Image-Based Plant Disease Detection with Deep Learning

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Abstract

Deep Learning becomes the most accurate and precise paradigms for the detection of plant disease. Leaves of Infected crops are collected and labelled according to the disease. Processing of image is performed along with pixel-wise operations to enhance the image information. It is followed with feature extraction, segmentation and the classification of patterns of captured leaves in order to identify plant leaf diseases. Four classifier labels are used as Bacterial Spot, Yellow Leaf Curl Virus, Late Blight and Healthy Leaf. The features extracted are fit into the neural network with 20 epochs. Several artificial neural network architectures are implemented with the best performance of 98.59% accuracy in determining the plant disease. This was a great success, demonstrating the feasibility of this approach in the field of Plant Disease Diagnosis and high crop yielding.

Keywords: Convolutional neural network, Deep learning, Plant disease detection, Image processing, Machine learning

I. INTRODUCTION

The United Nations Food and Agricultural Organization (FAO) assumes that food and feed production will need to increase by 70% by 2050 to meet the world's food needs[1]. There is high chance of food insecurity if the production is not increased through the use of precise and highly adoptable technology. Nevertheless, the major threat to food security is crop disease. Detection and diagnosis of plant disease can be tedious but this certainly helps to reduce yield losses [2].

Traditionally, plant diseases were detected through visual inspection of plant tissue by trained experts[3]. This was costly and inappropriate paradigms as human intelligence is not perfect. This can be best solved using machine learning, where the image of infected plant's leaf is pre-processed and fit into neural network model for detection of disease.

Many of the approaches used the same basic procedure [4,5,6,7,8,9,10], implementing supervised classification algorithms previously. In addition to this, artificial neural networks [11] and support vector machine [12] are also used for the image classification. As deep learning avoids the laborintensive feature engineering and threshold-based segmentation [13], it is robust for classification of plant diseases. In this research, four categories of plant leaves are studied which consist of Bacterial Spot, Yellow Leaf Curl Virus, Late Blight and Healthy Leaf. Several artificial neural network architectures are designed from scratch and the best model was implemented for training. Hyper-parameter optimization of the network resulted in the continuous improvement with the best performance of 98.59% accuracy for plant disease detection using leaves image.

II. METHODOLOGY

Our research is carried out in following sections. Each steps are implemented precisely with the visualization of its state.

A. Data extraction

Images of infected and healthy leaves are collected from PlantVillage dataset[14] and various online sources. The training images dataset consist of leaf samples with following diseases: Bacterial Spot, Yellow Leaf Curl Virus, Late Blight and Healthy Leaf.

B. Image Preprocessing and Normalization

PlantVillage datasets are arbitrarily sized RGB images. As most of the neural network models assume a square shape input image, it is reshaped to 256×256 pixels maintaining uniform aspect ratio. It is ensured that images contain all the required information for feature extraction. In order to make convergence faster while training the network, datasetare normalized. Data normalization is carried out by subtracting the mean from each pixel, and then dividing the result by the standard deviation. Hence, each input parameter i.e. pixel in this case, are maintained a similar data distribution.

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C. Image augmentation

Since the neural network tends to over-fit in case of limited number of training data samples trained with higher number of epochs [15], we implement the technique of image augmentation for artificially expanding dataset. Zoom, shear, rotation and preprocessing functions are the Image augmentation parameters used. In addition to this, contrast stretching, histogram equalization and adaptive histogram equalization are used as custom functions to generate augmented images. Usage of these parameters results in generation of images having these attributes during training of artificial neural network model.

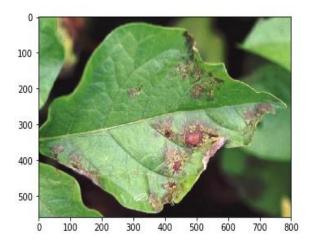


Fig 1 (a): Image of Late Blight infected leaf

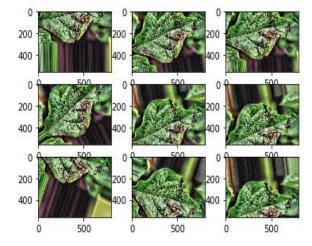


Fig 1 (b): Corresponding augmented images using Adaptive Histogram Equalization

Augmented Images using adaptive histogram equalization are shown, which improves the local contrast of image by computing several histograms corresponding to different sections of image and uses them for local contrast adjustment.

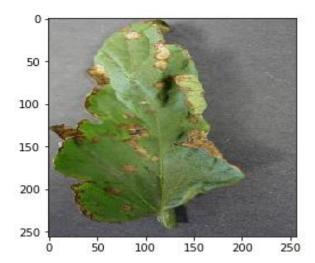


Fig 2 (a): Image of Bacterial spot infected leaf

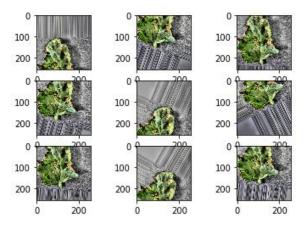


Fig 2 (b): Corresponding augmented images using Adaptive Histogram Equalization

Similar is the result for yellow leaf curl virus and healthy leaf sample.

D. Design of Artificial Neural Network

Initially, a network consisting of 4 convolutional and pooling layers [16] is built from scratch. For an input x of the ith convolutional layer, it computes:

$$x_{ic} = ReLU(W_{i \times x}), (1)$$

Where, x represents the convolution operation and W_i represents the convolution kernels of the layer. $W_i = [W_i^{\perp}, W_i^2, ..., W_i^{K}]$, and K is the number of convolution kernels of the layer. Each kernel W_i^{K} is an $M \times M \times N$ weight matrix with M being the window size and N being the number of input channels.

The hyper-parameters are fine-tuned along with the addition of hidden layers. This resulted in gradual increase in precision. Eventually, Neural Network consisting of 7 hidden layers resulted the best

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performance and highest accuracy. Rectified linear function (ReLU(x) = max(0, x)), is used as activation function and in pooling, we pass convolutional neural network and window size.

Loss function measures the discrepancy between predicted result and the label of the input and it is defined as the sum of cross entropy:

$$E(W) = -\frac{1}{n} \sum_{i=1}^{n} \sum_{k=1}^{n} [y_{ik} \log P(x_i = k) + (1 - y_{ik}) \log (1 - p(x_i = k))],$$
 (2)

Where, W indicates the weight matrixes of convolutional and fully connected layers, n indicates the number of training samples, i is the index of training samples, and k is the index of classes. $y_{ik} = 1$ if the ith sample belongs to the kth class; else $y_{ik} = 0$. $P(x_i = k)$ is the probability of input x_i belonging to the kth class that the model predicts, which is a function of parameters W.

Interesting, normally used 0.3-0.5

In this network architecture, fully-connected layer is followed by dropout with dropout rate 0.8. Output layer is also a fully connected layer but in this case, softmax function is used as activation function. Finally, we run regression on ConvNet and Adam is used as an optimization algorithm instead of the classical stochastic gradient descent procedure to update network weights with learning rate 0.001.

E. Training Neural Network

Machine learning models cannot work with images directly. The images and labels are converted to array information that we pass through our network. We build another function to fully process the training as well as testing image data sets and convert it into array of numpy file. Finally, feature engineered parameters are fit into the neural network for 20 epochs. This resulted training accuracy of 98.59% as shown in the following graph:

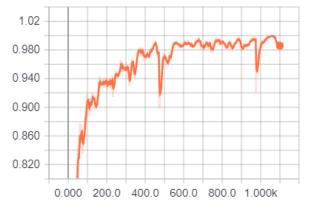


Fig 3: accuracy and learning curve of model

Loss is reduced using Adam optimizer and the graph is shown as follows:

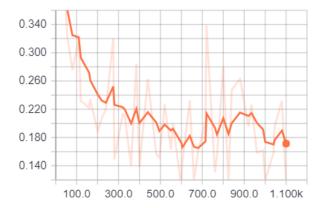


Fig 4: loss/validation curve observed

The accuracy/validation graph of the trained neural network is plotted and was found to be very impressive. Testing accuracyis measured to be 95.62% and is shown in the graph below:

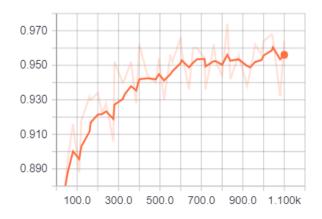


Fig 5: accuracy/validation curve observed

III. IMPLEMENTATION

This research is performed on Asus GL502VM, Intel i7 7700HQ, Kaby Lake processor with 16GB RAM, accelerated by NVIDIA GTX 1070 (8 GB memory).

IV. RESULTS

The overall accuracy obtained is 98.59%. Hence plants diseases infected by bacteria, curl virus and late blight can be recognized easily with higher precision and accuracy.

V. DISCUSSIONS AND CONCLUSION

This research presents the study on plant diseases detection using artificial neural network. The optimum results (as shown in figure 3, 4 and 5) shows the proficiency of deep learning in recognition and

detection of the plant diseases using infected leaf's image.

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