

Department of Computer Science and Engineering (Data Science)

High Performance Computing Laboratory (DJ19DSL802)

HPC Experiment-5

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Aim: Accelerating a For Loop with Multiple Blocks of Threads

Theory:

There is a limit to the number of threads that can exist in a thread block: 1024 to be precise. In order to increase the amount of parallelism in accelerated applications, we must be able to coordinate among multiple thread blocks.

CUDA Kernels have access to a special variable that gives the number of threads in a block: blockDim.x. Using this variable, in conjunction with blockIdx.x and threadIdx.x, increased parallelization can be accomplished by organizing parallel execution across multiple blocks of multiple threads with the idiomatic expression threadIdx.x + blockIdx.x * blockDim.x. Here is a detailed example.

The execution configuration <<<10, 10>>> would launch a grid with a total of 100 threads, contained in 10 blocks of 10 threads. We would therefore hope for each thread to have the ability to calculate some index unique to itself between 0 and 99.

- 1. If block blockldx.x equals 0, then blockldx.x * blockDim.x is 0. Adding to 0 the possible threadldx.x values 0 through 9, then we can generate the indices 0 through 9 within the 100 thread grid.
- 2. If block blockldx.x equals 1, then blockldx.x * blockDim.x is 10. Adding to 10 the possible threadldx.x values 0 through 9, then we can generate the indices 10 through 19 within the 100 thread grid.
- 3. If block blockldx.x equals 5, then blockldx.x * blockDim.x is 50. Adding to 50 the possible threadldx.x values 0 through 9, then we can generate the indices 50 through 59 within the 100 thread grid.
- 4. If block blockldx.x equals 9, then blockldx.x * blockDim.x is 90. Adding to 90 the possible threadldx.x values 0 through 9, then we can generate the indices 90 through 99 within the 100 thread grid.

Lab Experiment to be performed:



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Currently, the loop function inside 02-multi-block-loop.cu runs a for loop that will serially print the numbers 0 through 9. Refactor the loop function to be a CUDA kernel which will launch to execute N iterations in parallel. After successfully refactoring, the numbers 0 through 9 should still be printed. For this exercise, as an additional constraint, use an execution configuration that launches at least 2 blocks of threads. Refer to the solution if you get stuck.





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```
02-multi-block-loop.cu X
1#include <stdio.h>
3 /*
4 * Refactor `loop` to be a CUDA Kernel. The new kernel should
5 * only do the work of 1 iteration of the original loop.
8
   global void loop()
9 {
10
11
     * This idiomatic expression gives each thread
     * a unique index within the entire grid.
13
14
    int i = blockIdx.x * blockDim.x + threadIdx.x;
15
    printf("%d\n", i);
16
17}
```

```
19 int main()
20 {
21
     * Additional execution configurations that would
22
     * work and meet the exercises contraints are:
23
24
25
     * <<<5, 2>>>
26
     * <<<10, 1>>>
27
28
    loop<<<2, 5>>>();
29
30
    cudaDeviceSynchronize();
31 }
32
```