STONE - PAPER - SCISSOR

Code -

```
import java.util.Scanner;
import java.util.Random;
public class StonePaperScissor{
  public static void main(String[] args){
       Scanner sc = new Scanner(System.in);
       System.out.println("\"1\" : for Stone \"2\" : for Paper \"3\" : for Scissor");
       int a = sc.nextInt();
       if (a == 1){
            System.out.println("You have picked stone");
        } else if (a == 2){
           System.out.println("You have picked Paper");
           System.out.println("You have picked scissor");
            System.out.println("Invalid input!!!! please choose 1, 2, or 3.");
           return;
       // Computer is giving random input
       Random ran = new Random();
       int b = ran.nextInt(3) + 1; // it is generating s a random number from 1 to 3
       if (b == 1) {
           System.out.println("Computer has picked Stone");
         } else if (b == 2){
             System.out.println("Computer has picked paper");
        }else if (b == 3) {
            System.out.println("Computer has picked Scissor");
       if (a == b) {
           System.out.println("Match has been drawn");
        } else if ((a == 1 && b == 3) || (a == 2 && b == 1) || (a == 3 && b == 2)) {
```

```
System.out.println("You win the match!");
} else {
    System.out.println("Computer won the match!");
}
}
```

Output -

```
"C:\Program Files\Java\jdk-21\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA
"1" : for Stone "2" : dor Paper "3" : for Scissor

1
You have picked stone
Computer has picked stone
Match is drawn

Process finished with exit code 0

"C:\Program Files\Java\jdk-21\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA
"1" : for Stone "2" : for Paper "3" : for Scissor

2
You have picked Paper
Computer has picked Scissor
Computer wins the match

Process finished with exit code 0

| Process finished with exit code 0
```

```
"C:\Program Files\Java\jdk-21\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA
"1" : for Stone "2" : for Paper "3" : for Scissor

3
You have picked Scissor
Computer has picked Paper
You win the match!

Process finished with exit code 0
```