Interface in Java:

An interface in java is a blueprint of a class. It has static constants and abstract methods.

The interface in Java is a mechanism to achieve abstraction. There can be only abstract methods in the Java interface, not method body. It is used to achieve abstraction and multiple inheritance in Java.

In other words, you can say that interfaces can have abstract methods and variables. It cannot have a method body.

Why use Java interface?

There are mainly three reasons to use interface. They are given below.

- It is used to achieve abstraction.
- By interface, we can support the functionality of multiple inheritance.
- ☐ It can be used to achieve loose coupling.

How to declare an interface?

An interface is declared by using the interface keyword. It provides total abstraction; means all the methods in an interface are declared with the empty body, and all the fields are public, static and final by default. A class that implements an interface must implement all the methods declared in the interface.

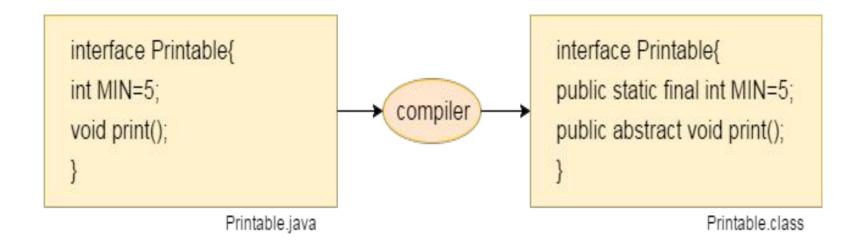
Syntax:

```
interface <interface_name>
{

// declare constant fields
// declare methods that abstract
// by default.
}
```

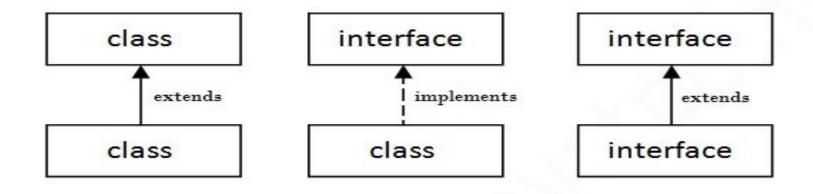
Internal addition by the compiler:

The Java compiler adds public and abstract keywords before the interface method. Moreover, it adds public, static and final keywords before data members.



The relationship between classes and interfaces

As shown in the figure given below, a class extends another class, an interface extends another interface, but a class implements an interface.



```
interface printable{
void print();
class A implements printable{
public void print(){System.out.println("Hello");}
public static void main(String args[]){
A obj = new A();
obj.print();
```

```
//Interface declaration: by first user
interface Drawable{
void draw();
//Implementation: by second user
class Rectangle implements Drawable{
public void draw(){System.out.println("drawing rectangle");}
class Circle implements Drawable{
public void draw(){System.out.println("drawing circle");}
```

```
//Using interface: by third user class TestInterface{ public static void main(String args[]){ Drawable d=new Circle(); d.draw(); } }
```

```
interface Bank
{
float rateOfInterest();
}
class SBI implements Bank
{
public float rateOfInterest()
{return 9.15f;}
}
```

```
class PNB implements Bank{
public float rateOfInterest(){return 9.7f;}
}
class TestInterface2{
public static void main(String[] args){
Bank b=new SBI();
System.out.println("ROI: "+b.rateOfInterest());
}}
```

Multiple inheritance in Java by interface:

If a class implements multiple interfaces, or an interface extends multiple interfaces, it is known as multiple inheritance.



Multiple Inheritance in Java

Java Multiple Interface Example:

```
interface Printable{
  void print();
}
interface Showable{
  void show();
}
class A implements Printable,Showable{
  public void print(){System.out.println("Hello");}
  public void show(){System.out.println("Welcome");}
```

Java Multiple Interface Example:

```
public static void main(String args[]){
   A obj = new A();
   obj.print();
   obj.show();
   }
}
```

Multiple inheritance is not supported through class in java, but it is possible by an interface, why?

Multiple inheritance is not supported in the case of class because of ambiguity. However, it is supported in case of an interface because there is no ambiguity. It is because its implementation is provided by the implementation class.

Interface inheritance:

```
interface Printable{
void print();
}
interface Showable extends Printable{
void show();
}
class TestInterface implements Showable{
public void print(){System.out.println("Hello");}
public void show(){System.out.println("Welcome");}
```

Interface inheritance:

```
public static void main(String args[]){
  TestInterface obj = new TestInterface();
  obj.print();
  obj.show();
  }
}
```

Default Method in Interface

```
interface Drawable{
  void draw();
  default void msg()
  {System.out.println("default method");}
}
class Rectangle implements Drawable{
  public void draw()
  {System.out.println("drawing rectangle");}
}
```

Default Method in Interface

```
class TestInterfaceDefault{
  public static void main(String args[]){
  Drawable d=new Rectangle();
  d.draw();
  d.msg();
  }}
```

Static Method in Interface

```
interface Drawable
void draw();
static int cube(int x)
{return x*x*x;}
class Rectangle implements Drawable
public void draw()
{System.out.println("drawing rectangle");}
```

Static Method in Interface

```
class TestInterfaceStatic
{
  public static void main(String args[])
  {
    Drawable d=new Rectangle();
    d.draw();
    System.out.println(Drawable.cube(3));
  }
}
```

What is marker or tagged interface?

An interface which has no member is known as a marker or tagged interface, for example, Serializable, Cloneable, Remote, etc. They are used to provide some essential information to the JVM so that JVM may perform some useful operation.

```
//How Serializable interface is written?
public interface Serializable
{
}
```

Nested Interface in Java:

```
interface printable
{
  void print();
  interface MessagePrintable
  {
    void msg();
  }
}
```

Nested Interface in Java:

```
interface Showable
{
  void show();
  interface Message
  {
   void msg();
  }
}
```

Nested Interface in Java:

```
class TestNestedInterface implements Showable.Message
{
   public void msg()
   {System.out.println("Hello nested interface");}
   public static void main(String args[])
  Showable.Message message=new TestNestedInterface();
   //upcasting here
   message.msg();
```

Difference between abstract class and interface

Abstract class	Interface
1) Abstract class can have abstract and non-abstract methods.	Interface can have only abstract methods. Since Java 8, it can have default and static methods also.
2) Abstract class doesn't support multiple inheritance.	Interface supports multiple inheritance.
3) Abstract class can have final, non-final, static and non-static variables.	Interface has only static and final variables.
4) Abstract class can provide the implementation of interface.	Interface can't provide the implementation of abstract class.
5) The abstract keyword is used to declare abstract class.	The interface keyword is used to declare interface.

Difference between abstract class and interface

Abstract class	Interface
6) An abstract class can extend another Java class and implement multiple Java interfaces.	An interface can extend another Java interface only.
7) An abstract class can be extended using keyword "extends".	An interface class can be implemented using keyword "implements".
8) A Java abstract class can have class members like private, protected, etc.	Members of a Java interface are public by default.
9)Example: public abstract class Shape{ public abstract void draw(); }	Example: public interface Drawable{ void draw(); }

Example of abstract class and interface in Java

```
//Creating interface that has 4 methods
interface A{
void a();//by default, public and abstract
void b();
void c();
void d();
 //Creating abstract class that provides the implementation of
one method of A interface
abstract class B implements A{
public void c(){System.out.println("I am C");}
```

Example of abstract class and interface in Java

```
//Creating subclass of abstract class, now we need to provide
the implementation of rest of the methods
class M extends B{
public void a(){System.out.println("I am a");}
public void b(){System.out.println("I am b");}
public void d(){System.out.println("I am d");}
//Creating a test class that calls the methods of A interface
class Test{
public static void main(String args[]){
A a=new M();
a.a(); a.b(); a.c(); a.d(); }}
```