# 4.2 ANN + Introduction to Deep Learning

### **Artificial Neural Networks**

- Models with a strong biological inspiration.
- Composed by a set of units (neurons) that are connected. These connections have an associated weight.
- Each unit has an activation level as well as means to update this level.
- Some units are connected to the outside world. We have input and output neurons.
- Learning within ANNs consists of updating the weights of the network connections

### **Artificial Neuron**

- Each unit has a very simple function: receive the input impulses and calculate its ouput as a function of these impulses.
- This calculation is divided in two parts:
  - · a linear combination of the inputs
  - a (typically) non-linear activation function

# **Perceptron**

- network with an input layer and an output layer
- It learns by updating the weights through delta rule with learning rate η
- Perceptrons are limited to linearly separable functions.

# **Activation Functions**

- used to determine the output of each node of the neural network
  - Linear
  - Non-linear: most commonly used as it allows the model to generalize or adapt with variety of data

# **Backpropagation Algorithm**

- most popular algorithm for learning ANNs
- t has similarities with the learning algorithm used in perceptron networks
- Intuition:
  - each unit is responsible for a certain fraction of the error in the output nodes to which it is connected

- thus, the error is divided according to the weight of the connection between the respective hidden and output units, thus propagating the errors backwards
- Backpropagation computes the gradient in weight space of a feedforward neural network, with respect to a loss function

### • Algorithm:

- Initialize network weights (often small random values)
- Do
  - For each example in training set
    - predict the output
    - calculate the prediction error by a loss function
    - compute δh for all the weights from hidden layer to output layer
    - compute  $\delta$ i for all the weights from input layer to hidden layer
    - update network weights
- Until it converges
- Return the Network

### • Stopping Criteria:

- maximum number of iterations
- error based on the training set (when the error in the training set is below a certain limit.)
- error based on a validation set (independent of the training set) (when the error on the validation set has reached a minimum)

### Issues

# **Network Topology**

- The number of nodes in the hidden layer
  - few nodes: underfitting
  - · many nodes: overfitting
  - there are no criteria for defining the number of nodes in the hidden layer
- **Effect of learning rate** (sets the size of the steps to obtain the direction of maximum descendent)
  - a small learning rate has the effect of learning times higher
  - a high learning rate may lead to non-convergence

# **Generalization vs Specialization trade-off**

#### · Optimal number of hidden neurons

- too many hidden neurons: you get an overfit, training set is memorized, thus making the network useless on new data sets
- not enough hidden neurons: network is unable to learn problem concept
- **Overtraining**: too much examples, the ANN memorizes the examples instead of the general idea

### Some relevant hyperparameters

#### Network Structure

- number of layers
- number of neurons in each layer
- · weights initialization
- · activation function

#### • Training Algorithm

- learning rate
- number of epochs
- · early stopping criterion
- weight decay (a regularization on the network weights)

### **Some Tips**

- · Data should be standarized
- Missing values in input features may be represented as zeros, which do not influence the neural net training process.
- Use one-hot encoding, there are M output neurons (1 per class)
- For each case, the class with the highest probability value
- Initialize the weights with small random values [-0.05,0.05]
- Shuffle the training set between epochs, i.e. change the sequence of the examples
- The learning rate must start with a high value that decreases progressively
- Train the network several times using different initialization of the weights

#### **Pros**

- Tolerance of noisy data
- · Ability to classify patterns on which they have not been trained
- Successful on a wide range of real-world problems
- Algorithms are inherently parallel

### Cons

- Long training times
- Resulting models are essentially black boxes

# **Introduction to Deep Learning**

Deep learning = Deep neural networks

# **Convolutional Neural Networks (CNN)**

· Feedforward neural networks

- Neurons typically use the ReLU or sigmoid activation functions
- Weight multiplications are replaced by convolutions (filters)
- Change of paradigm: can be directly applied to the raw signal, without computing first ad hoc features
- Features are learnt automatically

Convolution: mathematical operation between 2 matrices

# **Properties**

- Reduced amount of parameters to learn (local features)
- More efficient than dense multiplication
- Specifically thought for images or data with grid-like topology
- Convolutional layers are equivariant to translation
- · Currently state-of-the-art in several tasks

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