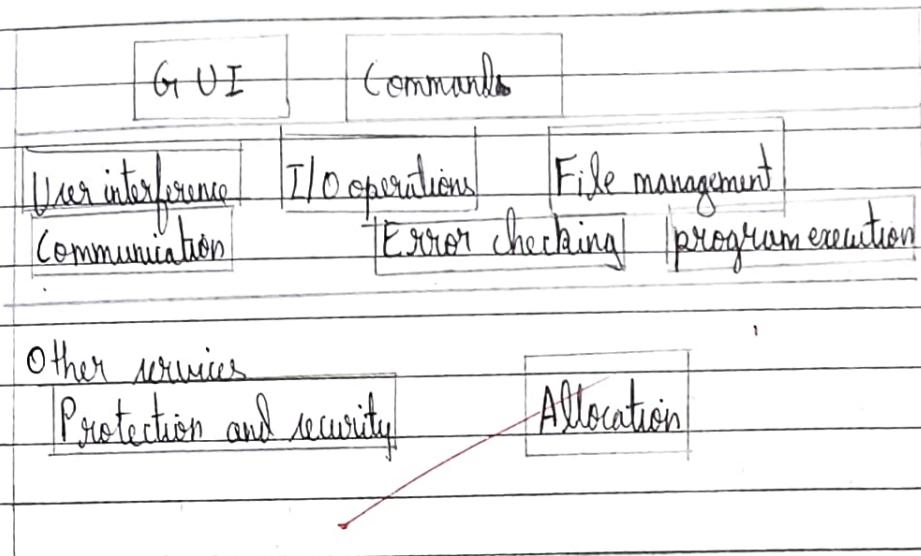


D D	M M	Y Y	Y Y
1 2	0 1	2 0	2 4

Test - 1

- 1 a) Operating system is an intermediate between the user and the hardware of the computer



## Types of Services of operating system

- User interface :-  
For an operating system to run, primary requirement is User interface. User interface helps in execution of programs.
- I/O operations:-  
Input output operations can be done using operating system.  
A user can input a certain values to operating system and expect for output.  
The output is executed ~~not~~ by the program.  
OS supports in output operation.

DD MM YY YY

→ Program execution

Using certain applications, O.S supports for program execution.  
Programs can be executed when there is an input file uploaded.

→ Communication

Operating system helps in sending and receiving a message.  
It also sends message about the current status.

→ File management

Operating system helps in opening and closing file.  
It also helps in reading and writing of a file

→ Error detection

There can be many errors in a program, but operating system helps in detecting the errors and correcting it

→ Other services

→ Protection and security

Operating system helps in protecting the device from any malware or losing data

D	D	M	M	Y	Y	Y

Multi processor

clustered system

Virtual machine shapes

2b) ~~System calls is an intermediate file to aborting pending a file~~

Multi processor

clustered system

→ 2 or more processor is combined to form a multi processor. Many systems which are connected through a network is called clustered system.

→ Asymmetric multiprocessor is a ~~lend~~ slave processor in which the main processor ~~super~~ gives instruction to the device for performing tasks.

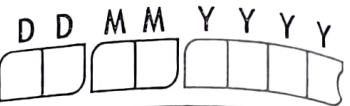
Asymmetric clustered system is a hot STAND system where the main clustered system does nothing but supervises the other system, when <sup>taking</sup> the system is there, main system does the work.

→ Symmetric multiprocessor is where both processor and device do the same work.

Symmetric clustered system where both the networks do the same work, when one is shut the other ~~becomes~~ takes the place.

→ More ~~reliables~~ reliable, compared to clustered system

less reliable compared to multiprocessor



### b) ii) Multi programming

→ Only one CPU is utilized

Multiple tasks are utilized for multitasking

→ They are ~~not~~ <sup>simultaneously</sup> executing by appending

They are time sharing as well

→ They are ~~less~~ reliable

They are ~~more~~ reliable

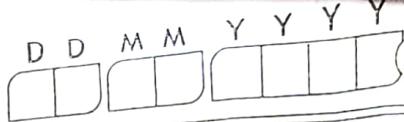
→ Due to people organization many programs can run at same time

Many tasks can run at once.

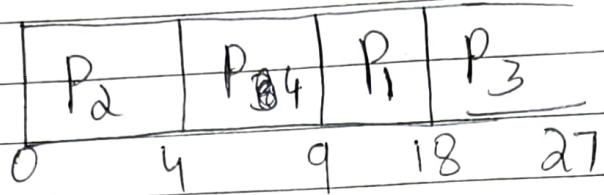


4) a)

Process	Arrival time	Burst time	Priority
P <sub>1</sub>	0	9	3
P <sub>2</sub>	1	4	2
P <sub>3</sub>	2	9	1
P <sub>4</sub>	3	5	4



i) FCFS

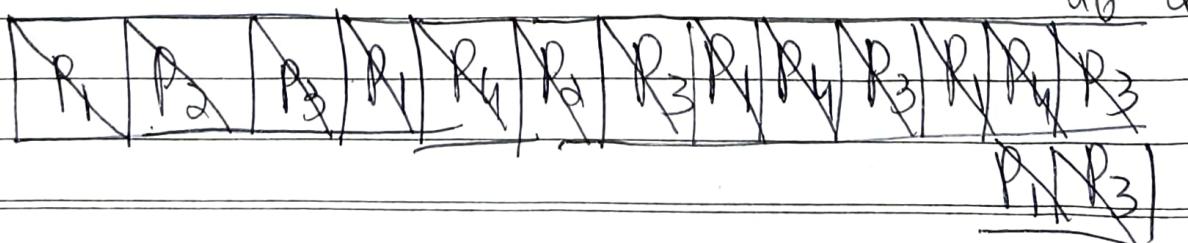
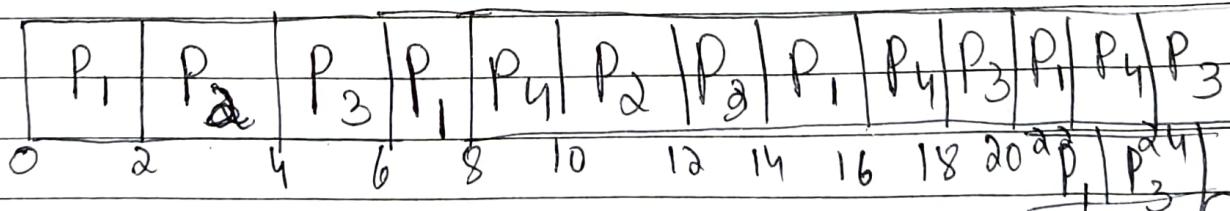


Process	WT	TAT
P <sub>1</sub>	9	18
P <sub>2</sub>	0	4
P <sub>3</sub>	18	27
P <sub>4</sub>	9	9

$$\sum WT = \frac{31}{4} = 7.75$$

$$\sum TAT = \frac{55}{4} = 13.75$$

ii) RR ( $q=2ms$ )



D D M M Y Y Y

iii) priority

$P_1$	0	1	3
$P_2$	1	2	
$P_3$	2	1	-1
$P_4$	3	4	

$P_3$

Round robin

CT

TAT

WT

$P_1$	26	26	26
$P_2$	12	11	10
$P_3$	28	10	8
$P_4$	24	19	16

$\Sigma TAT =$

163

D	D	M	M	Y	Y	Y	Y

4b)

process

Threads

- Heavy weighted proc,
- Multi processing needs OS interference
- During a process same program is executed  
but different file resources

Light weight of threading

Multi threading don't need OS interference

All threads are executed at same time

Quiz

- 1) a) fork ✓
- 2) a) when process is scheduled to run after some execution ✓
- 3) b) communication b/w processes ✓
- 4) b) program counter ✓
- 5) b) 5 ✓