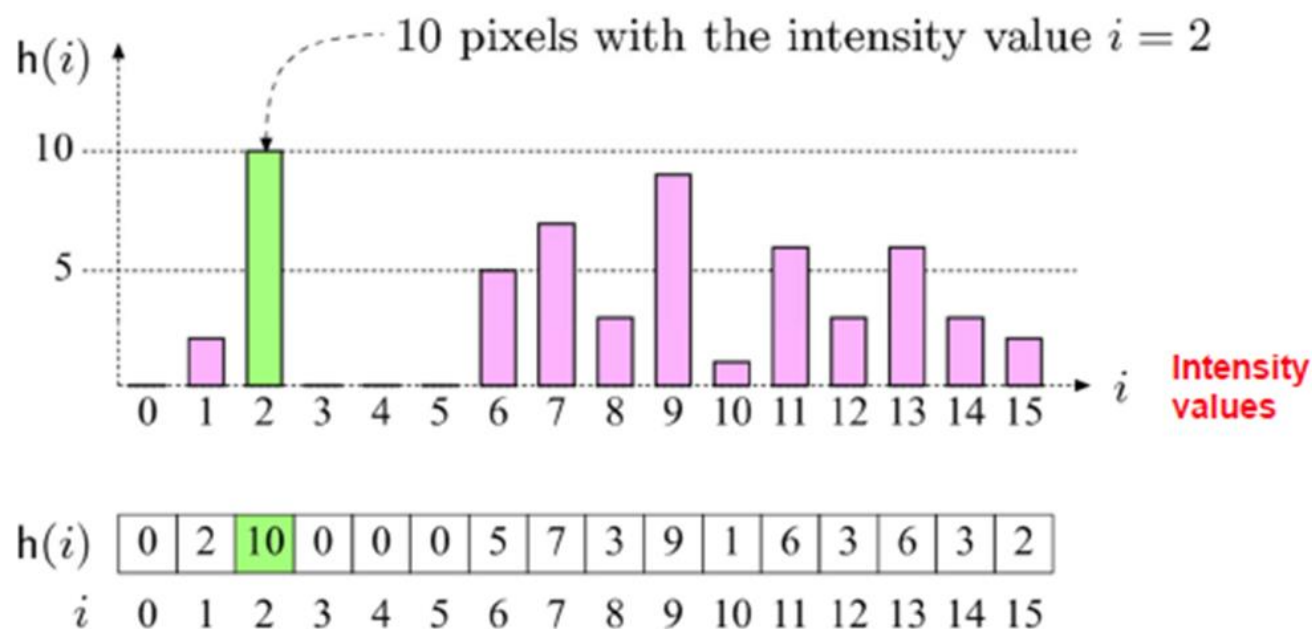
(a)



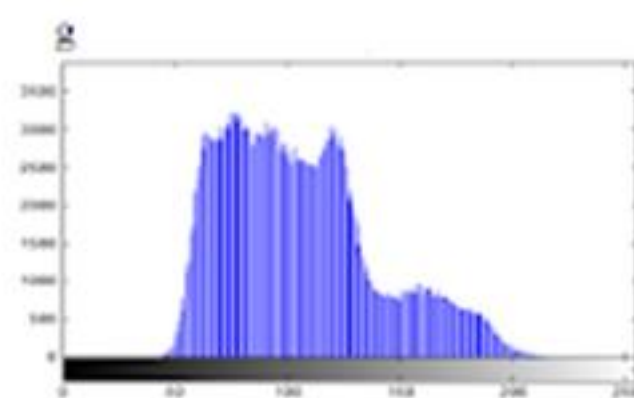
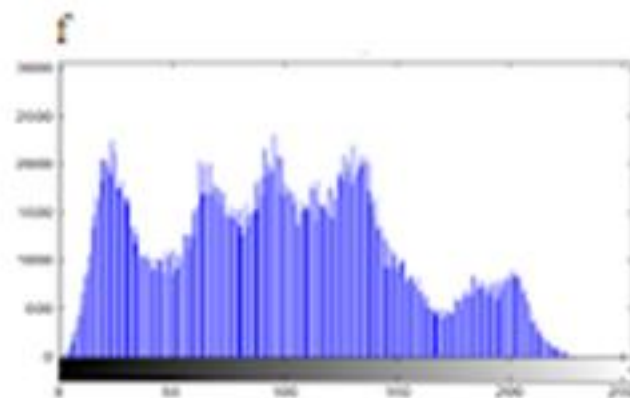
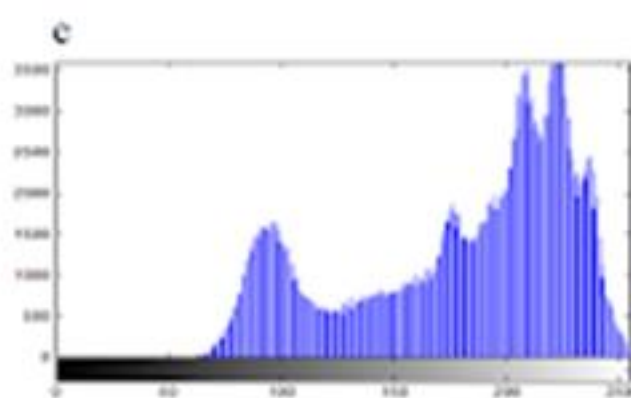
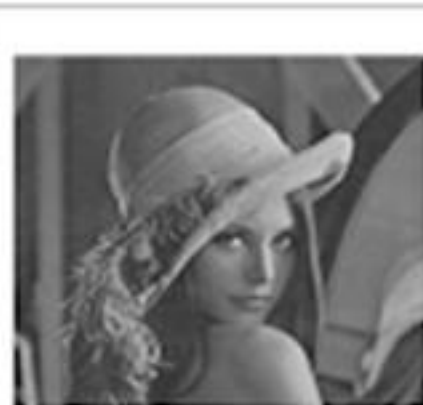
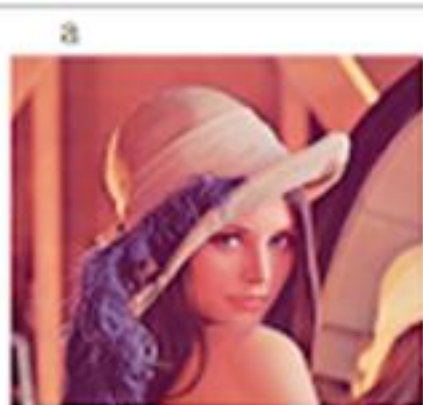
(b)

```
[m n] = size(A)
H[0:255] = 0;
for i = 1:m
    for j = 1:n
        x = A(i,j)
        H(x) = H(x)+1;
    end
end
```

Histograms



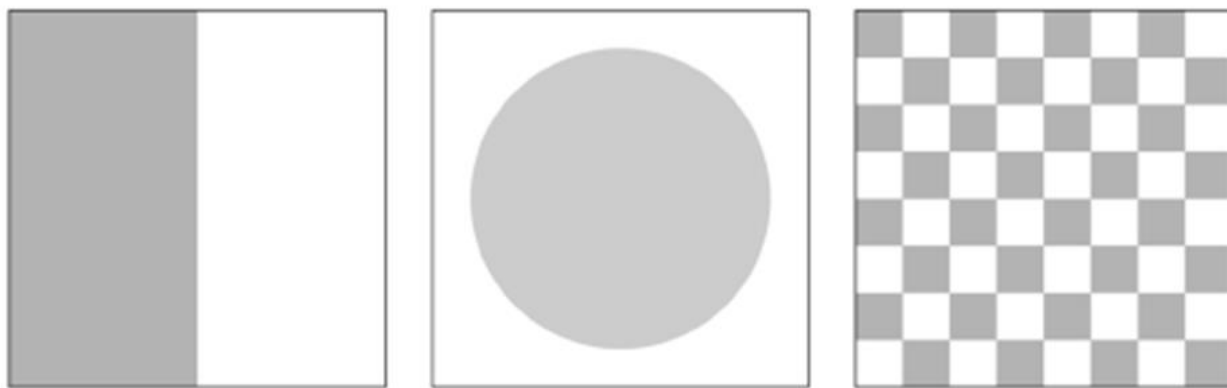
- E.g. $K = 16$, 10 pixels have intensity value = 2
- Histograms: only statistical information
- No indication of **location** of pixels





Histograms

- Different images can have **same** histogram
- 3 images below have same histogram



- Half of pixels are gray, half are white
 - Same histogram = same statistics
 - Distribution of intensities could be different
- Can we reconstruct image from histogram? No!

Histograms



- Histograms help detect image acquisition issues
- Problems with image can be identified on histogram
 - Over and under exposure
 - Brightness
 - Contrast
 - Dynamic Range
- Point operations can be used to alter histogram. E.g.
 - Addition
 - Multiplication
 - Exp and Log
 - Intensity Windowing (Contrast Modification)