FCFS

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#include <stdio.h>
struct Process {
  int id;
  int burst_time;
  int arrival_time;
  int waiting_time;
  int turnaround_time;
  int completion_time;
};
void fcfs(struct Process processes[], int n) {
  int total_waiting_time = 0;
  int total_turnaround_time = 0;
  int current_time = 0;
  for (int i = 0; i < n; ++i) {
    if (current_time < processes[i].arrival_time)
      current_time = processes[i].arrival_time;
    processes[i].waiting_time = current_time - processes[i].arrival_time;
    processes[i].completion_time = current_time + processes[i].burst_time;
    processes[i].turnaround_time = processes[i].waiting_time + processes[i].burst_time;
    total_waiting_time += processes[i].waiting_time;
    total_turnaround_time += processes[i].turnaround_time;
    current_time = processes[i].completion_time;
  }
  printf("Process ID\tBurst Time\tWaiting Time\tTurnaround Time\tCompletion
Time\tArrival\n");
  for (int i = 0; i < n; ++i) {
    printf("%d\t\t%d\t\t%d\t\t%d\t\t%d\t\t%d\t\t%d\t\t%d\n", processes[i].id, processes[i].burst_time,
       processes[i].waiting_time, processes[i].turnaround_time,
processes[i].completion_time, processes[i].arrival_time);
  }
  printf("Avg. waiting time= %.6f\n", (float)total_waiting_time / n);
}
int main() {
  printf("Enter the number of processes: ");
  scanf("%d", &n);
  struct Process processes[n];
  printf("Enter process id of all the processes: ");
  for (int i = 0; i < n; ++i) {
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scanf("%d", &processes[i].id);
}

printf("Enter burst time of all the processes: ");
for (int i = 0; i < n; ++i) {
    scanf("%d", &processes[i].burst_time);
}

printf("Enter arrival time of all the processes: ");
for (int i = 0; i < n; ++i) {
    scanf("%d", &processes[i].arrival_time);
}

fcfs(processes, n);
return 0;
}</pre>
```

Output

Name:- Bibek Chand Sah Roll:- 22054029

Section:- CSE-05