Bhuvaneesh Srivastava

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+1-332-248-3382

Interaction & Experience Designer | Creative Technologist

New York, USA

BIO: With an interdisciplinary background in both design and technology, I have 5+ years' experience in Interaction Design & Visual Communication, and have collaborated with leading design institutions

EXPERIENCE

Cognizant Technology Solutions | Data Visualisation Designer

Mumbai, Jun 2016 - Dec 2020

Bank of America

- Designed visually comprehensive Data Visualizations for Business Intelligence Reporting
- UI/UX: Designed intuitive & interactive Data Analysis Dashboards for client BI analysts
- Implemented complex SQL Stored Procedures, Triggers, Tables in Oracle/MSSQL to migrate data into BI dashboards. Executed DAX operations & Data ETL to meet client's BI needs

MetLife

- Designed employee portal interfaces and Data Visualization Dashboards based on user testing
- As On-Site consultant, worked on SQL queries and Stored Procedures to maintain data flow from DB servers to employee dashboards for visualization and BI analysis

National Gallery of Denmark (SMK) | Interaction Designer

Copenhagen, Mar 2023

- Implemented playful interactions for the national museum, successfully increasing public engagement & accessibility
- Designed rapid prototypes and user tests to install live interactions towards museum's goal of democratising art

The Making Centre, Parsons School of Design | Student Technician New York, Sep 2022 – Jun 2023

- Assisted Parsons students with design projects in material fabrication and sensor-based physical computing
- Professionally operated Vinyl & 3D printers, Laser Cutters, CNC & Milling machines and Wood shop machines

EDUCATION

Parsons School of Design, New York 2021-2023

Master of Fine Arts in Design and Technology

Shiv Nadar University, Delhi NCR 2012-2016

Major: Bachelor of Technology | Minor: Communication

Aalto University, Helsinki, Finland Aug'2022

Summer Program in Circular Economies and Co-Design

- Collaborated with 5 leading global academic institutions
- Awarded 100% grant by the EU

SKILLS

Experience Design

• Market Research, User Interviews, Usability Testing, Heuristic Evaluation, User Personas, Journey Mapping, Empathy Mapping, User Flows, Wireframes, Prototyping, UI Design

Graphic Design

• Figma, Adobe Creative Suite, Photoshop, illustrator, TouchDesigner

Data Visualisation

• Power BI, Power Query, ANSI SQL, DAX, Data ETL (Informatica), Snowflake DB

Game Design & 3D

· Unity Game Engine, C#, Cinema 4D, Rhino, AR/VR

Creative Coding

• p5.js, JavaScript, HTML/CSS, Arduino, Raspberry pi, C#, .NET

Fabrication & Printing

• 3D printing, Laser Cutting, CNC Milling, Woodshop, Risograph, Letterpress, Screen Printing

ACHIEVEMENTS

- Solely developed and launched Life's Levers, an acclaimed a 3D FPV game, as part of my thesis
- MetLife- Bournville Award: "having consistently high quality of work, maximum issues identified and resolved"
- Awarded 100% scholarship for Bachelor's degree at Shiv Nadar University