OUTPUT

Q3B

iteration approximation

- 1 4.50000000
- 2 2.25000000
- 3 1.12500000
- 4 1.68750000
- 5 1.96875000
- 6 2.10937500
- 7 2.03906250
- 8 2.00390625
- 9 1.98632812
- 10 1.97753906
- 11 1.98193359
- 12 1.97973633
- 13 1.98083496
- 14 1.98028564
- 15 1.98056030
- 16 1.98069763

Q3C

iteration approximation

- 1 0.50000000
- 2 0.25000000
- 3 0.12500000
- 4 0.18750000
- 5 0.15625000

- 6 0.17187500
- 7 0.16406250
- 8 0.16796875
- 9 0.16601562
- 10 0.16699219
- 11 0.16650391
- 12 0.16625977
- 13 0.16613770
- 14 0.16619873
- 15 0.16616821
- 16 0.16615295

```
function root = Bisect(xl, xu, eps, imax, f)
%UNTITLED Summary of this function goes here
    Detailed explanation goes here
i=1;
fl=f(x1);
fprintf( ' iteration approximation \n');
while i<= imax
    xr=(x1+xu)/2;
    fprintf( ' %6.0f %18.8f \n', i, xr );
    fr=f(xr);
    if fr == 0 \mid \mid (xu-x1)/(xu+x1) < eps
        root = xr;
        return;
    else
        i = i+1;
    end
    if (fl*fr<0)
        xu=xr;
    else
        xl=xr;
        fl=fr;
    end
end
fprintf( ' failed to converge in %g iterations\n;, imax ');
end
```

```
%% Q3 C Assignment 3 CSC 349A
function volume = Vsemi(h)
% Detailed explanation goes here
L=10;
r=1;
V=12.4;
volume = L*(0.5*pi*r^2-r^3*asin(h/r)-h*(r^2-h^2)^0.5)-12.4;
end
```

```
%% Q3 b Assignment 3 CSC 349A
function volume = vLiquid(h)
r=3.5;
volume = (pi*h^2*(3*r-h))/3-35; %% subtracting 35 so that it becomes a "root"
end
```