- 1.2 Accelerating multiplication
- 1.2.1 Multiplier performance

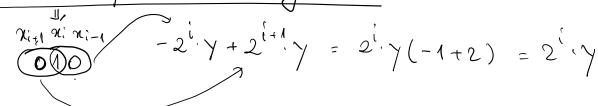
$$\frac{E \times 1}{Book} \times = 1001 \times 1010$$

Booth -> 5 avrithmetic ops. Robertson -> 5 avilhantic ops.

booth en	He encoding			
4		0		
n; n;-1	90			
0 0	0			
0 1	1	+M		
10	7	- M		
111	10			

$$\frac{E_{\times 3}}{\times} \times = 0.1010101_{0}$$

1.2.2 Modified Booth's algorithm



 $(101) + 2^{(1)}y - 2^{(1)}y = 2^{(1)}y (1-2) = -2^{(1)}y$ avrient step

		$\downarrow \downarrow$		(J.
	264	Ni	R ((P)	<u>R</u> *
\	0	0	0	0	0
-	0	(O)	1	1	0
-	(0)			1	0
•	Õ	1	1	0	1
	1	0	0	0_	0
		0		T	1
	1	0	0	1	1
				11	

1, 1 | 1 | 1 | |

Ex.1 X = 1001 11010 Mod. Book X" = 70100701

MBooth -> 4 op.

 $\frac{E^{*}2}{X^{2}}$ X = 111100111 $X^{1} = 00101001$ R = 111001110MBooth -> 30p.

11111 111011

0000

00100

