Bianca Mikaila V. Aguilar

Designer and Educator

EXPERIENCE

Freelance

Designer, Developer & Illustrator (10.2019 —)

Working with clients in the arts, healthcare, education, and the future of work.

Fluid Stack Solutions

Intern to Associate Designer (5.2020 — 3.2021)

Generalist at a venture builder. Led end-to-end design for insurtech startup. Oversaw user research and co-developed site for e-commerce startup.

The Bumpy Career

Design Intern (2.2018 — 10.2019)

Redesigned and developed website of premiere career blog for Filipino Gen Z. Realigned with updated brand and improved usability & accessibility.

LEADERSHIP

Developh

Chief Design Officer (9.2018 —)

Growing community nonprofit for young technologists + creatives in SEA. Teaching design, ethics, & career development through club facilitation, workshops, mentorship.

User Experience Society - ADMU

AVP for Design Training (6.2020 —)

Spearheading design education for student-led design organization and consultancy. Designed and held workshops to over 100+ attendees. Oversaw curriculum of case competition for 50+ participants.

EDUCATION

Ateneo de Manila University

AB Interdisciplinary Studies (Expected 5.2023)

Tracks in Information Design & Computer Science: Programming (3.82/4.0)

Website: bianca.digital

Email: biancamvaguilar@gmail.com

Linkedin: /in/biancamikaila

SKILLS

Design Adobe Creative Suite, Figma, Procreate

Code HTML, CSS, JS, Webflow

SPEAKING + TEACHING

WiTech Conference 2021 (3.2021)

Designing in Figma for Beginners

DSC Solutions Challenge Bootcamp (3.2021)

Introductory Design Sprint Workshop

User Experience Society (10.2020 — 5.2021)

UX University 2021 (4.2020 — 5.2021)

Designing for Development (2.2021)

Prototyping & Interactions (1.2021)

Figma for Dummies (11.2020)

UX + UI Foundations (10.2020)

Developh (7.2020 —)

Getting a Design Internship (2.2021; 7.2020)

Digital Collage Art (11.2020)

Building a Personal Brand (without selling out) (8.2020)

Tech Talk: I.T.'s a Home Run (2.2020)

Empowerment through Collaboration Tools

SIDE PROJECTS

Cathexis Newsletter on humanity and tech

Penge.design Open-source Filipino illustrations

ACCOLADES

Interhackt

First Runner-up (12.2020)

Speculative designathon. Bested 30+ worldwide.

UX University 2021

Second Runner-up (4.2020)

UX case competition. Bested 30+ schoolwide.