



**School of Computer Engineering**  
**Kalinga Institute of Industrial Technology (KIIT)**  
**Deemed to be University**  
**Bhubaneswar-751024**

**LESSON PLAN**

Program: B.Tech.(Computer Science)/ B.Tech. (IT.)/ B.Tech(CSCE)/  
B.Tech(CSSE)

Academic Session : 2023-2024 (Spring Semester)

Semester : 3rd

Subject Code : CS20004

Subject : Object Oriented Programming using Java

Credit : 3 (L-T-P:2-1-0)

Prerequisite(s): Programming in C

Faculty : Dr. Partha Pratim Sarangi

**Course Objectives:** - This course provides a basic overview of object oriented programming concepts. Also, it develops programming skills of students in Java and enables students to design object-oriented applications with Java.

**Course Outcomes:** - At the end of the course the students will be able to:

**C01**-Examine the basic concepts of Object Oriented Programming

**C02**- Perceive syntax and semantics of Java Programming language

**C03**- Design Java application programs using basic concepts of OOP principles, abstract classes, interfaces and packages

**C04** - Develop robust and multitasking Java programs using exception handling and multithreading techniques

**C05**-Design java programs using string classes and I/O operations.

**C06**-Design GUI applications using Swing and interactive application using event handling and java database connectivity.

**Lesson Plan**

Total Lectures  $\approx$  36

Pre mid-semester  $\approx$  18

Post mid-semester  $\approx$  18

Module No. &Name	Topics/Coverage	No. Of Lectures	Lecture Serial No.
1. Object Oriented Paradigm	<ul style="list-style-type: none"> <li>• Programming paradigm - Procedure oriented, Object oriented</li> <li>• OOP concept - Class, Object</li> <li>• Encapsulation and Abstraction, Inheritance, Polymorphism</li> </ul>	3	1-3
2. Java basics	<ul style="list-style-type: none"> <li>• Introductions to Java and java Applications</li> <li>• Java Architecture: JDK, JRE, JVM, Byte code</li> <li>• Characteristics of java</li> <li>• A simple java program, compiling and executing</li> <li>• Data types, Operators, Expressions, scope of the variable, type conversion and casting</li> <li>• Branch Control Statements, Selection statements, Iteration statements, Jump Statements</li> <li>• Examples</li> </ul>	3	4-6
3. Class & object	<ul style="list-style-type: none"> <li>• Introduction to class, class members, Creating instances of class</li> <li>• Static variable, object, block, methods and final</li> <li>• Array :1D &amp; 2D</li> <li>• Command line arguments</li> <li>• Input Stream Reader, Scanner class</li> <li>• Constructors</li> </ul>	4	7-10

	<ul style="list-style-type: none"> <li>Overloading: method, constructor</li> </ul>		
4. Inheritance	<ul style="list-style-type: none"> <li>Inheritance basics, Use of Super Keyword</li> <li>Different types of Inheritance, Single, and Multilevel, Hierarchal</li> <li>Method overriding</li> <li>Runtime Polymorphism: Dynamic method dispatch</li> <li>Abstract class</li> </ul>	4	11-14
5. Package and interface	<ul style="list-style-type: none"> <li>Package, access control mechanism</li> <li>Interface</li> <li>Dynamic Method lookup</li> <li>Inner Class</li> </ul>	3	15-16
	<b>MID SEMESTER</b>		
6. Exception handling	<ul style="list-style-type: none"> <li>Java Exception handling mechanism</li> <li>Exception types, try, catch, throw, throws and finally.</li> <li>Built in Exceptions: Checked and Unchecked Exceptions</li> <li>User defined exception</li> </ul>	3	17-19
7. String handling	<ul style="list-style-type: none"> <li>String, String constructor</li> <li>String operations:String extractions,string comparison,Searching strings, modifying a String, toString() and valueOf() methods</li> <li>String Buffer, String Buffer Constructor, String Buffer operations &amp; methods</li> <li>StringBuilder class</li> </ul>	2	20-21
8. Input/Output	I/O basics	4	22-25

Stream	<ul style="list-style-type: none"> <li>• Stream: Byte stream, Character Stream,</li> <li>• Reading console Input: InputStreamReader, BufferedReader, DataInputStream</li> <li>• Writing console output: OutputStreamWriter, BufferedWriter, DataOutputStream</li> <li>• Reading and writing files: FileInputStream, FileOutputStream, FileReader, FileWriter, PrintStream, PrintWriter, RandomAccessFile</li> </ul>		
9. GUI Programming & Event handling	<ul style="list-style-type: none"> <li>• Introduction to Swing, Swing controls</li> <li>• Event handling: Delegation event model, event classes, sources, listeners, ActionEvent</li> <li>• Adapter class</li> </ul>	5	26-30
10. Multithreading	<ul style="list-style-type: none"> <li>• Basic thread concept, Life cycle of thread, Thread Priorities, Thread Class and Runnable Interface</li> <li>• Synchronization</li> <li>• Inter Thread Communication</li> </ul>	5	31-33
11. Java Database Connectivity	<ul style="list-style-type: none"> <li>• Type of Drivers</li> <li>• JDBC Architecture</li> <li>• JDBC classes and interfaces</li> <li>• Basic steps in Developing JDBC Applications</li> <li>• Creating Table with JDBC</li> <li>• Statement and PreparedStatement object</li> <li>• Working with DataBase Data- ResultSet</li> </ul>	4	34-36
END SEMESTER			

- Note:** 1. Topics highlighted in pink will not be included in the End Semester Examination.
2. Pink-highlighted topics are optional; as per convenience, faculties may give additional effort to cover these topics.

**Text Books:**

1. Java - The Complete Reference, Herbert Schildt, 10<sup>th</sup> edition, McGraw Hill Education.

**Reference Books:**

2. Java Programming - for Core and Advanced Users, Sagayaraj, Denis, Karthik and Gajalakshmi, Universities Press.
3. Java - One Step Ahead, by Anita Seth and B L Juneja, published by Oxford University Press.

**Evaluation Scheme:**

Mid-semester	: 20 Marks
Activities/Quiz /Assignment	: 30 Marks
End-semester	: 50 Marks

**Tentative Activity Calendar:**

Task	Marks
<b>Before Mid-semester</b>	
Assignment/Class Test	5
Quiz	5
Coding Assignment	5
<b>After Mid-semester</b>	
Assignment/Class Test	5
Quiz	5

Coding Assignment/Mini Project	5
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