

Bhushan B. Sonawane

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EDUCATION

- **SUNY StonyBrook University** StonyBrook, NY
Master of Science(Thesis) in Computer Science, Data Science Specialization May 2019
 - **Courses:** Artificial Intelligence, Smart Energy, Analysis of Algorithm, Computing with Logic
- **Vishwakarma Institute of Technology** Pune, India
Bachelor of Technology in Computer Engineering; GPA: 9.27/10.0 May 2015

EXPERIENCE

- **Nvidia** Pune, India
System Software Engineer, Compiler Jun 2015 - Jul 2017
 - **Compile time and memory infrastructure:** Collaborated with OpenGL driver and GLSL Front-end compiler team for implementing Profiling infrastructure; It helps find high compile time issues on Tegra devices(GL content) and DirectX content on desktop; Actively used across driver and compiler teams for Tegra content analysis; Found deprecated heuristics in register allocator and phases within scheduler using this infrastructure. [C++]
 - **Early copy propagation:** Phase ordering of copy propagation; Collaborated with custom driver team for Nvidia customer. Reduced number of instructions processed by optimizer; Improved compile time from few hours to few minutes for specialized shaders; Significant compile time savings observed for customer's specialized shaders (e.g. 90 minutes to 3 minutes) [C++]
 - **Assembler:** Implemented DWARF 2.0 compliant debug frame support for CUDA 9.0; Implemented Vendor specific extensions to support DWARF 3.0 features in DWARF 2.0; Implemented infrastructure ready to go for DWARF 3.0 debug frame support. [C]
 - **Misc:** Implemented/Enhanced various peephole optimizations, interface and heuristic. [C/C++/Python]
- **Nvidia** Pune, India
Intern, Compiler Jun 2014 - Apr 2015
 - **PBQP based Register Allocator:** Implemented Partitioned Boolean Quadratic Problem based register allocator for Nvidia compiler; 98% of existing tests improved (graphics and compute tests); [C++]
Slides: <http://slides.com/bhushansonawane/deck/>
- **Vishwakarma Institute of Technology** Pune, India
Visiting Instructor Jan 2017 - May 2017
 - **Instructed:** Third year undergraduate course 'Problem Solving and Programming'

PROJECTS

- **Managing power supply of appliances for energy conservation:** Home appliances (combined) consumes lot of power; Providing Internet of Things and Machine Learning solution for this energy waste; Training a neural network to learn appliances' usage pattern and use it for predicting when appliance is not used and can be completely turned off by cutting power supply; Using transfer learning for quickly adapting new home's usage pattern; . [Python]
- **Simulated self driving car:** Using Deep Q-Learning to simulate autonomous car via reinforcement learning; Using Udacity's self-driving-car-sim simulator. [Python]
- **Patient tracking and reporting:** Automatic appointment scheduling and managing; Interface through text and web-app(Grails); Under collaboration of SUNY Binghamton and VIT Pune. [Groovy]
- **Antivirus:** Using MD5 algorithm for detecting malicious, duplicate and comprised files. [Java]
- **GroupPlay:** Synchronize all devices for audio playback over wifi. [Java]

PROGRAMMING SKILLS

- **Languages:** C++, C, Python, Java, Groovy, GLSL.
- **Technologies:** Tensorflow, Scikit-learn, LLVM, Django, Grails, Android, Database, GCov, Coverity.

AWARDS

- **Project:** PBQP based register allocator project secured second place at 'Prakalp: Intra-Department project competition'.