

# **Array in Java**

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## **Java Array :**

**Normally, array is a collection of similar type of elements that have contiguous memory location.**

**Java array is an object that contains elements of similar data type. It is a data structure where we store similar elements. We can store only fixed set of elements in a java array.**

**Array in java is index based, first element of the array is stored at 0 index.**

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## Advantage of Java Array :

- ❑ **Code Optimization:** It makes the code optimized, we can retrieve or sort the data easily.
- ❑ **Random access:** We can get any data located at any index position.

## Disadvantage of Java Array :

- ❑ **Size Limit:** We can store only fixed size of elements in the array. It doesn't grow its size at runtime. To solve this problem, collection framework is used in java.

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## Single Dimensional Array in java :

### Syntax to Declare an Array in java :

**dataType[] arr; (or)**

**dataType []arr; (or)**

**dataType arr[];**

### Instantiation of an Array in java :

**arr=new datatype[size];**

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## Example of single dimensional java array :

```
class Testarray{  
    public static void main(String args[]){  
  
        int a[]=new int[5];//declaration and instantiation  
        a[0]=10;//initialization  
        a[1]=20;  
        a[2]=70;  
        a[3]=40;  
        a[4]=50;  
        for(int i=0;i<a.length;i++)  
            System.out.println(a[i]);  
    }  
}
```

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## Example of single dimensional java array :

```
class Testarray1{  
    public static void main(String args[]){  
  
        int a[]={33,3,4,5};//declaration, instantiation and  
initialization  
  
        for(int i=0;i<a.length;i++)  
            System.out.println(a[i]);  
  
    }  
}
```

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## Passing Array to method in java :

```
class Testarray{
static void min(int arr[]){
int min=arr[0];
for(int i=1;i<arr.length;i++)
if(min>arr[i])
min=arr[i];
System.out.println(min);
}
public static void main(String args[]){
int a[]={33,3,4,5};
min(a);//passing array to method
}}
```

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## Passing Array to method in java :

```
class Testarray{
static void min(int arr[]){
int min=arr[0];
for(int i=1;i<arr.length;i++)
if(min>arr[i])
min=arr[i];
System.out.println(min);
}
public static void main(String args[]){
int a[]={33,3,4,5};
min(a);//passing array to method
}}
```

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## Two Dimensional Array in java :

### Syntax to Declare a 2DArray in java :

**dataType[][] arr; (or)**

**dataType [][]arr; (or)**

**dataType arr[][]; (or)**

**dataType []arr[];**

### Instantiation of an Array in java :

**int[][] arr=new int[3][3];**



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## Example of Two dimensional java array :

```
class Testarray{
    public static void main(String args[]){
        //declaring and initializing 2D array
        int arr[][]={{1,2,3},{2,4,5},{4,4,5}};

        for(int i=0;i<3;i++){
            for(int j=0;j<3;j++){
                System.out.print(arr[i][j]+" ");
            }
            System.out.println();
        }
    }
}
```

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## What is the class name of java array ?

In java, array is an object. For array object, an proxy class is created whose name can be obtained by `getClass().getName()` method on the object.

```
class Testarray{  
    public static void main(String args[]){  
        int arr[]={4,4,5};  
        Class c=arr.getClass();  
        String name=c.getName();  
        System.out.println(name);  
    }  
}
```

**Output : I**

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## Copying a java array :

```
class TestArrayCopyDemo {  
    public static void main(String[] args) {  
        char[] copyFrom = { 'd', 'e', 'c', 'a', 'f', 'f', 'e',  
                             'i', 'n', 'a', 't', 'e', 'd' };  
        char[] copyTo = new char[7];  
  
        System.arraycopy(copyFrom, 2, copyTo, 0, 7);  
        System.out.println(new String(copyTo));  
    }  
}
```

**Output:caffein**

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## Copying a java array :

### Syntax of arraycopy method :

```
public static void arraycopy(  
Object src, int srcPos, Object dest, int destPos, int length )
```

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## Arrays of Objects :

```
class Student
{
    public int roll_no;
    public String name;
    Student(int roll_no, String name)
    {
        this.roll_no = roll_no;
        this.name = name;
    }
}
```

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## Arrays of Objects :

```
public class GFG
{
    public static void main (String[] args)
    {
        // declares an Array of integers.
        Student[] arr;

        // allocating memory for 5 objects of type Student.
        arr = new Student[5];
    }
}
```

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## Arrays of Objects :

**// initialize the first elements of the array**

```
arr[0] = new Student(1,"aman");  
arr[1] = new Student(2,"vaibhav");  
arr[2] = new Student(3,"shikar");  
arr[3] = new Student(4,"dharmesh");  
arr[4] = new Student(5,"mohit");
```

**// accessing the elements of the specified array**

```
for (int i = 0; i < arr.length; i++)
```

```
    System.out.println("Element at " + i + " : " +  
        arr[i].roll_no + " " + arr[i].name);
```

```
}
```

```
}
```