

## EDUCATION

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- **SUNY StonyBrook University** StonyBrook, NY  
*Master of Science in Computer Science* Dec 2018
  - **Courses:** Artificial Intelligence, Smart Energy, Analysis of Algorithm, Computing with Logic
- **Vishwakarma Institute of Technology** Pune, India  
*Bachelor of Technology in Computer Engineering; GPA: 9.27/10.0* May 2015

## EXPERIENCE

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- **Nvidia** Pune, India  
*System Software Engineer, Compiler* Jun 2015 - Jul 2017
  - **Compile time and memory infrastructure:** Collaborated with OpenGL driver and GLSL Front-end compiler team and implemented Profiling infrastructure; Helps finding high compile time issues on tegra devices(GL content) and DX content on desktop; Actively used across driver and compiler teams for tegra content analysis; Found deprecated heuristics in register allocator and phases within scheduler using this infrastructure. [C++]
  - **Early copy propagation:** Phase ordering of copy propagation; Collaborated with custom driver team for Nintendo Switch. Reduced number of instructions processed by optimizer; Improved compile time from few hours to few minutes for specialized shaders; Significant compile time savings observed for Nintendo specialized shaders (e.g. 90 minutes to 3 minutes) [C++]
  - **Assembler:** Implemented DWARF 2.0 compliant debug frame support for CUDA 9.0; Implemented Vendor specific extensions to support DWARF 3.0 features in DWARF 2.0; Implemented infrastructure ready to go for DWARF 3.0 debug frame support. [C]
  - **Misc:** Implemented/Enhanced various peephole optimizations; Multiple interface and heuristic changes. [C/C++/Python]
- **Nvidia** Pune, India  
*Intern, Compiler* Jun 2014 - Apr 2015
  - **PBQP based Register Allocator:** Implemented Partitioned Boolean Quadratic Problem based register allocator for Nvidia compiler; 98% of existing tests improved (graphics and compute tests); [C++]  
Slides: <http://slides.com/bhushansonawane/deck/>
- **Vishwakarma Institute of Technology** Pune, India  
*Visiting Instructor* Jan 2017 - May 2017
  - **Instructed:** Third year undergraduate course 'Problem solving and programming'

## PROJECTS

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- **Smart Energy:** Applying deep learning techniques to monitor and predict energy consumption; Using predictions to reduce energy consumption; Current status: Survey. [Python]
- **Simulated self driving car:** Using Deep Q-Learning to simulate autonomous car via reinforcement learning; Using Udacity's self-driving-car-sim simulator; Current status: Experimenting with Udacity's simulator to output driving level to be used by reinforcement learning agent. [Python]
- **Patient tracking and reporting:** Automatic appointment scheduling and managing; Interface through text and web-app(Grails); Under collaboration of SUNY Binghamton and VIT Pune. [Groovy]
- **Antivirus:** Implemented MD5 algorithm to detect malicious, duplicate and comprised files. [Java]

## PROGRAMMING SKILLS

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- **Languages:** C++, C, Python, Java, Groovy, GLSL.
- **Technologies:** Tensorflow, Scikit-learn, LLVM, Django, Grails, Android, Database, GCov, Coverity.

## AWARDS

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- **Project:** PBQP based register allocator project secured second place at 'Prakalp: Intra-Department project competition'.