

## **Department of Computer Science and Engineering**

P.E.S College of Engineering, Mandya, (An Autonomous Institution under VTU)

## Part-I PR<u>OGRAMMING</u>

- 1. Data Transfer Block move, Exchange, Sorting, Finding largest element in anarray.
- 2. ArithmeticInstructions-Addition/subtraction,multiplicationanddivision,square, Cube (16 bits Arithmetic operations bit addressable).
- 3. Counters.
- 4. Boolean & Logical Instructions (Bitmanipulations).
- 5. Conditional CALL &RETURN.
- 6. Code conversion: BCD ASCII; ASCII Decimal; Decimal -ASCII;
- 7. HEX Decimal and Decimal -HEX.
- 8. Programs to generate delay, Programs using serial port and on-Chip timer/Counter.

## Part-II INTERFACING

- 9. Write C programs to interface ATmega32 chip to Interfacing modules to develop single chip solutions.
- 10. Simple Calculator using 6 digit seven segment displays and Hex Keyboard interface to ATmega32.
- 11. Alphanumeric LCD panel and Hex keypad input interface to ATmega32.
- 12. External ADC and Temperature control interface to ATmega 32.
- 13. Generate different waveforms Sine, Square, Triangular, Ramp etc. using DAC interface to ATmega32; change the frequency and amplitude.
- 14. Stepper and DC motor control interface to ATmega32.
- 15. Elevator interface to ATmega 32.