

# DOCKER

## 1. What is a Virtual Machine?

A Virtual Machine (VM) is an emulation of a computer system that runs on a hypervisor. It allows multiple operating systems (OS) to run on a single physical machine by virtualizing hardware components.

### Key Features:

- Runs an entire OS.
- Requires a hypervisor (e.g., VMware, VirtualBox, Hyper-V).
- Provides full isolation between VMs.
- Consumes more resources (RAM, CPU, storage).

### Advantages:

- Strong isolation and security.
- Ability to run different OS types on the same hardware.
- Useful for legacy applications.

### Disadvantages:

- High resource consumption.
- Slower performance compared to containers.
- Complex setup and maintenance.

## 2. How Organizations Worked Before Container Platforms

Before containers, organizations relied heavily on Virtual Machines (VMs) for application deployment. This approach had several challenges:

### Challenges:

1. **Resource Inefficiency:** Each VM required a separate OS, consuming significant system resources.
2. **Slow Deployment:** VMs had large footprints, making provisioning and scaling time-consuming.
3. **Compatibility Issues:** Applications behaved differently across environments, causing inconsistencies between development, testing, and production.
4. **High Maintenance Overhead:** Managing multiple VMs required extensive configurations, monitoring, and orchestration.

### 3. What is a Container?

A **container** is a lightweight, standalone, executable package that includes everything needed to run an application: code, runtime, libraries, and dependencies. Unlike VMs, containers share the host OS kernel but maintain isolation between applications.

### Difference Between VM and Container

Feature	Virtual Machine	Container
OS Requirement	Each VM has a separate OS	Shares the host OS kernel
Resource Utilization	High	Lightweight
Startup Time	Slow (minutes)	Fast (seconds)
Isolation	Strong (separate OS)	Process-level isolation
Portability	Less portable	Highly portable

### Advantages of Containers:

- **Faster Deployment:** Starts in seconds.
- **Less Overhead:** No need for separate OS instances.
- **Scalability:** Easily scales applications using orchestration tools.
- **Consistency:** Works the same across different environments.

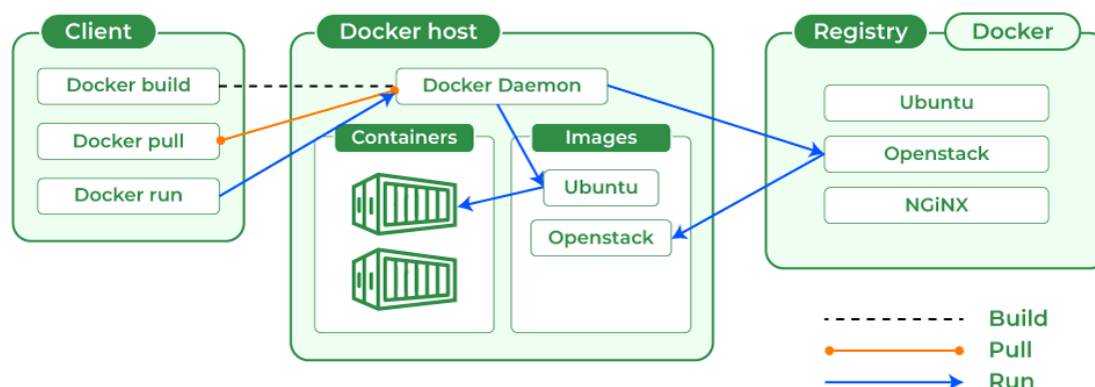
### 4. What is Docker?

Docker is a platform that enables developers to build, package, and distribute applications in containers.

### Why Docker?

- **Lightweight and Portable:** Runs applications consistently across different environments.
- **Rapid Deployment:** Faster startup compared to VMs.
- **Automation:** Simplifies DevOps workflows.
- **Scalability:** Easily integrates with orchestration tools like Kubernetes.

### 5. Docker Architecture



- **Docker Client:** CLI or API to interact with Docker.
- **Docker Daemon (dockerd):** Runs on the host machine and manages images, containers, networks, and volumes.
- **Docker Image:** A blueprint for creating containers.
- **Docker Container:** A running instance of an image.
- **Docker Registry:** Stores images (Docker Hub, private registries).

## 6. Docker Workflow

1. **Write a Dockerfile** to define an image.
2. **Build the Image** using `docker build`.
3. **Run the Container** using `docker run`.
4. **Push the Image** to a registry.
5. **Deploy** containers on multiple environments.

## 7. Features of Docker

- **Portability:** Works across different OS and cloud providers.
- **Lightweight:** Shares the host OS kernel, reducing overhead.
- **Security:** Provides process-level isolation.
- **Version Control:** Ensures consistency in application builds.
- **Networking:** Provides built-in networking support.

## 8. Benefits of Docker

- **Faster application deployment.**
- **Reduced conflicts between environments.**
- **Efficient resource utilization.**
- **Improved DevOps workflows.**

## 9. Docker Commands with Examples

### Basic Commands:

```
docker exec -it <container_id_or_name> /bin/bash
docker --version    # Check Docker version
docker images       # List available images
docker ps -a        # List all containers
docker run -d -p 80:80 nginx # Run an Nginx container
docker stop <container_id> # Stop a container
```

```
docker rm <container_id> # Remove a container
docker rmi <image_id> # Remove an image
docker logs <container_id> # View container logs
```

## 10. What is a Dockerfile?

A **Dockerfile** is a script containing instructions to create a Docker image.

### Example Dockerfile:

```
FROM ubuntu:latest
RUN apt-get update && apt-get install -y nginx
COPY index.html /var/www/html/
CMD ["nginx", "-g", "daemon off;"]
```

## 11. Components Inside a Dockerfile

- **FROM:** Specifies base image.
- **RUN:** Executes commands during build.
- **COPY/ADD:** Copies files into the image.
- **CMD/ENTRYPOINT:** Defines the startup command.
- **EXPOSE:** Specifies ports to expose.
- **WORKDIR:** Sets the working directory.

## 12. Docker Registries

- **Docker Hub :** Public registry for Docker images.
- **Private Registry:** Organizations can host their own registries.
- **AWS ECR, GCR, Azure ACR:** Cloud-based registries.

## 13. Docker Compose

Docker Compose is a tool to define and manage multi-container applications using a YAML file (`docker-compose.yml`).

### Difference Between `docker run` and Docker Compose

Feature	<code>docker run</code>	Docker Compose
Command Type	CLI-based	YAML-based
Use Case	Single container	Multi-container
Configuration	Manual command execution	Automated with <code>docker-compose.yml</code>

## 14. Example `docker-compose.yml`

```
version: '3'
services:
```

```
web:
  image: nginx
  ports:
    - "8080:80"
db:
  image: mysql
  environment:
    MYSQL_ROOT_PASSWORD: example
```

This file defines a web service using Nginx and a database service using MySQL.