

Kruskal's Algorithm

Problem :

Finding a minimum spanning tree.

→ A tree with all n vertices of the graph $G(V, E)$ and exactly $(n-1)$ edges.

Given :

A weighted undirected connected graph.

Idea :

1. Sort the edges of the graph in increasing order of their weights.
2. Start with a graph with vertices only and each vertex i corresponds to a component "i" of the graph.
3. Iteratively add edges in the graph to combine components.

KruskalAlgorithm()

Given weighted undirected graph $G(V, E)$

$\text{sortedE} = [e_1, e_2, e_3, \dots, e_m]$ be a sorted (increasing) list of edges.
(order)

Here, Weight on edge $(e_i) \leq$ Weight on edge e_j ; if $i < j$

$\text{STE} \leftarrow \emptyset$ (Spanning Tree Edges)

Correctness proof of the algorithm establishes Kruskal's idea Achieves Global Optimum.

$i \leftarrow 1$

while size of (STE) < $n-1$

if $\text{sortedE}[i] \cup \text{STE}$ does not form a cycle

$\text{STE} \leftarrow \text{STE} \cup \text{sortedE}[i]$

$i \leftarrow i+1$

No. of edges in a Spanning tree with n vertices.

i^{th} edge in sorted list of edges.

end if

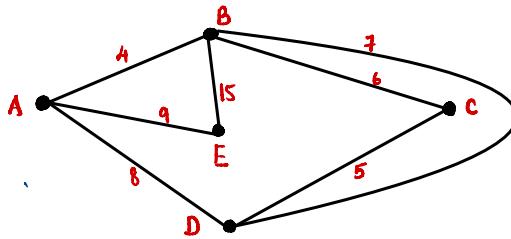
End While

End KruskalAlgorithm

Observations : Unlike Prim's Algorithm, STE (tree which we are growing iteratively) may not necessarily be connected.

Greedy Algorithm : In each iteration, we are trying to add an edge with minimum weight.

Example.



$$\text{sortedEdges} = [AB, CD, BC, BD, AD, AE, BE]$$

$$\begin{matrix} \text{STE} = \emptyset \\ i=1 \end{matrix}$$

$$\begin{matrix} \text{STE} = \{AB, CD\} \\ i=3 \end{matrix}$$

$$\begin{matrix} \text{STE} = \{AB, CD, BC, BD\} \\ i=5 \end{matrix}$$

→ forms a cycle.

$$\begin{matrix} \text{STE} = \{AB\} \\ i=2 \end{matrix}$$

$$\begin{matrix} \text{STE} = \{AB, CD, BC\} \\ i=4 \end{matrix}$$

$$i=5$$

$$\begin{matrix} \text{STE} = \{AB, CD, BC, AD\} \\ i=6 \end{matrix}$$

→ forms a cycle.

$$\begin{matrix} \text{STE} = \{AB, CD, BC, AE\} \\ i=7 \end{matrix}$$

Set with $(n-1)$ edges

kruskalAlgorithm()

Given weighted undirected graph $G(V, E)$

$\text{sortedE} = [e_1, e_2, e_3, \dots, e_m]$ be a sorted (increasing) list of edges.

Here, Weight on edge $(e_i) \leqslant$ Weight on edge e_j ; if $i < j$

$\text{STE} \leftarrow \emptyset$ (Spanning Tree Edges)

$i \leftarrow 1$

$O(m \log m)$

$O(1)$

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 $O(n)$  ← { for i = 1 to n
    component[i] ← i
end for. }

while length(STE) < n-1
    sortedEdges[i] = (u, v) (let)
    if component[u] != component[v]
        STE ← STE ∪ {(u, v)}
        for i = 1 to n
            if component[i] == component[u]
                component[i] ← component[v]
            end if.
        end for
    end if.
end while

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BottleNeck merging the components

→ Use Find-Union Data Structure to bring down the complexity $O(n \log n)$