Bibek Adhikari

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WORK EXPERIENCE

Another App Company   **Corona, CA**
Front End Developer   *November 2020 - March 2021*
- Assisted Lead developer with HTML, CSS, JavaScript, PHP, and jQuery based apps.
- Tested releases managed and moderated SQL database, and wrote a new line of code in JavaScript and PHP .
- Constructed websites, mobile applications, and landing pages from concept through deployment.
- Standardized all projects with a new, responsive, mobile-first approach and strategy.
- Identified, diagnosed, and fixed website problems, including typographical errors, and formatting issues.
- Improvised, and learned new skills such as formatting pictures and design templates.

WORK , WEB AND ACADEMIC PROJECTS

QUICKQUOTE   **Corona, CA**
http://anotherappcompany.com/quickquote/   *November 2020 - March 2021*
- Assisted in building applications that offered pre-made templates which can be customized with a company own branding and business information.
- Implemented visual elements users interact with, designed templates, developed new user-facing features, used PHP for building databases , assured that users are validated before submitting to the back-end, and maintained brand consistency throughout the design.

Weather App   *https://github.com/bibek2141/weatherApp*
https://temp-city.herokuapp.com/   *2020*
- Built REST API to get the weather for any city in the world.
- Applied HTML, CSS, Express, EJS, Node.js, Bootstrap, and JavaScript.

Autonomous Target Scoring Drone   **Irvine, CA**
Senior Design   *September 2019 - March 2020*
- Collaborated with a team of four to design an automated target scoring drone.
- Ensured that the base station displays the correct details of the drone. Used Python, GUI
- Prepared for engineering practice through the curriculum culminating in a major design experience based on the knowledge and skills acquired in earlier course work and incorporated engineering standards.

The Game of Chess   **Irvine, CA**
Senior Design   *January 2018 - March 2018*
- Collaborated with a team of five to design a Game of Chess using C Programming.
- Learned the basic ideas of documenting a software program and troubleshooting bugs.
- Developed software modules, debugged the software program, and GUI development.
- Used Object-Oriented design patterns to build the functions of Chess Pieces.

EDUCATION

University of California, Irvine   **Irvine, CA**
Bachelor of Science, Computer Engineering   *2017 - 2020*
- Advanced C Programming, Machine Vision, Data Structures and Algorithms, VLSI, Computer Networks.

TECHNICAL SKILLS & INTERESTS

Front-End: HTML5, CSS3, JavaScript, Bootstrap, jQuery

Back-End: PHP, MySQL, NoSQL, Java, Node.js, Express.js, JSON

Programming Languages: Python, Java, C, C++

Tools & Others: Object-Oriented Design, GitHub, Git, Linux, npm

Interests: Soccer, Baseball, Basketball, Football, Movies, and Hiking.