# Bhuvaneesh Srivastava

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New York, USA

# Game and Experiential Designer | Creative Technologist

#### **PROFILE**

I'm a game and experiential designer, who crafts unique user experiences through evocative storytelling, visual design and elements of play. My inter-disciplinary background in design and technology informs my work in 3D and Game Design, AR/VR experiences, User Experience Design and Creative Coding. My work-experience at Parsons Making Center in materials fabrication and physical computing provides a rich background of creating interactions both in physical and digital spaces. I have also collaborated with top art/design institutions across the world on Co-Design, Sustainability, and playful social interventions.

#### **EXPERIENCE**

# Student Technician, The Making Center, Parsons School of Design, Sep'22-May'23

- assisted Parsons students with material fabrication and physical computing
- 3D printing labs, laser lab, CNC and milling lab, Wood shop

# National Gallery of Denmark, Royal Danish Academy of Fine Arts, Copenhagen, Mar'23

- Created playful interventions for live audiences at the National Gallery of Denmark to advocate greater accessibility and democratization of art

# Programmer Analyst, Cognizant Technology Solutions, Mumbai, Dec'16-Jun'19

- On-site technology consultant for Kotak Life insurance, India HQ.
- .NET Developer and Database engineer

# Programmer Analyst Trainee, Tata Consultancy Services, NOIDA, Jan'16-Jun'16

- Launched a dynamic web-app on java servlets for the Indian govt.

#### **EDUCATION**

## Parsons School of Design, New York, Sep'21 - May'23

Master of Fine Arts in Design and Technology

# Aalto University, Helsinki, Finland, Aug'22

Summer Program in Circular Economies and Co-Design | awarded 100% grant Collaborated with 5 leading global academic institutions

## Shiv Nadar University, Delhi NCR, Sep'12 - May'16

Major- B.Tech- Electronics & Communication | Minor- Communication

#### **SKILLS**

- Adobe Creative Suite, Figma, Touch Designer
- 3D Modeling + Game Design: Unity Engine, Cinema 4D, Rhino
- Materials Fabrication: 3D printing, laser cutting, CNC & milling, Woodshop tier-2
- Creative Coding: p5.js, C#, JavaScript APIs, HTML, CSS | Database: Oracle SQL
- Physical Computing: Arduino, Raspberry pi
- Printing: Risograph, Letterpress, Press, Vinyl and Screen printing

# KEY ACHIEVEMENTS

- Received the *Bournville Award:* "having consistently high quality of work, maximum issues identified and resolved" from client- Kotak Life Insurance
- Received 100% Scholarship for Bachelor's degree at Shiv Nadar University
- Co-founded "The Adventure Club", a student club in my University responsible for adventure sports and trips for students.