Encoders

Lecture by

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What is an Encoder?

- An encoder is a digital circuit that performs the inverse operation of a decoder.
- An encoder has 2^n (or fewer) input lines and n output lines.
- For example, 4-to-2 line encoder, 8-to-3 line encoder (also known as Octal-to-Binary encoder)

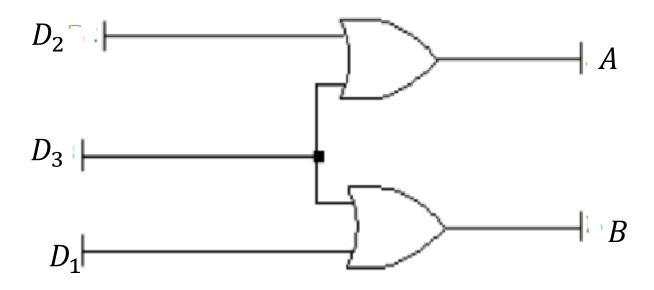
4-to-2 line Encoder

- The encoder has 4 input lines denoted as D_3 , D_2 , D_1 , D_0
- It has 2 output lines denoted as A and B.

		Т	ruth tab	le		
	Ir	puts		Οι	ıtputs	
D_0	D_1	D_2	D_3	A	В	

D_0	D_1	D_2	D_3	A	В
1	0	0	0	0	0
0	1	0	0	0	1
0	0	1	0	1	0
0	0	0	1	1	1

$$A = D_2 + D_3$$
 $B = D_1 + D_3$



Limitation 1

- The encoder defined in the previous slide has the limitation that only one input can be active at any given time.
- If two inputs are active simultaneously, the output produces an undefined combination.
- For example, if D_2 and D_3 are 1 simultaneously, the output of the encoder will be 11 because all two outputs are equal to 1.
- In this case, the output 11 does not represent correct functionality.

Limitation 2

- Another ambiguity in the encoder is that an output with all 0's is generated when all the inputs are 0.
- But the output 00 is also produced when input D_0 is equal to 1.

Solution to the Limitations

- Limitation 1 can be resolved
 - by establishing an input priority in the encoder circuits
 - Input priority ensures that only one input is encoded.
- Limitation 2 can be resolved
 - by providing one more output to indicate whether at least one input is equal to 1.
 - This additional output is called a valid bit.
- Features such as, input priority and valid bit are incorporated in the design of encoder.
- Such encoders are called priority encoders.

4-to-2 line Priority Encoder

Input priority: $D_3 > D_2 > D_1 > D_0$

Truth table

Inputs			Outputs			
D_0	D ₁	D ₂	D_3	x	y	V
0	0	0	0	X	X	0
1	0	0	0	0	0	1
X	1	0	0	0	1	1
X	X	1	0	1	0	1
X	X	X	1	1	1	1

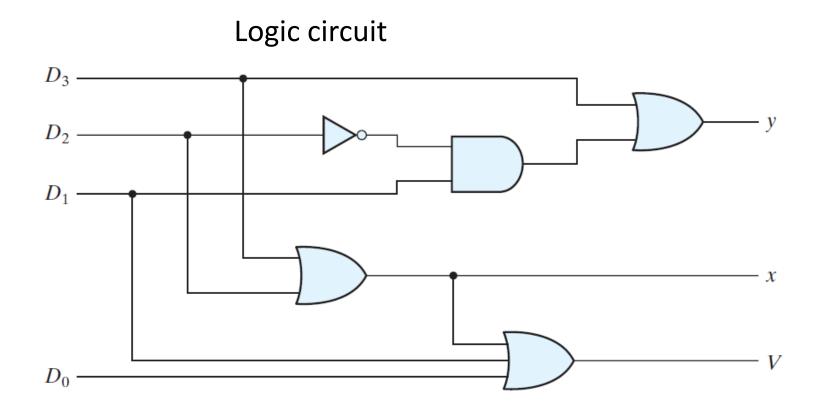
$$x = D_2 + D_3$$

 $y = D_3 + D_1 D_2'$
 $V = D_0 + D_1 + D_2 + D_3$

4-to-2 line Priority Encoder

$$x = D_2 + D_3$$

 $y = D_3 + D_1 D_2'$
 $V = D_0 + D_1 + D_2 + D_3$



Design Problem

- Design a four-input priority encoder with inputs as D_0 , D_1 , D_2 , D_3 . The input priority is $D_0 > D_2 > D_1 > D_3$.
- Solution: Given, input priority, $D_0 > D_2 > D_1 > D_3$ Truth table

Inputs			Outputs			
D_0	D ₁	D ₂	D ₃	X	y	V
0	0	0	0	X	X	0
0	0	0	1	0	0	1
0	1	0	X	0	1	1
0	X	1	X	1	0	1
1	X	X	X	1	1	1

$$x = D_0 + D_2$$

$$y = D_0 + D_1 \overline{D_2}$$

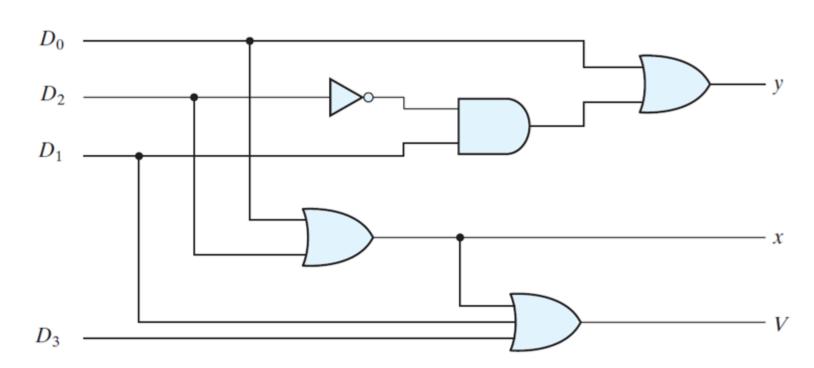
$$V = D_0 + D_1 + D_2 + D_3$$

Design Problem

- Design a four-input priority encoder with inputs as D_0 , D_1 , D_2 , D_3 . The input priority is $D_0 > D_2 > D_1 > D_3$.
- Solution: Given, input priority, $D_0 > D_2 > D_1 > D_3$

$$x = D_0 + D_2$$

 $y = D_0 + D_1 \overline{D_2}$
 $V = D_0 + D_1 + D_2 + D_3$



END