

# BIANCA VICTORIA

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## TECHNICAL SKILLS

- **Atlassian:** JIRA, Trello
- **Microsoft:** Excel, Word, PowerPoint
- **Google:** Sheets, Docs, Slides, Sites, Forms, Hangouts
- **Adobe:** Photoshop, Illustrator, After Effects
- **Other:** Milanote, Python, C++, C#, HTML, CSS, JavaScript

## RECENT WORK

**Lead Counselor, Connected Camps** | April 2020 - Present

- Teach young students game design and coding concepts in Roblox Studio and Minecraft

**Minecraft Theater Curriculum Designer, Connected Camps** | Mar 2021 - June 2021

- Designed curriculum for a 5 day camp for students to perform an online stage production

**ROBLOX Curriculum Designer, Connected Camps** | May 2020 - July 2020

- Developed session outlines, slides, and example games to revamp current curriculum

## GAME PROJECTS

**Continuum** | Sep 2021 - Present

- Schedule and adapt weekly tasks following SCRUM methodology using JIRA
- Conduct play test sessions and facilitate group discussions to problem solve issues

**Tournament of Magirus** | Jan 2021 - June 2021

- Managed 5 team members' weekly tasks in Google Sheets and Trello
- Strengthened communication by sending weekly task and accomplishment messages

**Fool's Gold** | June 2021 - June 2021

- Facilitated group discussions to ensure creative direction is within timeframe's scope
- Improve time management by helping members create personal task schedules

**Momentum** | July 2020 - June 2021

- Concepted all character and enemy art using applied feedback given by the art team
- Collaborated with design/writing teams so that concept art reflects character backstory

## VOLUNTEER EXPERIENCE

**Game Developers Conference (GDC)** | Assisted in managing GDC speaker sessions and attendees

**ICS Student Council** | Designed club logo, over 30+ promotional graphics, and club t-shirt

**Video Game Development Club** | Managed art assets, social media, and graphic design team

## EDUCATION

**Bachelor of Science: Computer Game Science, Human Computer Interaction**

University of California, Irvine | Sep 2018 - Expected June 2022