## I/O in Java



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## **Content**

- 1. Intro to Stream
- 2. Stream classes
- 3. Input
- 4. Output
- 5. File handling

## Introduction

- ➤ Java programs perfrom I/O operation through streams.
- > Stream is an abstraction that either produces or consumes information.
- ➤ Java stream represents a pipeline thruogh which data will flow and it is linked to physical devices by Java IO system.
- package java.io
- Two types of stream -

Byte stream - handling input and output of bytes

Character stream - handling input and output of characters

## **Stream classes**

## Byte Stream classes -

InputStream	OutputStream
BufferedInputStream	BufferedOutputStream
FileInputStream	FileOutStream
	PrintStream

#### Character Stream classes -

Reader	Writer
BufferedReader	BufferedWriter
FileReader	FileWriter
InputStreamReader (byte to char)	OutputStreamWriter (char to byte)
	PrintWriter

## **Predefined Streams**

## System class-

```
static InputStream in
static PrintStream out
static PrintStream err
```

#### Input -

System.in→ InputStreamReader → BufferedReader

```
BufferedReader methods -
```

```
int read()
String readln()
boolean ready()
void close()
```

Example - bufreader.java

## **Predefined Streams**

```
Output -
```

System.out → PrintWriter

PrintWriter methods -

void void print()
println()

Example - pwriter.java

### **File**

- ➤ All files are byte oriented.
- Commonly used byte stream classes are -FileInputStream(String) FileOutputStream(String) FileOutputStream(String, boolean)

Commonly used methods are int read() throws IOException
void write(int) throws IOException

Example - filebyte.java

### **File**

Commonly used character stream classes are -FileReader(String) FileWriter(String) FileWriter(String, boolean)

Commonly used methods are int read() throws IOException
String readLine() throws IOException
void write(int) throws IOException
void write(String) throws IOException

Example - filedemo.java

## RandomAccessFile

Example - rafile.java

- It supports both reading and writing to a file. It behaves like a large array of bytes and is associated with a cursor called FilePointer. Read and write operations are performed at the current position of FilePointer.
- Commonly used constructor is -RandomAccessFile(String,mode)

Commonly used methods are int read() throws IOException
string readLine() throws IOException
void write(int) throws IOException
void writeChars(String) throws IOException
void seek(long) - sets the FilePointer

# Thank you