3.5 Ensemble Learning

Introduction

Multiple models (**base models**) each of them obtained by applying a learning process to a given problem, combined to make a single prediction, then combined to obtain the final prediction of the ensemble.

Intuition

Aggregation of multiple learned models with the goal of improving model quality

Ensemble learning process

- 1. Generation from input space
- 2. Pruning
- 3. Integration

Advantages

- Accuracy majority compensates for individual errors
- **Diversity is key** individual models specialize in different areas of the data space, but must be reasonably accurate

Disadvantages

- Complexity understanding the global model, explaining decisions, computational
- Occam's Razor simplicity leads to greater accuracy; identifying the best model requires identifying the proper "model complexity"

Categories of Methods

Homogeneous

Single induction algorithm

Model Combination

Diversity comes from model combination:

• **Regression**: average, weighted average, sum, weighted sum, product, maximum, minimum, median;

• **Classification**: majority voting, weighted majority voting, borda count (based on preference ranking and voting).

Different Models

- Data manipulation (training set):
 - Manipulating input features;
 - Sub-sampling from the training set.
- Modelling process manipulation:
 - Manipulating the induction algorithm (variants of the same algorithm, otherwise heterogeneous);
 - Manipulating the parameter sets;
 - Manipulating the model (uncommon).

Heterogeneous

- Multiple induction algorithm
- Won't focus, but the same techniques are essentially applicable to heterogeneous ensemble

Popular Methods

Bagging: Bootstrap AGGregatING

- **Diagnosis analogy**: based on the majority vote of multiple doctors
- **Training**: at each iteration, training set is sampled with replacement from the original set (i.e. bootstrap), and model is learned from the training set
- **Prediction**: given an observation, make a prediction for each classifier and aggregate the predictions
- Tasks: classification and regression;
- Accuracy: often significantly better than a single classifier derived from D; robust to noise
- If classifier is unstable (a small change to the training data may lead to major decision changes): decision trees or neural networks.

Boosting

- Training: equal weights are assigned to each training example; learn first model and, for every following iteration, give more weight to the examples that were incorrectly predicted by the previous;
- **Prediction**: aggregation of the predictions, the weight of each classifier's vote is a function of its accuracy;
- Task: classification;

Boosting vs. Bagging:

- Independent sampling vs. error-dependent sampling;
- Uniform aggregation vs. weighted aggregation.
- Boosting tends to achieve greater accuracy but risks overfitting the model to misclassified data.

Random Forest

- **Training**: learn k models with changed algorithm (at each spli, randomly select a subset of the original features for tree generation);
- Prediction: aggregation of the predictions;
- Task: classification and regression;

RF vs. adaboost

Comparable in accuracy, more robust to errors and outliers;

RV vs. bagging and adaboost

Insensitive to the number of attributes at each split, faster.

Negative Correlation Learning

- Training: learn k models with changed algorithm (trained to minimise error function of the ensemble, i.e., it adds a penalty term with the average error of the models already trained to the error function);
- Prediction: aggregation of the predictions;
- **Task**: only regression, algorithms that try to minimise/maximise a given objective function (e.g. neural networks, support vector regression);
- Models negatively correlated with the averaged error of the previously generated models.

Issues

Classification

- Base classifiers should be as accurate as possible, although there is "the strength of weak classifiers
- · Having diverse errors

Regression

- More amenable to theoretical analysis;
- · The goal is to miminimize

- The average bias: the base learners should be as accurate (on average) as possible;
 - The average variance: the base learners should be as robust to small changes on the training data (on average) as possible;
 - The average covariance: the base learners should have negative correlation.

< Go back