Cover Letter

To Whom It May Concern,

I am reaching out to apply for the Unity Developer position at your company. With a strong foundation in mobile application development
for Android and iOS platforms, I bring over three years of hands-on experience in optimizing and leading projects from concept to deployment.
I am particularly excited about this opportunity as I am passionate about creating innovative and engaging user experiences through high-quality software solutions.
My experience with Unity 3D, C#, and third-party SDK integration would make me a valuable addition to your team.

I am currently pursuing a Bachelor of Science in Software Development at South East Technological University (SETU),
where I am expanding my knowledge in software systems and game development.
In my most recent roles at Smarty Ads and MobTeam LLC, I led multiple Unity-based projects, focusing on the optimization of game mechanics and performance improvements.
My commitment to ensuring the best possible user experience resulted in highly-rated projects on the app stores.

Throughout my career, I have demonstrated a strong ability to collaborate with cross-functional teams, meet tight deadlines,
and deliver projects that exceed business objectives.
I am confident that my technical skills and passion for Unity development would enable me to make meaningful contributions to your team.

Thank you for considering my application. I would welcome the opportunity to further discuss how my background and skills align with your needs.
I am available for an interview at your earliest convenience and look forward to hearing from you.

Sincerely,
Bohdan Husiev

Bohdan Husiev

Unity Developer

Email: devcodeboh@gmail.com

Phone: +353899761275

Location: Dublin, Ireland

LinkedIn: https://www.linkedin.com/in/devcodeboh/

Professional Summary

Highly skilled Unity Developer with over three years of experience in creating high-quality mobile and cross-platform applications.
Expertise in optimizing performance, developing innovative game mechanics, and leading projects from conception to final release.
Proficient in Unity 3D/2D, C# programming, and integrating third-party SDKs.
Currently pursuing a Bachelor's degree in Software Development at South East Technological University (SETU), focusing on advanced game development, UI/UX design, and AR/VR development.

Key Skills

- • Unity3D/2D Development
- • C# Programming
- • UI Toolkit
- • Shader Graph
- • Addressables System
- • XR Interaction Toolkit
- • DOTS (Data-Oriented Technology Stack)
- • ProBuilder
- • PlayFab (Cloud script, Data management)
- • Google Play Services
- • Third-party SDK Integration
- • Runtime assets loading using Unity
- • UI Animations with DoTween
- • Git Version Control
- • Quality Assurance & Testing

Professional Experience

Smarty Ads
Unity Developer (11/2023 - 03/2024)

- Optimized and integrated advertising SDKs to improve gameplay and enhance user experience.
- Led development of innovative game mechanics, ensuring high-quality releases on app stores.
- Managed project timelines, meeting deadlines and maintaining high user satisfaction.

MobTeam LLC
Unity Developer (07/2022 - 11/2023)

- Independently developed and released multiple projects, consistently meeting deadlines.
- Achieved top ratings on Google Play and App Store through high-quality application releases.
- Worked with cross-functional teams to enhance app performance and optimize code.

VestaSoft LLC
Unity Developer (01/2021 - 07/2022)

- Developed new game features and optimized existing mechanics, resulting in increased user engagement.
- Played a key role in performance improvements and bug fixes across multiple projects.
- Worked with product teams to ensure seamless feature integration and timely updates.

Education

South East Technological University (SETU)
Bachelor of Science in Software Development (Expected Graduation: June 2027)

ITEA School
C#/.Net Pro Course (2023 - 2024)

Languages
English: B1

Ukrainian: Native