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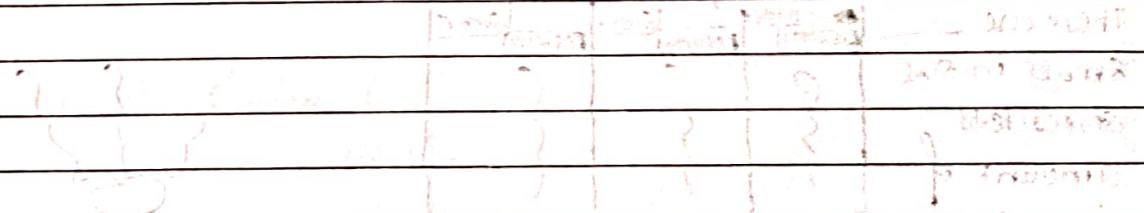
| | | | | | | | |
|---|---|---|---|---|---|---|---|
| D | D | M | M | Y | Y | Y | Y |
|---|---|---|---|---|---|---|---|

1) Operating System:

It is a system software that manages hardware as well as software that provides services to the computer programs.

2) Classification of Operating Systems:

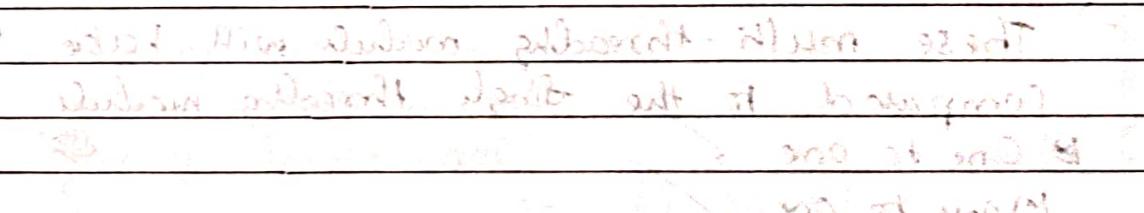
1. Monolithic System (Single Process)



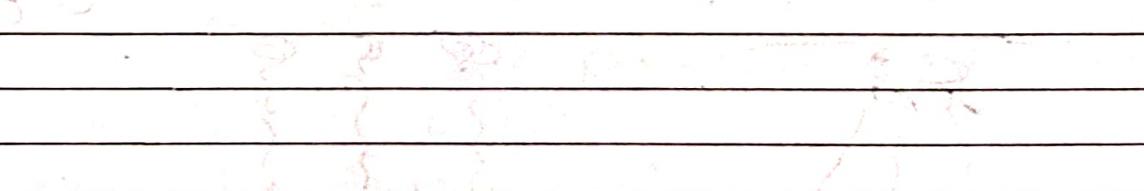
⑥ b) Multi processor System

Clustered System

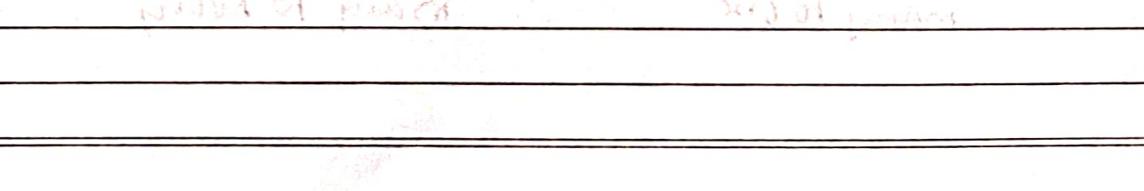
Two or more separate computers connected by a network.



Two or more separate computers connected by a network.



Two or more separate computers connected by a network.



| | | | | | | | |
|---|---|---|---|---|---|---|---|
| D | D | M | M | Y | Y | Y | Y |
| | | | | | | | |

4.Q) process

Threads

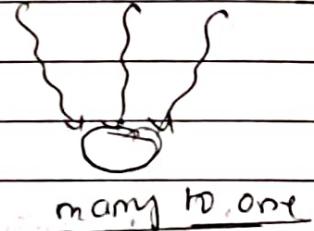
- It consumes more time → It consumes less time
- process is collection of threads → Thread is unit of process
- process are not segment → threads are segment
- data share ~~not~~ possible → data share ^{not} possible

036

Multi-threading module:

| | memory | data | files |
|---------------|--------------------|-------------------|-------------------|
| These are | stack positions | stack resistor | stack resistor |
| small in size | { | { | { |
| stores less | | | |
| amount of | { | { | { |
| data: | | | |

It stores the data of a function



many to one

→ These are expensive but also speed

→ These multi-threading module will take less time compared to the single threading module

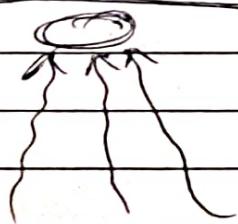
① One to one

② Many to one

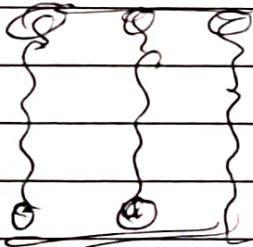
③ Many to many



One to one



many to one



many to many

| D | D | M | Y | Y | Y | Y |
|---|---|---|---|---|---|---|
| | | | | | | |

2.6) System Call's:

These are the functions of the interface specified by an operating system.

→ System Call is nothing but command given to the computer to perform any of the operations like read, write etc.

e.g:-
to open a folder - open()
to read - read()
to write - write()

① Types of System Call :-

Performance calls

Security System calls

Device Management

Information maintenance

File System calls

Memory System calls

Communication System Call

Memory System call:

This function is used to store

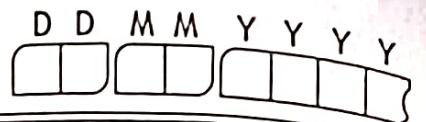
the data.

② File System call's

This function is used to organise the data in a file.

③ Communication System Call's

This function is used to share or transfer data from one to another.



Q3 a)

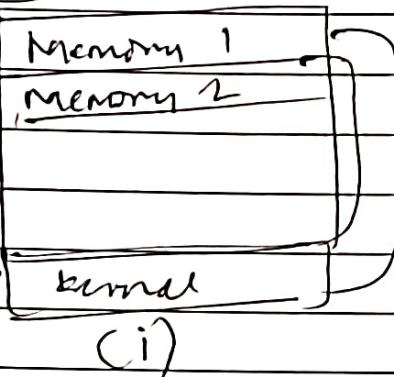
Inter process communication:

It is a communication between the processes like the transfer of data from the Shared memory to kernel.

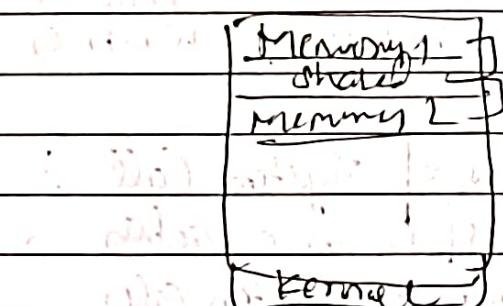
There are two types of passing

(i) Message passing

(ii) Shared memory concept



(i)



Kernel

In this first the data is transferred from memory 1 to memory 2 then the transferred data will be connecting to the kernel.

D D M M Y Y Y Y

Ques

Answer: 11

(1) at fork

at child (i.e.)

(2) when process is scheduled to run after some execution

when two processes are running simultaneously

(3) communication between two processes

which are running simultaneously

(4) program counter

when two processes are running simultaneously

(5) S

multiple threads

multiple tasks

multiple programs

multiple users

multiple parallel instructions

multiple threads

multiple tasks

multiple programs

multiple users

multiple parallel instructions

multiple threads

multiple tasks

multiple programs

multiple users

multiple parallel instructions

multiple threads