```
<html lang="en">
   <meta charset="UTF-8">
   <meta http-equiv="X-UA-Compatible" content="IE=edge">
   <link rel="stylesheet" href="style.css">
   <div class="panel">
       <h1>Quiz Application Using JavaScript</h1>
       <div class="question" id="ques"></div>
       <div class="options" id="opt"></div>
       <button onclick="checkAns()" id="btn">SUBMIT</button>
       <div id="score"></div>
<style>body {
   background-color: rgb(255, 255, 255);
.panel {
   margin-top: 8%;
   display: flex;
   flex-direction: column;
   align-items: center;
   justify-content: center;
   color: rgb(105, 105, 212);
```

```
font-size: 30px;
   margin-bottom: 20px;
.options {
    font-size: 20px;
   display: grid;
   grid-template-columns: repeat(2, 1fr);
   grid-gap: 20px;
   margin-top: 10px;
   margin-bottom: 20px;
   position: fixed;
   top: 40%;
   left: 40%;
button {
   margin-right: 75px;
   margin-top: 17%;
   font-size: 20px;
   padding: 10px 20px;
   background-color: #4f98c2;
   color: white;
   border: none;
   cursor: pointer;
#score {
   font-size: 30px;
   color: rgb(117, 4, 247);
const Questions = [{
```

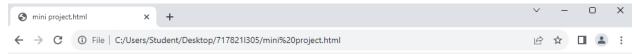
```
{ text: "if i=5", isCorrect: false }
    { text: "jack sparrow", isCorrect: false },
    { text: "java script", isCorrect: true }
   a: [{ text: "push()", isCorrect: false },
    { text: "push", isCorrect: false },
    { text: "pop()", isCorrect: true },
    { text: "jack sparrow", isCorrect: false },
    { text: "jet speed", isCorrect: false },
    { text: "java script", isCorrect: true }
let currQuestion = 0
let score = 0
function loadQues() {
   const question = document.getElementById("ques")
    const opt = document.getElementById("opt")
```

```
question.textContent = Questions[currQuestion].q;
   opt.innerHTML = ""
    for (let i = 0; i < Questions[currQuestion].a.length; i++) {</pre>
        const choicesdiv = document.createElement("div");
        const choice = document.createElement("input");
        const choiceLabel = document.createElement("label");
       choice.type = "radio";
        choice.name = "answer";
        choice.value = i;
        choiceLabel.textContent = Questions[currQuestion].a[i].text;
        choicesdiv.appendChild(choice);
        choicesdiv.appendChild(choiceLabel);
        opt.appendChild(choicesdiv);
loadQues();
function loadScore() {
    const totalScore = document.getElementById("score")
    totalScore.textContent = `You scored ${score} out of
${Questions.length}`
function nextQuestion() {
   if (currQuestion < Questions.length - 1) {</pre>
       currQuestion++;
       loadQues();
        document.getElementById("opt").remove()
        document.getElementById("ques").remove()
        document.getElementById("btn").remove()
        loadScore();
```

```
function checkAns() {
   const selectedAns =
parseInt(document.querySelector('input[name="answer"]:checked').value);

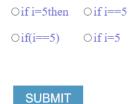
   if (Questions[currQuestion].a[selectedAns].isCorrect) {
        score++;
        console.log("Correct")
        nextQuestion();
   } else {
        nextQuestion();
   }
}
</script>
```

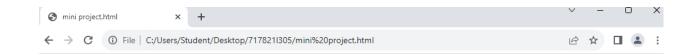
Output:



Quiz Application Using JavaScript

How to write if statement in js





Quiz Application Using JavaScript

You scored 2 out of 4