



FEATURES & TRAITS
Bonus Actions
Other Traits Danger Sense. Advantage on DEX saves against effects you can see.
Reckless Attack. Advantage on attacks using Strength, attacks against you have advantage as well.
Relentless Endurance. Drop to 1 hp instead of being reduced to 0.
Savage Attacks. On critical hit, add additional damage dice roll.
Shelter the Faithful. You and your companions can expect free healing at an establishment of your faith.