

CD LAB 6 Semantic Analyzer using YACC

Bhushan Sonawane
BE E 66 (BATCH 3)

yacc.y

```
%{
#include <stdio.h>
#include <malloc.h>
#include <string.h>
char vartype[10];
struct STable{
char label[10];
char type[10];
int size;
int location;
struct STable* next;
}*head;

void yyerror(const char *st){}
%}

%union { struct sym{ char* label; char type[10]; }SM; }
%token NL
%token <SM> ID
%token INT FLOAT CHAR DOUBLE
%type <SM> E
%%

S: S Declare
  | Declare
  | S Assign
  | Assign
  ;

Declare: Type List ';'
      ;

Type: INT {strcpy(vartype,"INT"); }
     | FLOAT {strcpy(vartype,"FLOAT"); }
     | CHAR {strcpy(vartype,"CHAR");}
     | DOUBLE {strcpy(vartype,"DOUBLE");}
     ;

List : List ',' ID { newSYM($3.label,vartype);}
     | ID { newSYM($1.label,vartype);}
     ;

Assign: E '=' E ';' {
        if(strcmp($1.type,$3.type) != 0){
            printf("\nError: Type Mismatch %s and %s",$1.type,$3.type);
        }
    }
```

CD LAB 6 Semantic Analyzer using YACC

```
    }

;

E: E '+' E    {
                if(strcmp($1.type,$3.type) != 0){
                    printf("\nError: Type Mismatch %s and %s",$1.type,$3.type);
                }
            }
|
E '-' E    {
            if(strcmp($1.type,$3.type) != 0){
                printf("\nError: Type Mismatch %s and %s",$1.type,$3.type);
            }
        }
| ID    {
        if(!isDeclared($1.label)){
            printf("\nError: Undeclared Variable %s",$1.label);
        }else{
            strcpy($$.type,getType($1.label));
        }
    }

;

%%

void DisplaySTable(struct STable*);
int isDeclared(char* lab){
    struct STable *st = head;
    while(st){
        if(strcmp(st->label,lab) == 0){
            return 1;
        }
        st = st->next;
    }
    return 0;
}
char* getType(char* lab){
    struct STable *st = head;
    while(st){
        if(strcmp(st->label,lab) == 0){
            return st->type;
        }
        st = st->next;
    }
}

int main(){
    stdin = fopen("in","r");
    freopen("out","w",stdout);
```

CD LAB 6 Semantic Analyzer using YACC

```
yyvsparse();
DisplaySTable(head);
}

int getVarSize(char* st){
if(strcmp(st,"INT") == 0 || strcmp(st,"FLOAT") == 0 )
    return 4;
if(strcmp(st,"CHAR") == 0 )
    return 1;
if(strcmp(st,"DOUBLE") == 0 )
    return 8;
}

void newSYM(char* lab, char* vartype){
struct STable *tnode = head;
int size = getVarSize(vartype);
if( !tnode ){
    struct STable* nnode = (struct STable *)malloc(sizeof(struct STable));
    strcpy(nnode->label ,lab);
    strcpy(nnode->type ,vartype);
    nnode->size = size;
    nnode->location = 100;
    nnode->next=NULL;
    head = nnode;
}
else{
    while(tnode->next){
        if(strcmp (tnode->label,lab) == 0){
            printf("\nError: ReDeclaration of %s Variable %s (Previous Declaration as %s)",vartype,
lab,tnode->type);
            return;
        }
        tnode = tnode->next;
    }
    struct STable* nnode = (struct STable *)malloc(sizeof(struct STable));
    strcpy(nnode->label ,lab);
    nnode->size = size;
    strcpy(nnode->type ,vartype);
    nnode->location = tnode -> location + size;
    nnode->next=NULL;
    tnode->next = nnode;
}
}
```

CD LAB 6 Semantic Analyzer using YACC

```
void DisplaySTable(struct STable *st){
int i = 1;
printf("\n\n\t\t\t\t\t%s\n","SYMBOL TABLE");
printf("\t| %s | Label | size | location |\n","Index");
while(st){
    printf("\t|%7d|%7s|%6d|%10d\n",i++,st->label,st->size,st->location);
    st = st->next;
}
}
```

lex.l

```
%{
#include <stdio.h>
#include "y.tab.h"
%}
```

```
letter [a-zA-Z]
digit [0-9]
```

```
%%  
"int" {return INT;}  
"float" {return FLOAT;}  
"double" {return DOUBLE;}  
"char" {return CHAR;}  
{letter}({letter}|{digit})* { yylval.SM.label = yytext; return ID;}  
","|";"| "="|"+"| "-" {return yytext[0];}  
\n  
%%
```

CD LAB 6 Semantic Analyzer using YACC

INPUT

```
int bh,sa;  
char as,g,sd;  
double s1,h4;  
float ff;
```

```
bh = sa + as;  
bh = bh + bh;  
s1 = ff;  
asd;  
asd = as + d2;
```

OUTPUT

Error: Type Mismatch INT and CHAR
Error: Type Mismatch DOUBLE and FLOAT
Error: Undeclared Variable asd

SYMBOL TABLE

Index	Label	size	location
1	bh	4	100
2	sa	4	104
3	as	1	105
4	g	1	106
5	sd	1	107
6	s1	8	115
7	h4	8	123
8	ff	4	127