# **Replication and Consistency Models**

## **Data Replication**

Replicate data at many nodes

• Performance: local reads

• Reliability: no data-loss unless data is lost in all replicas

• Availability: data available unless all replicas fail or become unreachable

• Scalability: balance load across nodes for reads

Upon on update, push data to all replicas

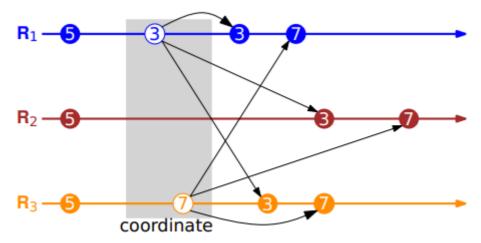
**Challenge**: Ensure data consistency

Updating at different erplicas may lead to different results e.g. inconsistent data

## **Strong Consistency**

All replicas execute updates in the same order

· same initial state leads to same result



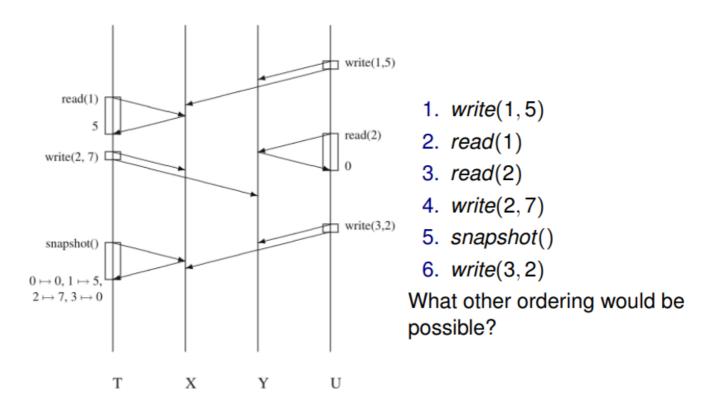
#### **Models**

## Sequential Consistency

An execution is sequential consistent iff it is identical to a sequential execution of all the operations in that execution such that all operations executed by any thread, appear in the order in which they were executed by the corresponding thread.

- Model provided by a multi-threaded system on a uniprocessor
- Protocol
  - Read: reads from one replica

- Write: writes to all replicas in same order; have no reply → return after sending the write request messages to all replicas
- Snapshot: reads from one replica
- Is not Composable
  - the same algorithm to replicate each of the sub-arrays, and thus ensure sequential consistency on each array
  - The combined execution may not be sequential consistent

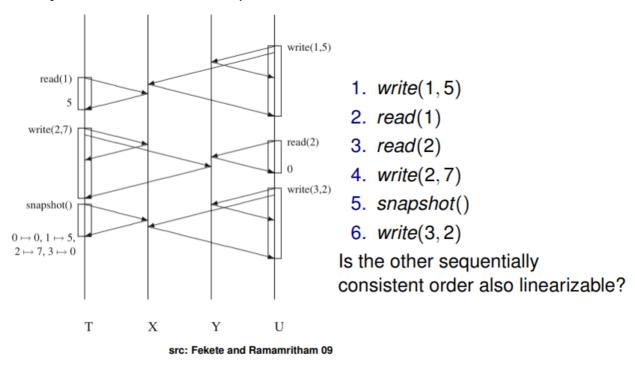


## Linearizability

An execution is linerizable iff it is sequential consistent and if op1 occurs before op2, according to one omnisciente observer, then op1 appears before op2.

- Guaranteeing linearizability usually requires more synchronization
- Protocol
  - Read: reads from one replica
  - Write: writes to all replicas in same order; Wait for ack from all replicas before returning

- Snapshot: reads from one replica



### **One-copy Serializability (Transaction-based Systems)**

The execution of a set of transactions is one-copy serializable iff its outcome is similar to the execution of those transactions in a single copy

- it's essentially the sequential consistency model, when the operations executed by all processor are transactions
  - isolation: ensures that the outcome of the concurrent eecution of a set of transactions is equal to some sequential execution of those transactions
- **Serializability**: databases (preserve complex application-specific invariants)
- **Sequential Consistency**: multiprocesing (programmers are expected to reason about concurrency)